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5. Optimal Tree Problem: Huffman Trees and Codes
Code:
import heapq
from collections import defaultdict, Counter
class Node:
  def __init__(self, freq, symbol, left=None, right=None):
    self.freq = freq
    self.symbol = symbol
    self.left = left
    self.right = right
  def __lt__(self, other):
    return self.freq < other.freq
def huffman_coding(frequencies):
  heap = [Node(freq, symbol) for symbol, freq in frequencies.items()]
  heapq.heapify(heap)
  while len(heap) > 1:
    left = heapq.heappop(heap)
    right = heapq.heappop(heap)
    merged = Node(left.freq + right.freq, None, left, right)
    heapq.heappush(heap, merged)
  root = heap[0]
  huffman_codes = {}
  def generate_codes(node, current_code=""):
    if node is not None:
      if node.symbol is not None:
        huffman_codes[node.symbol] = current_code
      generate_codes(node.left, current_code + "0")
      generate_codes(node.right, current_code + "1")
  generate_codes(root)
  return huffman_codes
data = "this is an example for huffman encoding"
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frequencies = Counter(data)
huffman_codes = huffman_coding(frequencies)
print(huffman_codes)
```

output:

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PS C:\Users\karth>
PS C:\Users\karth/AppData/Local/Programs/Python/Python312/python.exe c:/Users/karth/OneDrive/Documents/OriginLab/daa.py
{'n': '000', 's': '0010', 'm': '0011', 'h': '0100', 't': '01010', 'd': '01011', 'r': '01100', 'l': '01101', 'x': '01110', 'c': '01111', 'p': '10000'
, 'g': '10001', 'i': '1001', '': '101', 'u': '11000', 'o': '11001', 'f': '1101', 'e': '1110', 'a': '1111'}
PS C:\Users\karth>
```

Time complexity:

F(n)=o(nlogn)