

# Week 2 Report: Algorithmic Complexity and Dynamic Programming

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**Course:** DTE-3611 — Algorithm Design  
**Week:** 2  
**Date:** October 3, 2025

## 1. Introduction

This report summarizes the work completed in Week 2 of Algorithm Design (DTE-3611). The main focus was on exploring computational complexity—particularly NP-hard and NP-complete problems—and applying dynamic programming (DP) as a practical technique to address such challenges. Implementations of the Subset Sum, 0/1 Knapsack, and Traveling Salesman Problem (TSP) were developed in C++, and their performance was benchmarked to compare theoretical complexity with real execution results.

## 2. Algorithms Implemented

Three main algorithms were implemented and tested: Subset Sum, 0/1 Knapsack, and TSP using the Held–Karp method. Each demonstrates the power of dynamic programming in reducing exponential complexity to manageable computational time for small to medium input sizes.

### 2.1 Subset Sum Problem

**Problem:** Given a set of integers and a target sum, determine whether any subset of the numbers sums exactly to that target.

**Approach:** A bottom-up DP table `dp[i][j]` was constructed representing whether a subset of the first `i` elements can form a sum of `j`. Tested using {3, 34, 4, 12, 5, 2} with target = 9.

### 2.2 0/1 Knapsack Problem

**Problem:** Given a set of items with weights and values, determine the maximum value achievable within a knapsack of capacity W.

**Approach:** DP table storing the optimal value for each sub-capacity and sub-item combination.

**Benchmark:** Tested with values = {60, 100, 120}, weights = {10, 20, 30}, and W = 50.

### 2.3 Traveling Salesman Problem (TSP)

**Problem:** Find the shortest route visiting all cities exactly once and returning to the start.

**Approach:** Implemented the Held–Karp dynamic programming algorithm using bitmasking. Tested on a 5-city distance matrix.

## 3. NP-Hardness and NP-Completeness

Subset Sum is NP-complete (via reduction from 3-SAT). Knapsack is NP-hard in optimization form and NP-complete in decision form. TSP is NP-hard, with its decision variant NP-complete. All algorithms exemplify classical NP-hard problem-solving using DP.

Algorithm	Input Description	Approach	Time Complexity	Observed Time (μs)	Output
Subset Sum	{3, 34, 4, 12, 5, 2}, target = 9	DP	$O(n \times S)$	13	YES
0/1 Knapsack	values={60,100,120}, weights={10,20,30}, W=50	DP	$O(n \times W)$	13	Max=220
TSP (Held–Karp)	5-city matrix	DP (bitmasking)	$O(n^2 \times 2^n)$	23	Cost=95

## 7. Conclusion

Dynamic programming proved highly effective for Subset Sum and Knapsack, drastically reducing runtime compared to brute-force. The Held–Karp TSP algorithm, while optimal, revealed DP's exponential scaling limitations. Overall, the work bridged theoretical and practical understanding of algorithmic complexity and NP-hardness.

## 6. Repository

All source code and benchmark scripts are available at:  
[\[GitHub Repository Link\]](#)