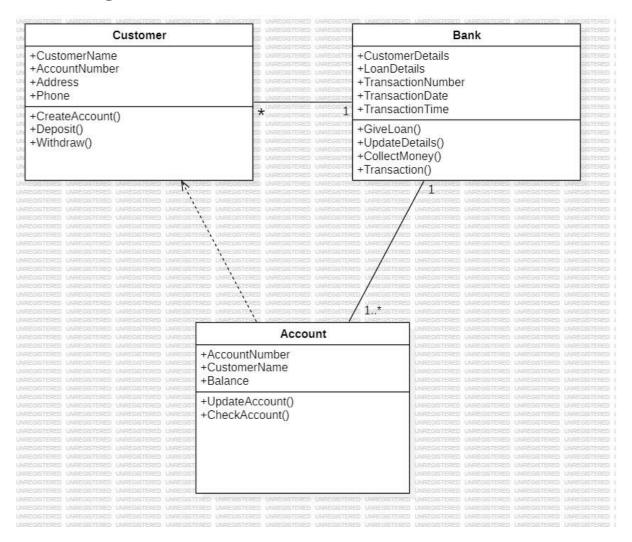
UML DIAGRAMS

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Class Diagram:



CODE:

```
class Customer:
```

```
def __init__(self, customer_name, account_number, address, phone):
    self.customer_name = customer_name
    self.account_number = account_number
    self.address = address
    self.phone = phone
def create_account(self):
    # Logic to create an account
```

```
pass
  def deposit(self, amount):
    # Logic to deposit money
    pass
  def withdraw(self, amount):
    # Logic to withdraw money
    pass
class Account:
  def __init__(self, account_number, customer_name, balance=0):
    self.account_number = account_number
    self.customer_name = customer_name
    self.balance = balance
  def update_account(self):
    # Logic to update account details
    pass
  def check_account(self):
    return self.balance
class Bank:
  def __init__(self, customer_details):
    self.customer_details = customer_details # A list of customers
    self.loan_details = []
  def give_loan(self, customer, amount):
    # Logic to give a loan to a customer
    pass
  def update_details(self):
    # Logic to update bank details
    pass
  def collect_money(self, customer, amount):
    # Logic to collect money
    pass
```

```
def transaction(self):
    # Logic to handle transactions
    pass

# Example of creating objects and using the classes

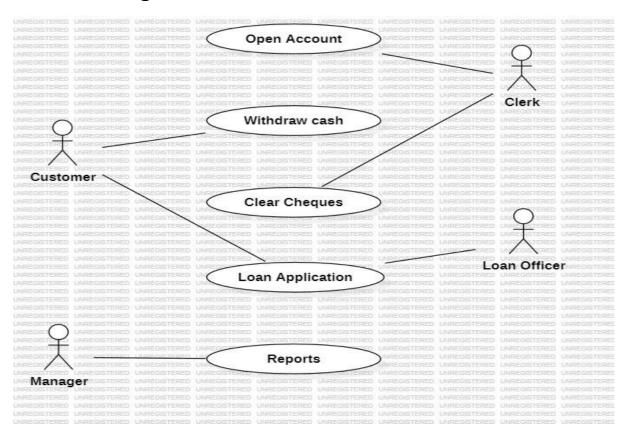
if __name____== "__main__":
    # Creating a customer
    customer1 = Customer("John Doe", "12345", "123 Elm St", "555-1234")

# Creating an account for the customer
    account1 = Account(customer1.account_number, customer1.customer_name, 1000)

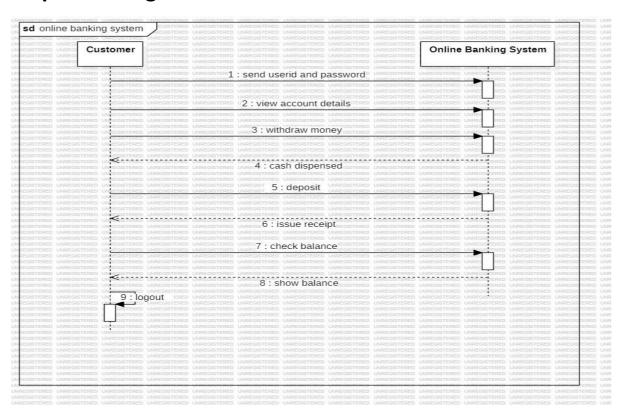
# Creating a bank
    bank = Bank(customer_details=[customer1])

# Example actions
    account1.deposit(500)
    account1.withdraw(200)
```

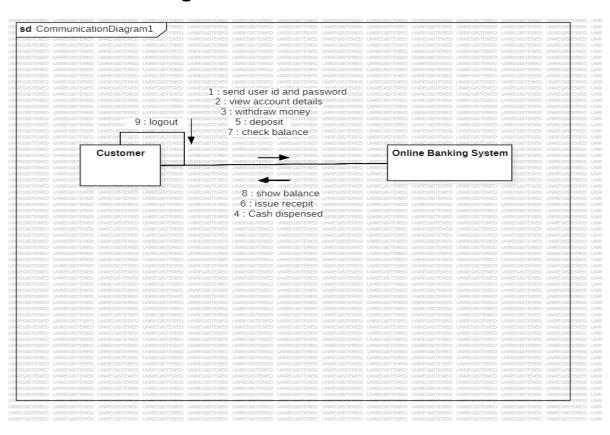
Use Case Diagram:



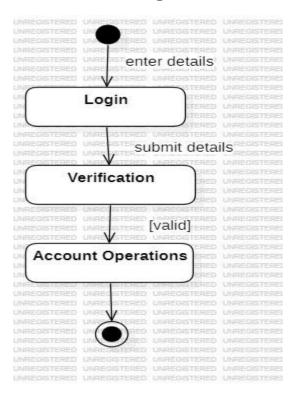
Sequence Diagram:



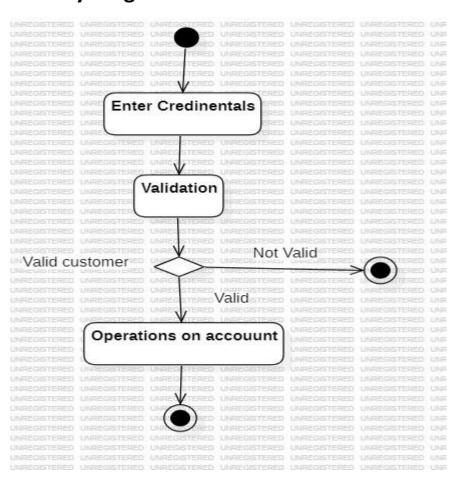
Collaboration Diagram:



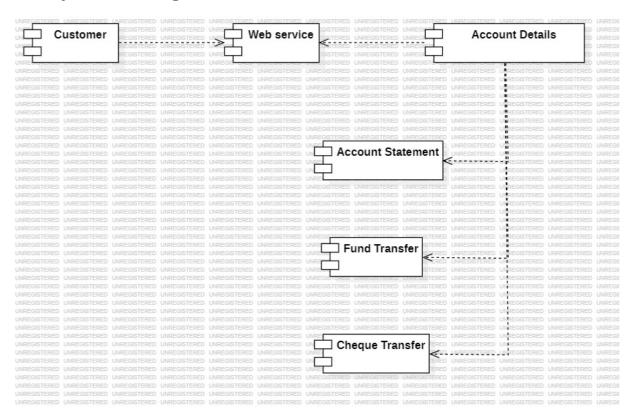
Statechart Diagram:



Activity Diagram:



Component Diagram:



Deployment Diagram:

