



Design & Analysis of Algorithm

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Matrix Multiplication Using

Divide and Conquer

- **Program :-**

```
import java.util.*;

class MM_DnC {

    static int ROW_1 = 4, COL_1 = 4, ROW_2 = 4, COL_2
= 4;

    public static void printMat(int[][] a, int r, int
c){
        for(int i=0;i<r;i++){
            for(int j=0;j<c;j++){
                System.out.print(a[i][j]+" ");
            }
            System.out.println("");
        }
        System.out.println("");
    }

    public static void print(String display, int[][]
matrix,int start_row, int start_column, int
end_row,int end_column)
    {
        System.out.println(display + " =>\n");
        for (int i = start_row; i <= end_row; i++) {
            for (int j = start_column; j <= end_column;
j++) {
                System.out.print(matrix[i][j]+" ");
            }
            System.out.println("");
        }
    }
}
```

```

        System.out.println("");
    }

    public static void add_matrix(int[][]
matrix_A,int[][] matrix_B,int[][] matrix_C, int
split_index)
    {
        for (int i = 0; i < split_index; i++){
            for (int j = 0; j < split_index; j++){
                matrix_C[i][j] = matrix_A[i][j] +
matrix_B[i][j];
            }
        }
    }

    public static void initWithZeros(int a[][], int
r, int c){
        for(int i=0;i<r;i++){
            for(int j=0;j<c;j++){
                a[i][j]=0;
            }
        }
    }

    public static int[][] multiply_matrix(int[][]
matrix_A,int[][] matrix_B)
    {
        int col_1 = matrix_A[0].length;
        int row_1 = matrix_A.length;
        int col_2 = matrix_B[0].length;
        int row_2 = matrix_B.length;

        if (col_1 != row_2) {
            System.out.println("\nError: The number of
columns in Matrix A must be equal to the number of
rows in Matrix B\n");
            int temp[][] = new int[1][1];
            temp[0][0]=0;
            return temp;
        }
    }

```

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        int[] result_matrix_row = new int[col_2];
        Arrays.fill(result_matrix_row,0);
        int[][] result_matrix = new int[row_1]
[col_2];
        initWithZeros(result_matrix,row_1,col_2);

        if (col_1 == 1){
            result_matrix[0][0] = matrix_A[0][0] *
matrix_B[0][0];
        }else {
            int split_index = col_1 / 2;

            int[] row_vector = new int[split_index];
            Arrays.fill(row_vector,0);

            int[][] result_matrix_00 = new
int[split_index][split_index];
            int[][] result_matrix_01 = new
int[split_index][split_index];
            int[][] result_matrix_10 = new
int[split_index][split_index];
            int[][] result_matrix_11 = new
int[split_index][split_index];

            initWithZeros(result_matrix_00,split_index,split_index);

            initWithZeros(result_matrix_01,split_index,split_index);

            initWithZeros(result_matrix_10,split_index,split_index);

            initWithZeros(result_matrix_11,split_index,split_index);

            int[][] a00 = new int[split_index]
[split_index];

```

```

        int[][] a01 = new int[split_index]
[split_index];
        int[][] a10 = new int[split_index]
[split_index];
        int[][] a11 = new int[split_index]
[split_index];
        int[][] b00 = new int[split_index]
[split_index];
        int[][] b01 = new int[split_index]
[split_index];
        int[][] b10 = new int[split_index]
[split_index];
        int[][] b11 = new int[split_index]
[split_index];
        initWithZeros(a00, split_index, split_index);
        initWithZeros(a01, split_index, split_index);
        initWithZeros(a10, split_index, split_index);
        initWithZeros(a11, split_index, split_index);
        initWithZeros(b00, split_index, split_index);
        initWithZeros(b01, split_index, split_index);
        initWithZeros(b10, split_index, split_index);
        initWithZeros(b11, split_index, split_index);

        for (int i = 0; i < split_index; i++){
            for (int j = 0; j < split_index; j++) {
                a00[i][j] = matrix_A[i][j];
                a01[i][j] = matrix_A[i][j + split_index];
                a10[i][j] = matrix_A[split_index + i][j];
                a11[i][j] = matrix_A[i + split_index][j +
split_index];
                b00[i][j] = matrix_B[i][j];
                b01[i][j] = matrix_B[i][j + split_index];
                b10[i][j] = matrix_B[split_index + i][j];
                b11[i][j] = matrix_B[i + split_index][j +
split_index];
            }
        }

```

```

        add_matrix(multiply_matrix(a00,
b00),multiply_matrix(a01, b10),result_matrix_00,
split_index);
        add_matrix(multiply_matrix(a00,
b01),multiply_matrix(a01, b11),result_matrix_01,
split_index);
        add_matrix(multiply_matrix(a10,
b00),multiply_matrix(a11, b10),result_matrix_10,
split_index);
        add_matrix(multiply_matrix(a10,
b01),multiply_matrix(a11, b11),result_matrix_11,
split_index);

        for (int i = 0; i < split_index; i++){
            for (int j = 0; j < split_index; j++) {
                result_matrix[i][j] = result_matrix_00[i]
[j];
                result_matrix[i][j + split_index] =
result_matrix_01[i][j];
                result_matrix[split_index + i][j] =
result_matrix_10[i][j];
                result_matrix[i + split_index][j +
split_index] = result_matrix_11[i][j];
            }
        }
        return result_matrix;
    }

```

```

public static void main (String[] args) {
    int[][] matrix_A = { { 1, 1, 1, 1 },
                        { 2, 2, 2, 2 },
                        { 3, 3, 3, 3 },
                        { 2, 2, 2, 2 } };

    System.out.println("Array A :-");
    printMat(matrix_A,4,4);

    int[][] matrix_B = { { 1, 1, 1, 1 },
                        { 2, 2, 2, 2 },

```

```

        { 3, 3, 3, 3 },
        { 2, 2, 2, 2 } };

    System.out.println("Array B :-");
    printMat(matrix_B,4,4);

    int[][] result_matrix =
multiply_matrix(matrix_A, matrix_B);

    System.out.println("Result Array :-");
    printMat(result_matrix,4,4);
}
}

```

- **Output :-**

Array A :-

```

1 1 1 1
2 2 2 2
3 3 3 3
2 2 2 2

```

Array B :-

```

1 1 1 1
2 2 2 2
3 3 3 3
2 2 2 2

```

Result Array :-

```

8 8 8 8
16 16 16 16
24 24 24 24
16 16 16 16

```