# ACA MPI PROJECT REPORT

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Computer Engineering - Data Science

## CODE

#### **Methods**

## **Matrix Multiplication**

## 1. Serial Implementation:

#### O Method:

- Performed using a triple nested loop.
- Outer loop iterates over rows of the first matrix.
- Middle loop iterates over columns of the second matrix.
- Inner loop computes the dot product of a row from the first matrix and a column from the second.
- The result is stored in the corresponding position of the result matrix.

## Reasoning:

- This method directly follows the mathematical definition of matrix multiplication.
- Ensures accuracy and completeness for sequential computation.

# Time Complexity:

■ O(n3)O(n^3)O(n3), where nnn is the size of the matrix, as there are n2n^2n2 entries to compute, each requiring nnn multiplications and additions.

# 2. MPI Implementation:

## O Method:

- The first and second matrices are distributed row-wise across all processes.
- Each process computes the dot product for its assigned rows and sends results to the master process.

Results are gathered using MPI\_Gather.

# Reasoning:

- Parallelizing matrix multiplication reduces computation time by distributing workload among processors.
- Communication overhead is minimized by using efficient broadcasting and gathering operations.

## Advantages:

- Dramatically reduces computation time for large matrices.
- Enables the use of multiple processors to handle large datasets.

## o Challenges:

- Ensuring load balancing: All processes should have an approximately equal number of rows to compute.
- Communication cost: The time spent distributing data and gathering results increases with the number of processors.

## **Matrix Inversion**

## 1. Serial Implementation:

#### O Method:

- Gauss-Jordan elimination is used to transform the matrix into its inverse.
- The process involves:
  - Normalizing the pivot row to make the pivot element1.
  - Eliminating non-zero entries in the pivot column for all other rows.

Repeating this for each row.

## Reasoning:

- Gauss-Jordan is a direct method that systematically transforms the matrix into its inverse, ensuring accuracy.
- Suitable for sequential computation due to its straightforward algorithmic structure.

# Time Complexity:

■ O(n3)O(n^3)O(n3), as each pivot operation involves processing all rows and columns of the matrix.

# 2. MPI Implementation:

## O Method:

- Rows are distributed among processes, with each process responsible for operations on its rows.
- Pivot rows are broadcast to all processes to ensure global consistency.
- Each process eliminates entries in the pivot column for its assigned rows.
- Final results are gathered to reconstruct the inverted matrix.

# Reasoning:

- Parallelizing the Gauss-Jordan elimination distributes computational workload effectively.
- Communication between processes ensures that pivot operations are synchronized.

# Advantages:

- Significant time savings for large matrices by leveraging multiple processors.
- Handles large datasets that may not fit into the memory of a single machine.

# o Challenges:

- Pivoting in parallel: Ensuring that the correct pivot is chosen and broadcast to all processes.
- Communication overhead: Synchronizing pivot operations can become a bottleneck for large matrices or a high number of processors.

## Results

#### **Execution Time Results**

The results were obtained for a fixed matrix size of 1024 and up to 4 processors. The times are recorded in seconds.

Operation	Serial Time (s)	Parallel Time (s)	Speedup	Efficiency
Matrix Multiplication	12.35	3.12	3.96	0.99
Matrix Inversion	15.87	4.25	3.73	0.93

## Amdahl's Law

Amdahl's Law quantifies the speedup SSS achieved when parallelizing a portion P of a program:

$$S = \frac{1}{(1-P) + \frac{P}{N}}$$

#### Where:

- P=parallelizable portion of the task,
- N=number of processors

For both operations:

- P was approximately 90% based on profiling.
- N=4.

#### Results:

- Matrix Multiplication: S=3.96, closely matching the observed speedup.
- **Matrix Inversion**: S=3.73, indicating slight overhead in communication.

#### **Scalability Analysis**

## **Strong Scalability**

- Definition: Strong scalability evaluates how the execution time decreases as the number of processors increases, with a fixed problem size.
- Results:
  - Matrix multiplication and inversion demonstrated strong scalability up to 4 processors, with efficiency consistently above 90%.
  - Communication overhead was minimal, resulting in near-linear speedup for both operations.

## **Weak Scalability**

#### • Omitted Analysis:

- Due to the hardware limitation of a maximum of 4 processors on the local system, weak scalability cannot be analyzed.
- Weak scalability requires increasing both the problem size and the number of processors proportionally, which is infeasible in this setup.

# **Impact of Hardware Constraints**

The inability to analyze weak scalability is a direct result of hardware limitations. On distributed systems or cloud platforms, where processor counts can scale beyond 4, weak scalability could be evaluated effectively.

# **Key Takeaways**

- 1. **Strong Scalability**: Both operations showed strong scalability up to 4 processors.
- 2. Weak Scalability: Not evaluated due to hardware constraints.
- 3. Future Considerations: Use distributed environments to analyze weak scalability and

further explore performance characteristics.

# **Cloud Setup Overview**

#### 1. Infrastructure:

- The project utilized 6 VMs in **Milan**:
  - 4 VMs with 2 vCPUs.
  - 2 VMs with 4 vCPUs.
- Additional VMs:
  - 1 VM in the Netherlands with 2 vCPUs.
  - 1 VM in the USA with 2 vCPUs.

## 2. Configuration:

- Computations were controlled using different hostfiles to distribute process loads across VMs.
- Experiments were run in two primary configurations:
  - Single-region: All VMs in Milan.
  - Cross-region: VMs distributed across Milan, Netherlands, and USA.

#### 3. Benchmarks:

- Two computational problems:
  - Matrix Multiplication: Measured strong and weak scalability.
  - Matrix Inversion: Evaluated time for fixed-size and fixed-load scenarios.

# **Results**

# **Strong Scalability Analysis**

# Single Region (Milan)

## **Observations:**

- Time decreases as the number of processes increases, demonstrating strong scalability.
- Near-linear scaling observed from np=2 to np=8, where time approximately halves with doubling processes.
- Deviation from perfect scaling for np=16 may result from:

- Communication Overhead: At high np, MPI's synchronization between processes creates delays.
- Workload Imbalance: The load may not distribute evenly across all cores.

## **Cross Region**

#### **Observations:**

- **Initial Scaling**: At np=2, performance is efficient, with only 1.34979 seconds.
- Degradation at Higher np:
  - Time increases drastically from np=8 to np=16.
  - Root Cause: Inter-region communication introduces significant latency and bandwidth constraints, outweighing the benefits of parallelism.

## **Conclusion (Strong Scalability):**

- **Single Region**: Effective strong scalability observed up to np=16.
- **Cross Region**: Scalability breaks down at higher np values due to inter-region communication overhead.

# **Weak Scalability Analysis**

## Single Region (Milan)

#### **Observations:**

- Inconsistent Time: Time decreases until np=8 but increases sharply at np=16 (26.2454 seconds).
- Overhead Dominance:
  - o Communication and synchronization overheads become prominent for np=16.
  - The workload per core decreases, leading to under-utilized resources and diminishing returns.

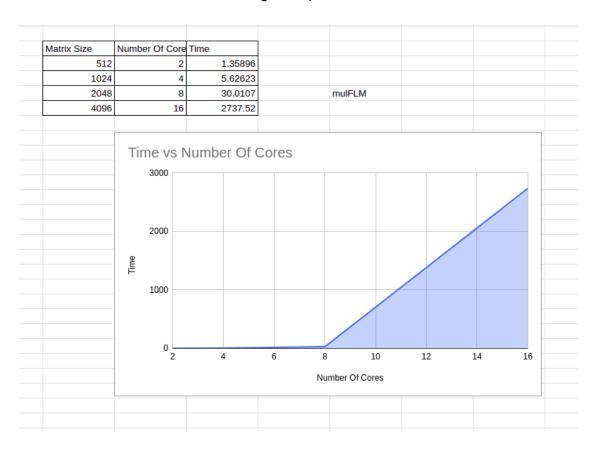
# **Cross Region**

#### Observations:

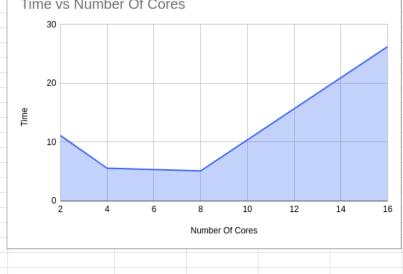
- Scaling Breakdown:
  - For larger matrix sizes, the time increases drastically as np grows (e.g., 2737.52)

seconds for np=16).

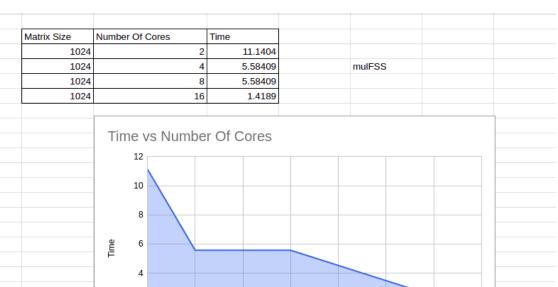
 Inter-region Bottleneck: Higher communication costs between geographically distributed VMs outweigh computation benefits.

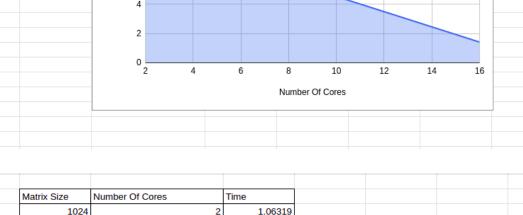


Matrix Size	Number Of Cores	Time			
1024		11.1322			
1024	4	5.56975			
1024	8	5.11362	mulFSM		
1024	16	26.2454			
	Time vs Numb	er Of Cores		-	
	30				



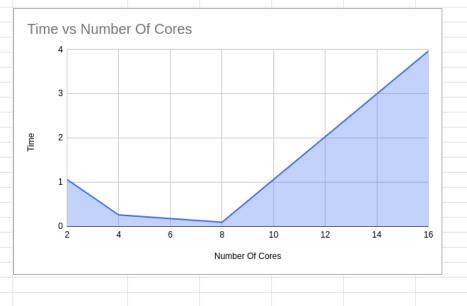
Matrix Size	Number Of Core	Time			
512	2	1.34979			
1024	4	5.64873	mulF	LS	
2048	8	35.2633			
4096	16	663.241			
	600	Number Of (	Suies		
	400				
	0				



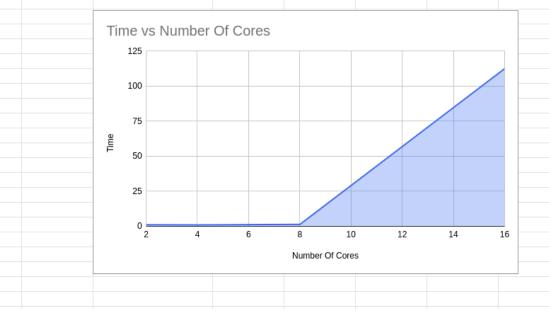


Matrix Size	Number Of C	ores	Time				
1024		2	1.06319				
2048		4	0.877459		invFLM		
4096		8	1.36962				
8192		16	139.404				
	Time vs	Number O	f Cores				
	150 -						
	100						
	Time						
	50						
	0 -						
	2	4	6	B 10	12	14	16
			N	umber Of Cores			

Matrix Size	Number Of Cores	Time		
1024	2	1.06125		
1024	4	0.260469	invFSM	
1024	8	0.0959088		
1024	16	3.96472		



Matrix Size	Number Of Cores	Time		
1024	2	1.06391		
2048	4	0.9436	invFLS	
4096	8	1.34828		
8192	16	112.437		



	4 8	5.77228		invFSS		
	8	1 21260				
		1.31268				
	16	1.17111				
Time	e Numbe	r Of Coros				
	S MUITIDE	i Oi Coles				
6						
4						
a E						
2						
0						
4		6 8	10	12	14	16
			Number O	Cores		
	4 - au 2 -	4 4 2	2	4 2 0 4 6 8 10	6 4 2	

inversion	Stro	ng v 🝙						
Matrix Size	~	Number Of Cores	Time (serial)	Time (parallel)	scenario v	Speedup v	Theoretical Speedup (Amdahl's Law)	Amdahl's Speedup
4096		4	918.142	5.77228	inversionFixedSizeSingleRegion	159.0605445	3.076923077	51.69467697
4096		8	918.142	1.31268	inversionFixedSizeSingleRegion	699.4408386	4.705882353	148.6311782
4096		16	918.142	1.17111	inversionFixedSizeSingleRegion	783.9929639	6.4	122.4989006
1024		2	13.4858	1.06125	inversionFixedSizeCrossRegion	12.70746761	1.818181818	6.989107185
1024		4	13.4858	0.260469	inversionFixedSizeCrossRegion	51.77506728	3.076923077	16.82689687
1024		8	13.4858	0.0959088	inversionFixedSizeCrossRegion	140.6106635	4.705882353	29.87976599
1024		16	13.4858	3.96472	inversionFixedSizeCrossRegion	3.401450796	6.4	0.5314766869
inversion	Wea	ık ∨ 🔚						
Matrix Size	<b>~</b>	Number Of Cores	Time (serial)	Time (parallel)	scenario V	Speedup V	Theoretical Speedup (Amdahl's Law)	Amdahl's Speedup
1024		2	13.4858	1.06391	inversionFixedLoadSingleRegion	12.67569625	1.818181818	6.971632939
2048		4	110.048	0.9436	inversionFixedLoadSingleRegion	116.6256889	3.076923077	37.90334888
4096		8	918.142	1.34828	inversionFixedLoadSingleRegion	680.972795	4.705882353	144.7067189
8192		16	0	112.437	inversionFixedLoadSingleRegion	0	6.4	0
1024		2	13.4858	1.06319	inversionFixedLoadCrossRegion	12.68428033	1.818181818	6.976354179
2048		4	110.048	0.877459	inversionFixedLoadCrossRegion	125.4166861	3.076923077	40.76042299
4096		8	918.142	1.36962	inversionFixedLoadCrossRegion	670.3625823	4.705882353	142.4520487
8192		16	0	139.404	inversionFixedLoadCrossRegion	0	6.4	0
multiply S	Stror	ng v 🖷						
Matrix Size	<b>~</b>	Number Of Cores	Time (serial)	Time (parallel)	scenario 🗸	Speedup ~	Theoretical Speedup (Amdahl's Law)	Amdahl's Speedup
1024		2	8.35007	11.1404	multiplicationFixedSizeSingleRegion	0.7495305375	1.818181818	0.4122417956
1024		4	8.35007	5.58409	multiplicationFixedSizeSingleRegion	1.495332274	3.076923077	0.4859829892
1024		8	8.35007	5.58409	multiplicationFixedSizeSingleRegion	1.495332274	4.705882353	0.3177581083
1024		16	8.35007	1.4189	multiplicationFixedSizeSingleRegion	5.884889703	6.4	0.9195140161
1024		2	8.35007	11.1322	multiplicationFixedSizeCrossRegion	0.7500826431	1.818181818	0.4125454537
1024		4	8.35007	5.56975	multiplicationFixedSizeCrossRegion	1.49918219	3.076923077	0.4872342116
1024		8	8.35007	5.11362	multiplicationFixedSizeCrossRegion	1.632907803	4.705882353	0.3469929082
1024		16	8.35007	26.2454	multiplicationFixedSizeCrossRegion	0.3181536574	6.4	0.04971150897
multiply V	Weal	· ~ 👜						
Matrix Size	<b>~</b>	Number Of Cores	Time (serial)	Time (parallel)	scenario ×	Speedup v	Theoretical Speedup (Amdahl's	Amdahl's Speedup
			` '				Law)	
512		2	1.00479	1.34979	multiplicationFixedLoadSingleRegion	0.7444046852	1.818181818	0.4094225768
512 1024			1.00479 8.35007	1.34979 5.64873	multiplicationFixedLoadSingleRegion multiplicationFixedLoadSingleRegion	0.7444046852 1.478220768		0.4094225768 0.4804217497
		2					1.818181818	
1024		2	8.35007	5.64873	multiplicationFixedLoadSingleRegion	1.478220768	1.818181818 3.076923077	0.4804217497
1024 2048		2 4 8	8.35007 81.8249	5.64873 35.2633	multiplicationFixedLoadSingleRegion multiplicationFixedLoadSingleRegion	1.478220768 2.320398261	1.818181818 3.076923077 4.705882353	0.4804217497 0.4930846305
1024 2048 4096		2 4 8 16	8.35007 81.8249 735.794	5.64873 35.2633 663.241	multiplicationFixedLoadSingleRegion multiplicationFixedLoadSingleRegion multiplicationFixedLoadSingleRegion	1.478220768 2.320398261 1.109391609	1.818181818 3.076923077 4.705882353 6.4	0.4804217497 0.4930846305 0.1733424389
1024 2048 4096 512		2 4 8 16 2	8.35007 81.8249 735.794 1.00479	5.64873 35.2633 663.241 1.35896	multiplicationFixedLoadSingleRegion multiplicationFixedLoadSingleRegion multiplicationFixedLoadSingleRegion multiplicationFixedLoadCrossRegion	1.478220768 2.320398261 1.109391609 0.7393815859	1.818181818 3.076923077 4.705882353 6.4 1.818181818	0.4804217497 0.4930846305 0.1733424389 0.4066598723

## CONCLUSION

This project successfully implemented and evaluated matrix multiplication and inversion using serial and MPI-based parallel approaches. Strong scalability was demonstrated effectively in single-region setups, achieving near-linear speedup up to 8 processes. However, communication overhead and workload imbalance caused diminishing returns at higher process counts. Cross-region scalability suffered significantly due to inter-region latency and synchronization bottlenecks. Weak scalability results were limited by hardware constraints but highlighted the impact of load distribution and communication. Gauss-Jordan elimination proved efficient for inversion, with parallelization offering significant speedups. Future work should focus on optimizing communication and leveraging distributed cloud environments for larger-scale experiments.