

Solving Sudoku Puzzles With Computer Vision

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|---|---|---|---|---|---|---|---|---|
| 5 | 3 | | | 7 | | | | |
| 6 | | | 1 | 9 | 5 | | | |
| | 9 | 8 | | | | | 6 | |
| 8 | | | | 6 | | | | 3 |
| 4 | | | 8 | | 3 | | | 1 |
| 7 | | | | 2 | | | | 6 |
| | 6 | | | | | 2 | 8 | |
| | | | 4 | 1 | 9 | | | 5 |
| | | | | 8 | | | 7 | 9 |

[illegible]

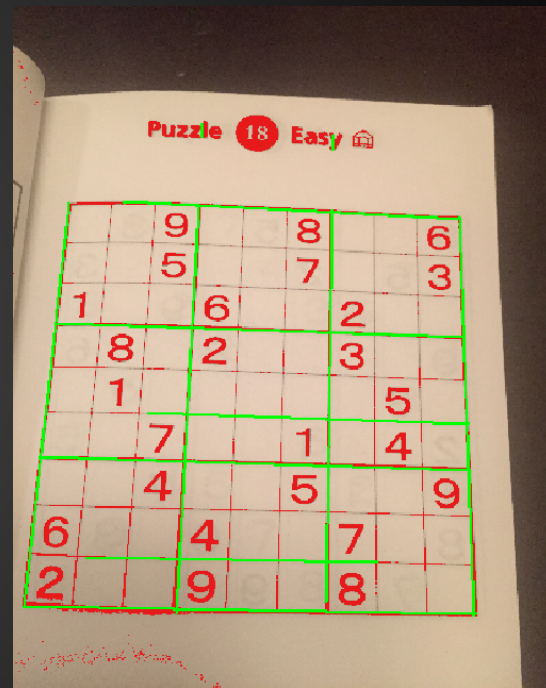
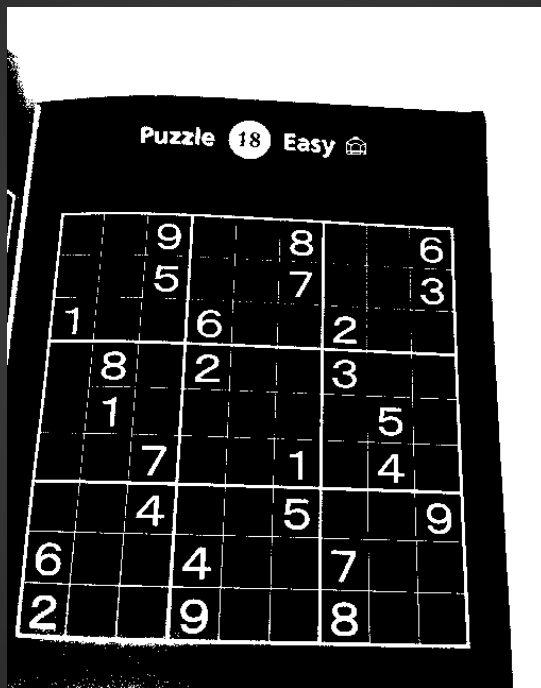
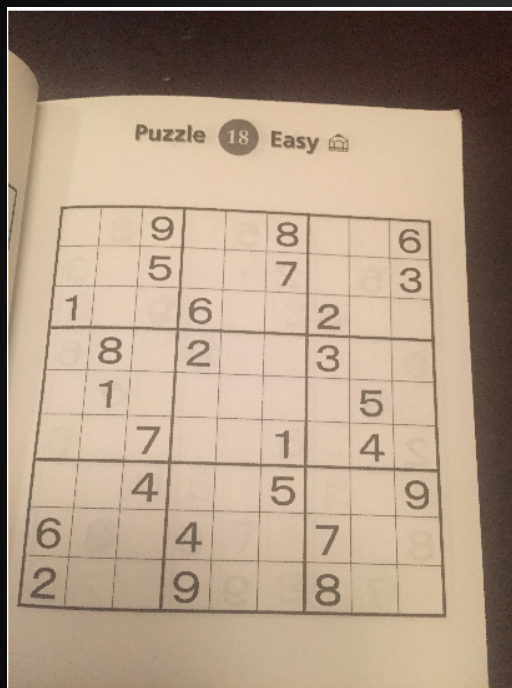
Processing Steps

- Grid Detection
- OCR
- Solving the puzzle

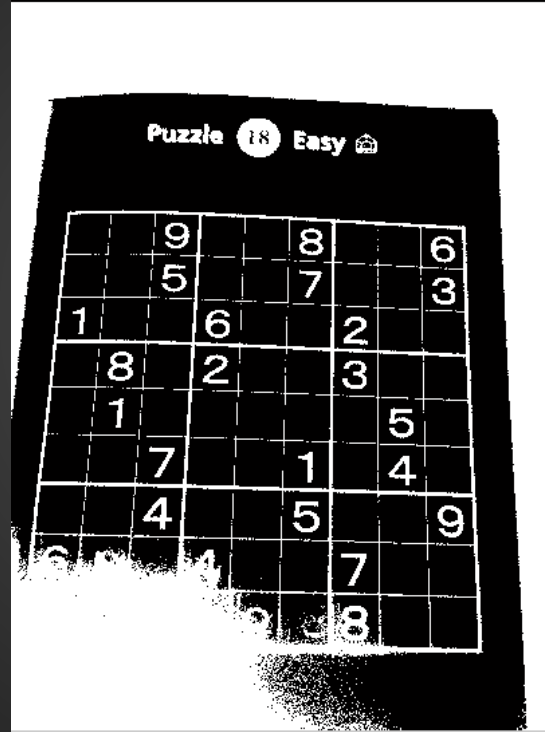
Grid Detection

- Gaussian blur to clean up noise
- Connected components
- Hough transform to find grid lines

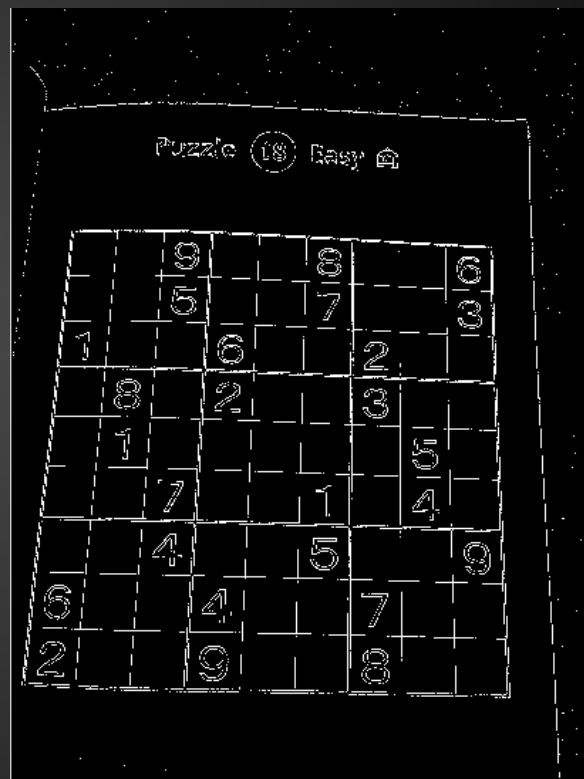
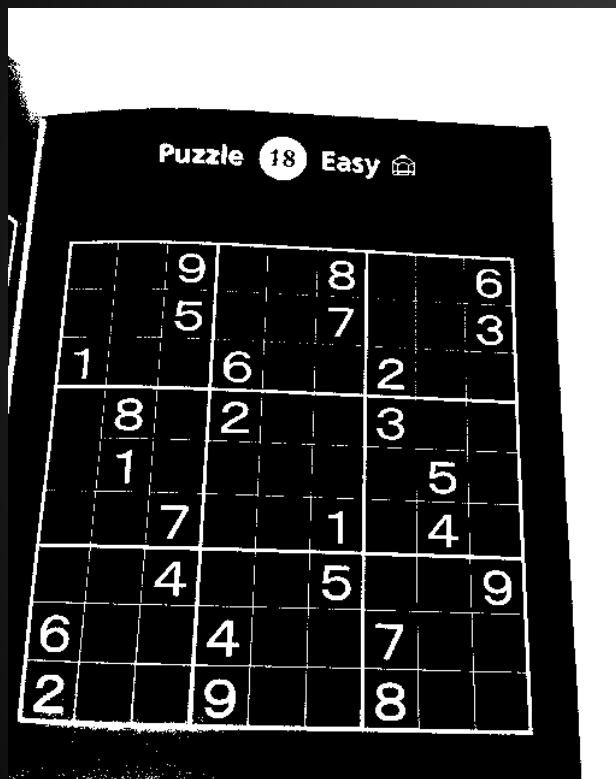
Grid Detection Images



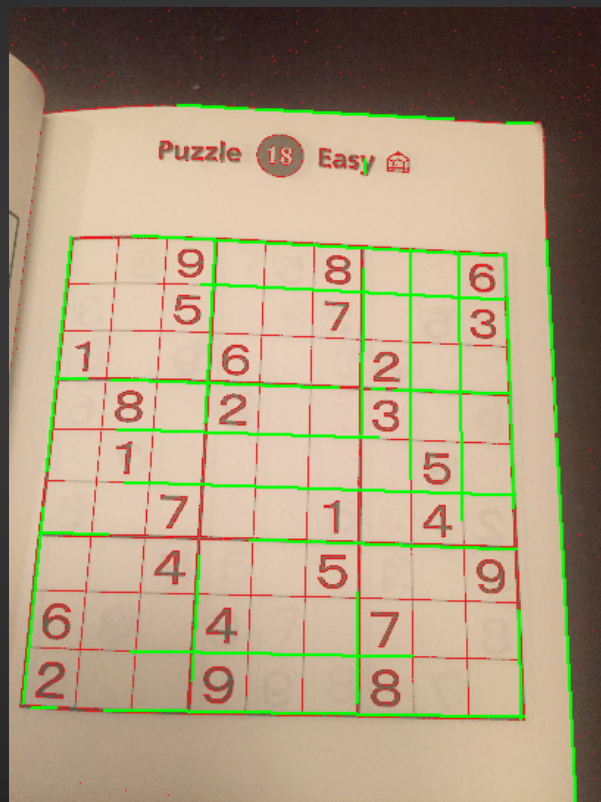
Disadvantage of Global Thresholding



Adaptive Thresholding



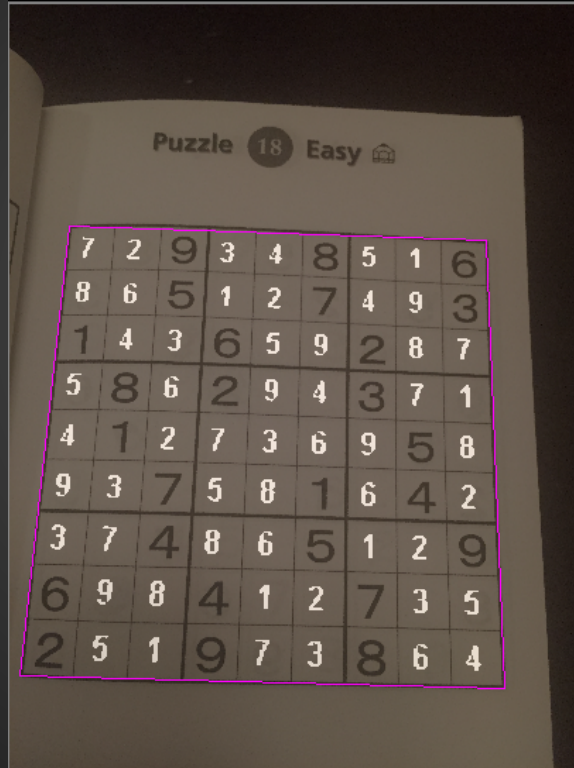
Adaptive Thresholding



OCR (optical character recognition)

- Pre-processing step
- Matrix matching
- Feature Extraction
- Post Processing

Solving the Puzzle



Next steps

Test images of the puzzle at set distances

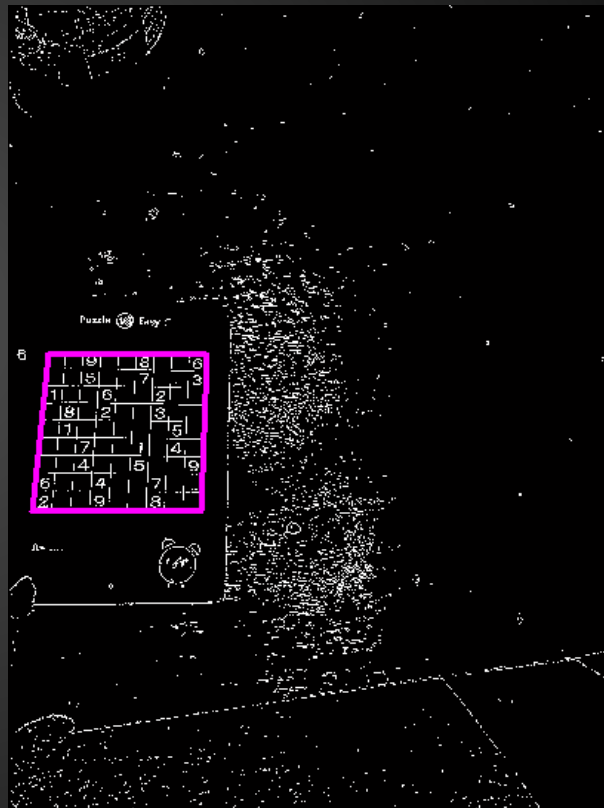
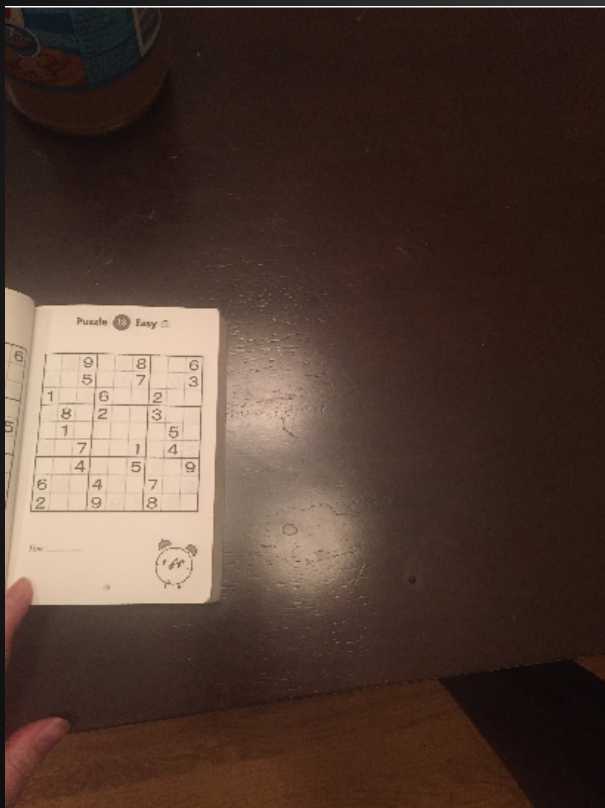
Test variable lighting images

Results so far:

Grid detection works at a distance

OCR doesn't work quite as well

Grid Detection at a Distance



References

- [1] F. Zhao, Q. Huang, and W. Gao, “Image Matching by Normalized Cross-Correlation” Acoustics, IEEE Speech and Signal Processing, 2006. ICASSP 2006 Proceedings.
- [2] Richard Szeliski, “Computer Vision: Algorithms and Applications”, Springer pg 321-335 2010.
- [3] Simha P.J, SurajK.V, Ahobala T, “Recognition of Numbers and Position Using Image Processing for Solving Sudoku Puzzles”,