(1

Concept and Elements of Digital Commi":

In Analog Commi System, the maningful or information bearing eyetem signal is continuously varying with respect to time, both in amplitude or phase and it is used directly to modify some characteristics of a simusoidal carrier wave, such as amplitude, phase or frequency.

But, in Digital comm" system, the information bearing signal is processed so that it can be represented by a sequence of discrete messages.

Basic Block Diagram:

(EC-603)

Analog - Sampling - Branking - Encoding - Digital Signal Source of signal (message) - Analog - Digital - Digital - Digital - Digital - Signal - voice signal, ofp of analog eleks, television signals ele.

Digital -> Data from Computers, o/p of ADC ckts, telegraphic signals etc.

Sampling: The process of retaining Sample values of the analog Signal at uniformly spaced discrete instants of time. (2)

Quantization: Approximation of sampled values to nearest level in a finite set disercte levels.

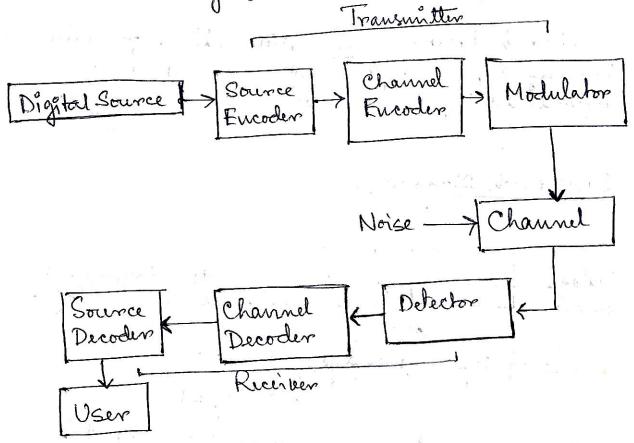
Encoding: In this operation the selected level.

is represented by a code word which

consists of processori bed no. Of code

elements. (combination of binary

digits)



Block Diagram of Digital Comm.

Source encoding / dicoding:

It maps the digital signal generated at the source output into another signal one-to-one, which eliminate or reduce redundancy, as well as bandwidth requirement will also be less.

The dicoder performs the reverse job.

Channel Coding: Here the purpose is to map the meoning digital signal in such a way that the effect of channel noise is minimized.

House, combination of source a channel encoder ensures a reliable communication over a norsey channel.

Modulator: It is performed for the purpose of provending efficient transmission of signal over the Channel. For digital modulation the techniques are generally ASK, FSK, or PSK.

Channels for Digital Comm:

Selection of channel basically depends on two factors: (1) Bundwidth, & (2) Poneer.
Other is linear or non-linear.

- Example: 1. Telephone Channel
 2. Co-axial Cable.

 - 3. Optical Fibre
- 4. Microwave Radio
- 5. Satellite channel. 5. It is easier and more officient to multipliar several diopted signals.

6. Improved SNR and with boundwidth

and also does not fode I with time.

F. Dight signed storage is relatively early and

easy to assure data from remate places also.

8. Reproduction of dighted data is easy againstanced

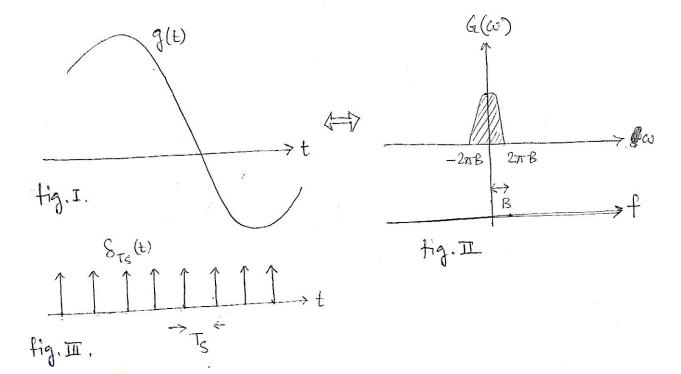
Advantages of Digital Communication:

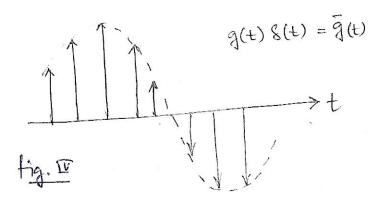
- 1. Digital comm. can withstand more an channel noise and channel distortion is comparatively less compared to analog comm.
- 2. The greatest advantage of digital comm. is
 the viability of regenerative repeaters. For
 analog comm. as signal travels along a channel
 it becomes more and more weaker and noise
 goes on increasing, which is a cumulative
 process. Ultimately, after a very long distance
 the signal is multilated, the amplification increases
 both signal and noise power,

But, for digital comm. pepeater station is set up at such a shoot distance, hence signal is detected and new clean pulses are sent.

- 3. Digital hardware implementation is flexible and permits use of up, micro-controller, digital switching etc.
 - 4. Digital signals are coded to give extremely low error rate.
 - 5. It is easier and more efficient to multiplix several digital signals.
 - 6. Improved SNR and better bandwidth.
 - 7. Digital signal storage is relatively easy and easy to access data from remote places also.
 - 8. Reproduction of digital data is easy approduce.
 and also does not fade I with time.

Sampling Theorem:





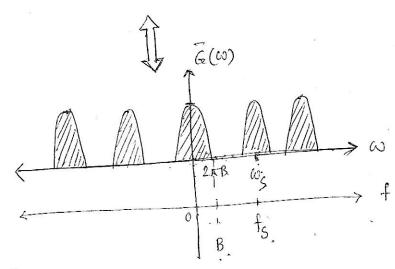


fig. V

Let us now consider a signal whose spectrum is. band-limited to BHz can be reconstructed exactly without any error from its samples taken uniformly at a rate R > 2BHz Samples per Second. That means, sampling freq. $f_S = 2BHz$.

Fig. I shows a time-varying signal and fig. II represents its fourier transform, which is band-limited to BHZ. Sampling of $\mathbf{g}(t)$ at a rate of \mathbf{f}_{S} HZ can be accomplished by multiplying $\mathbf{g}(t)$ by an impulse train $S_{T_{S}}(t)$ as shown in fig. This results in sampled signal $\overline{\mathbf{g}}(t)$ as shown in fig. \mathbf{f}_{S}

The sampled signal consists of impulses spaced every Ts. Therefore, in general, the nth impulse located at t=nTs, has a realin g(nTs).

Hence, g(t) = g(t) 8 Ts(t)

= \ g(nTs) 8(t-nTs) -----(1)

As the impulse train $S_{TS}(t)$ is a periodic signal of period T_S , it can be expressed as Fourier Series.

The trigonometric fourier series, is.

 $\delta_{Ts}(t) = \frac{1}{T_s} \left[1 + 2\cos \omega_s t + 2\cos 2\omega_s t + 2\cos 3\omega_s t + \cos 3\omega_s t +$

So, g(t)= g(t) 8Ts(t)

= 1 [g(t) + 2g(t) con wst +2g(t) con 2 wst +

Now, fourier transform of g(t) is $G(\omega)$. For conserver, we will find it term by term;

g(t) ←> G(w)

2g(t) con $\omega_{st} \leftrightarrow \omega(\omega - \omega_{s}) + \omega(\omega + \omega_{s})$

2g(t) cos $2\omega_s t \leftrightarrow G(\omega - 2\omega_s) + G(\omega + 2\omega_s)$

So, we can see that the sepectmenn G(W) is shifted by ws, 2ws, 3ws, - ... to mek.

That means the spectrum $G_r(\omega)$ consists of $G_r(\omega)$ repeating periodically with period, $\omega_s = \frac{2T}{T_s}$ or $f_s = \frac{1}{T_s}$ HZ.

Hence, we can write,

$$\overline{G}(\omega) = \frac{1}{T_S} \sum_{N=-\infty}^{\infty} G(\omega - n\omega_s)$$

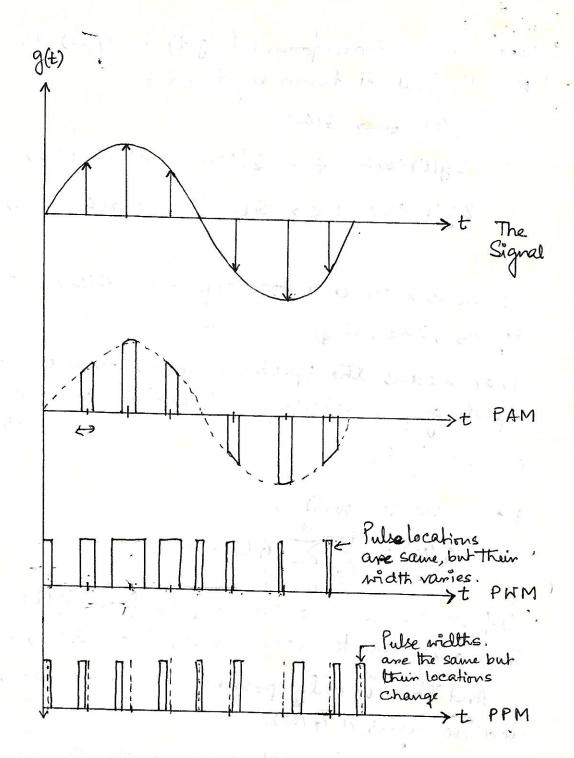
If we are to reconstruct glt) from g(t), we should be able to recover $G(\omega)$ from $G(\omega)$.

And this is only possible if no oreenlap between Successive eyelis of & (w).

The fig. I, shows that this requires, $f_S > 2B$ or $T_S < \frac{1}{2B}$.

So, as long as the sampling freq. fs is greater than twice the signal boundwidth B, G(w) will consists of non-overlapping repeatations of G(w). When this is true g(t) can be recovered from when this is true g(t) can be recovered from Samplis g(t) efficiently and without any error.

The min. campling rate is $f_s = 2BHZ$, which is known as Nyguist Rate, and corresponding in known as Nyguist Rate, and corresponding



Some Applications of Sampling Theorem.