

# Python

## Control Flow

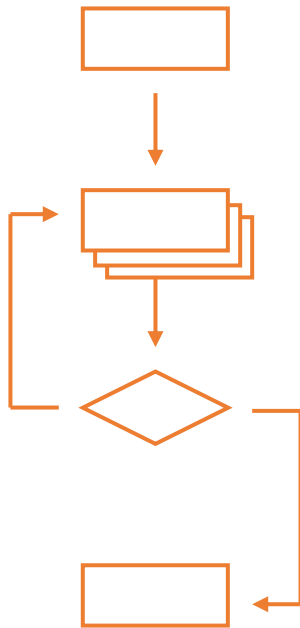
Real power of programs comes from:

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repetition

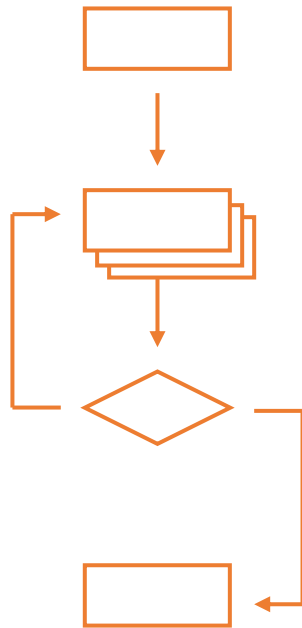
# Real power of programs comes from:

## repetition



# Real power of programs comes from:

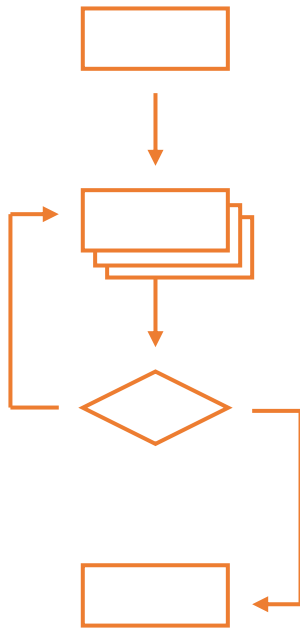
repetition



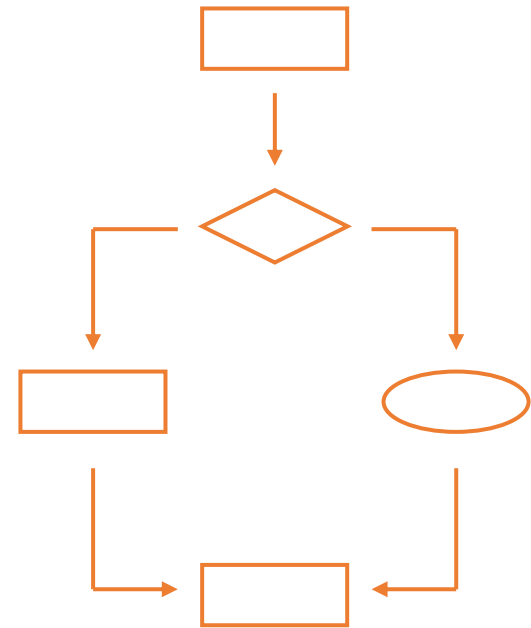
selection

# Real power of programs comes from:

## repetition



## selection



Simplest form of repetition is *while loop*

Simplest form of repetition is *while loop*

```
num_moons = 3
while num_moons > 0:
    print(num_moons)
    num_moons -= 1
```



Simplest form of repetition is *while loop*

```
num_moons = 3
while num_moons > 0: ← test
    print(num_moons)
    num_moons -= 1
```

## Simplest form of repetition is *while loop*

```
num_moons = 3
while num_moons > 0:
    print(num_moons)
    num_moons -= 1
```

← do

Simplest form of repetition is *while loop*

```
num_moons = 3
while num_moons > 0:
    print(num_moons)
    num_moons -= 1
```

3

← do

Simplest form of repetition is *while loop*

```
num_moons = 3
while num_moons > 0: ← test again
    print(num_moons)
    num_moons -= 1
```

3

Simplest form of repetition is *while loop*

```
num_moons = 3
while num_moons > 0:
    print(num_moons)
    num_moons -= 1
```

3

2

Simplest form of repetition is *while loop*

```
num_moons = 3
while num_moons > 0:
    print(num_moons)
    num_moons -= 1
```

3

2

1

# While loop may execute zero times

## While loop may execute zero times

```
print('before')
num_moons = -3
while num_moons > 0:
    print(num_moons)
    num_moons -= 1
print('after')
```



## While loop may execute zero times

```
print('before')  
num_moons = -3  
while num_moons > 0: ← not true when first tested...  
    print(num_moons)  
    num_moons -= 1  
print('after')
```

## While loop may execute zero times

```
print('before')  
num_moons = -3  
while num_moons > 0:  
    print(num_moons)  
    num_moons -= 1  
print('after')
```

← ...so this is never executed

## While loop may execute zero times

```
print('before')
num_moons = -3
while num_moons > 0:
    print(num_moons)
    num_moons -= 1
print('after')
```

*before*

*after*

# While loop may execute zero times

```
print('before')  
num_moons = -3  
while num_moons > 0:  
    print(num_moons)  
    num_moons -= 1  
print('after')  
before  
after
```

Important to consider this case when designing  
and testing code

# While loop may also execute forever

While loop may also execute forever

```
print('before')  
num_moons = 3  
while num_moons > 0:  
    print(num_moons)  
print('after')
```

While loop may also execute forever

```
print('before')  
num_moons = 3  
while num_moons > 0:  
    print(num_moons)  
print('after')  
before
```

While loop may also execute forever

```
print('before')
num_moons = 3
while num_moons > 0:
    print(num_moons)
print('after')
```

*before*  
*3*



While loop may also execute forever

```
print('before')
num_moons = 3
while num_moons > 0:
    print(num_moons)
print('after')
```

*before*

*3*

*3*

While loop may also execute forever

```
print('before')
num_moons = 3
while num_moons > 0:
    print(num_moons)
print('after')
```

*before*

*3*

*3*

*3*

# While loop may also execute forever

```
print('before')  
num_moons = 3  
while num_moons > 0:  
    print(num_moons)  
print('after')  
before  
3  
3  
3  
⋮
```

# While loop may also execute forever

```
print('before')
```

```
num_moons = 3
```

```
while num_moons > 0:
```

```
    print(num_moons)
```

```
print('after')
```

```
before
```

```
3
```

```
3
```

```
3
```

```
⋮
```

← Nothing in here changes  
the loop control condition

While loop may also execute forever

```
print('before')
num_moons = 3
while num_moons > 0:
    print(num_moons)
print('after')
```

*before*

3

3

3

⋮

Usually not the desired behavior...

While loop may also execute forever

```
print('before')
num_moons = 3
while num_moons > 0:
    print(num_moons)
print('after')
```

*before*  
3  
3  
3  
⋮

Usually not the desired behavior...

...but there *are* cases where it's useful

# Why indentation?

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Studies show that's what people actually pay  
attention to



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- Every textbook on C or Java has examples where indentation and braces don't match

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Doesn't matter how much you use, but whole block must be consistent

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Doesn't matter how much you use, but whole block must be consistent

Python Style Guide (PEP 8) recommends 4 spaces

# Why indentation?

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- Every textbook on C or Java has examples where indentation and braces don't match

Doesn't matter how much you use, but whole block must be consistent

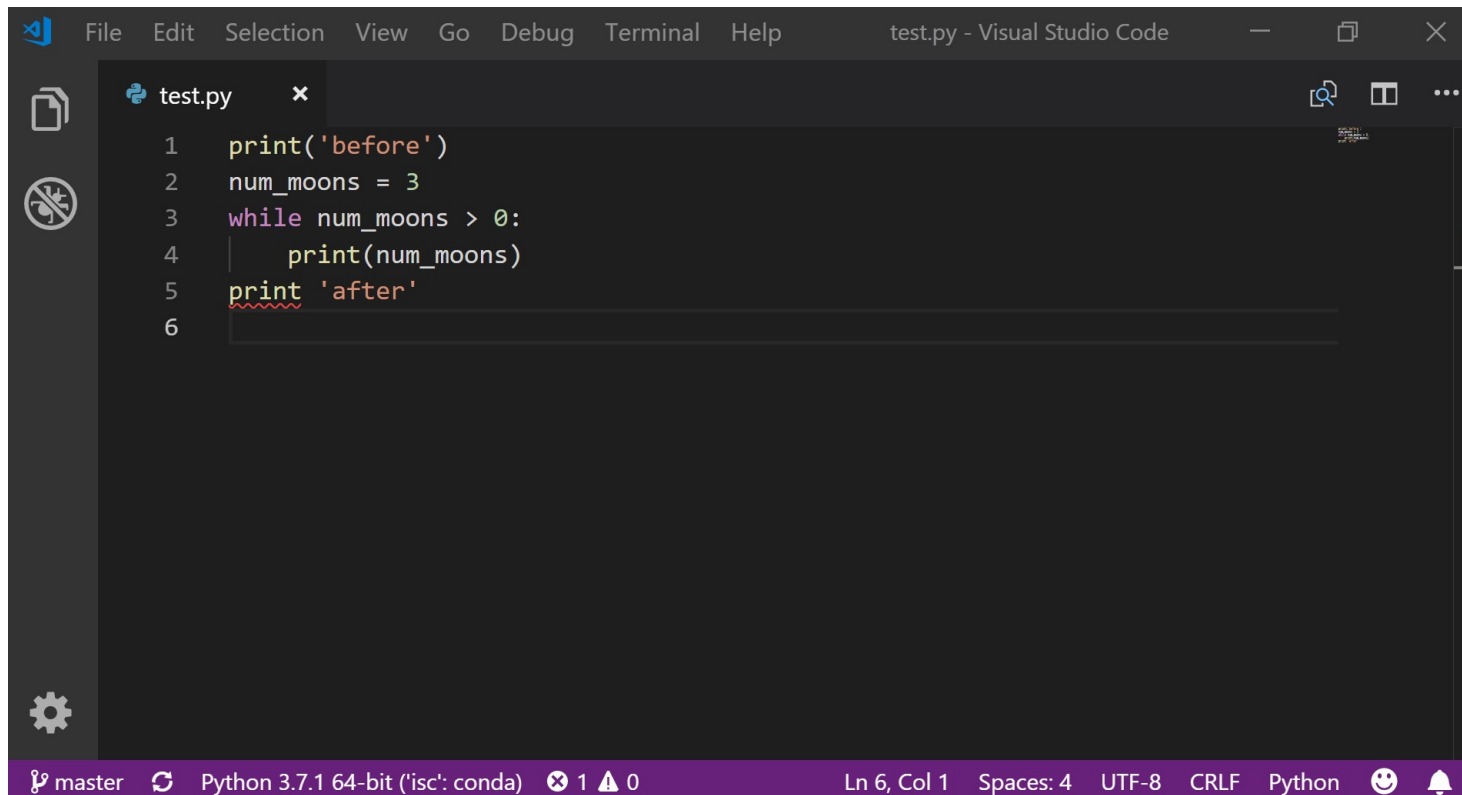
Python Style Guide (PEP 8) recommends 4 spaces

And no tab characters

# Side note on IDEs (Integrated Development Environments)

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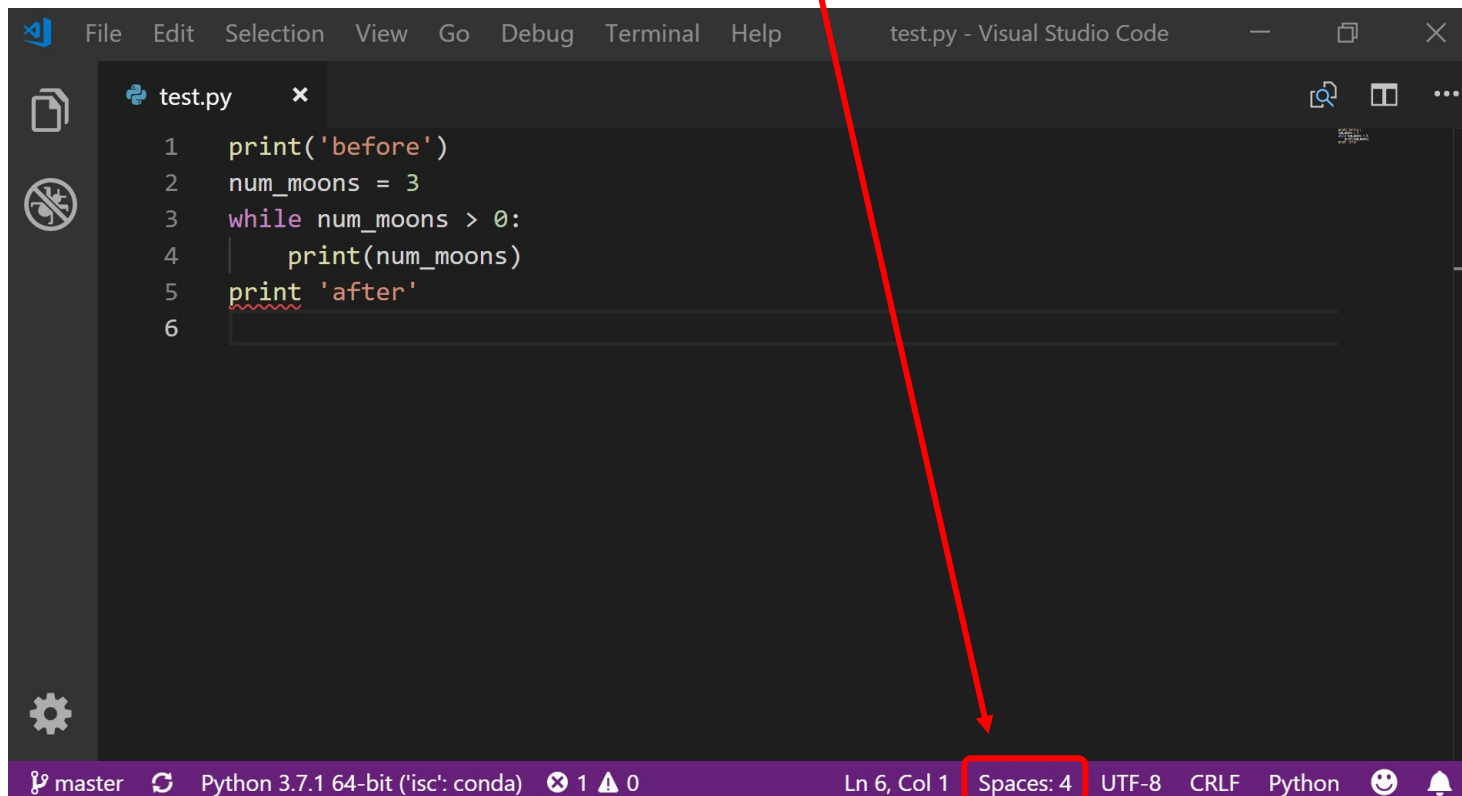
An IDE is a nicer place to write, edit and run code from all in one. Most often also include syntax highlighting, error highlighting and debugging built in (debugging will be taught later in the course).



```
test.py
1  print('before')
2  num_moons = 3
3  while num_moons > 0:
4      print(num_moons)
5  print 'after'
6
```

## Side note on IDEs (Integrated Development Environments)

Most IDEs will also let you choose your indentation too, so you don't have to manually type 4 spaces...



```
test.py
1 print('before')
2 num_moons = 3
3 while num_moons > 0:
4     print(num_moons)
5 print 'after'
6
```

master Python 3.7.1 64-bit ('isc': conda) 1 0 Ln 6, Col 1 Spaces: 4 UTF-8 CRLF Python

Use `if`, `elif`, and `else` to make choices



## Use `if`, `elif`, and `else` to make choices

```
moons = 3
if moons < 0:
    print('less')
elif moons == 0:
    print('equal')
else:
    print('greater')
```

## Use `if`, `elif`, and `else` to make choices

```
moons = 3
if moons < 0:                ← not true when first tested...
    print('less')
elif moons == 0:
    print('equal')
else:
    print('greater')
```

## Use `if`, `elif`, and `else` to make choices

```
moons = 3
if moons < 0:
    print('less') ← ...so this is not executed
elif moons == 0:
    print('equal')
else:
    print('greater')
```

# Use `if`, `elif`, and `else` to make choices

```
moons = 3
if moons < 0:
    print('less')
elif moons == 0: ← this isn't true either...
    print('equal')
else:
    print('greater')
```

## Use `if`, `elif`, and `else` to make choices

```
moons = 3
if moons < 0:
    print('less')
elif moons == 0:
    print('equal') ← ...so this isn't executed
else:
    print('greater')
```

## Use `if`, `elif`, and `else` to make choices

```
moons = 3
if moons < 0:
    print('less')
elif moons == 0:
    print('equal')
else:
    print('greater')
```

← nothing else has executed...

# Use `if`, `elif`, and `else` to make choices

```
moons = 3
if moons < 0:
    print('less')
elif moons == 0:
    print('equal')
else:
    print('greater') ← ...so this is executed
```

## Use `if`, `elif`, and `else` to make choices

```
moons = 3
if moons < 0:
    print('less')
elif moons == 0:
    print('equal')
else:
    print('greater')
greater
```



# Use `if`, `elif`, and `else` to make choices

```
moons = 3
if moons < 0:
    print('less')
elif moons == 0:
    print('equal')
else:
    print('greater')
greater
```

Always start with **`if`**

Use `if`, `elif`, and `else` to make choices

```
moons = 3
if moons < 0:
    print('less')
elif moons == 0:
    print('equal')
else:
    print('greater')
greater
```

Always start with **`if`**

Can have any number of **`elif`** clauses (including none)

Use `if`, `elif`, and `else` to make choices

```
moons = 3
if moons < 0:
    print('less')
elif moons == 0:
    print('equal')
else:
    print('greater')
greater
```

Always start with **`if`**

Can have any number of **`elif`** clauses (including none)

And the **`else`** clause is optional

Use `if`, `elif`, and `else` to make choices

```
moons = 3
if moons < 0:
    print('less')
elif moons == 0:
    print('equal')
else:
    print('greater')
greater
```

Always start with **`if`**

Can have any number of **`elif`** clauses (including none)

And the **`else`** clause is optional

Always tested in order

# Blocks may contain blocks

## Blocks may contain blocks

```
num = 0
while num <= 10:
    if (num % 2) == 1:
        print(num)
    num += 1
```

## Blocks may contain blocks

```
num = 0
while num <= 10:
    if (num % 2) == 1:
        print(num)
    num += 1
```

Count from 0 to 10



## Blocks may contain blocks

```
num = 0
while num <= 10:
    if (num % 2) == 1:
        print(num)
    num += 1
```

← Print odd numbers



## Blocks may contain blocks

```
num = 0
while num <= 10:
    if (num % 2) == 1:
        print(num)
    num += 1
```

1  
3  
5  
7  
9

# A better way to do it

## A better way to do it

```
num = 1
while num <= 10:
    print(num)
    num += 2
```

## A better way to do it

```
num = 1
while num <= 10:
    print(num)
    num += 2
```

1  
3  
5  
7  
9

# Stop here

# Print primes less than 1000

# Print primes less than 1000

```
num = 2
while num <= 1000:
    ...figure out if num is prime...
    if is_prime:
        print(num)
    num += 1
```

## Print primes less than 1000

```
num = 2
while num <= 1000:
    ...figure out if num is prime...
    if is_prime:
        print(num)
    num += 1
```

Cannot be evenly divided  
by any other integer



## Print primes less than 1000

```
num = 2
while num <= 1000:
    ...figure out if num is prime...
    if is_prime:
        print(num)
    num += 1
```

↙

```
is_prime = True
trial = 2
while trial < num:
    if ...num divisible by trial...:
        is_prime = False
    trial += 1
```

# Print primes less than 1000

```
num = 2
while num <= 1000:
    ...figure out if num is prime...
    if is_prime:
        print(num)
    num += 1
```

is\_prime = **True**

trial = 2

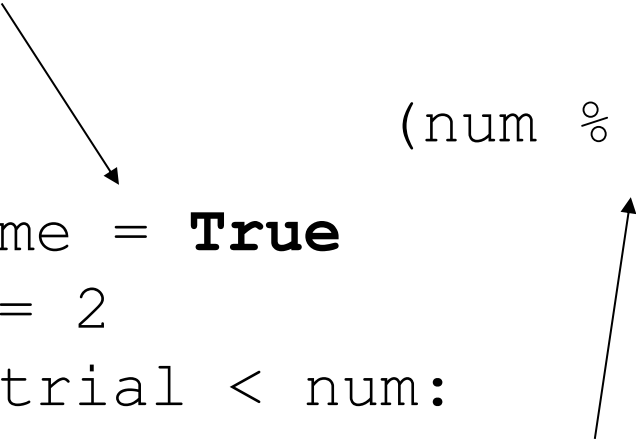
```
while trial < num:
    if ...num divisible by trial...:
        is_prime = False
    trial += 1
```

Remainder is zero

## Print primes less than 1000

```
num = 2
while num <= 1000:
    ...figure out if num is prime...
    if is_prime:
        print(num)
    num += 1
    is_prime = True
    trial = 2
    while trial < num:
        if ...num divisible by trial...:
            is_prime = False
        trial += 1
```

(num % trial) == 0



## Print primes less than 1000

```
num = 2
while num <= 1000:
    is_prime = True
    trial = 2
    while trial < num:
        if (num % trial) == 0:
            is_prime = False
        trial += 1
    if is_prime:
        print(num)
    num += 1
```

# A more efficient way to do it

## A more efficient way to do it

```
num = 2
while num <= 1000:
    is_prime = True
    trial = 2
    while trial**2 < num:
        if (num % trial) == 0:
            is_prime = False
        trial += 1
    if is_prime:
        print(num)
    num += 1
```

## A more efficient way to do it

```
num = 2
while num <= 1000:
    is_prime = True
    trial = 2
    while trial**2 < num:
        if (num % trial) == 0:
            is_prime = False
            trial += 1
        else:
            trial += 1
    if is_prime:
        print(num)
    num += 1
```

← N cannot be divided  
evenly by any number  
greater than  $\sqrt{N}$

Any code that hasn't been tested is probably wrong



Any code that hasn't been tested is probably wrong

```
num = 2
while num <= 10:
    is_prime = True
    trial = 2
    while trial**2 < num:
        if (num % trial) == 0:
            is_prime = False
        trial += 1
    if is_prime:
        print(num)
    num += 1
```

Any code that hasn't been tested is probably wrong

<pre>num = 2</pre>	2
<pre><b>while</b> num &lt;= 10:</pre>	3
<pre>    is_prime = <b>True</b></pre>	4
<pre>    trial = 2</pre>	5
<pre>    <b>while</b> trial**2 &lt; num:</pre>	7
<pre>        <b>if</b> (num % trial) == 0:</pre>	9
<pre>            is_prime = <b>False</b></pre>	
<pre>            trial += 1</pre>	
<pre>    <b>if</b> is_prime:</pre>	
<pre>        <b>print</b>(num)</pre>	
<pre>    num += 1</pre>	

Any code that hasn't been tested is probably wrong

```
num = 2
while num <= 10:
    is_prime = True
    trial = 2
    while trial**2 < num:
        if (num % trial) == 0:
            is_prime = False
        trial += 1
    if is_prime:
        print(num)
    num += 1
```

2

3

4

5

7

9

Any code that hasn't been tested is probably wrong

<pre>num = 2</pre>	2
<pre><b>while</b> num &lt;= 10:</pre>	3
<pre>    is_prime = <b>True</b></pre>	4
<pre>    trial = 2</pre>	5
<pre>    <b>while</b> trial**2 &lt; num:</pre>	7
<pre>        <b>if</b> (num % trial) == 0:</pre>	9
<pre>            is_prime = <b>False</b></pre>	
<pre>            trial += 1</pre>	
<pre>    <b>if</b> is_prime:</pre>	
<pre>        <b>print</b>(num)</pre>	
<pre>    num += 1</pre>	

Where's the bug?

# Failures occur for perfect squares

## Failures occur for perfect squares

```
num = 2
while num <= 10:
    is_prime = True
    trial = 2
    while trial**2 < num:
        if (num % trial) == 0:
            is_prime = False
        trial += 1
    if is_prime:
        print(num)
    num += 1
```

## Failures occur for perfect squares

```
num = 2
while num <= 10:
    is_prime = True
    trial = 2
    while trial**2 < num: ← 2**2 == 4
        if (num % trial) == 0:
            is_prime = False
        trial += 1
    if is_prime:
        print(num)
    num += 1
```

## Failures occur for perfect squares

```
num = 2
while num <= 10:
    is_prime = True
    trial = 2
    while trial**2 < num:
        if (num % trial) == 0:
            is_prime = False
        trial += 1
    if is_prime:
        print(num)
    num += 1
```

2\*\*2 == 4

## So never check to see

if 4 % 2 == 0



# Failures occur for perfect squares

```
num = 2
while num <= 10:
    is_prime = True
    trial = 2
    while trial**2 < num:
        if (num % trial) == 0:
            is_prime = False
        trial += 1
    if is_prime:
        print(num)
    num += 1
```

2\*\*2 == 4

## So never check to see

if 4 % 2 == 0

Or if  $9 \% 3 == 0$ , etc.

# More ways to control flow while inside a loop:

`break, continue, pass`

# More ways to control flow while inside a loop:

`break`, `continue`, `pass`

e.g. Print the first multiple of a given value

break, continue, pass

e.g. Print the first multiple of a given value

```
value = 14
trial = 2
while trial < value:
    if trial % value == 0:
        print(trial)
        break
    trial += 1
```

2

break, continue, pass

e.g. Print the first odd multiple of a given value

```
value = 14
trial = 2
while trial < value:
    if trial % 2 == 0:
        trial += 1
        continue
    if trial % value == 0:
        print(trial)
        break
    trial += 1
```

7

break, continue, pass

If you get to a point in your logic where you want to specifically do nothing, you can use `pass`

```
value = 14
trial = 2
while trial < value:
    if trial % 2 == 0:
        pass
    if trial % value == 0:
        print(trial)
        break
    trial += 1
```

2

# Python

Common operators: `and`, `not` `and` `or`

# Testing expressions

You may want to create a more complex expression when testing using `if` or `while`.



# Testing expressions

You may want to create a more complex expression when testing using `if` or `while`.

```
age = 23
```

```
name = "Jemma"
```

```
height = 1.63
```

← Some variables

# Testing expressions

You may want to create a more complex expression when testing using `if` or `while`.

```
age = 23
name = "Jemma"
height = 1.63
```

← Some variables

What if we want someone with all of these qualities?

What if we want someone who is some of these qualities?

# Introducing the `and`, `not` and `or` operators

You may want to create a more complex expression when testing using `if` or `while`.

```
age = 23
name = "Jemma"
height = 1.63
if age == 23:
    print("Correct age")
if name == "Jemma":
    print("Correct name")
if height == 1.63:
    print("Correct height")
```

# Introducing the `and`, `not` and `or` operators

You may want to create a more complex expression when testing using `if` or `while`.

```
age = 23
```

```
name = "Jemma"
```

```
height = 1.63
```

```
if age == 23:
```

```
    print("Correct age")
```

```
if name == "Jemma":
```

```
    print("Correct name")
```

```
if height == 1.63:
```

```
    print("Correct height")
```

Could perform 3 tests to make sure the 3 variables are correct

This seems inefficient

# Using and

Block executes only if both expressions return `True`

```
age = 23
```

```
name = "Jemma"
```

```
height = 1.63
```

```
if name == "Jemma" and age == 23:
```

```
    print("It is Jemma!")
```

```
It is Jemma!
```

# Using and

and can be chained more than once too:

```
age = 23
```

```
name = "Jemma"
```

```
height = 1.63
```

```
if name == "Jemma" and age >= 20 and height < 2:
```

```
    print("It is like Jemma!")
```

```
It is like Jemma!
```

# Using not

`not` will reverse the Boolean result of an expression, we can use it to make blocks that execute only if the expression returns `False` or `None`

```
age = 22
```

```
name = "Rachel"
```

```
height = 1.65
```

```
if not name == "Jemma":  
    print("It isn't Jemma!")
```

*It isn't Jemma!*

# Using not

Can be used to see if variable not in a collection:

```
x = 25
```

```
if x not in [1, 2, 3]:  
    print("Didn't find x in list")  
Didn't find x in list
```

Can even write `is not` to compare:

```
if x is not 100:  
    print("x is not 100")  
x is not 100
```



# Using or

or will return True if either or both expressions are True:

```
greeting = "Hello"
```

```
if greeting == "Hi" or greeting == "Hello":
```

```
    print("Good day")
```

*Good day*

Can be chained more than once:

```
x = 25
```

```
if x < 0 or x > 100 or x == 25:
```

```
    print("x is correct")
```

*x is correct*

# Chaining all of these operators

All of these operators can be chained together to create more complex expressions:

```
start = False
```

```
end = 55
```

```
status = "STARTED"
```

```
if status == "STARTED" and (start is not False or end > 0):  
    print("Running")
```

*Running*

You might need brackets (as above) to specify the precedence of evaluation of expressions.



created by

Greg Wilson

September 2010



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