Mahir Asef 1/16/25 CISC 3300 SP25 In class assignment 2

- 1. A <u>markup language</u> is a set of rules that defines how the layout and presentation of text and images should appear in a digital document.
- 2. Structure helps readers to <u>understand</u> the <u>messages</u> you are trying to convey and to help <u>navigate</u> around the document.
- 3. An HTML <u>element</u> is a collection of start and end tags with the content inserted between them.
- 4. The content of an element is formatted on the page depending on the <u>element</u>
- type. 5. Attributes provide additional information about the contents of an element. 6.

We can view our html code in the browser development tools, in the elements tab. 7.

In your local git repository create a directory called in-class-assignments.

- 8. In the in-class-assignments directory, Make an html file called in-class-1.html and in it:
  - a: Create a html element which encloses head and body elements.
- b. In the head element create a title element with content of -Your name-'s First Web Page!
  - c. In the body element create:
    - 1. h1 element with your name
    - 2. h2 element with your major
    - 3. p element career aspirations

9. Take a screenshot of an element from your recently created html file being highlighted in the inspector/elements tab in a browser. Include it in the in-class-assignments directory in your local repo.

