

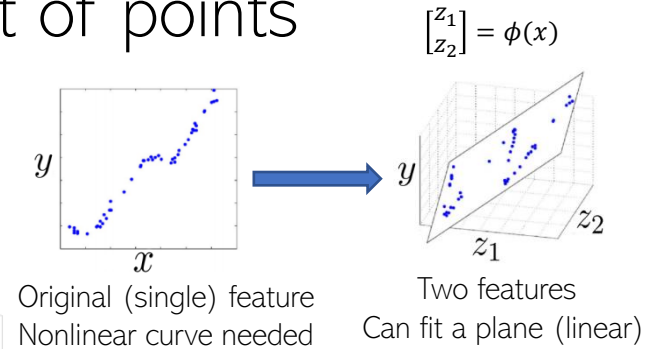
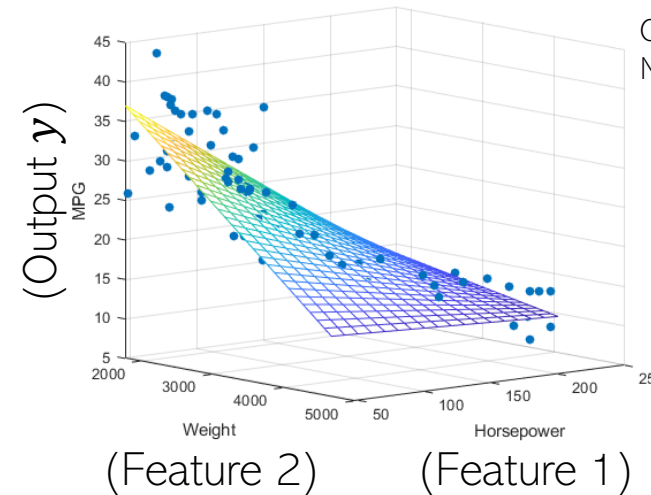
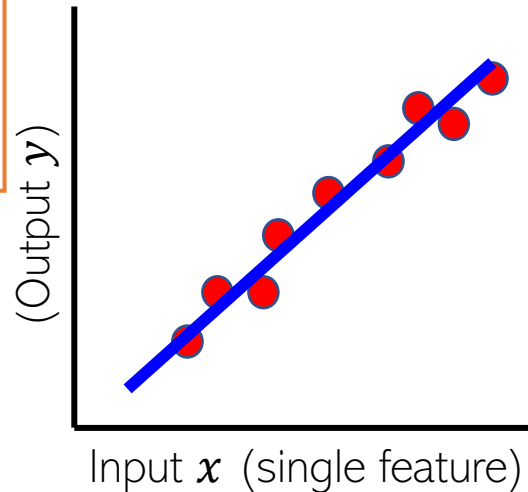
# Linear Regression

# Linear Regression: Pictorially

- Linear regression is like fitting a line or (hyper)plane to a set of points

What if a line/plane doesn't model the input-output relationship very well, e.g., if their relationship is better modeled by a nonlinear curve or curved surface?

Do linear models become useless in such cases?



No. We can even fit a curve using a linear model after suitably transforming the inputs

$$y \approx \mathbf{w}^T \phi(x)$$

The transformation  $\phi(\cdot)$  can be predefined or learned (e.g., using [kernel methods](#) or a deep neural network based feature extractor). More on this later

- The line/plane must also predict outputs the unseen (test) inputs well

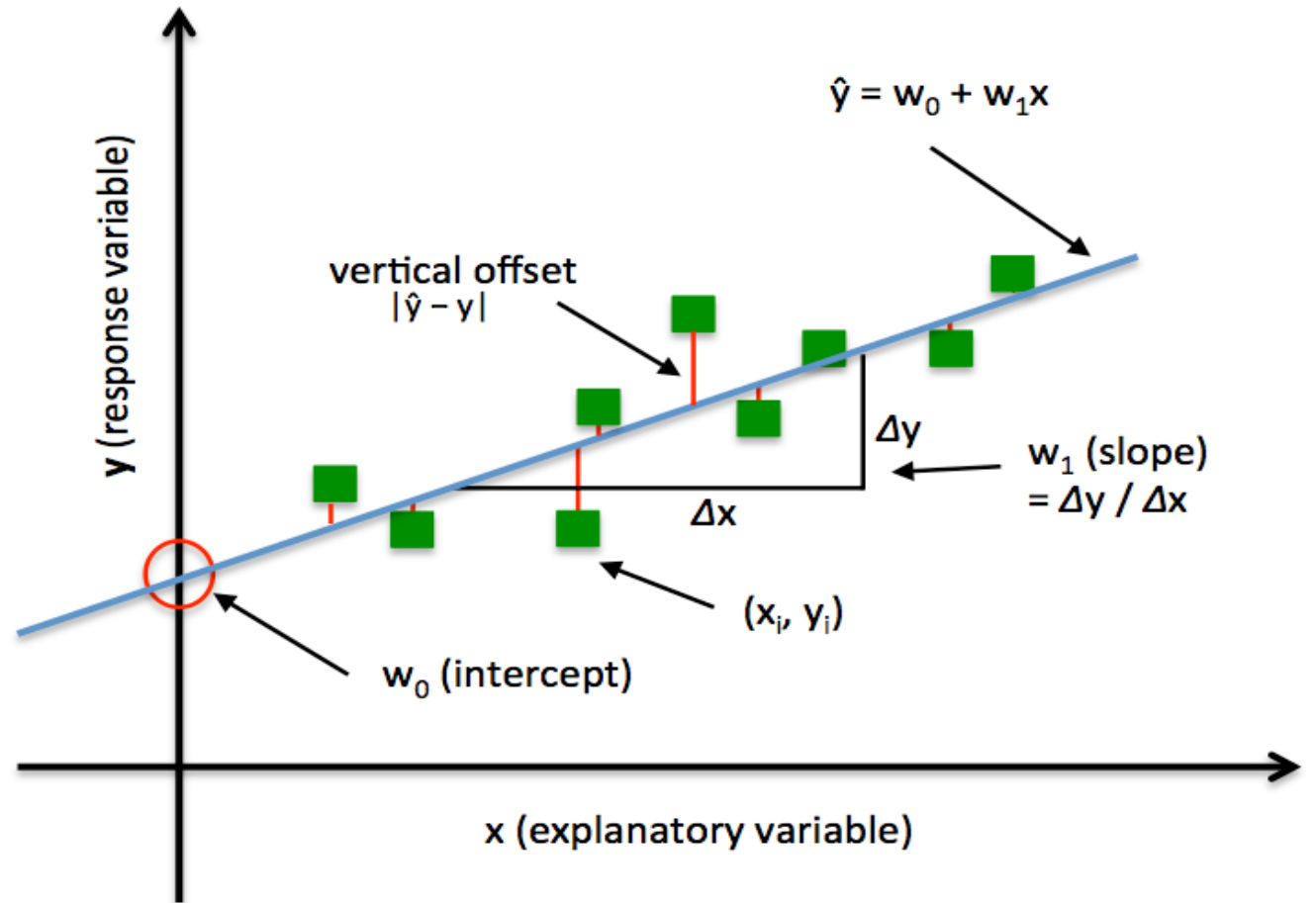
# Simplest Possible Linear Regression Model

- This is the base model for all statistical machine learning
- $x$  is a one feature data variable
- $y$  is the value we are trying to predict
- The regression model is

$$y = w_0 + w_1 x + \varepsilon$$

Two parameters to estimate – the slope of the line  $w_1$  and the  $y$ -intercept  $w_0$

- $\varepsilon$  is the unexplained, random, or error component.

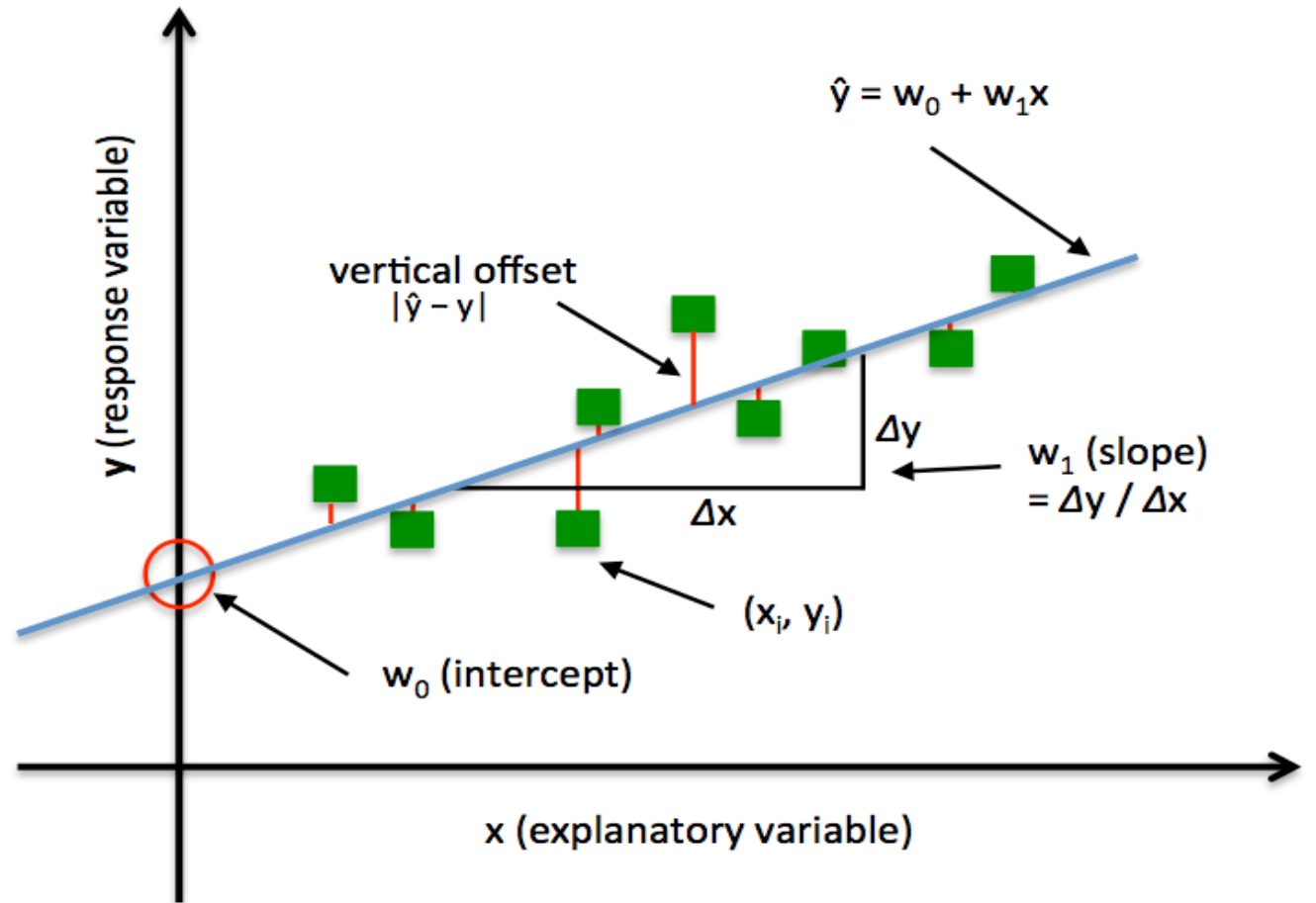


# Solving the regression problem

- We basically want to find  $\{w_0, w_1\}$  that minimize deviations from the predictor line

$$\arg \min_{w_0, w_1} \sum_i^n (y_i - w_0 - w_1 x_i)^2$$

- How do we do it?
  - Iterate over all possible  $w$  values along the two dimensions?
  - Same, but smarter? [next class]
  - No, we can do this in *closed form* with just plain calculus
- Very few optimization problems in ML have closed form solutions
  - The ones that do are interesting for that reason



# Parameter estimation via calculus

- We just need to set the partial derivatives to zero ([full derivation](#))

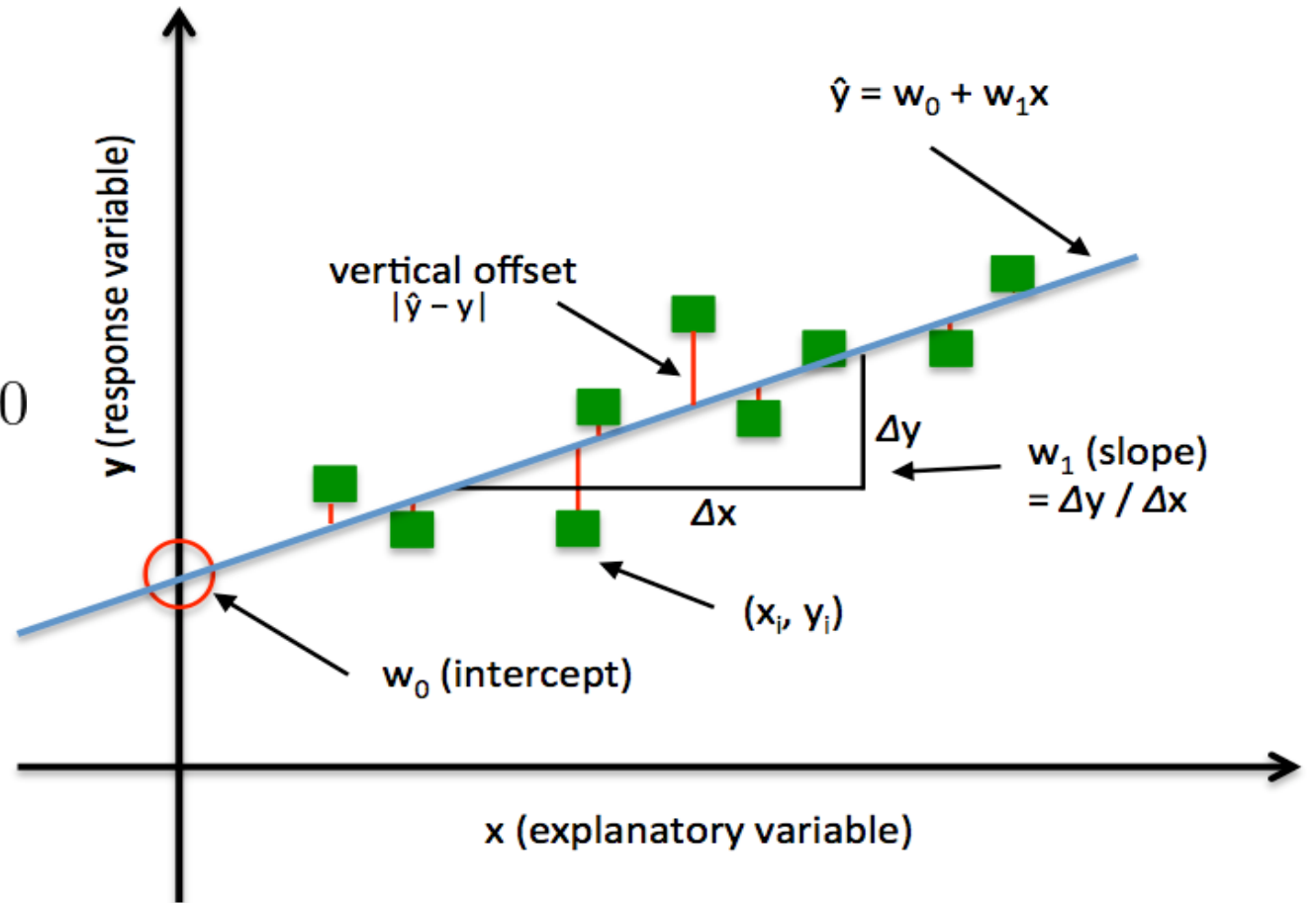
$$\frac{\partial \epsilon^2}{\partial w_0} = \sum_i^n -2(y_i - w_0 - w_1 x_i) = 0$$

$$\frac{\partial \epsilon^2}{\partial w_1} = \sum_i^n -2x_i(y_i - w_0 - w_1 x_i) = 0$$

- Simplifying

$$w_0 = \bar{y} - w_1 \bar{x}$$

$$w_1 = \frac{n \sum_i^n x_i y_i - \sum_i^n x_i \sum_i^n y_i}{n \sum_i^n x_i x_i - \sum_i^n x_i \sum_i^n x_i}$$
$$= \frac{(\overline{xy}) - (\bar{x})(\bar{y})}{(\overline{x^2}) - (\bar{x})^2}$$



# Problem

$X_i(\text{week})$	$Y_i$ (Sales in Thousands)
1	1.2
2	1.8
3	2.6
4	3.2
5	3.8

# Evaluation

x	y	$x^2$	$x * y$
1	1.2	1	1.2
2	1.8	4	3.6
3	2.6	9	7.8
4	3.2	16	12.8
5	3.8	25	19
Average=15/5=3	Average=12.6/5=2.52	Average=55/5=11	Average=44.4/5=8.88
Slope=(8.88-3(2.52))/(11-3 <sup>2</sup> )=0.66	Intercept=2.52-0.66*3=0.54	Line: $y=0.54-0.66*x$	

# Validation

- Standard Error: difference between actual and predicted value
- Mean Absolute Error(MAE) :  $\frac{1}{n} \sum_{i=0}^{n-1} |y_i - \hat{y}_i|$
- Mean squared Error (MSE):  $\frac{1}{n} \sum_{i=0}^{n-1} (y_i - \hat{y}_i)^2$
- Root Mean Square Error(RMSE): Root of MSE
- Relative MSE: ratio of the prediction ability of y cap to the average of the trivial population
  - $\frac{\sum_{i=0}^{n-1} (y_i - \hat{y}_i)^2}{\sum_{i=0}^{n-1} (y_i - \bar{y})^2}$
- Coefficient of variation:  $\text{RMSE} / \bar{y}$