CSc 3320: Systems Programming

Spring 2021

Homework

#4: Total points 100

Submission instructions:

- 1. Create a Google doc for each homework assignment submission. 2. Start your responses from page 2 of the document and copy these instructions on page 1.
- 3. Fill in your name, campus ID and panther # in the fields provided. If this information is missing in your document TWO POINTS WILL BE DEDUCTED per submission.
- 4. Keep this page 1 intact on all your submissions. If this *submission's instructions* page is missing in your submission TWO POINTS WILL BE DEDUCTED per submission.
- 5. Each homework will typically have 2-3 PARTS, where each PART focuses on specific topic(s).
- 6. Start your responses to each PART on a new page.
- 7. If you are being asked to write code, copy the code into a separate txt file and submit that as well.
- 8. If you are being asked to test code or run specific commands or scripts, provide the evidence of your outputs through a screenshot and copy the same into the document.
- 9. Upon completion, download a .PDF version of the document and submit the same.

Full Name: Mahi Berhanu

Campus ID: mberhanu2

Panther #: 002478520

Part I:

```
//check if password length and output score and whether it is
safe or not
#include <stdio.h>
#include <string.h>
int main() {
char password[10]; //declare password
printf("Please Enter a Password: \n");//ask for user input
scanf("%s", password);
int length; // declare all variables needed
 int score;
 int extra_length;
 length = strlen(password);
if(length != 10 ) { //if statement to check if the length is
not equal to 10
   extra length = 10 - length;
   score = 5 * extra length;
  if(score == 0){
     printf("Score is: %d; the password is safe", score);
   } else if(score >= 30 ){// print statement
```

```
printf("Score is: %d; the password is unsafe! Please
reset. \n", score);

} else

printf("Score is: %d; the password is safe", score);

return 0;
}
```

```
Please Enter a Password:
mahi1234
Score: 10
The password is safe
```

```
//Mahi Berhanu

// Check if password fulfils criteria and print out score

#include <stdio.h>

#include <string.h>

int main() {

   char password[100]; //declare password

   printf("Please Enter a Password: \n");//ask for user input

   scanf("%s", password);

int length = strlen(password);// declare all variables needed

int score;
```

```
int lower case = 0; int upper case = 0;int number = 0; int
consecutive = 0;
// check if password has upper case letters if it does
increment
for (int i = 0; i < length; i++) {</pre>
   if (password[i] >= 'A' && password[i] <= 'Z') {</pre>
    upper case ++;
  }
 }
// if no upper case take points off
 if(upper_case <=0){</pre>
   score -= 20;
  }
  // check if password has lower case letters if it does
increment
  for (int i = 0; i < length; i++) {</pre>
   if (password[i] >= 'a' && password[i] <= 'z') {</pre>
    lower_case ++;
   }
  }
  // if no lower case take points off
  if(lower_case <=0){</pre>
    score -= 20;
  }
```

```
// check if password has consecutive letters if it does
increment
 for (int i = 0; i < length; i++) {</pre>
    for(int j =i+1; j<length; j++){</pre>
      if(password[j] - password[i] == 1){
        consecutive++;
      }
   }
  }
 // if more than 2 letters consecutive take points off
    if(consecutive > 2){
    score -= 20;
   }
  // check if password has numbers if it does increment
   for (int i = 0; i < length; i++) {</pre>
     if (password[i] >= '0' && password[i] <= '9') {</pre>
     number ++;
     }
   }
  // if no numbers take points off
   if(number <=0){</pre>
   score -= 20;
```

```
if(score == 0) {
    printf("Score is: %d; the password is safe", score);
} else if(score <= 30 ) {// print statement
    printf("Score is: %d; the password is unsafe! Please reset. \n", score);
} else
    printf("Score is: %d; the password is safe", score);
return 0;
}</pre>
```

```
Please Enter a Password:
Mahi
Score is: -20; the password is unsafe! Please reset.
```

Part II:

```
// Mahi Berhanu
//Checks if a word is a palindrome
#include <stdio.h>
#include <string.h>
#include <ctype.h>
void isPali(char* str) {
//initializing variables
char * left = str; // left is equal to user input
 int length = strlen(str);
char *right = left + length - 1;
while (*left != '\0'){ //if left isn't null increment
  left++;
}
int i;
// ignore special characters and space
while (('a' \leq str[i] && 'z' >= str[i]) &&
    !('A' <= str[i] && 'Z' >= str[i]) &&
    !('0' <= str[i] && '9' >= str[i])){
 for(left = str; right >= left;) { // loop
```

```
if(*right == *left){
    right --;
    left ++;
  else
  break;
}
break;
//print out statement
if(left >right){
    printf("The word is Palindrome");
}else
printf("The word is not Palindrome");
}
//driver code
int main() {
char str[100];//assigns size for word
printf("Enter a word: ");
gets(str);// gets the input of the user
//print out statement
isPali(str);
```

```
return 0;
```

```
Enter a word: madam
The word is Palindrome>
```

```
//Mahi Berhanu
//Swap two variables without any additional variable
#include <stdio.h>
//function that will swap the two characters
void swap(char *x, char *y)
*x=*x+*y;
*y=*x-*y;
*x=*x-*y;
}
int main()
{
//declare the characters
```

```
char s1[200];
char s2[200];
int i=0;
//ask for user input and scans
printf("Enter two sentences:\n");
scanf("%[^\n]%*c", s1);
scanf("%[^{n}%", s2);
// check the characters while s1 isn't empty and swaps the
digits from s1 to s2 and the characters as well
while(s1[i]!='\0')
if(isalpha(s2[i]))
{
swap(&s1[i], &s2[i]);
else if(isalpha(s2[i]))
{
swap(&s1[i], &s1[i]);
}else if(isdigit(s2[i]))
swap(&s1[i], &s2[i]);
}
else if(isdigit(s2[i]))
```

```
{
swap(&s1[i], &s1[i]);
}
i++;
}
//print out statement.
printf("The sentences after being swapped: \n");
printf("Sentence 1: ");
puts(s1);
printf("Sentence 2: ");
puts(s2);
return 0;
  Enter two sentences:
  mahi123
  elsa456
  The sentences after being swapped:
  Sentence 1: elsa456
  Sentence 2: mahi123
```

```
//Match user input with a country area code
#include <stdio.h>
int main() { //decare struct to store country and dialing code
struct dialing code{
char *country;
int code;
};
//declare country codes
const struct dialing code country codes[] = {
{"Argentina", 54}, {"Brazil", 55}, {"China", 86},
{"Ethiopia", 251}, {"United States", 1}, {"France", 33},
{"India", 91}, {"Egypt", 20}, {"Japan", 81}, {"Iran", 98},
{"Mexico", 52}, {"Italy", 39}, {"Sudan", 249}, {"Turkey",
90},
 {"South Africa", 27}, {"Poland", 48}, {"Pakistan", 92},
 {"Thailand", 66}, {"Spain", 34}, {"Nigeria", 234}};
//initialize variables
int code;
int found = 0;
//Ask for user input
printf("Please Enter an International Dialing Code: \n");
```

```
scanf("%d", &code);

// loop as i < the length of array and check if there is any
match b/n user and country codes we have

for(int i=0; i<21; i++){

   if(country_codes[i].code == code){

      printf("The Country that matches the area code you
entered is: %s\n", country_codes[i].country);// if there is a
match print out the country

   found =1;// set found = 1

   }
} if(!found){ //if no match is found print statement
   printf("No Match!");
}
return 0;
}</pre>
```

```
Please Enter an International Dialing Code:
251
The Country that matches the area code you entered is: Ethiopia
```