ASYNC TESTING

Wait for it...

BY THE END OF THIS LECTURE...

- What is the issue presented by asynchronicity in tests?
- What are two ways to handle async in tests?

```
describe('Add', function() {
   it('works on integers', function() {
      expect(add(1, 2)).to.equal(3);
   });
});
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If add(1, 2) does not output 3, the expect statement throws an error and the test fails.

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describe('Add', function() {
  it('works on integers', function() {
    expect(add(1, 2)).to.equal(3);
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});
```

How does this work again? 😌

If add(1, 2) does not output 3, the expect statement throws an error and the test fails.

If we reach the end of the function without throwing an error, the test passes.

```
describe('fs.readFile', function() {
  it('reads file contents', function() {
    fs.readFile('file1.txt', function(err, data) {
      if (err) throw err;
      expect(data.toString()).to.equal('Hello!');
    });
  });
});
```

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describe('fs.readFile', function() {
  it('reads file contents', function() {
    fs.readFile('file1.txt', function(err, data) {
      if (err) throw err;
      expect(data.toString()).to.equal('Hello!');
    });
});
What's wrong with this?
```

```
describe('fs.readFile', function() {
  it('reads file contents', function() {
    fs.readFile('file1.txt', function(err, data) {
      if (err) throw err;
      expect(data.toString()).to.equal('Hello!');
    });
});
```

If we reach the end of this function without throwing, the test passes.

```
describe('fs.readFile', function() {
   it('reads file contents', function() {
      fs.readFile('file1.txt', function(err, data) {
        if (err) throw err;
        expect(data.toString()).to.equal('Hello!');
      });
   });
}
```

If we reach the end of this function without throwing, the test passes...

... but this function with the assertion *never even runs* before that function completes!

```
describe('fs.readFile', function() {
  it('reads file contents', function() {
    fs.readFile('file1.txt', function(err, data) {
      if (err) throw err;
      expect(data.toString()).to.equal('Hello!');
    });
  });
});
```

This spec will always pass!



```
describe('fs.readFile', function() {
  it('reads file contents', function() {
    fs.readFile('file1.txt', function(err, data) {
      if (err) throw err;
      expect(data.toString()).to.equal('Hello!');
    });
  });
});
```

This spec will always pass!

How do I tell Mocha that this

ASYNCHRONOUS TEST?

test

```
describe('fs.readFile', function() {
   it('reads file contents', function() {
      fs.readFile('file1.txt', function(err, data) {
       if (err) throw err;
       expect(data.toString()).to.equal('Hello!');
      });
   });
});
```

How do I tell

```
ASYNCHRONOUS TEST?
Mocha that this
test isn't "done"
at this point
            describe('fs.readFile', function() {
              it) 'reads file contents', function() {
                fs.readFile('file1.txt', function(err, data) {
                  if (err) throw err;
                  expect(data.toString()).to.equal('Hello!');
```

How do I tell Mocha that this test isn't "done" at this point

ASYNCHRONOUS TEST?

but instead, at...

```
describe('fs.readFile', function() {
   it('reads file contents', function() {
      fs.readFile('file1.txt', function(err, data) {
       if (err) throw err;
       expect(data.toString()).to.equal('Hello!');
    });
};
```

How do I tell Mocha that thistest isn't "done" at this point

ASYNCHRONOUS TEST?

but instead, at...

```
describe('fs.readFile', function() {
   it('reads file contents', function() {
      fs.readFile('file1.txt', function(err, data) {
       if (err)(throw err) ... this point...
        expect(data.toString()).to.equal('Hello!');
   });
};
```

How do I tell Mocha that thistest isn't "done" at this point

ASYNCHRONOUS TEST?

but instead, at...

```
describe('fs.readFile', function() {
  it('reads file contents', function() {
    fs.readFile('file1.txt', function(err, data) {
      if (err) throw err) ... this point...
      expect(data.toString()).to.equal('Hello!');
    };
    ... or this point?
};
```

APPROACH 1: THE "DONE" CALLBACK

```
describe('fs.readFile', function() {
  it('reads file contents', function(done), {
    fs.readFile('file1.txt', function(err, data) {
      if (err) done(err);
      expect(data.toString()).to.equal('Hello');
      done();
    });
    Any block that needs to do async stuff
    may be defined with a done callback.
```

```
describe('fs.readFile', function() {
  it('reads file contents', function(done) {
    fs.readFile('file1.txt', function(err, data) {
      if (err) done(err);
      expect(data.toString()).to.equal('Hello');
      done();
    });
    Any block that needs to do async stuff
```

In this case, Mocha will not consider the spec complete until you invoke done

may be defined with a done callback.

```
describe('fs.readFile', function() {
  it('reads file contents', function(done) {
    fs.readFile('file1.txt', function(err, data) {
      if (err) done(err);
      expect(data.toString()).to.equal('Hello');
      done();
    });
    Invoking done with an argument
    signifies to Mocha that something
    went wrong (like next in Express)
```

```
describe('fs.readFile', function() {
 it('reads file contents', function(done) {
    fs.readFile('file1.txt', function(err, data) {
      if (err) done(err); ←
      expect(data.toString()).to.equal('Hello');
      done();
                     Invoking done with an argument
                     signifies to Mocha that something
                     went wrong (like next in Express)
```

Otherwise, the test is done once expectations are made.

APPROACH 2: RETURN YOUR PROMISES

 Manually managing all the places to call done is a bit cumbersome

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 Manually managing all the places to call done is a bit cumbersome

Fear not! Mocha supports promises!

- Manually managing all the places to call done is a bit cumbersome
- Fear not! Mocha supports promises!
- If you return a promise in an it (or before/after/etc.) block,
 Mocha will know to wait for async operations to complete

```
describe('promisifiedReadFile', function() {
  it('reads file contents', function() {
    return readFileAsync('file1.txt')
    .then(data => {
      expect(data.toString()).to.equal('Hello!');
    });
  });
});
```

```
describe('promisifiedReadFile', function() {
  it('reads file contents', async function() {
    const data = await readFileAsync('file1.txt')
    expect(data.toString()).to.equal('Hello!');
  });
});
```

```
describe('promisifiedReadFile', function() {
  it('reads file contents', async function() {
    const data = await readFileAsync('file1.txt')
    expect(data.toString()).to.equal('Hello!');
  });
});

!\S Notice that there is no try...catch block! !!!
```

```
describe('promisifiedReadFile', function() {
  it('reads file contents', async function() {
    const data = await readFileAsync('file1.txt')
    expect(data.toString()).to.equal('Hello!');
  });
});

**Notice that there is no try...catch block!**

**Notice that the try...catch block!**
```

If expect throws, catch would capture - and mostly likely resolve - that error. This is *not* what we want. Leave it, mocha will handle it!

RECAP

RECAP

- What is the issue presented by asynchronicity in tests?
 - Async callbacks will not execute until after the functions in the it blocks complete execution. The spec will have already "passed" by the time we reach expectations inside an async callback.

RECAP

• What is the issue presented by asynchronicity in tests?

 Async callbacks will not execute until after the functions in the it blocks complete execution. The spec will have already "passed" by the time we reach expectations inside an async callback.

What are two ways to handle async in tests?

- The done callback (must call done when appropriate)
- Returning your promise (less trouble)
- Never both (mocha will be confused!)