

Prof. Antoine Bosselut

Modern Natural Language Processing – CS-552

17.04.2025 from 13h30 to 14h30

Duration: 60 minutes

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# Make-Up Midterm 2025

SCIPER: 111111

Do not turn the page before the start of the exam. This document is double-sided, has 12 pages, the last ones possibly blank. Do not unstaple.

- This is a closed book exam. Non-programmable calculators are allowed. No other electronic devices of any kind are allowed.
- Place on your desk: your student ID, writing utensils, one double-sided A4 page cheat sheet if you have one; place all other personal items below your desk.
- You each have a different exam.
- This exam has multiple-choice questions of varying difficulty. Each question is worth one point.
- Each question has **exactly one** correct answer. For each question, mark the box corresponding to the correct answer. You are not expected to get every question right even for the best grade.
- Only answers in this booklet count. No extra loose answer sheets. You can use the blank pages at the end as scrap paper.
- Use a black or dark blue ballpen and clearly erase with correction fluid if necessary.
- If a question turns out to be wrong or ambiguous, we may decide to nullify it.

Respectez les consignes suivantes   Observe this guidelines   Beachten Sie bitte die unten stehenden Richtlinien											
choisir une rép Antv	ne PAS choisir une réponse   NOT select an answer NICHT Antwort auswählen						Corriger une réponse   Correct an answer Antwort korrigieren				
X	$\checkmark$										
ce qu'il ne faut <u>PAS</u> faire   what should <u>NOT</u> be done   was man <u>NICHT</u> tun sollte											
						•					

Question 1 Consider the following statements with respect to in-context learning (ICL).
A: ICL is an emergent property of large language models.
<b>B:</b> ICL is similar to supervised learning in that the model learns by updating its parameters.
C: It is necessary to give some examples of the desired task when using the ICL paradigm.
D: Zero-shot learning is also ICL.
<b>E:</b> ICL is robust to the ordering of in-context examples within the prompt.
<b>F:</b> A unifying theory of ICL is that it always works by performing gradient descent in the forward pass.
G: Prompt engineering can make ICL much more effective.
Which of the above statements are <b>TRUE</b> :
$\square$ A and G
$\square$ A, D and G
$\square$ A, D, E and G
☐ A, E and G
☐ A and E
☐ G only
☐ A only
☐ A, B, C and G
$\bigsqcup$ A, C and G
A, D and E
Question 2 Consider a Transformer model with a total hidden dimension $d_{\text{model}} = 768$ and $h = 12$ parallel attention heads. Each attention head independently computes scaled dot-product attention. What is the dimensionality $d_{\text{head}}$ of each individual attention head?
$\square$ $d_{ m head}=12$
$\square$ $d_{\mathrm{head}} = 1024$
$\square$ $d_{ m head} = 768$
$\Box$ $d_{ m head} = 64$

Question 3 DistilBERT is a compressed version of BERT obtained via knowledge distillation. Let $P_{\text{BERT}}(y_t^* \mid \dots)$ represent the teacher BERT's output distribution and $P_{\text{dbert}}(y_t^* \mid \dots)$ represent the student DistilBERT's distribution. Suppose $[M]$ is a masked token and $\{y_s^*\}_{s\neq t}$ are additional tokens (e.g., context). Which of the following statements <b>best</b> describes the knowledge distillation objective used to train DistilBERT?
DistilBERT is trained to copy only the teacher's argmax token predictions, ignoring softened teacher distributions.
The objective is a combined loss:
$\mathcal{L}_{\text{distil}} = -P_{\text{BERT}}(y_t^* \mid [M], \{y_s^*\}_{s \neq t}) \log P_{\text{dbert}}(y_t^* \mid [M], \{y_s^*\}_{s \neq t}),$
$\mathcal{L}_{\text{mlm}} = -\log P_{\text{dbert}}(y_t^* \mid [M], \{y_s^*\}_{s \neq t}),$
$\mathcal{L} = \gamma_1  \mathcal{L}_{ ext{distil}}  +  \gamma_2  \mathcal{L}_{ ext{mlm}},$
where $\gamma_1, \gamma_2$ are weighting coefficients.
The only requirement is to match the teacher's hidden representations layer by layer, with no cross-entropy or distillation-specific terms involved.
☐ It only uses the standard masked language modeling (MLM) loss from DistilBERT,
$\mathcal{L}_{\text{mlm}} = -\log(P_{\text{dbert}}(y_t^* \mid [M], \{y_s^*\}_{s \neq t})),$
☐ The training process relies exclusively on matching the teacher's predicted distribution. Specifically:
$\mathcal{L}_{\text{distil}} = -P_{\text{BERT}}(y_t^* \mid [M], \{y_s^*\}_{s \neq t}) \log P_{\text{dbert}}(y_t^* \mid [M], \{y_s^*\}_{s \neq t}).$
Question 4 Which of the following statements best describes how pretraining and finetuning differ among ELMo, GPT, and BERT?
ELMo relies on a purely masked language modeling objective, requiring full-model fine-tuning. GPT is never fine-tuned, and BERT is only used as a left-to-right LM with no end-to-end fine-tuning.
ELMo, GPT, and BERT share identical pretraining strategies and always follow the same fine-tuning procedure.
ELMo is based on a denoising autoencoder objective, GPT focuses on next-sentence prediction, and BERT is purely a left-to-right language model.
ELMo does not involve language modeling pretraining at all. GPT is a bidirectional masked language model, and BERT is always used as a fixed feature extractor.
ELMo uses a bidirectional LSTM language model to learn context-dependent embeddings. GPT uses a left-to-right Transformer and is finetuned end-to-end. BERT uses masked language modeling (and next-sentence prediction) during pretraining and is also fine-tuned end-to-end.
Question 5 In an encoder-decoder Transformer model, what precisely is the input to the cross-attention module in the decoder?
Positional embeddings as queries and decoder hidden states as keys.
Decoder's token embeddings as keys and encoder outputs as queries.
☐ The output of intermediate encoder layers as keys and decoder hidden states as queries.
Decoder token embeddings as both keys and queries.
The output of the final encoder layer as keys and decoder hidden states as queries.



Question 6 Consider a recurrent neural network (RNN) being trained with backpropagation through time (BPTT). The hidden state at time step t is computed as:

Which of the following statements <b>best</b> describes the vanishing gradient problem that arises in this scenario?
Gradients computed at earlier timesteps become extremely small, approaching zero, effectively preventing the network from learning long-range dependencies.
$\square$ Gradients vanish because the input $x_t$ at later timesteps dominates, making gradients with respect to previous hidden states irrelevant.
Gradients vanish because they are always exactly zero at initialization, thus the network must rely on random perturbations to begin learning.
Gradients computed in earlier layers become extremely large (explode), causing numerical instability and divergence during training.
Question 7 Which of the following statements is FALSE?
$\square$ Dense embeddings learn semantic relationships between tokens while sparse one-hot embeddings cannot.
CBOW and Skip-gram algorithms do not take into account the order of words in the context.
Supervised learning with a task-specific objective cannot yield task-independent embeddings.
A model with only sum-pool aggregation layers can be used for sequence labeling task.
Question 8 Which of the following statements is FALSE regarding the attention mechanism commonly used in encoder-decoder architectures (e.g., LSTM or GRU models with attention)?
Attention mechanisms are agnostic to the specific recurrent network architecture used in encoder-decoder models, meaning they can be equally applied to LSTMs, GRUs, or even non-recurrent models.
The attention mechanism can be computed using various scoring functions, each with different parameterizations and computational implications.
Attention mechanisms alleviate the vanishing gradient problem by creating direct, differentiable pathways between encoder and decoder states, enabling more effective gradient flow.
Attention mechanisms provide interpretability by explicitly representing alignment weights between input and output sequences.
Attention mechanisms significantly increase computational complexity from linear to exponential with respect to input sequence length, making them impractical for long sequences.
Question 9 What is the benefit of the backpropagation algorithm?
☐ It eliminates the need for activation functions
☐ The gradient can be more accurately computed
☐ It reduces the memory requirements of training
☐ It reduces the memory requirements of training ☐ It enables the computation of partial derivatives through multiple layers

Question 10 Consider the following statements regarding text generation:

**A:** Greedy decoding is prone to generating repetitive sequences because the negative log-likelihood of these sequences keeps on increasing with sequence length.

**B:** Top-k sampling considers the k most probable tokens for sampling, while top-p (nucleus) sampling considers the tokens corresponding to top p cumulative probability mass for sampling.

C: Top-p (nucleus) sampling can be seen as a variant of top-k sampling with a dynamically varying k based on the probability distribution.

**D:** Top-k sampling can be seen as a variant of top-p (nucleus) sampling with a dynamically varying p based on the first k tokens whose cumulative probabilities equal or exceed p.

**E:** It is reasonable to use a higher temperature to generate more deterministic text, and a smaller temperature to generate more creative text.

Which of the above statements are **FALSE**: A, C and D None of the other options can be chosen D only D and E A and E E only A and D Question 11 A language model generates the following probability distribution over the next token choices: ["greetings" (0.1), "hi" (0.3), "hello" (0.4), "hey" (0.15), "yo" (0.05)] If we use top-k sampling with k=3 and top-p sampling with p=0.75, which tokens will be considered in each case? Top-k: ["hello", "hi", "hey"], Top-p: ["hello", "hi", "hey"] Top-k: ["hello", "hi", "greetings"], Top-p: ["hello", "hi", "hey"] Top-k: ["hello", "hi", "yo"], Top-p: ["hello", "hi", "hey"] Top-k: ["hello", "hi", "hey"], Top-p: ["hello", "hi"]

## **Text Generation**

The following tree of tokens in Figure 1 is relevant for the next few questions. The boxes represent tokens. Each arrow  $a \stackrel{q}{\to} b$  represents the choice of next token being b given the token prefix ending at a. The probability of b given prefix ending at a is q. Only the highest probability tokens for each prefix are shown.

**Question 12** Assume that greedy argmax decoding is used. What is the generated sequence and what is its probability?

Sequence:	A bullet can kill; Probability: 0.0126	
Sequence:	The man kills animals; $Probability: 0.0247$	75
Sequence:	This sentence is long; $Probability: 0.024$	
Sequence:	This midterm is long: Probability: 0.0364	

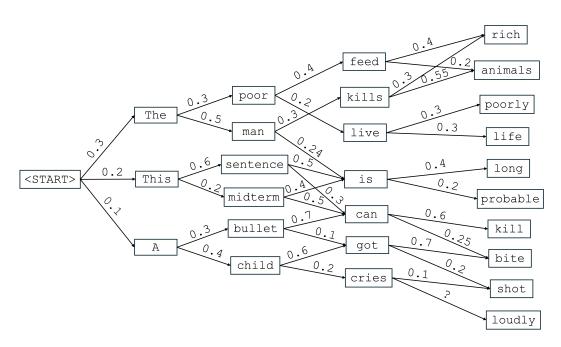


Figure 1. Tree of tokens and probabilities.

Question 13 The statement "When using Beam Search with beam size of 2, the sequence A has a higher probability of being generated than when using Beam Search with beam size of 3" is true for which of the following sequence A:

```
None of the other options are correct
A bullet can kill
This midterm is probable
The man is long
The poor live life
This sentence can bite
```

## Code Comprehension: Sampling

You are given the following top-p (nucleus) sampling function:

```
def top_p_sampling(probs, p=0.9):
    sorted_indices = np.argsort(probs)[::-1]
    sorted_probs = probs[sorted_indices]
    cumulative_probs = np.cumsum(sorted_probs)
    cutoff_idx = np.searchsorted(cumulative_probs, p)
    top_p_indices = sorted_indices[:cutoff_idx]
    top_p_probs = sorted_probs[:cutoff_idx]
    top_p_probs /= np.sum(top_p_probs)
    return np.random.choice(top_p_indices, p=top_p_probs)
```

Here are short descriptions of the NumPy functions involved:

- np.argsort(probs): Returns the indices that would sort the array in ascending order. Example: np.argsort([0.2, 0.8, 0.5]) returns [0, 2, 1].
- np.cumsum(sorted\_probs): Computes the cumulative sum of an array. Example: np.cumsum([0.8, 0.15, 0.05]) returns [0.8, 0.95, 1.0].

•	<pre>np.searchsorted(cumulative_probs,</pre>	p):	Finds	the	${\rm smallest}$	index	where	cumulative	probability
	reaches or exceeds $p$ . Example: np.sea	rchs	orted(	[0.6	0.85,	1.0],	0.75)	returns 1.	

• np.random.choice(top\_p\_indices, p=top\_p\_probs): Samples an element from top\_p\_indices with probabilities given by top\_p\_probs.

Example: np.random.choice([2, 0], p=[0.8, 0.2]) randomly returns 2 or 0 with 2 being more likely.

#### Question 14

There is a **bug** in this code that makes it not serve the intended purpose. Which of the following best describes the issue?

The computation of cutoff_idx is incorrect.
The function does not normalize top_p_probs before sampling.
☐ The function does not apply the softmax transformation to probs before sampling.
The function incorrectly sorts the probabilities in descending order instead of ascending order.

# N-gram Language Modeling

Given a training set containing the following sequences:

```
"the cat sat on the mat"
```

The training set includes 18 unique tokens and 32 tokens in total. We consider the words split by whitespace as the tokens in the vocabulary. We don't consider adding any special tokens (<UNK> or <stop>) without specifically claiming. Please answer the following question in the context of N-gram language modeling:

Question 15 What is the probability of the sequence "the cat sat on the sofa" using a unigram (1-gram) language model?

None of the choices is correct.
$P(\text{the cat sat on the sofa}) = \frac{0}{6} = 0.$
$\frac{864}{18^6}$ .
$\frac{21}{32}$ .
$\frac{27}{295}$ .

## Classification and Dataset Bias

Consider a training set for sentiment classification containing the following sequences:

```
"I liked this love movie because it was exciting" [LABEL=+]
"action movies are always terrible" [LABEL=-]
"this comedy made me laugh" [LABEL=+]
"I disliked the drama because it was too slow" [LABEL=-]
```

We are now conducting sentiment classification by **Naive Bayes** algorithm.

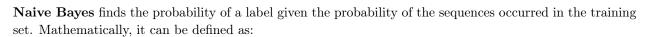
<sup>&</sup>quot;the dog chased after the cat"

<sup>&</sup>quot;a cat and a dog ran"

<sup>&</sup>quot;she sat on the sofa"

<sup>&</sup>quot;they bought a new mat"

<sup>&</sup>quot;the sofa was comfortable"



$$P(c|X) = \frac{P(X|c)P(c)}{P(X)}, \qquad P(X) = \sum_{c \in \{+,-\}} P(X|c)P(c)$$

where c is one of the labels and X is the corresponding sequence.

The training dataset contains 28 tokens in total, including 23 unique tokens. We add one extra token "<UNK>" into vocabulary to handle the unseen out-of-vocabulary words. We always apply add-one Laplace smoothing (smoothing factor  $\alpha = 1$ ) to handle zero probabilities. The conditional probability of a single word w given label c can be computed as follows:

$$P(w|c) = \frac{\text{count}(w, c) + \alpha}{\sum_{w_i \in V} \text{count}(w_i, c) + \alpha \cdot |V|}$$

Question 16	Calculate the likelihood ratio $P(\arctan +)/P(\arctan -)$ for the word "action"
0.50	
0.91	
0.12	
0.40	
0.18	
0.29	
Question 17 sequence "I lil	Using Naive Bayes with a Unigram language model, what is the probability that the ked this action movie" is classified as positive?
0.76	
0.41	
0.23	
0.86	
0.43	
Language M	Iodel Architectures
Please answer th	he following questions according to Figure 2.
Question 18 2?	Which language model algorithm is described by the computational graph shown in Figure
N-gram La	anguage Model
Fixed-Wir	ndow Language Model
Transform	er with Attention
Recurrent	Neural Network (RNN)

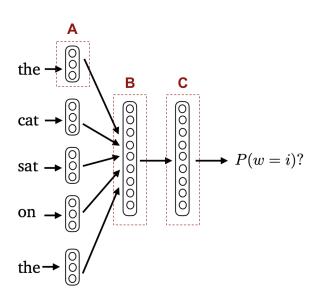


Figure 2. Some Language Model Architecture.

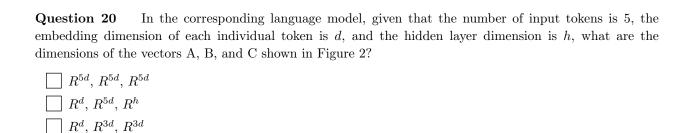
**Question 19** Which of the following descriptions are **TRUE** about the language modeling algorithm shown in Figure 2?

how	n in Figure 2?
(a)	It can encode long sequences with long dependencies.
(b)	The embedding matrix can be shared between different tokens.
(c)	It needs an extra positional embedding layer.
(d)	The predicted token probabilities are non-zero.
	Only (a).
	None of the other options is True.
	(a), (c) and (d).
	Only (b).
	(a), (b) and (c).

Only (c).
(a) and (d).
(b) and (c).
Only (d).

(a), (b), (c) and (d).

(b) and (d).(c) and (d).



 $R^{d}, R^{h}, R^{h}$   $R^{d}, R^{5d}, R^{5d}$   $R^{d}, R^{3d}, R^{h}$ 

