

Automotive Industry

AUTOSAR Memory Stack

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Agenda

- Need of memory stack
- Memory types
- Memory stack main functionalities
- Structure of memory stack
- Memory stack modules roles
- Memory stack main concepts



Need of memory stack

- Memory stack provides access to Non-volatile memory
- Kinds of stored information
 - Seat Position
 - A/C Temperature
 - Radio Preferences
- Information are stored in Blocks
- A Block is an array of bytes
- Each application defines the blocks it needs
 - Length
 - Protection



Memory Types

- RAM
- ROM
- Non-Volatile Memory
 - EEPROM
 - FLASH
- Difference between EEPROM and FLASH
 - Erasing access
 - Speed
 - Cost
 - Lifetime



Memory stack main functionalities

Scheduling of accesses to any NV block for data saving/loading

Access to blocks through BlockId, with optional queuing and priority management

- NV data safety through:
 - CRC checking
 - Redundancy management
 - Default data recovery
- Automatic multi-block loading/saving for ECU startup/shutdown modes



Memory stack main functionalities

NV Jobs priority management

Explicit NV block invalidation services



Memory stack main functionalities

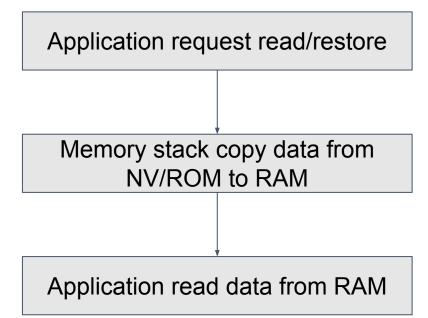
Write operation

Application update RAM

Application request write

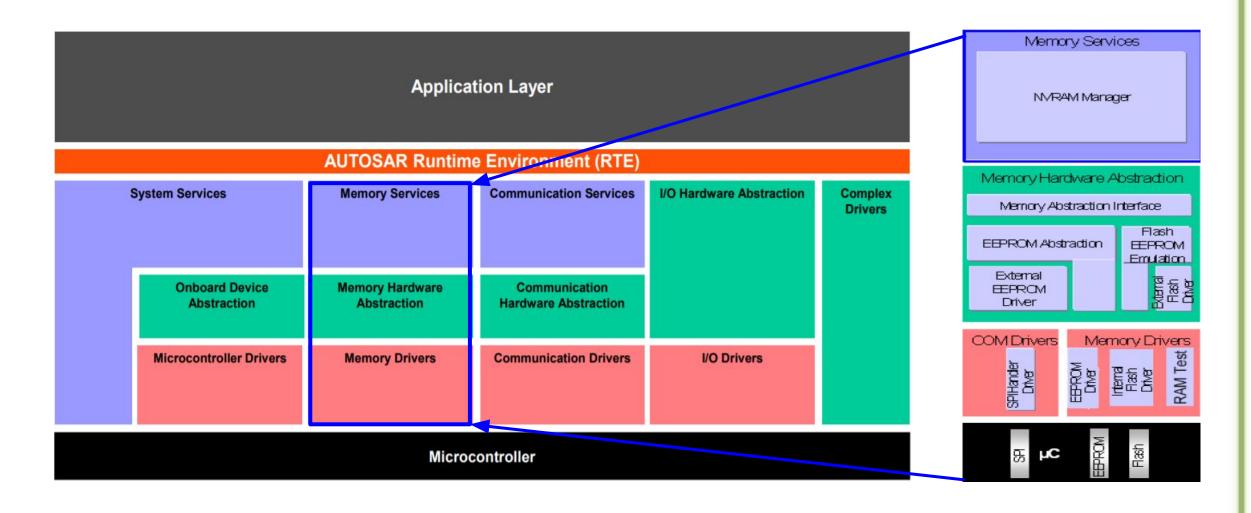
Memory stack copy data from RAM to NV

• Read/Restore operation





Structure of memory stack





- EEP module
 - It is responsible for abstraction of MC registers used to control on-chip EEPROM peripheral
 - It provides services for reading, writing, erasing to/from EEPROM
 - It also provides a service for comparing data
 - The EEPROM driver shall not buffer data



- FLS module
 - It is responsible for abstraction of MC registers used to control on-chip FLASH peripheral
 - It provides services for reading, writing, erasing to/from FLASH
 - It also provides a service for comparing data
 - The EEPROM driver shall not buffer data



- EA module
 - It is responsible of providing an abstraction of internal/external EEPROM devices
 - It provides the upper layers with a virtual addressing scheme
 - It provides "virtually" unlimited number of erase cycles



- FEE module
 - It is responsible of providing an abstraction of internal/external FLASH devices
 - It provides the upper layers with a virtual addressing scheme
 - It provides "virtually" unlimited number of erase cycles



- MEMIF module
 - It allows the NVRAM manager to access several memory abstraction modules (FEE or EA modules)



- NVM module
 - Scheduling of accesses to any NV block for data saving/loading
 - Access to blocks through BlockId, with optional queuing and priority management
 - Nv data safety through
 - CRC checking
 - Redundancy management
 - Default data recovery
 - Automatic multi-block loading/saving for ECU startup/shutdown modes
 - Explicit NV block invalidation services



- NV blocks
 - The NV block is a basic storage object in NV memory
 - The NV block consist of
 - Optional NV block header (Static block ID)
 - Data
 - Optional CRC

NV Block

NV block Header (optional)

NV block data

NV block CRC (optional)



- Different types of NV block management
 - Native NV block
 - Redundant NV block
 - Dataset NV block
- Related configuration parameters :
 - NVM_BLOCK_MANAGEMENT_TYPE
 - NVM_NV_BLOCK_NUM
 - NVM_DATASET_SELECTION_BITS



- ROM blocks
 - The ROM block is a basic storage object in ROM
 - It provides default data in case of an empty or damaged NV BLOCK
 - The ROM block consists of
 - Constant data
 - Related configuration parameters :
 - NVN_ROM_BLOCK_DATA_ADDRESS



- RAM blocks
 - The RAM block is a basic storage object in RAM
 - Used to allow applications to write and read freely

- It consists of
 - Optional NV block header (Static block ID)
 - Data
 - Optional CRC



- CRC calculations
 - CRC shall be recalculated and updated in the RAM block upon each write request from application
 - During read operation
 - CRC bytes are read from NV
 - CRC is calculated over the data read from NV
 - The read value and the calculated value are compared
 - Related configuration parameters :
 - NVM_BLOCK_USE_CRC
 - NVM_BLOCK_CRC_TYPE
 - NVM_CRC_NUM_OF_BYTES



- Priority management
 - The memory stack supports a priority based job processing (in case of multiple write/read requests from application)
 - Two queues exists in memory stack
 - one for immediate write jobs
 - another for all other jobs
 - A write with immediate priority shall preempt the running job
 - The preempted job shall be resumed/restarted by the memory stack



- Polling and Callbacks
 - The memory stack can use either polling or callback to get the status of current write/read job requested from application
 - Mixed configuration can be used along the memory stack
 - The applications also can use polling or callback
 - Related configuration parameters
 - NVM_POLLING_MODE
 - EA/FEE_POLLING_MODE
 - EEP/FLS_USE_INTERRUPTS
 - NVM_SINGLE_BLOCK_CALLBACK



- Write verification
 - When a Ram block is written to NV memory the NV block shall be immediately read back and compared with the original content in RAM block
 - Write verification shall be performed in steps so that the number of bytes read specified by a configuration parameter
 - NVM_WRITE_VERIFICATION_DATA_SIZE
 - If write verification failed then write retires shall be performed by a configuration parameter
 - NVM_MAX_NUM_OF_WRITE_RETRIES



- Protection of NV block
 - Memory stack provides functionality of protecting the NV block from being overwritten
 - Related configuration parameters :
 - NVM_BLOCK_WRITE_PROT
 - NVM_WRITE_BLOCK_ONCE
 - Application could use "Nvm_SetBlockProtection" API to activate/deactivate block protection during runtime



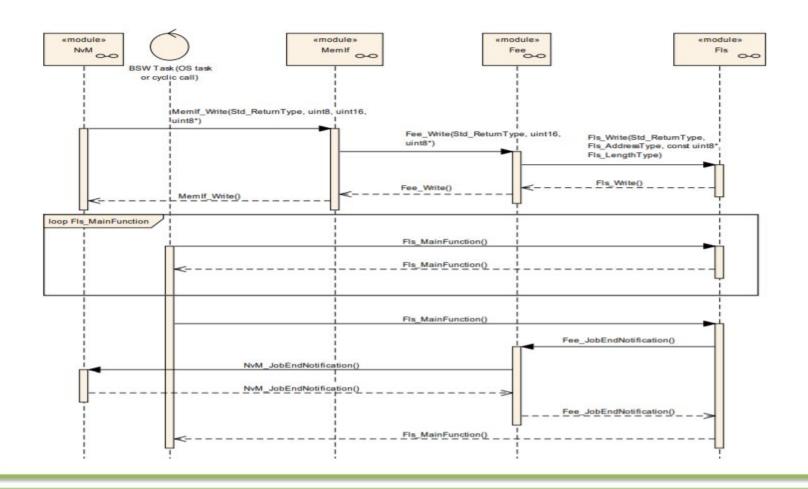
- Write all blocks / Read all blocks
 - Nvm_WriteAll() writes data to all NV blocks witty attributes
 - Block is selected for WriteAll (by configuration)
 - Block has a permanent RAM block
 - Nvm_ReadAll() reads data from al NV Blocks with attributes
 - Block is selected for ReadAll (by configuration)
 - Block has a permanent RAM block
 - Nvm_WriteAll() and Nvm_ReadAll() are called in shutdown and startup respectively



- Write operation
 - Test block protection
 - Calculate CRC (if configured)
 - Copy data from RAM to NV



• Write sequence diagram - Callbacks

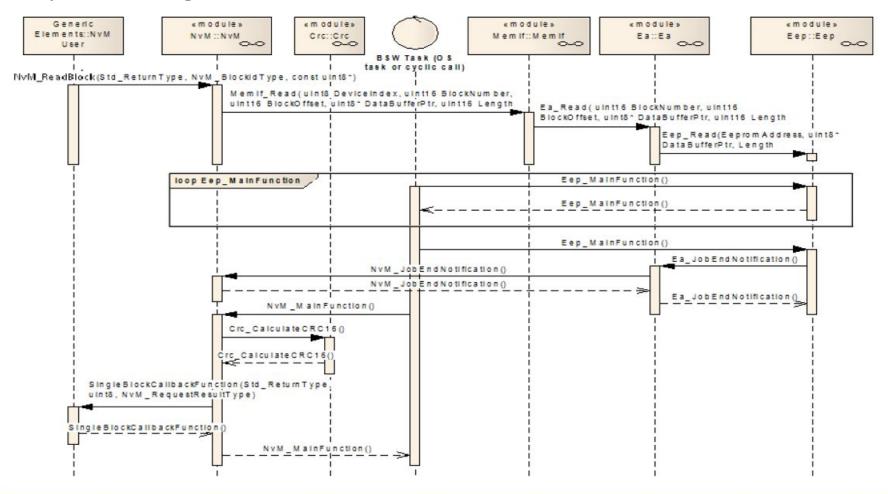




- Read operation
 - Copy from NV to RAM
 - CRC calculation and comparison
 - Match
 - Mismatch
 - Reading redundant blocks
 - Loading default values



• Read sequence diagram - Callbacks













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