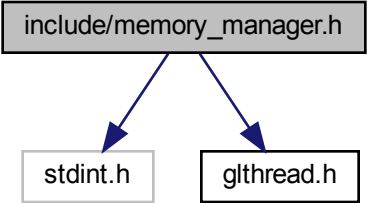


include/memory_manager.h



```
graph TD; A[include/memory_manager.h] --> B[stdint.h]; A --> C[glthread.h];
```

The diagram illustrates a header file dependency. A central box at the top, labeled 'include/memory_manager.h', has two blue arrows pointing downwards to two separate boxes below it. The left box is labeled 'stdint.h' and the right box is labeled 'glthread.h'. This indicates that the 'memory_manager.h' header file includes both 'stdint.h' and 'glthread.h'.

stdint.h

glthread.h