Question No: 1/10

Which of the object we use to get the username?

- 1) Os.getusername
- 2) os.getlogin()
- 3) socket.gethostname()
- 4) Os.username

Question No: 2/10

SOCK_STREAM(for) or SOCK_DGRAM(for)

- 1) Upd, Upd
- 2) Tcp,Upd
- 3) Tcp , Tcp
- 4) UPd,Tcp

Question No: 3 / 10

.....used least 99% of the sockets in use as socket family

- 1) both a and b
- 2) AF_INET
- 3) AF UNIX

Question No: 4/10

...... To get privated ip

- 1) None of above
- 2) Both A and b
- 3) socket.gethostname(hostname)
- 4)
 socket.gethostbyname(hostname)

Question No: 5 / 10

import requests
print(requests.get('http://ip.42.pl/raw').text)

- 1) privated ip
- 2) dns
- 3) Ip and port
- 4) public ip

Question No: 6 / 10

What is the output

msg = "network"

msg=msg.encode()

print (msg)

- 1) 'network'b
- 2) None of above
- 3) 'network'
- O4) b'network'

Question No: 7/10

..... method transmits TCP message

- 1) Recvfrom()
- 2) Recv()
- 3) send()
- 4) sendto()

Question No: 8 / 10

Whit is the output
import socket
service = socket.getservbyport(22)
print (service)

- 1) ssh
- 2) Ftp
- 3) none of the above
- 4) telnet

Question No: 9/10

Ntplib is

- 1) Network template protocol
- 2) network time protocol
- 3) None of above
- 4) Both of a and b

Question No: 10/10

Socket acts on

- 1) None of above
- 2) Both a and b
- 3) Port Number
- 4) IP Address