Use Case Details

trydos_chat

Version 1.0 • Approved



10/28/2023 1:21:04 PM

ibrahem

EA Repository : C:\Users\ibrahem\Desktop\trydos_chat.EAP





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trydos_chat

Package in package 'Model'

trydos chat Version 1.0 Phase 1.0 Approved ibrahem created on 10/28/2023. Last modified 10/28/2023

trydos_chat diagram

Use Case diagram in package 'trydos chat'

trydos chat Version 1.0 ibrahem created on 10/28/2023. Last modified 10/28/2023

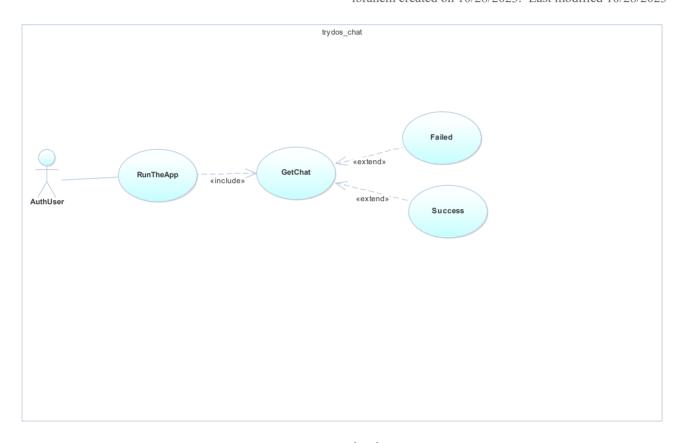


Figure 1: trydos_chat

Failed

UseCase in package 'trydos_chat'

Failed Version 1.0 Phase 1.0 Approved ibrahem created on 10/28/2023. Last modified 10/28/2023

CONNECTORS

Z. Extend «extend» Source -> Destination

From: Failed: UseCase, Public GetChat: UseCase, Public To:

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GetChat

UseCase in package 'trydos chat'

GetChat Version 1.0 Phase 1.0 Approved ibrahem created on 10/28/2023. Last modified 10/28/2023

CONNECTORS

Z. Extend «extend» Source -> Destination

From: Failed: UseCase, Public GetChat: UseCase, Public

Extend «extend» Source -> Destination

From: Success: UseCase, Public GetChat: UseCase, Public

Include «include» Source -> Destination From: RunTheApp: UseCase, Public

GetChat: UseCase, Public

SCENARIOS



Basic Path. Basic Path

user run the app for first time and signUp or login after the success of one of these operation system will get the chat from the

system get the chat every time auth user open the app

system get the chat every two minute except if a pusher message or firebase notification arrived in this case the system recounts two minute to re request the chat

system get the chat if the network connectivity changed in the mobile and the previous status of the network was none

1. user run the app for first time and signUp or login after the success of one of these operation system will get the chat from the server

Uses:

2. system get the chat every time auth user open the app

Uses:

3. system get the chat every two minute except if a pusher message or firebase notification arrived in this case the system recounts two minute to re request the chat

Uses:

4. system get the chat if the network connectivity changed in the mobile and the previous status of the network was none Uses:

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RunTheApp

UseCase in package 'trydos chat'

RunTheApp Version 1.0 Phase 1.0 Proposed ibrahem created on 10/28/2023. Last modified 10/28/2023

CONNECTORS

Include «include» Source -> Destination From: RunTheApp : UseCase, Public To: GetChat : UseCase, Public

Association Unspecified
From: AuthUser: Actor, Public
To: RunTheApp: UseCase, Public

Success

UseCase in package 'trydos_chat'

Success Version 1.0 Phase 1.0 Approved ibrahem created on 10/28/2023. Last modified 10/28/2023

CONNECTORS

Extend «extend» Source -> Destination

From: Success: UseCase, Public To: GetChat: UseCase, Public