Mahmoud Barbary

Cairo/Hurghada | 01222480081 | mahmoud.ibrahim.barbary@gmail.com

LinkedIn: in/mahmoud-ibrahim-barbary Video Resume: bit.ly/mahmoud-video-resume

Portfolio Website: mahmoud-barbary.github.io/portfolio-website **GitHub:** Mahmoud-Barbary

EDUCATION

Egypt's University of Informatics (EUI) | GPA: 3.98/4.0 | NAC, Cairo, Egypt

Oct 2021 - Jul 2025

- Full merit-based government scholarship, earned by ranking 133rd out of 707,992 during high school.
- Top of my faculty; receiving multiple awards and a full scholarship to study my last year at UMN.

University of Minnesota Twin Cities (UMN) | GPA: 4.0/4.0 | Minneapolis, USA

Sep 2023 – May 2025

- Fully sponsored student based on academic performance.
- · Graduated B.S. in Computer Science with High Distinction. Consistently listed on Dean's List.

EXPERIENCE

Communication Liaison | Off-Campus Living, University of Minnesota

Oct 2024 - May 2025

- Produced promotional content & videos
- Led outreach campaigns Assisted students with questions
- Increased social media engagement by 175% Answered calls & emails Represented office at fairs & events

AI Engineering Intern | Premio.AI

May 2023 - Sep 2023

- Contributed to Arabic LLM development Researched, evaluated and processed diverse datasets
- Built foundation for a research paper
- Published over 900M row dataset on Hugging Face

Video Editor | Tagded Health Center

Oct 2022 - Mar 2023

Raised awareness for new medicine

- Produced over 30 videos of patients Promoted medicine startup
- Worked on ads for real estate clients Increased visitors count by 50%

SKILLS

- Programming Languages: C, C++, C#, OCaml, Python, Java, Javascript, Typescript, GDScript, SQL.
- Frameworks/Tools: Godot, ROS, PostgreSQL, Git, Figma, Linux (Ubuntu), Bash, Flutter, Jira, Notion.
- Machine Learning: TensorFlow, PyTorch, Pandas, Scikit-learn, NLP, Neural Networks, Data Preprocessing.
- Other: Problem Solving, Team Collaboration, Leadership, Public Speaking, Marketing, Content Creation.
- Languages: Native & Academic Arabic, Fluent in English.

PROJECTS

2D Fighting Game | Godot, GDScript, Git, UML, Aseprite

Oct 2024 - Present

- Building logic and finite state machines from scratch Emphasizing clean, modular and well-documented code
- Learning art, animation and game engine workflows Utilizing multiple industry-standard design patterns

Medical Chatbot Mobile App | Python, Flutter, Figma, PostgreSQL, Git

Sep 2023 - Jan 2024

- Built full-stack, end-to-end chatbot in 5-person team Integrated database, NLP-logic and interface with Flutter
- Explored CI/CD tools and Github workflows • Followed Agile, REST API and Version Control practices

Solitaire, Chess, Tic-Tac-Toe Games | C++, SFML Library, Git

Feb 2023 - May 2023

- Applied object-oriented (OOP) principles and architecture
- Debugged critical logic issues under tight deadlines
- Optimized memory and storage, improving performance by 200% Implemented customized AI algorithms
- Built classic games from scratch
- Designed front-end responsive GUIs.

EXTRACURRICULARS

Chosen Representative | Digital Egypt Conference

Jul 2022

• Selected to speak in national video to Egypt's president as a representative for Digital Egypt initiative.

Collegiate Programming Contest (CPC) | Alexandria, Egypt

Aug 2022 & Aug 2023

• Participated in contest, got training on problem solving, data structures and algorithms.

Egypt National Events | Egypt's University of Informatics Led

Jan 2022 – May 2024

• Represented the university at major events including Egypt Meta Conference and Cairo ICT.

Personal Youtube Channel

• More than 45 videos created, refining my English, Video Editing, Writing and Communication skills.