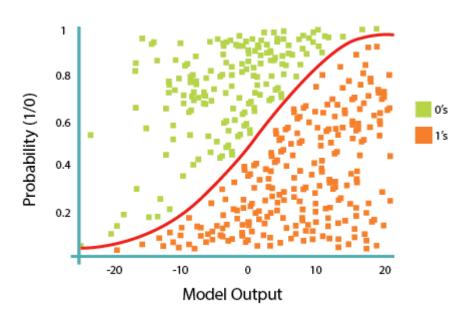
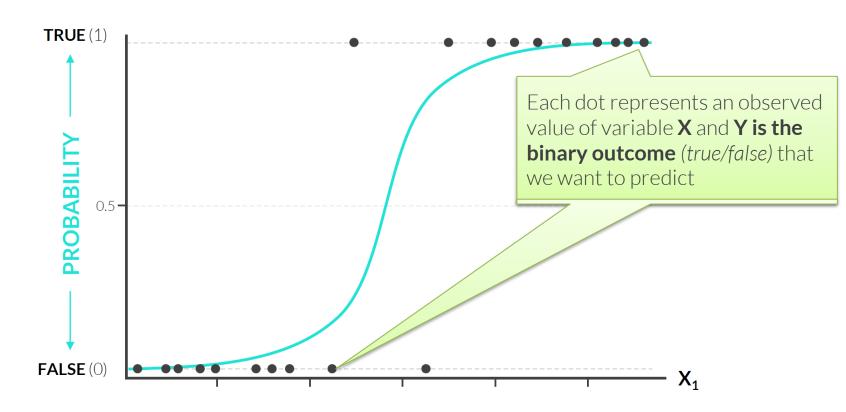
Logistic Regression



Logistic Regression

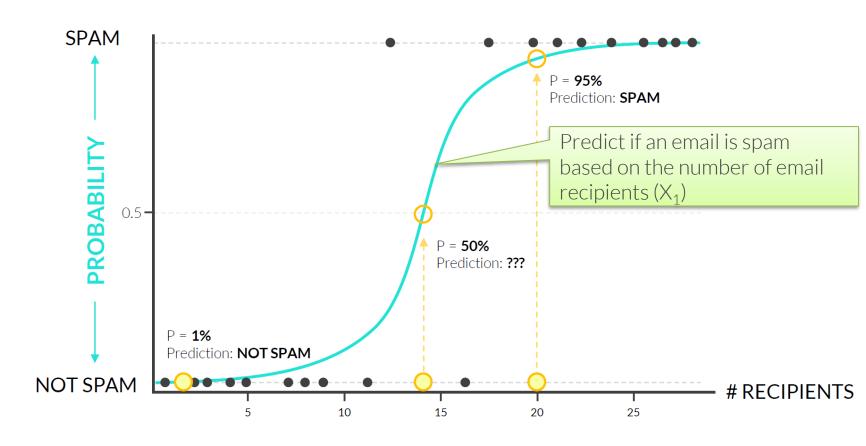
- Logistic Regression is a classification technique used to predict the probability of a binary (true/false) outcome
 - Although it has the word "regression" in its name, logistic regression is not used for predicting numeric variables
- Example use cases:
 - Classifying spam emails or fraudulent credit card transactions
 - Determining whether to serve a particular ad to a website visitor
- Logistic regression forms an S-shaped curve between 0 and 1 which represents the probability of a TRUE outcome for any given value of X
- The cost function is used to measure how accurately a model predicts outcomes, and is used to optimize the "shape" of the curve

Logistic Regression



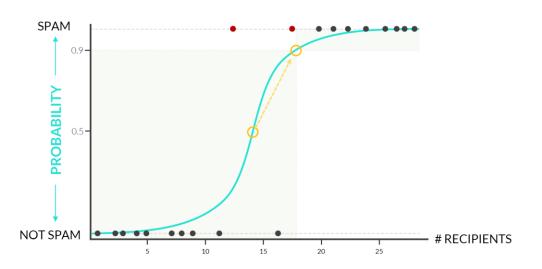
• Logistic regression plots the **best-fitting curve between 0 and 1**, which tells us the probability of Y being TRUE for any given value of X_1

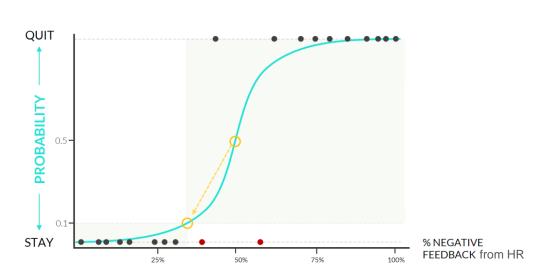
Logistic Regression - Example



- Using this model, we can classify unobserved values of X_1 (number of recipients) to predict the probability that Y is true or false (i.e., the probability that an email is spam)
- In practice a threshold of 0.5 is a common a decision point for logistic models (P > 0.5 means Y is predicted to be True)

Is 50% always the right decision point for logistic regression models?





 When the cost of a false positive (incorrectly predicting a TRUE outcome) is high we may increase the threshold (e.g., 90%), to avoid classifying legit emails as span

(Incorrectly mark few spam emails as "not spam" is not a big deal)

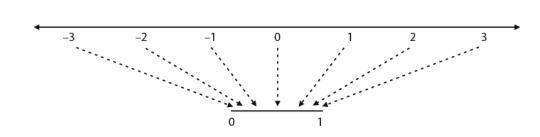
• When the risk of a false negative (incorrectly predicting an employee will stay) is high we may decrease the threshold (e.g., 10%), to correctly predict more cases where someone is likely to quit

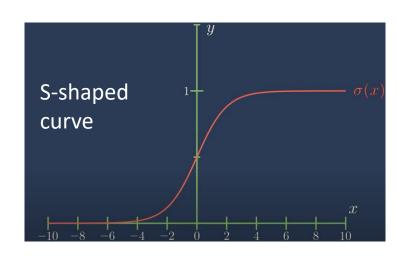
(It's easier to train and retain an employee than hire a new one, so the cost of a false negative -incorrectly predicting an employee will stay- is high)

sigmoid function

- The sigmoid function, also known as the logistic function, is a function that maps any real number into a range between 0 and 1
- The sigmoid function, denoted with the Greek letter sigma (σ), is defined as:

$$\sigma(x) = \frac{1}{1+e^{-x}}$$





Logistic Regression - Model Representation

- Given a training set, learn a function f so that f(x) is a "good" predictor for the corresponding value of y
 - Learn the weights (w) and bias (b) given inputs (x)

$$z = \left(\sum_{i=1}^n w_i x_i\right) + b$$
 Vector Notation $z = \mathbf{w} \cdot \mathbf{x} + b$ W and X are vectors

Furthermore, to get your prediction, you must apply the sigmoid function

$$f(x) = \hat{y} = \sigma(z) = \frac{1}{1+e^{-z}}$$

Learning a Logistic Regression Model

• Learn $w = [w_1, ..., w_m]$ and b by minimizing the following cost function:

$$J = -rac{1}{m} \sum_{i=1}^m [y^{(i)} \log(\hat{y}^{(i)}) + (1-y^{(i)}) \log(1-\hat{y}^{(i)})]$$

- $y^{(i)}$ is the actual label (0 or 1) for the ith training example.
- $\hat{y}^{(i)}$ is the predicted probability that the ith example belongs to class 1, given input $x^{(i)}$.
- The cost function (also known as a loss function) used is Binary cross entropy
 - o It measures the difference between the predicted probabilities $\hat{\boldsymbol{y}}$ and the actual binary labels \boldsymbol{y}
 - This cost function essentially penalizes the model for predicting probabilities far from the actual labels
 - If the actual label is 1, it penalizes the model more for predicting a probability close to 0 (as given by $\log(1-\hat{y}^{(i)})$ term), and vice versa

Gradient descent algorithm

Want to find w and b that minimize the cost function J

$$\underset{w,b}{\operatorname{minimize}} \boldsymbol{J}(\boldsymbol{w}, \boldsymbol{b})$$

- 1.Initialize the values of \mathbf{w} and \mathbf{b} to some arbitrary values (say 0, 0)
- 2. Calculate the predicted values of \mathbf{y} using the current values of \mathbf{w} and \mathbf{b}
- 3. Calculate the gradients of the cost function with respect to w and b
- 4. Update the values of w and b using the gradients and a learning rate

Learning Rate

$$\omega = \omega - \omega \frac{\partial}{\partial w} J(w,b)$$

Derivative of the Cost Function w.r.t w

 $\omega = b - \alpha \frac{\partial}{\partial b} J(w,b)$

5. Repeat steps 2-4 until convergence (i.e., until the cost function converges to a minimum)

Gradient descent algorithm

Gradient descent utilizes the partial derivative of the cost function with respect to \mathbf{w} and \mathbf{b} to update \mathbf{w} and \mathbf{b} parameters

Repeat until convergence {

$$w = w - \alpha \frac{1}{m} \sum_{i=1}^{m} (\hat{\mathbf{y}}^{(i)} - y^{(i)}) \cdot x^{(i)}$$
Learing rate α , controls how big a step we take when we update w and b

$$\frac{\partial J}{\partial w}$$

$$b = b - \alpha \frac{1}{m} \sum_{i=1}^{m} (\hat{\mathbf{y}}^{(i)} - \mathbf{y}^{(i)})$$

$$\frac{\partial J}{\partial b}$$

(simultaneously update w and b)

