


# Mahmoud Saeed Mansour

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## Education

### Pharos University

Bachelor of Science in Computer Science & Artificial Intelligence, GPA:3.74

2022 – 2026

Alexandria , Egypt

## Projects

### Tic Tac Toe game | Dart, Flutter

- Developed a Mobile application using Flutter framework, this app contain a two choice to select to play against the bot or against friend , this app also contain an algorithm for the bot and also have a message to print who win the game with a two choice to play again or exit the game .

### Face Mask Segmentation during COVID-19 | Python , Cnn , Tensorflow , Keras , CSS , HTML , Flask

- Developed a binary semantic segmentation model for face mask detection using ResNet50 and VGG16 as feature extractors. Implemented custom upsampling layers with ReLU and a sigmoid-activated output for accurate mask segmentation. Trained the model on COVID-era image data split into train/validation/test sets and saved it as model.h5. The model was deployed in a Flask web app with a custom HTML/CSS interface for real-time image upload and mask detection .

### Tic Tac Toe game | Python , PyQt5 library , OOP , Minimax Algorithm (AI)

- Developed a single-player Tic Tac Toe game in Python using PyQt5 with a sleek, interactive GUI. Integrated MiniMax algorithm for a smart AI opponent that makes optimal moves. Included symbol selection, dynamic board updates, and color-coded move indicators. Added visual enhancements such as a gradient title bar and message box alerts for game results .

### Real-time Sign Language Recognition | Python , OpenCV , MediaPipe , Flask , scikit-learn

- Built a real-time ASL recognition system using MediaPipe Hands and OpenCV for gesture detection and visualization. Extracted and normalized hand landmarks, saved to Pickle for efficient Random Forest training with 14-sign classification. Achieved high accuracy and deployed the model in a Flask Web app with live webcam feed and prediction overlays. Implemented custom finger-colored landmark drawing and bounding boxes for intuitive and user-friendly feedback .

### Real-time object detection | Python , Yolo , tkinter

- Developed a real-time object detection system for self-driving applications using YOLOv8 with both webcam and video support. Built a tkinter GUI and OpenCV interface for live detection with class display, FPS calculation, and annotated video streaming. Integrated a threaded video stream for efficient frame capture and playback from pre-recorded driving videos .

### Real-time lane detection | Python , kalman , tkinter , Hough transform , resnet50 , open-cv

- Developed a real-time lane detection system for self-driving applications using a different ways like segment with resnet50 for multiple lanes or with kalman filter and with Hough transform with both real-time and video support. Built a tkinter GUI and OpenCV interface for live detection with class display, FPS calculation, and annotated video streaming. Integrated a threaded video stream for efficient frame capture and playback from pre-recorded driving videos .

### Real-time Traffic light detection | Python , Yolo , pytorch , open-cv

- I used the YOLOv8 model to detect traffic lights in real-time or video input . I trained the YOLOv8 model on my custom dataset to detect traffic lights . The model is saved as ONNX format . The model processes each frame , classifies traffic lights as Green , Yellow , Red using a color map , and makes decision based on the detected signals . It then displays the results with bounding boxes and labels on the video feed .

### Real-time Traffic signs detection | Python , tensorflow , keras , open-cv , sklearn

- I built a cnn model to train it on the data to make a detect and classification for traffic sign , I have a 43 classes for sign so i used activation function called softmax on the output layer , I save model as h5 to use it in real-time or video input .

Technical Skills

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**Programming Languages:** Python, Java , Dart , C#  
**Software:** Dart , Flutter , PyQt5 , tinkerkad , Flask , Java-GUI  
**AI/ML& python-libraries:**CNN , tensorflow , pytorch , open-cv , sklearn , scipy , MediaPipe , scikit-learn , numpy , pandas , ultralytics(yolo)  
**Concepts:**Artificial Intelligence, Machine Learning, Neural Networks, DeepLearning , NLP , Data Science  
**Operating Systems::** Windows, Linux (Ubuntu)

Training

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<b>Amit</b> <i>Machine Learning &amp; AI Diploma</i>	January 2024 – August 2024 <i>Alexandria, Egypt</i>
<b>New Horizons</b> <i>Flutter Application Development</i>	September 2023 – January 2024 <i>Alexandria, Egypt</i>
<b>European Educational Group</b> <i>Deep Learning</i>	July 2024 – September 2024 <i>Alexandria, Egypt</i>

Languages

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**Arabic:** Mother Tongue  
**English:** Intermediate