

FND9

Source code of question 1:

```
#include <stdlib.h>
#include <stdio.h>
#include <string.h>

int main(int argc, char **argv)
{
    printf("\nargc = %d\targc address: %p\n", argc, &argc);
    int i;
    for(i=0; i < argc ;i++)
    {
        printf("argument %d: %s\t address: %p\n", i, argv[i], &argv[i]);
    }
    printf("Address of argv: %p\n", &argv);
    printf("Address of *argv: %p\n", &*argv);
    printf("Address of **argv: %p\n", &**argv);
    printf("\n");
    return EXIT_SUCCESS;
}
```

Output

```
[mmoustaf@gcl12m38 FND9]$ gcc -o fnd9 fnd9.c
[mmoustaf@gcl12m38 FND9]$ ./fnd9 Hello Professor

argc = 3          argc address: 0x7ffcffcf897c
argument 0: ./fnd9      address: 0x7ffcffcf8a78
argument 1: Hello      address: 0x7ffcffcf8a80
argument 2: Professor  address: 0x7ffcffcf8a88
Address of argv: 0x7ffcffcf8970
Address of *argv: 0x7ffcffcf8a78
Address of **argv: 0x7ffcffcf8a2b4
```

Question 2

The purpose of “\$@” is to evaluate to the current target

The purpose of “\$(FLAGS)” is to compile the files with special cases (flags)

New Makefile

```
1  GCC = gcc
2  CFLAGS = -g -Wall -Wshadow
3  OBJS = mystring.o main.o
4  HDRS = mystring.h
5  VAL = valgrind --tool=memcheck --leak-check=full
6  VAL += --verbose --log-file=
7
8  mystring: $(OBJS) $(HDRS)
9      $(GCC) $(CFLAGS) $(OBJS) -o $@
10
11 %o: %.c
12     $(GCC) $(CFLAGS) -c $.c
13
14 clean:|
15     rm -f mystring $(OBJS)
16
```

New Main

```
1 // main.c
2 #include "mystring.h"
3 #include <stdio.h>
4 #include <stdlib.h>
5 #include <string.h>
6 #define LINE_SIZE 1000 // a line has at most 999 characters
7 int my_strlen(const char * str);
8 int my_countchar(const char * str, char c);
9 void my_strupper(char * str);
10 char * my_strchr(const char * str, char ch);
11 int main(int argc, char *argv[]){
12     if (argc != 4) {
13         printf("usage: %s command input output\n", argv[0]);
14         return EXIT_FAILURE;
15     }
16
17     FILE *infptr = fopen(argv[2], "r");
18     if (infptr == NULL) {
19         printf("unable to open file %s!\n", argv[2]);
20         return EXIT_FAILURE;
21     }
22     FILE *outfptr = fopen(argv[3], "w");
23     if (outfptr == NULL) {
24         printf("unable to open file %s!\n", argv[3]);
25         fclose(infptr);
26         return EXIT_FAILURE;
27     }
28     int num_lines = 0;
29     char buffer[LINE_SIZE];
30
31     // count the number of lines in the file
32     while (fgets(buffer, LINE_SIZE, infptr) != NULL)
33         num_lines++;
34 }
```

```

34
35 // return to the beginning of the file
36 fseek(infptr, 0, SEEK_SET);
37
38 char **lines = malloc(sizeof(char *) * num_lines);
39 int i;
40 for (i = 0; i < num_lines; i++) {
41     if (feof(infptr)){
42         printf("not enough num_lines in file!\n");
43         fclose(infptr);
44         fclose(outfptr);
45         return EXIT_FAILURE;
46     }
47     lines[i] = malloc(sizeof(char) * LINE_SIZE);
48     fgets(lines[i], LINE_SIZE, infptr);
49 }
50 fclose(infptr);
51 int total_length = 0;
52 for (i = 0; i < num_lines; i++)
53     total_length += my_strlen(lines[i]);
54
55 // count the length of each line
56 if (strcmp(argv[1], "strlen") == 0) {
57     for (i = 0; i < num_lines; i++){
58         fprintf(outfptr, "length: %d\n",
59             my_strlen(lines[i]));
60     }
61 }
62 /* for each line, count the occurrence of the first
63    letter in the line */
64 if (strcmp(argv[1], "countchar") == 0) {

```

```

64     if (strcmp(argv[1], "countchar") == 0) {
65         for (i = 0; i < num_lines; i++){
66             fprintf(outfptr, "count(%c): %d\n", lines[i][0],
67                 my_countchar(lines[i], lines[i][0]));
68         }
69     }
70     if (strcmp(argv[1], "strupper") == 0) {
71         for (i = 0; i < num_lines; i++) {
72             my_strupper(lines[i]);
73             fprintf(outfptr, "%s", lines[i]);
74         }
75     }
76     for (i = 0; i < num_lines; i++)
77         free(lines[i]);
78     free(lines);
79     fclose(outfptr);
80     return EXIT_SUCCESS;
81 }
82

```

Make Output

```

[mmoustaf@gcl12m38 FND9]$ make
cc -g -Wall -Wshadow -c -o main.o main.c
gcc -g -Wall -Wshadow mystring.o main.o -o mystring
[mmoustaf@gcl12m38 FND9]$ █

```