

Assignment 1 (90 marks + 10 bonus marks)

Due Monday, Jan. 31, by 5pm.

- Assignments in MS Word format should be handed in via D2L.
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1. (20 marks: 10 marks for algorithm design and 10 marks for implementation)
 - (a) Design a recursive algorithm that determines if a string s is a palindrome, that is, it is equal to its reverse. Give the pseudo code description of your algorithm.
 - (b) Implement your recursive algorithm using Java. Your program takes any string as the input, outputs "yes" if the input string is palindrome, or "no" otherwise.
2. (total 35 marks, 5 marks per question) Analyze the running time of the following algorithms asymptotically.
 - (a) **Algorithm** *for-loop1*(n):
 $p = 1$
for $i = 1$ to $5n^2$ do
 $p = p \times i$
return p
 - (b) **Algorithm** *for-loop2*(n):
 $s = 0$
for $i = 1$ to n do
 for $j = i$ to n do
 $s = s + i$
return s
 - (c) **Algorithm** *WhileLoop1*(n):
 $x = 0$;
 $j = 2$;
while ($j \leq n$) {
 $x = x + 1$;
 $j = j \times 2$;
}

(d) **Algorithm** *WhileLoop2*(n):

```
 $x = 0;$   
 $j = n;$   
while ( $j \geq 1$ ) {  
     $x = x + 1;$   
     $j = 2j/3;$   
}
```

(e) **Algorithm** *WhileLoop3*(n):

```
 $x = 0;$   
 $j = 2;$   
while ( $j \leq n$ ) {  
     $x = x + 1;$   
     $j = j^3;$   
}
```

(f) **Algorithm** *WhileLoop3*(n):

```
 $x = 0;$   
 $j = n;$   
while ( $j \geq 2$ ) {  
     $x = x + 1;$   
     $j = \sqrt{j};$   
}
```

(g) **Algorithm** *WhileLoop4*(n):

```
 $x = 0$   
 $j = n$   
while ( $j \geq 1$ )  
    for  $i = j$  to  $n$  do  
         $x = x + 1$   
     $j = j - 1$   
return  $x$ 
```

3. (15 marks) Consider the following algorithm:

Algorithm *FactorSum*(A, n):

Input: Array A of n real numbers.

$S \leftarrow 0$

for $i \leftarrow 0$ to $n - 1$

 for $j \leftarrow i$ to $n - 1$

$P \leftarrow 1$

 for $k \leftarrow i$ to j

$P \leftarrow P \times A[k]$

$S \leftarrow S + P$

return S

- (a) Analyze the running time of this algorithm asymptotically.
- (b) Improve the running time of the algorithm in a way that reduce its asymptotic time complexity, and analyze the running time of your improved algorithm asymptotically.

4. **(20 marks + 10 bonus marks)** Given an array A of n elements that are integers from 0 to $n-1$, with any of these numbers appearing any number of times.

- (a) (10 marks) Design an algorithm that finds the repeating numbers in A . For example, let n be 7 and array A be 1, 2, 3, 1, 3, 6, 6, the answer should be 1, 3 and 6. Give the pseudo code description of your algorithm and analyze its time complexity.
- (b) (10 marks) Implement your algorithm using Java. Your program takes any sequence of numbers as the input, outputs the repeating number(s).
- (c) (bonus: 10 marks) Design an efficient algorithm for this task with time complexity $O(n)$ and space complexity $O(1)$.