

Project name: Library Store App			
Project description:	A Library Application for ordering (borrow or buy) books and other products such as magazines and e-books from the library app store.		
Project objectives:	Facilitate ordering books and other products published on library store website.		
Project is considered successful when:	1. The App has a high number of customers and visitors. 2. The app has a good rating and positive reviews. 3. The number of Library Store App customer grew by 10%. 4.Increasing sales by 30% this quarter		
Project participants:	Title:	Name:	
	Team leader	Mahmoud Abdel Qawi	
	Project teams	Mohamed Farag	
	UI&UX	Mohamed Ahmed Salah	
	Front End	Mohamed Farag	
	Front End	Islam Galal	
	Back End	Mohamed Ahmed Salah	
	Back End	Mohamed Said Gaber	
Available resources:	Budget:000\$ Testing environment: Dell G3,Redmi Note 9 Pro		
Milestones:	Status:	Due:	Deadline:
	1.Planing	02/11/2021	04/11/2021
	2.design layout and Preparation	05/11/2021	08/11/2021
	3.Content Creation	09/11/2021	11/11/2021
	4.Development	12/11/2021	22/12/2021
	<ul style="list-style-type: none">Coding of the application logicCreating databases and managing user queriesdesigning user interfaceshosting the website on serversmaintaining and updating		
	5.Testing and Quality Assurance	23/12/2021	02/01/2022
Potential risks:	1. The team may not meet deadlines due to adding unplanned in the specification features. 2. This is our first webinar, and the team lacks this expertise 3.Technical difficulties		