

1) The name should tell the intent

Why it exists, what it does, and how to use it

E.g. good names would be **employeePaymentInfo** Vs **ePay**

2) Avoid confusing names

Using names that already imply something

E.g. naming something **unix**, **testList** (even if it, not a list)

3) Choose clear names

Say what you mean and mean what you say

E.g. **deleteItems** over **bustThemDown**, **kill** over **whack**

4) Use good distinctions avoid using number ant end

Use distinctions that make sense and thus don't just use numbers

E.g. **list1**, **list2** instead - **productIds**, **productDetails** etc

E.g. using **productIds** and **productDetails** - means the same and distinction is harder between these two variables.

5) Use pronounceable names

Programming is a social activity

E.g. don't use the variable name as **dobyymm** for **DateOfBirthInYearsMonths**

6) Use searchable names

Don't name variable as **'e'**, **'z'**, **8**, etc use - **Event**, **Max_Students**, etc

7) Don't encode types in names

Remember containers of variables can change

E.g. **phoneString**, **paymentInt**, etc are bad names, payment can be made float in the future and thus the name also has to now change.

8) Avoid prefix to names

E.g. **m_description** -> **member_description** (easier to understand)

E.g. **IShapeFactory** to mean it is an interface, instead, use **ShapeFactory** and **ShapeFactoryImpl**

9) Class names - nouns

Function names - verbs

E.g. Class names - **student**, **car**, **employee**, etc

E.g. function names - **postPayment**, **deletePage**, etc

10) Use name consistently

Pick one concept and stick to it.

E.g. **controller** everywhere Vs **manager** and **controller** used interchangeably, **driver** and **controller** used in the same place.

11) Don't use the same name two mean two different things

E.g. **payInfo** to represent the amount to pay and **payInfo** to also represent who to pay and bank info, best **employeePaymentAmount**, and **employeeBankDetails**.

12) Use domain-specific names

13) Remember your code is going to be read by computer engineers, helps them give context quickly

E.g. **accountVisitor** (indicating visitor pattern), **jobQueue** - (indicating a queue),
nameBuilder (indicating a builder)

14) Avoid - too long names

E.g. **m_description** -> **member_description** (easier to understand)