Gaza University Faculty of Computer Science and **Information Technology** Computer Science Department First Semester 2021/2022



Lab

Course Name: Programing 2 Course Code: CSCI1326

Day: Sunday Date:21-11-2021 Time: 9-11

Instructor: Musbah J. Mousa

Student Name:	St.No
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Create a class called **Book** to represent a book. A Book should include four pieces of information as instance variables-a book name, an ISBN number, an author name and a publisher. Your class should have a constructor that initializes the four instance variables. Provide a mutator method and accessor method (getter and setter) for each instance variable. In addition, provide a method named **getBookInfo** that returns the description of the book as a String (the description should include all the information about the book). You should use this keyword in member methods and constructor.

Write a test application named BookTest to create a List of object for 3 elements for class Book to demonstrate the class Book's capabilities.

With Best Wishes,,

Musbah J. Mousa