PDF 7 5 min video				ECU1						ECU2		
Component State Machine												
	Dr	ive Link			GitHub Llr	ık						
				<u> </u>								
		https://github.com/MahmoudElSabrouty/Design_DCS/blob/main/Dynamic%_ 20Design/DCS%20ECU1%20Dynamic%20Design.pdf										
ECU 1 State Diagram	DCS ECU:											
E011 0 04-4 - E1		https://github.com/Mahr	moudFISabrouty/De	sign DCS/blob/	main/Dynamic%							
ECU 2 State Diagram	DCS ECU:	https://github.com/MahmoudElSabrouty/Design_DCS/blob/main/Dynamic% 20Design/DCS%20ECU2%20Dynamic%20Design.pdf										
Video Link	NA											
Video Link												
	ECU1							ECU2				
	Task Name	Peridicity (ms)	Mapped Functions	Expected worst case Execution Time (ms)	Startup Time	CPU Load	Task Name	Peridicity (ms)	Mapped Functions	Expected worst case Execution Time (ms)	Startup Time/	CPU Load
	Task_Init Task_5ms	INIT	DR_Stat_Init	0.001	Startup Time (ms)	0.296	Task_Init	INIT	LED_Ctrl_Init	0.002	Startup Time (ms)	0.246
			SPD_Stat_Init	0.002					BZR_Ctrl_Init	0.004	Gtartap IIIIG (IIIG)	
Dynamic Architecture CPU Load			SW_Stat_Init Data_Handler_Init	0.002 0.001			Task_5ms	5 10	BCMH_Update_SPD_State BCMH_Update_DR_State	tate 0.05		0.2
Calculation <u>(on hyperPeriod: 20ms)</u>		5	Data_Handler_Init DataHandler_SPD	0.001			Task_10ms	10	SW_StateHandler_StM		CPU load (%)	0.1
	Task_10ms	10	DataHandler DR	0.1	-	0.2	Task_20ms	20	BCMH_Update_SW_State	0.05	01 0 10dd (78)	0.05
	Task_20ms	20	DataHandler_SW	0.1	CPU Load (%)	0.1		-			1	79
	ISR	5	SPD_TickHandler	0.01		0.04						
						74						
Formula			CPU load = s	summation of(Task	's Frequency '	Task's wo	rst case exec	cution time)				
Bus Load Formula		Bus load = Used ca	pacity / Max capaci	ty								
	1 CAN frame contains approximately (Bits baud rate (kbps)	125 500	+									
Assumptions	bit Time (usec)	2										
	1 Frame Time (usec)	250										
Bus Load (Percentage / sec)	Msg Name	Msg Structure (Bits)	periodicity (msec)	periodicity (usec)	Msg Bus Load %							
	DR_Stat SPD_Stat	8			2.5							
	SPD_Stat SW_Stat	8										
	Total Bus		, 20	20000	8.75							