

Object and traffic sign detection using (YOLO)

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Abstract

Object detection is vital in computer vision, allowing systems to identify and locate multiple objects within images. For autonomous driving, accurate detection of traffic signs is essential to ensure adherence to road laws and enhance safety. YOLO's unique architecture divides an image into a grid, enabling the model to detect and classify multiple objects simultaneously with a high level of speed and accuracy. This documentation outlines YOLO's core principles, its grid-based detection mechanism, and how it facilitates efficient traffic sign detection, making it a valuable tool in real-time autonomous vehicle systems.

Introduction

Object detection is a technology used to identify and locate objects within an image, crucial for applications like autonomous vehicles. Detecting traffic signs specifically is essential for road safety, as it helps autonomous systems recognize and respond to important signals like stop signs and speed limits. YOLO (You Only Look Once) is a popular model for this task, known for its speed and accuracy, enabling real-time detection and classification.



Fig.1. Object Detection

Key Features of YOLO

- 1. **Speed**: YOLO is one of the fastest object detection models available, capable of processing images in real-time (frames per second), which is critical for time-sensitive tasks like autonomous driving.
- 2. **Accuracy**: YOLO balances speed with accuracy, achieving competitive results in object detection tasks while maintaining low latency.
- 3. **End-to-End Learning**: YOLO treats object detection as a single regression problem, directly predicting bounding boxes and class probabilities, which simplifies the overall process and reduces computational overhead.

Literature review:

Object detection has evolved significantly, from early methods like HOG and SIFT to deep learning-based models that achieve higher accuracy and speed. CNNs revolutionized object detection with frameworks like R-CNN and Faster R-CNN, which introduced region-based detection but still faced limitations in real-time applications.

YOLO (You Only Look Once), introduced by Joseph Redmon et al., shifted this paradigm by applying a single CNN to the entire image, dividing it into a grid and predicting bounding boxes and classes in one pass. This architecture enables real-time detection, making YOLO suitable for applications like autonomous driving.

In traffic sign detection, studies have shown YOLO's ability to recognize multiple signs efficiently, including stop signs and speed limits, crucial for autonomous systems. Compared with models like SSD, YOLO consistently demonstrates a balance of speed and accuracy, supporting its application in real-time, safety-critical environments like autonomous vehicles.

YOLO Versions and Their Improvements:

YOLOv1: The original version, focused on speed but had limitations in detecting smaller objects.

YOLOv2 and YOLOv3: These versions improved accuracy, added better bounding box prediction, and multi-scale detection, making them more suitable for detecting smaller objects such as traffic signs.

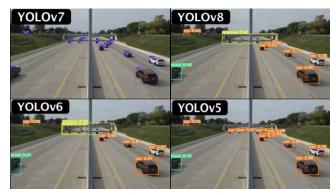


Fig.2. YOLO Versions

YOLOv4 and YOLOv5: Further enhanced the model's efficiency, introducing techniques like Cross-Stage Partial (CSP) networks, Mosaic data augmentation, and improved anchor boxes, yielding better accuracy for small objects.

YOLOv7 and YOLOv8: The latest versions emphasize lightweight architectures, faster inference, and improved accuracy, making them highly suitable for embedded systems in vehicles.

Object Detection overview

Object detection is a fundamental task in computer vision that involves identifying and locating objects within images or video frames. Unlike image classification, which assigns a single label to an entire image, object detection not only classifies objects but also determines their precise location by drawing bounding boxes around them. The process involves two key components:

- 1. **Classification**: Identifying the type of object present in the image, such as a car, pedestrian, or traffic sign.
- 2. **Localization**: Determining the position of the object in the image by predicting a bounding box with specific coordinates (x, y, width, height).

Types of object detection models

Object detection models have evolved from traditional methods based on handcrafted features to modern deep learning-based models. Below is an overview of both:

Traditional Methods:

- HOG (Histogram of Oriented Gradients): A method for feature extraction
 used in the detection of objects, particularly human faces and pedestrians. It
 involves computing the gradient of image intensity to detect object edges and
 patterns.
- **SIFT** (**Scale-Invariant Feature Transform**): SIFT identifies local features that are invariant to scale, rotation, and translation, making it robust for detecting objects under different viewpoints.
- **Sliding Window Approach**: This method involves sliding a fixed-size window over the image at different scales and positions, classifying each region of the window to detect objects. It is computationally expensive but was used in earlier detection models.

Deep Learning-Based Methods:

• **R-CNN** (**Regions with CNN Features**): R-CNN was one of the first deep learning-based object detection models. It works by generating region proposals from an image and using a CNN to classify these regions. However, it is slow because each region is processed separately.

- **Fast R-CNN**: An improvement over R-CNN, Fast R-CNN speeds up the process by performing a single CNN forward pass on the entire image and then classifying each region using region of interest (RoI) pooling.
- **Faster R-CNN**: Faster R-CNN builds on Fast R-CNN by introducing a Region Proposal Network (RPN) that generates region proposals, further improving speed and efficiency over previous models.

Working of YOLO in Traffic Sign Detection:

Grid-Based Detection: YOLO divides the image into an S×S grid, where each grid cell is responsible for detecting objects within its boundaries. Each cell predicts multiple bounding boxes and associated class probabilities.

Bounding Box Prediction: For each bounding box, YOLO provides the center coordinates, height, width, and confidence score.

Single Pass through the Network: Unlike traditional methods that apply the detection algorithm multiple times, YOLO processes the entire image in a single pass. This makes it fast enough for real-time applications.

Non-Maximum Suppression (NMS): YOLO uses NMS to remove duplicate or overlapping bounding boxes, ensuring that only the most confident predictions remain, which is particularly important when detecting similar-looking traffic signs in proximity.

YOLO Training Process for Traffic Sign Detection:

Dataset Preparation: Datasets like the German Traffic Sign Recognition Benchmark (GTSRB), LISA Traffic Sign Dataset, and others contain thousands of labeled images of traffic signs under various conditions.

Data Augmentation: Traffic sign detection benefits from augmentation techniques, such as rotation, scaling, and brightness adjustment, to mimic real-world driving conditions.

Model Training and Fine-Tuning: YOLO models can be fine-tuned with transfer learning on traffic sign datasets, allowing them to learn specific traffic sign shapes, colors, and symbols.

Evaluation Metrics: Precision, recall, and mean Average Precision (mAP) are used to evaluate the model's accuracy in detecting and correctly classifying traffic signs.

Challenges in Traffic Sign Detection Using YOLO:

Occlusions and Cluttered Environments: YOLO may struggle with detecting traffic signs that are partially obscured by other objects or vehicles.

Lighting and Weather Variations: Changes in lighting due to weather conditions or time of day can affect YOLO's detection accuracy. Training with diverse datasets helps address this issue.

Detection of Small Objects: Small signs at a distance can be challenging for YOLO models, though versions like YOLOv4 and beyond have improved multi-scale detection capabilities.

False Positives and Confusion: Misclassification or false positives can occur, especially in complex environments with many objects similar in shape or color to traffic signs.



Fig3. Stop sign detection.



Fig4. No parking sign detection.

Applications of YOLO-Based Traffic Sign Detection:

Autonomous Vehicles: YOLO's ability to detect signs quickly makes it suitable for autonomous vehicle systems, allowing vehicles to respond rapidly to traffic signs.

ADAS (Advanced Driver Assistance Systems): YOLO-based sign detection provides real-time information to drivers, alerting them to important road signs.

Traffic Monitoring and Smart City Initiatives: YOLO can be integrated into camerabased systems to monitor and analyze traffic flows and ensure compliance with road regulations.

Augmented Reality Navigation: Real-time traffic sign detection using YOLO can enhance AR-based navigation systems, providing drivers with visible sign overlays in real-time.

Future Directions and Improvements:

- Edge Computing Integration: Implementing YOLO on edge devices within vehicles can help process traffic sign detection locally, improving response times.
- Hybrid Detection Systems: Combining YOLO with other detection frameworks could improve accuracy, especially in challenging scenarios where signs may be obscured.
- Enhanced Data Augmentation: Advanced augmentation techniques, like GANs for synthetic image creation, could provide YOLO with more diverse training data for improved accuracy.

Conclusion:

YOLO has made significant strides in object detection, and its application to traffic sign detection has contributed immensely to autonomous driving and ADAS technologies. While challenges like occlusions and weather conditions remain, advancements in YOLO and complementary technologies hold promise for even more accurate, efficient, and reliable traffic sign detection systems in the future.