

Alexandria University
Faculty of Engineering
Electrical Engineering Department
3rd year communications
Microprocessor-software
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Task 2

Emu8086

Name: Mahmoud Fawzy Taha-Elaraby

Sec: 6

ID: 202

Part 1: Computing lcm and gcd:

```
include emu8086.inc
```

```
jmp start
```

```
msg1 db 'enter first number: $'
```

```
msg2 db 0dh,0ah , 'enter second number: $'
```

```
msg3 db 0dh,0ah , 'the first number factors are $'
```

```
msg4 db 0dh,0ah , 'the second number factors are $'
```

```
msg5 db 0dh,0ah , 'LCM: $'
```

```
msg6 db 0dh,0ah , 'GCD: $'
```

```
num1 dw ?
```

```
num2 dw ?
```

```
GCD DW ?
```

```
LCM DW ?
```

```
start:
```

```
; taking first number from user and store it in num1
```

```
mov dx, offset msg1
```

```
mov ah, 9
```

```
int 21h
```

```
call scan_num
```

```
mov num1, cx
```

```
; taking second number from user and store it in num2
```

```
mov dx, offset msg2
```

```
mov ah, 9
```

```
int 21h
```

```
call scan_num
```

```
mov num2, cx
```

```
FACTOR1:
```

```
; print factors 1:
```

```
mov dx, offset msg3
```

```
mov ah, 9
```

```
int 21h
```

```
MOV AX,num1
```

```
MOV CL,AL
```

```
MOV BL,02H ; THE FACTOR IS 2
```

STEP1:

DIV BL ; THE MAIN DIVIDED NUM IS IN AL & REMINDER IN AH

CMP AH,00H ; IS AH = 0 ? (THE FACTOR IS CORRECT ?)

JE PRINT1 ; IF YES : GO AND PRINT IT

INC BL

MOV AL,CL

MOV AH,00H

JMP STEP1

PRINT1:

MOV CL,AL

MOV AL,BL

CALL print_num

MOV AL,CL

CMP CL,01H ; IS THE NUMBER = 1 NOW

JNE STEP1 ; IF NO, GO AND CONTINUE. IF YES, THIS IS THE END

FACTOR2:

; print factors 2:

mov dx, offset msg4

mov ah, 9

int 21h

MOV AX,num2

MOV CL,AL

MOV BL,02H ; THE FACTOR IS 2

STEP2:

DIV BL ; THE MAIN DIVIDED NUM IS IN AL & REMINDER IN AH

CMP AH,00H ; IS AH = 0 ? (THE FACTOR IS CORRECT ?)

JE PRINT2 ; IF YES : GO AND PRINT IT

INC BL

MOV AL,CL

MOV AH,00H

JMP STEP2

PRINT2:

MOV CL,AL

MOV AL,BL

CALL print_num

MOV AL,CL

CMP CL,01H ; IS THE NUMBER = 1 NOW

JNE STEP2 ; IF NO, GO AND CONTINUE. IF YES, THIS IS THE END

; GENERATING LCM & GCD

MOV AX,NUM1

MOV BX,NUM2

WHILE:

MOV DX,0

MOV CX,BX

DIV BX

MOV BX,DX

MOV AX,CX

CMP BX,0

JNE WHILE

MOV GCD,AX

MOV CX,AX

MOV AX,NUM1

MOV BX,NUM2

MUL BX

DIV CX

MOV LCM,AX

REST:

; print LCM

mov dx, offset msg5

mov ah, 9

int 21h

mov ax, LCM

call print_num

; print GCD:

mov dx, offset msg6

mov ah, 9

int 21h

mov ax, GCD

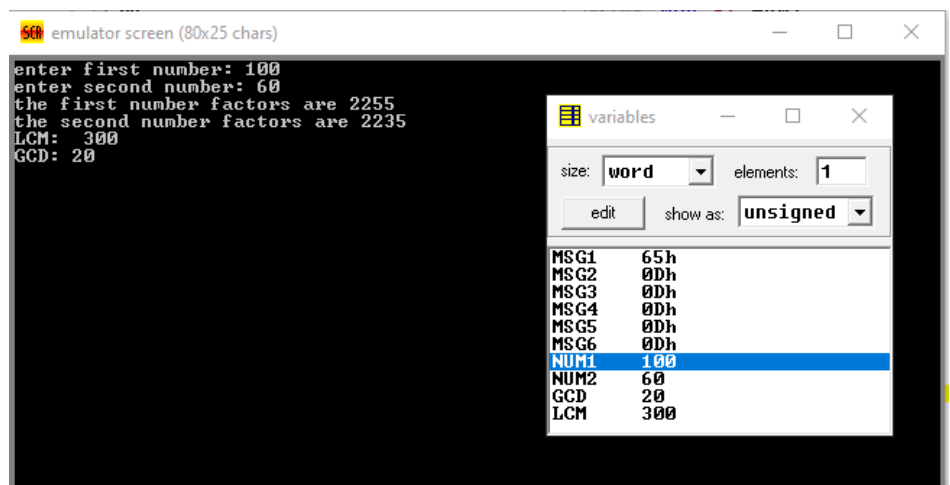
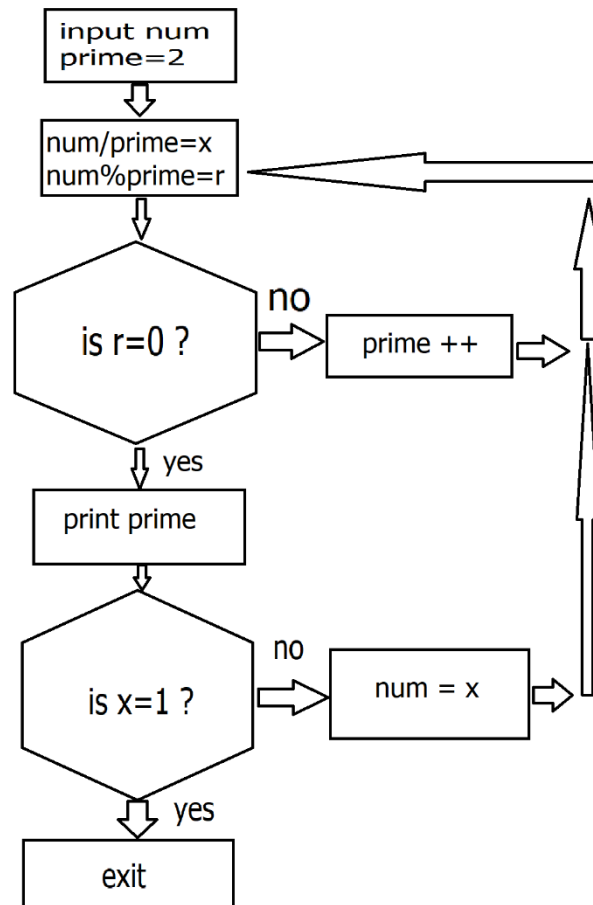
call print_num

HLT ; halt!

DEFINE_SCAN_NUM

DEFINE_PRINT_NUM

DEFINE_PRINT_NUM_UN



Part 2: Sorting

```
include emu8086.inc
jmp start
msg1 db 'ENTER NUMBER OF ELEMENTS: $'
msg2 db 0dh,0ah , 'ENTER NUMBER: $'
msg3 db 0dh,0ah , 'NUMBER OF EVEN NUMS: $'
msg4 db 0dh,0ah , 'EVEN NUMS ARE: $'
msg5 db 0dh,0ah , 'NUMBER OF ODD NUMS: $'
msg6 db 0dh,0ah , 'ODD NUMS ARE: $'
ELE dw ?
num dw ?
EE dw 00H
EO dw ?
EVN DW 8000H
ODD DW 9000H

EVEN: ;if num is even store it in 8000h and after
MOV BX,EVN
MOV AX,NUM
MOV [BX],AX
INC BX
MOV EVN,BX
INC DH ; TO KNOW HOW MANY EVEN NUMBERS
PUSH DX
MOV DL,00H
MOV EE,DX
POP DX
JMP CONT

ODDD: ;if num is odd store it in 9000h and after
MOV BX,ODD
MOV AX,NUM
MOV [BX],AX
INC BX
MOV ODD,BX
JMP CONT

start:
; taking the total number of elements
mov dx, offset msg1
mov ah, 9
int 21h

call scan_num
mov ELE, cx

MOV BX,0001H
```

```
MOV DH,00H
MOV CH,00H
```

LOOP1: ;separating odd and even

```
PUSH DX
MOV DH,00H
mov dx, offset msg2
mov ah, 9
int 21h
call scan_num
mov NUM, CX
POP DX
PUSH BX
```

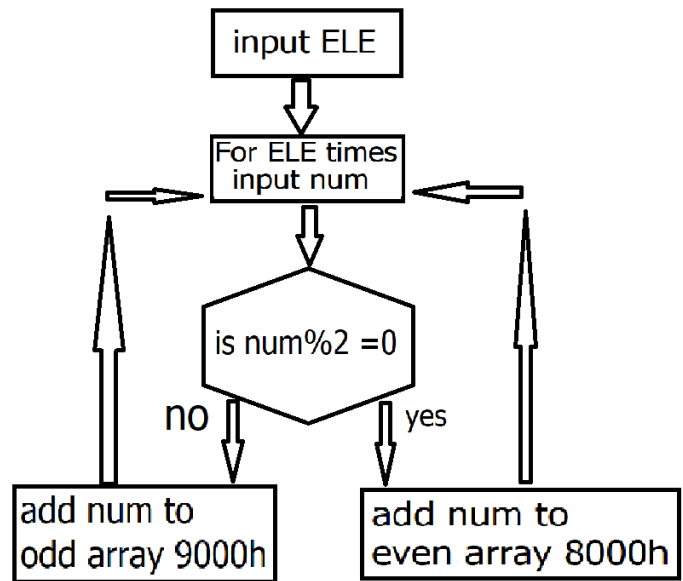
```
MOV AX,NUM
MOV AH,00H
MOV BL,02H
DIV BL
CMP AH,00H ; IS REMINDER =0 (EVEN)
JE EVEN ;if num is even store it in 8000h and after
JNE ODDD ;if num is odd store it in 9000h and after
```

```
CONT:
POP BX
CMP BX,ELE
JE SORT
INC BX
JMP LOOP1
```

```
SORT:
MOV AX,ELE
MOV BX,EE
SUB AL,BH
MOV AH,00H
MOV EO,AX
MOV BL,BH
MOV BH,00H
MOV EE,BX
```

```
PE: ;to print even
mov dx, offset msg3
mov ah, 9
int 21h
MOV AX,EE
call print_num
```

```
mov dx, offset msg4
mov ah, 9
```



```
int 21h
MOV BX,8000H
```

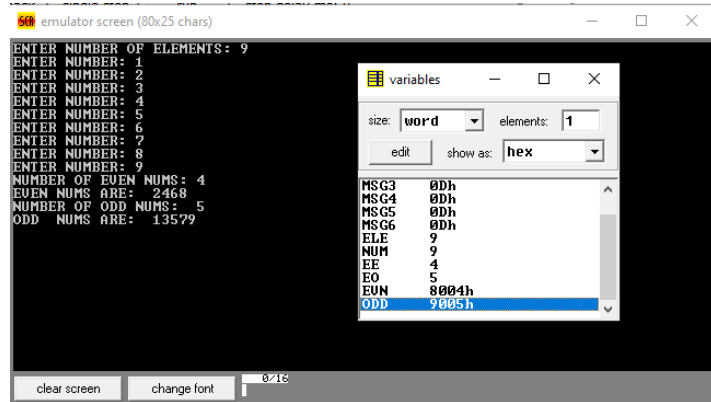
```
PRINT1:
MOV AH,00H
MOV AL,[BX]
CMP AL,00H
JE PO
call print_num
INC BX
JMP PRINT1
```

```
PO: ;to print odd
mov dx, offset msg5
mov ah, 9
int 21h
MOV AX,E0
call print_num
```

```
mov dx, offset msg6
mov ah, 9
int 21h
MOV BX,9000H
```

```
PRINT2:
MOV AH,00H
MOV AL,[BX]
CMP AL,00H
JE END
call print_num
INC BX
JMP PRINT2
```

```
END:
HLT ; halt!
DEFINE_SCAN_NUM
DEFINE_PRINT_NUM
DEFINE_PRINT_NUM_UN
```



Random Access Memory			
0100:8000	update	table	list
0100:8000:	02	002	☺
0100:8001:	04	004	♥
0100:8002:	06	006	♣
0100:8003:	08	008	BACK
0100:8004:	00	000	NULL
0100:8005:	00	000	NULL
0100:8006:	00	000	NULL

Random Access Memory			
0100:9000	update	table	list
0100:9000:	01	001	☺
0100:9001:	03	003	♥
0100:9002:	05	005	♣
0100:9003:	07	007	BEEP
0100:9004:	09	009	TAB
0100:9005:	00	000	NULL