

3rd Year – 2nd Semester

Database Design for a Library Management System

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ABSTRACT

Library management system is a system aims for developing a system to preserve the daily work of libraries using computers. This system maintains the information about the books available in the library, their authors, library customers and library staff. Maintenance of this information manually is a complex task. The online library management is designed to automate and computerize the operations performed over the information about the members, book issues and returns and all other operations. The workload of management is reduced as most of the manual work done is reduced. Computerized library has many features like facility of user and admin login. Admin login has more features in monitoring and managing the system.

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CHAPTER I: INTRODUCTION

A library management system is a collection of organized information or resources that is made accessible for borrowing or buying. These resources are supposed to be available in digital format or physical format (when the system is applied). The system will allow the users to store the book details. This system is supposed to be used by librarian to manage the library through a computerized system where he can add, sell, or delete books by using oracle. In non-computerized systems, sometimes there are loss of books, that won't happen in computerized systems.

1.1. Objectives:

The project aims and objectives are online book issue, Facility to download required book, admin login page where admin can add books, customer login page where student can find books, but the main aim is to develop a new automated system that will allow the librarians to maintain their daily work. It also keeps track of books' information such as cost, status or number of total books available

1.2 Literature Review :

1- LIBRARY MANAGEMENT SYSTEM USING PHP & MYSQL/MS ACCESS

Database management systems have become vital for organizations to manage large databases and to perform transactions upon such large data. These database applications not only store data, but also manage them, synchronize them, and help in information retrieval without errors. They reduce manual efforts and enhance the quality of information retrieval services. Due to this reason, they are widely used in almost all sectors. Libraries are popular places where there are numerous books to keep track of. Not only books but the librarian is also required to keep track of users, books that were taken, due dates, etc. Making manual entries and keeping track of due dates is not easy when the user's size is more. Thus, this work implements a library management system database application that helps the librarian manage all tasks in an efficient and user-friendly manner.

- **ER diagram for the Library Management System**

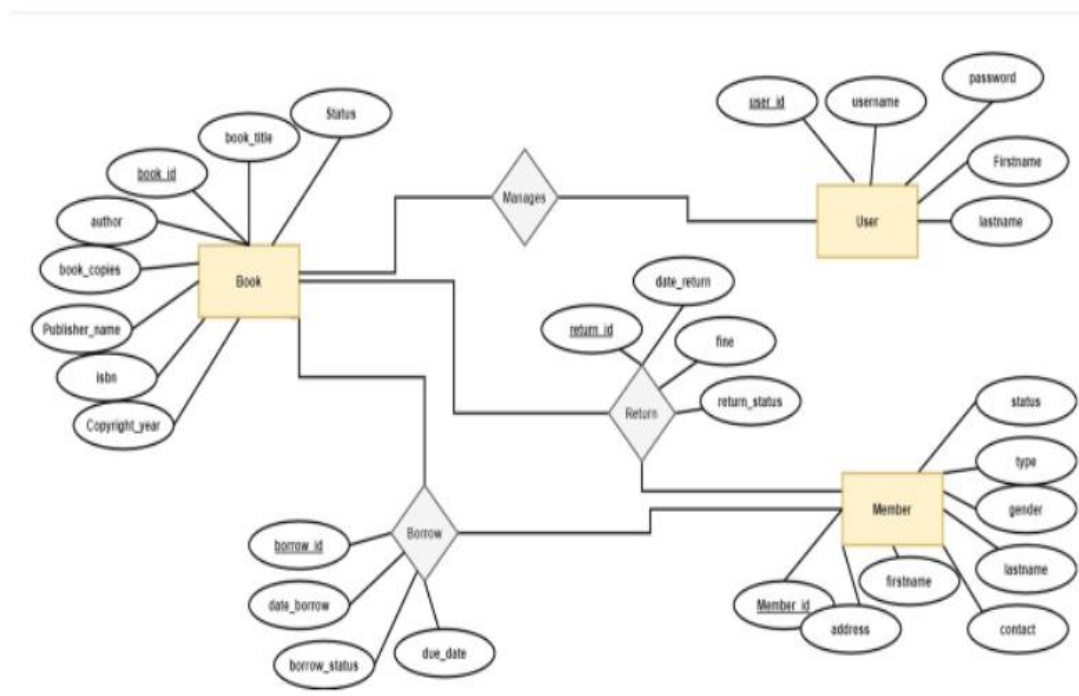


Fig (1): ER diagram for the Library Management System

- Activity diagram

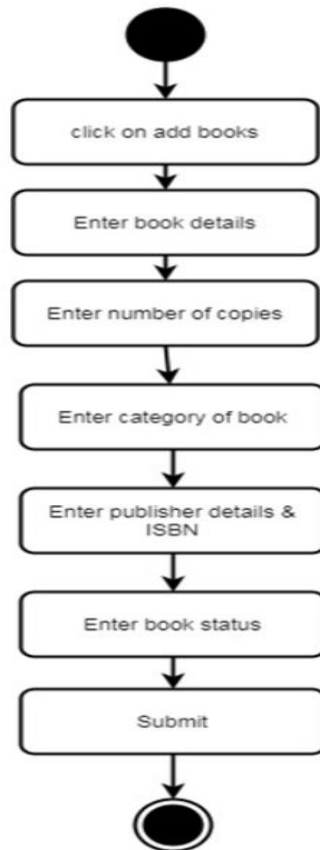


Fig (2): Activity Diagram

- PROTOTYPE

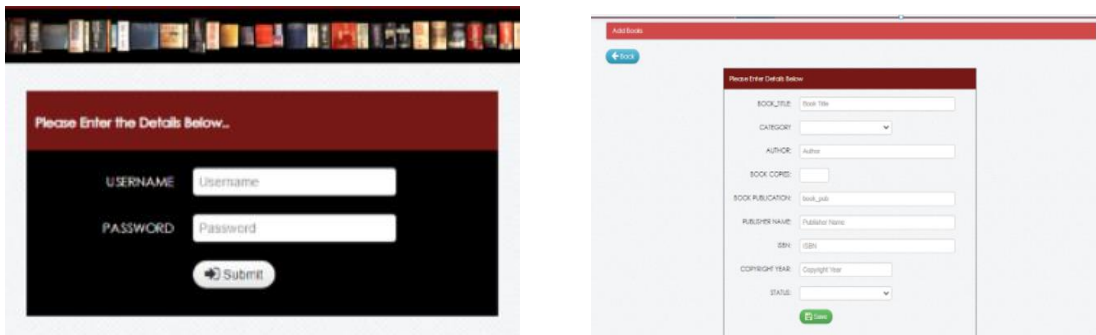


Fig (3): Prototype

2- Library Management System

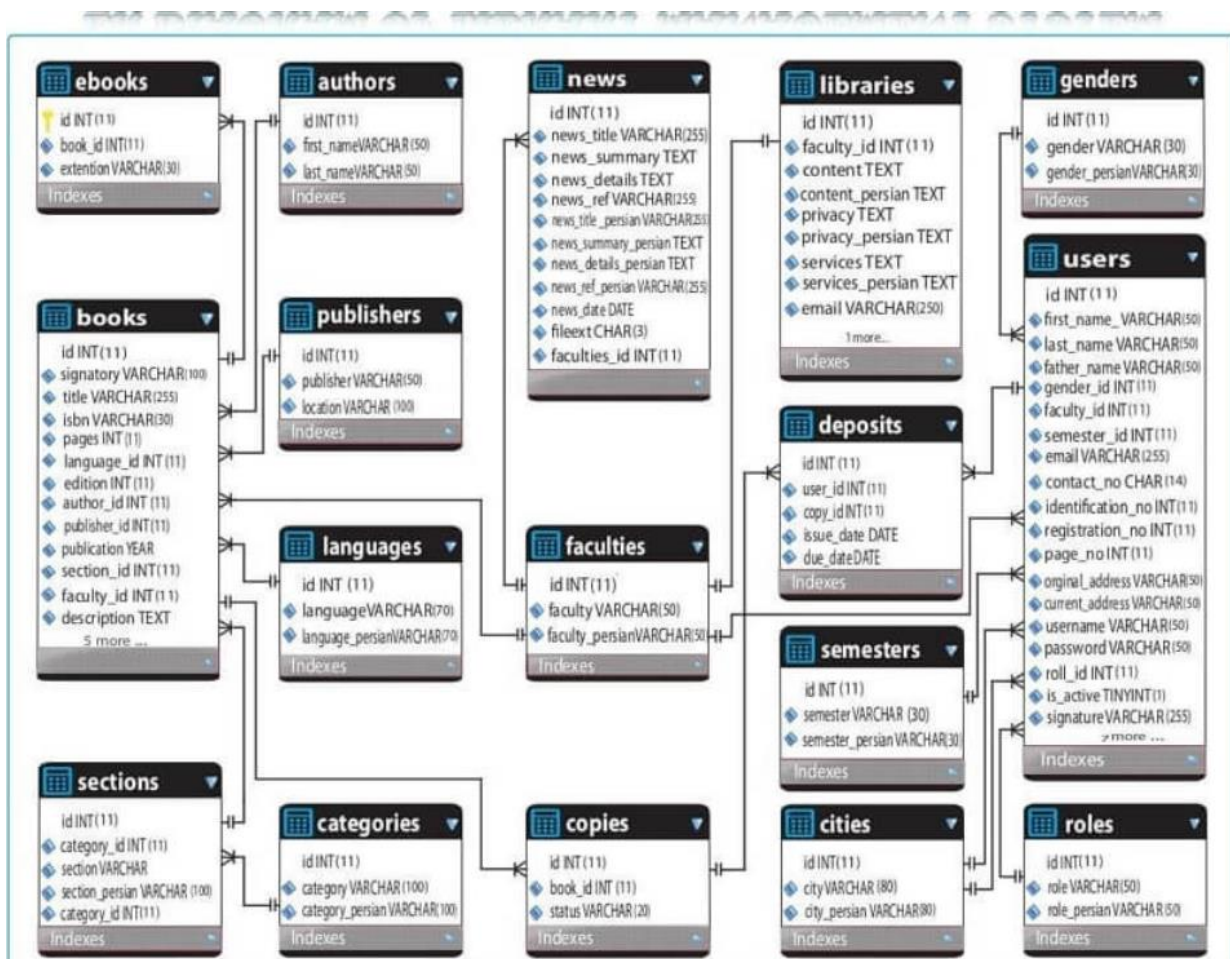
The library management system is an extensive database; the entity-relationship diagram helps show the relations between different entities and attributes. This helps in streamlining the things that are required for a particular Library management system.

To better understand an ER diagram, we will discuss a few examples and how they are used for the library management system.

As it can be observed in this example, the entities are present with their attributes. At the same time, the direct relations between the attributes are also shown, such as several CDs and books are present, so to differentiate, they have specific ISBNs and ISSNs. One key element to understand here is that proper symbols are used to understand an entity diagram.

- **ER DIAGRAM**

Fig (4): ER diagram of Library Management System example



Relationship Cardinality

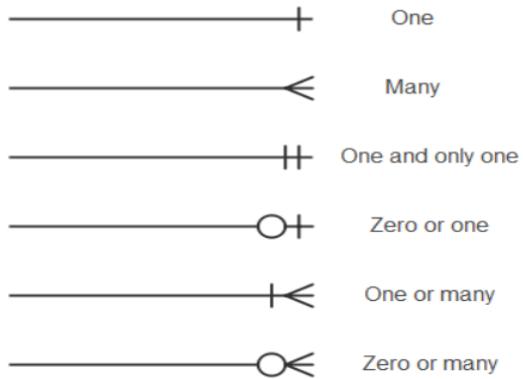


Fig (5): Relationship cardinality

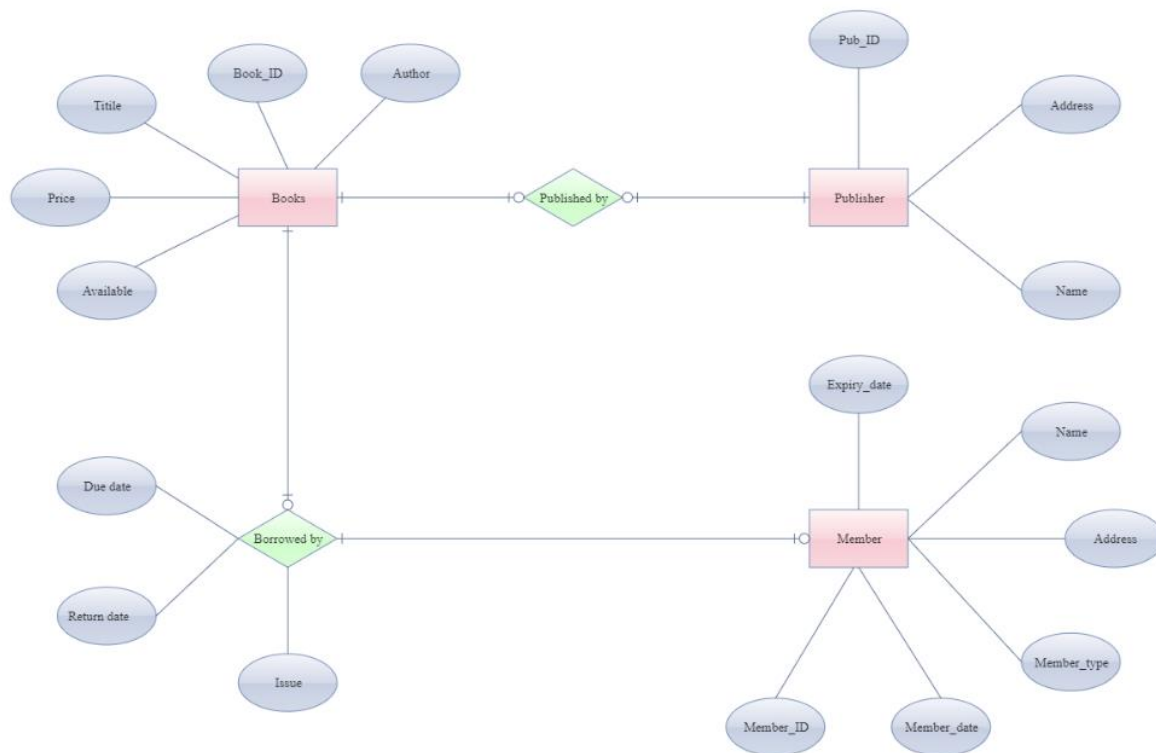


Fig (6): ERD shows the relationship cardinality

1.4. Contribution

The design process consists of the following steps:

- Determining the goal of the database
- Finding and organizing the information required
- Dividing the information into tables
- Turning information items into columns
- Specifying the primary keys
- Setting up the table relationships (ERD, ERRD, Schema diagram)
- Implementing the code using Oracle and Python
- Analyzing the design for errors

1.5 Outline

Chapter 2 of this report includes the details about materials and methods including software and hardware requirements. In chapter 3 design and implementation is discussed. Chapter 4 includes results and discussion and chapter 5 concludes the report.

CHAPTER 2: Materials and Methods

2.1 RDBMS

A relational database management system (RDBMS) is a collection of programs and capabilities that enable IT teams and others to create, update, administer and otherwise interact with a relational database. RDBMS store data in the form of tables, with most commercial relational database management systems using Structured Query Language (SQL) to access the database. RDBMS is a program that allows you to create, update, and administer a relational database. The RDBMS is the most popular database system among organizations across the world. It provides a dependable method of storing and retrieving large amounts of data while offering a combination of system performance and ease of implementation. An RDBMS is a type of database management system (DBMS) that stores data in a row-based table structure which connects related data elements. An RDBMS includes functions that maintain the security, accuracy, integrity and consistency of the data. This is different than the file storage used in a DBMS. The most common means of data access for the RDBMS is SQL.

Uses of RDBMS:

Relational database management systems are frequently used in disciplines such as manufacturing, human resources and banking. The system is also useful for airlines that need to store ticket service and passenger documentation information as well as universities maintaining student databases.

Some examples of specific systems that use RDBMS include IBM, Oracle, MySQL, Microsoft SQLServer and PostgreSQL.

2.2 MySQL

Structured Query Language is abbreviated as SQL which is a programming language used to communicate with data stored in a relational database management system. SQL syntax is similar to the English language, which makes it relatively easy to write, read, and interpret. Many RDBMSs use SQL to access the data in tables.

MySQL is the most popular open-source SQL database. It is typically used for web application development, and often accessed using PHP. MySQL is the most popular open-source SQL database. It is typically used for web application development, and often accessed using PHP. The main advantages of MySQL are that it is easy to use, inexpensive, reliable. Some of the disadvantages are that it has been known to suffer from poor performance when scaling, open source development has lagged since Oracle has taken control of MySQL, and it does not include some advanced features that developers may be used to. MySQL has stand-alone clients that allow users to interact directly with a MySQL database using SQL, but more often, MySQL is used with other programs to implement applications that need relational database capability.

2.3 Oracle

Oracle Database (Oracle DB) is a relational database management system from Oracle Corporation. Oracle Database is a multi-model database management system produced and marketed by Oracle Corporation and it is a collection of data treated as a unit. The system is built around a relational database framework in which data objects may be directly accessed by users through structured query language. Oracle is a fully scalable relational database architecture and is often used by global enterprises which manage and process data across wide and local area networks. The Oracle database has its own network component to allow communications across networks.

Fig (7): Oracle DB



Oracle Database is the first database designed for enterprise grid computing, the most flexible and cost-effective way to manage information and applications. Enterprise grid computing creates large pools of industry-standard, modular storage and servers. With this architecture, each new system can be rapidly provisioned from the pool of components. There is no need for peak workloads, because capacity can be easily added or reallocated from the resource pools as needed.

It is a database commonly used for running online transaction processing, data warehousing and mixed database workloads. Oracle Database is available by several service providers on-prem, on-cloud, or as hybrid cloud installation. It may be run on third party servers as well as on Oracle hardware.

CHAPTER 3: Design and Implementation

3.1 ERD and EERD:

ERD

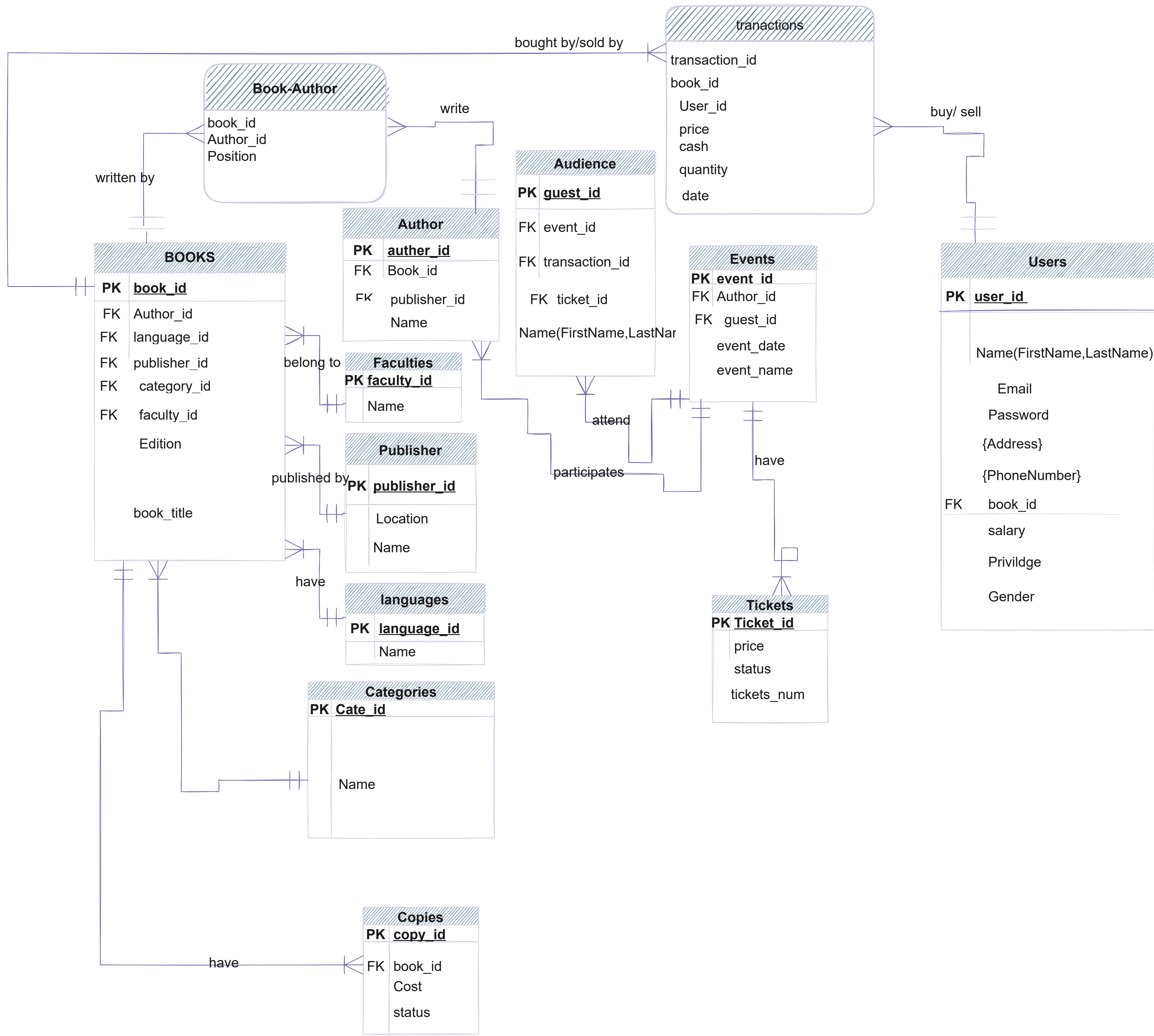
Entity relationship diagram is used in modern database software engineering to illustrate logical structure of database. It is a relational schema database modelling method used to model a system and approach and this approach commonly used in database design.

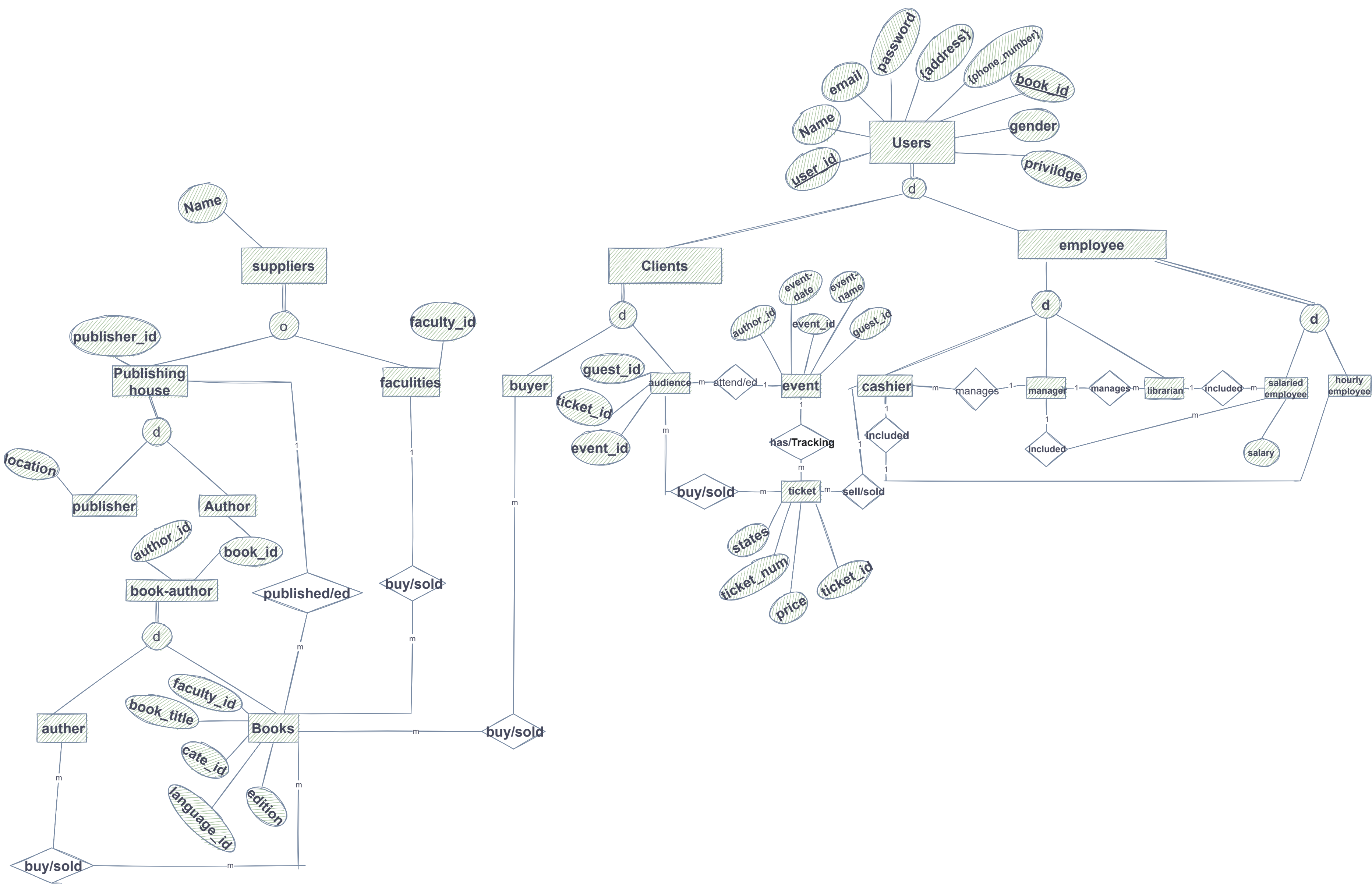
Uses of entity relationship diagrams:

Database design - Database troubleshooting - Business information systems - Business process re-engineering – Education – Research

EERD

An Enhanced entity–relationship diagram is a type of flowchart that illustrates how “entities” such as people, objects or concepts relate to each other within a system. ER-diagram depicts the various relationships among entities, considering each object as entity. Entity is represented as rectangle shape and relationship represented as diamond shape. ER Diagrams are most often used to design or debug relational databases in the fields of software engineering, business information systems, education and research.





3.2 Schema Diagram:

A schema is the structure behind data organization. It is a visual representation of how different table relationships enable the schema's underlying mission business rules for which the database is created. Database schema defines its entities and the relationship among them. It contains a descriptive detail of the database, which can be depicted by means of schema diagram. It gives us an overall description of the database. A database schema defines how the data is organized using the schema diagram.

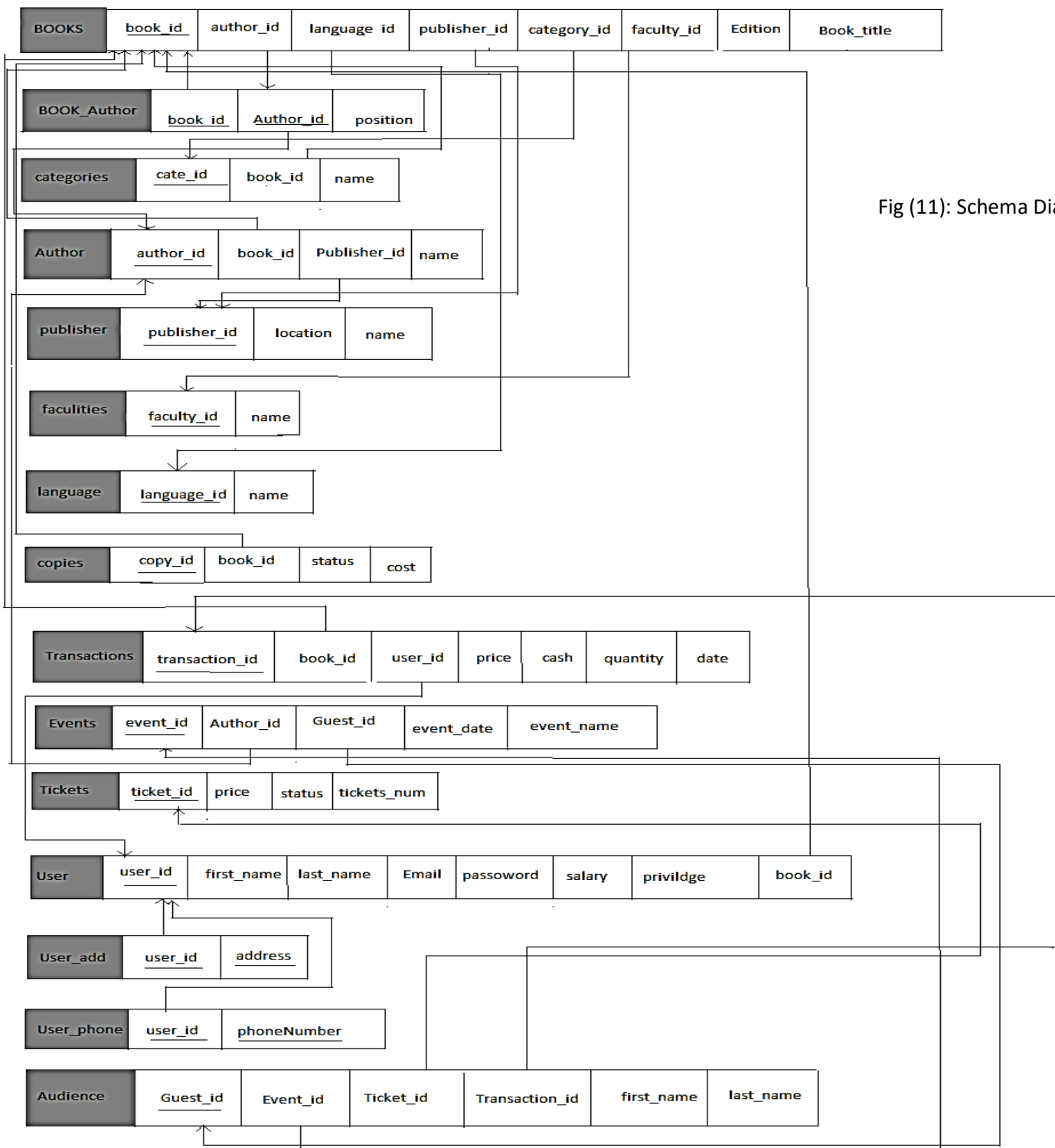
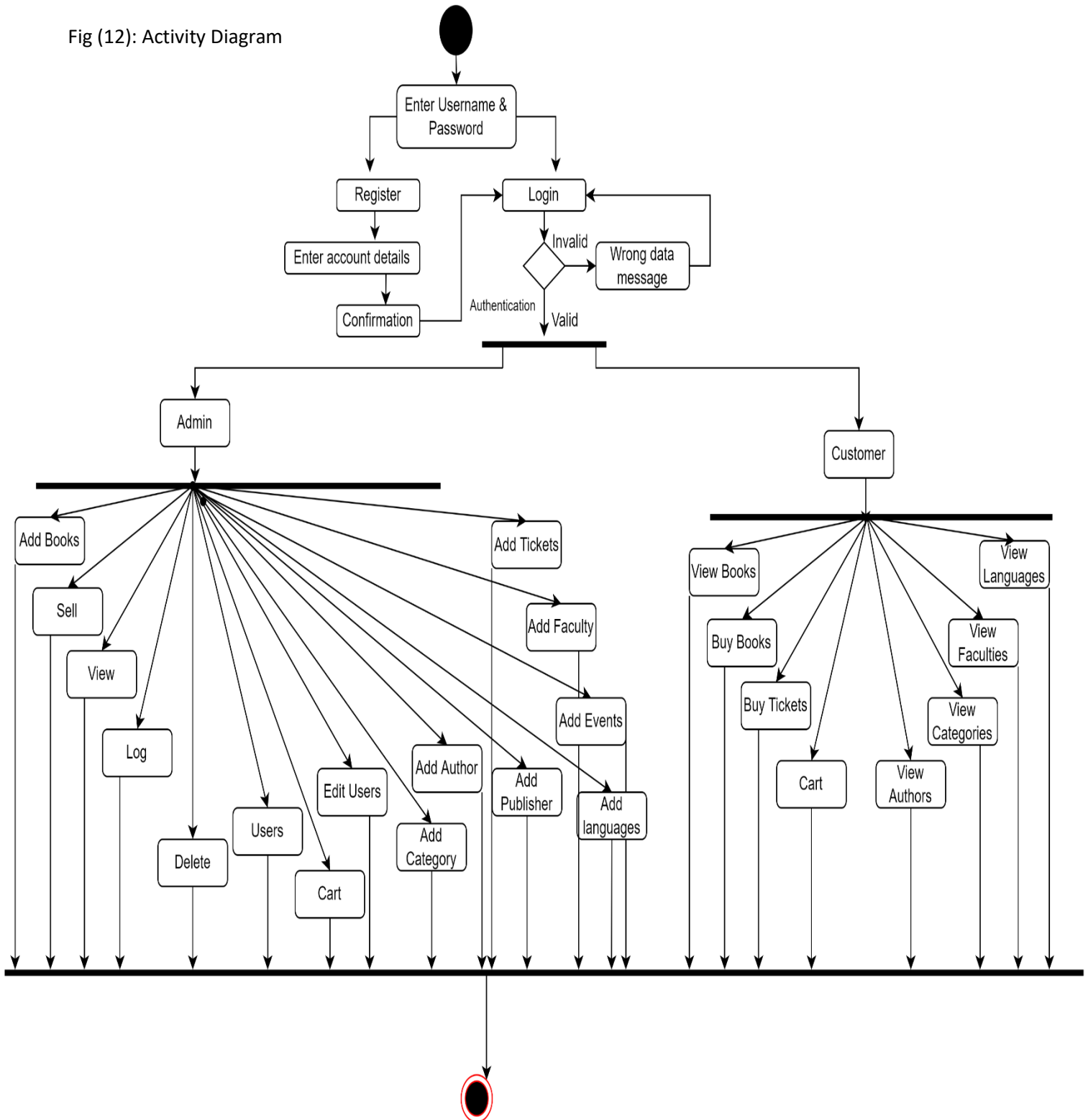


Fig (11): Schema Diagram

3.3: Activity Diagram

Activity diagrams are used to illustrate the flow of control in a system and refer to the steps involved in the execution of a use case. An activity diagram focuses on condition of flow and the sequence in which it happens. We describe or depict what causes a particular event using an activity diagram. An activity diagram is a behavioral diagram. It depicts the behavior of a system. An activity diagram portrays the control flow from a start point to a finish point showing the various decision paths that exist while the activity is being executed.

Fig (12): Activity Diagram



3.3 Implementation

All code files are uploaded to this GitHub repository:

<https://github.com/MahmoudKamal01/Database-Design-for-a-Library-Management-System>

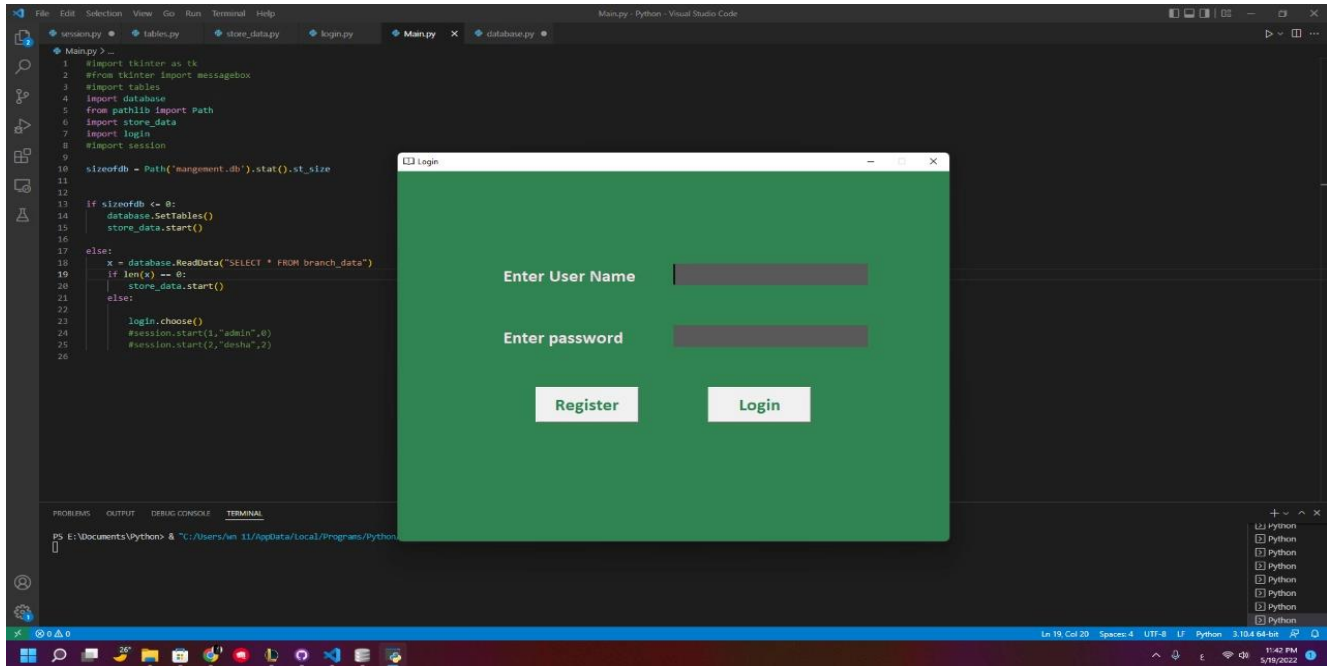


Fig (13): Login page

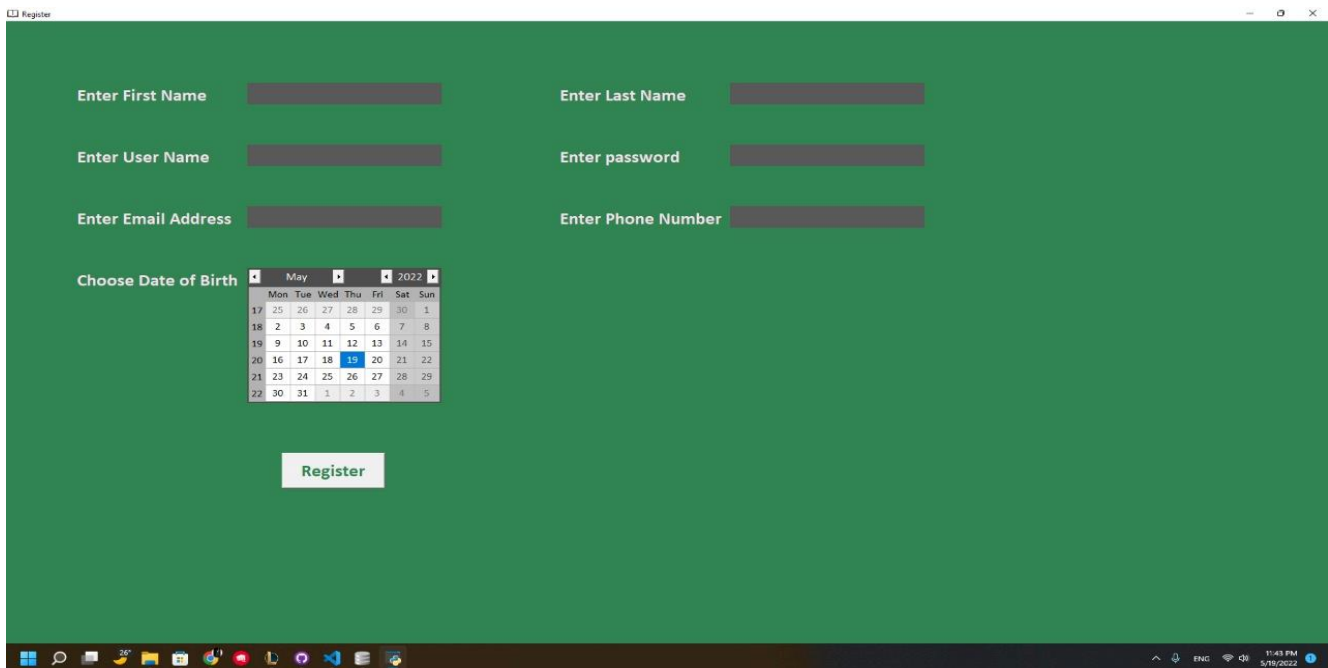


Fig (14): Register page

CHAPTER 4: Results and Discussion

In this chapter results of the project are discussed.

4.1 White Box Testing

White Box Testing is software testing technique in which internal structure, design and coding of software are tested to verify flow of input-output and to improve design, usability and security. It is also called Clear box testing, Open box testing, Transparent box testing, Code-based testing and Glass box testing. In white box testing, code is visible to testers. We can see through box concept so its called white box.

The main goal of white box testing is to verify a working flow for an application. It involves testing a series of predefined inputs against expected outputs. When a specific input does not result in the expected output, then you have encountered a bug.

4.2 Test Cases

Log in test:

Test case number	1
Input	Correct Username and Correct Password
Action	Press Log In Button
Expected Output	System should open main window for logged account
Actual Output	System opens main window
Decision	Normal, Successful Output

Test case number	2
Input	Correct Username and wrong Password
Action	Press Log in Button
Expected Output	System should display an error message
Actual Output	Wrong password
Decision	Normal, Successful Output

Register Test:

Test case number	3
Input	Admin username
Action	Press Register Button
Expected Output	System shows an error message
Actual Output	Can't use "admin" as username
Decision	Normal, Successful Output

Test case number	4
Input	Unique username and password
Action	Press register Button
Expected Output	System goes to log in form
Actual Output	Successful
Decision	Normal, Successful Output

Book Issue test:

Test case number	5
Input	Filling fields with proper data about book
Action	Press add book button
Expected Output	Book added successfully
Actual Output	Book is now available
Decision	Normal, Successful Output

Test case number	6
Input	User enters the book name
Action	Press Delete Button
Expected Output	Book Removed successfully
Actual Output	Book is not available anymore
Decision	Normal, Successful Output

4.3 Results

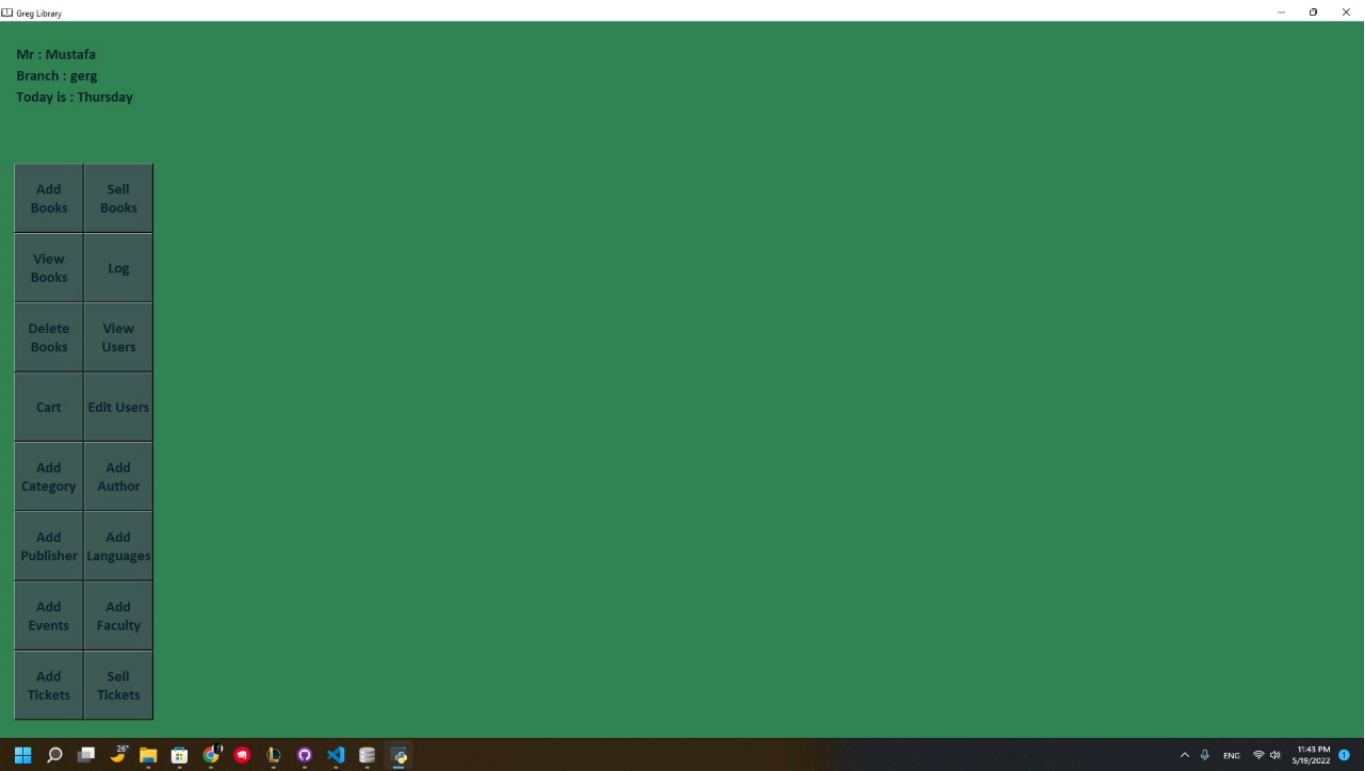


Fig (15): Admin page


```

File Edit Selection View Go Run Terminal Help
database.py - Python - Visual Studio Code

database.py > ReadData
1 import sqlite3
2 from pathlib import Path
3
4 db = sqlite3.connect('management.db') #database connection
5
6 def SetTables():
7     db.execute("CREATE TABLE branch_data(branch_name TEXT,phone TEXT,address TEXT)")
8     db.execute("CREATE TABLE users(User_id INTEGER,First_name TEXT,last_name TEXT,Date_Of_Birth TEXT,user_name TEXT,user_pass TEXT,priv INTEGER,phone_number TEXT,email TEXT,address TEXT,salary INTEGER,PRIMARY KEY(User_id))")
9     db.execute("CREATE TABLE books(book_id INTEGER ,book_title TEXT,author_id INTEGER,language_id INTEGER,faculty_id INTEGER,category_id INTEGER, publisher_id INTEGER,book_price INTEGER,book_edition INTEGER,book_copies INTEGER,PRIMARY KEY(book_id))")
10    db.execute("CREATE TABLE author(author_id INTEGER ,author_name TEXT,PRIMARY KEY(author_id))")
11    db.execute("CREATE TABLE audience(customer_id INTEGER,transaction_id INTEGER ,event_id INTEGER,ticket_id INTEGER,ticket_num INTEGER,PRIMARY KEY(customer_id),FOREIGN KEY(event_id) REFERENCES events(event_id),FOREIGN KEY(ticket_id) REFERENCES tickets(ticket_id))")
12    db.execute("CREATE TABLE events(event_id INTEGER ,event_name TEXT,author_id INTEGER,event_date TEXT,PRIMARY KEY(event_id),FOREIGN KEY(author_id) REFERENCES author(author_id))")
13    db.execute("CREATE TABLE transactions(transaction_id INTEGER,user_id INTEGER,book_id INTEGER,price INTEGER,quantity INTEGER,cash INTEGER,date TEXT,PRIMARY KEY(transaction_id),FOREIGN KEY(user_id) REFERENCES users(User_id),FOREIGN KEY(book_id) REFERENCES books(book_id))")
14    db.execute("CREATE TABLE faculties(faculty_id INTEGER,faculty_name TEXT,PRIMARY KEY(faculty_id))")
15    db.execute("CREATE TABLE publisher(publisher_id INTEGER,location TEXT,publisher_name TEXT,PRIMARY KEY(publisher_id))")
16    db.execute("CREATE TABLE languages(languages_id INTEGER,languages_name TEXT,PRIMARY KEY(languages_id))")
17    db.execute("CREATE TABLE tickets(tickets_id INTEGER,ticket_name TEXT,status TEXT,price INTEGER,quantity INTEGER,event_id INTEGER,PRIMARY KEY(tickets_id),FOREIGN KEY(event_id) REFERENCES events(event_id))")
18    db.execute("CREATE TABLE categories(categories_id INTEGER,name TEXT,PRIMARY KEY(categories_id))")
19    db.execute("CREATE TABLE copies(copies_id INTEGER,book_id INTEGER,PRIMARY KEY(copies_id))")
20    db.execute("INSERT INTO users(User_id,First_name,last_name,Date_Of_Birth,user_name,user_pass,priv,phone_number,email,address,salary)VALUES(1,'Mustafa','Muhammed','23/7/2000','admin','admin',0,0155444247,'test@test.com','cairo',5000)")
21    db.commit()
22
23
24 def WriteData(order, data):
25     db.execute(order, data)
26     db.commit()
27
28 def DeleteData(order, data):
29     db.execute(order, data)
30     db.commit()
31
32
33
34 def ReadData(order):
35     cr = db.cursor()
36     getData = cr.execute(order) #No definition found
37     data = getData.fetchall()
38     return data
39
40
41 def ReadLine(order,value):
42     cr = db.cursor()
43     getData = cr.execute(order,value)
44     data = getData.fetchone()
45     return data

```

Fig (16): database.py file

```

File Edit Selection View Go Run Terminal Help
login.py - Python - Visual Studio Code

login.py > login
22     messagebox.showerror("Error","Wrong Password")
23
24 else:
25     messagebox.showerror("Error","User not found")
26     name.set("")
27     password.set("")
28
29
30
31 def register(fname,lname,dob,uname,password,phone,email,addr,rootreg,regchecker):
32     fname = fname.get()
33     lname = lname.get()
34     dob = dob.selection_get()
35     phone = phone.get()
36     email = email.get()
37     addr = addr.get()
38     x = uname.get().strip().lower()
39     y = password.get()
40     if x == "" or y == "":
41         messagebox.showerror("Error","Please Fill the Form!")
42     elif x == "admin" or x == "administrator":
43         messagebox.showerror("Error","Unallowed Username")
44         uname.set("")
45         password.set("")
46     else:
47         data = database.ReadData("SELECT * from users")
48         check = True
49         priv = 2
50         salary = 0
51         for row in data:
52             if row[4] == x :
53                 uname.set("")
54                 password.set("")
55                 messagebox.showerror("Error","Already Registered")
56                 check = False
57         if check == True:
58             User_id = len(data)+1
59             order = "Insert into users(User_id,First_name,last_name,Date_Of_Birth,user_name,user_pass,priv,phone_number,email,address,salary )VALUES(?, ?, ?, ?, ?, ?, ?, ?, ?, ?)"
60             d = (User_id,fname,lname,dob,x,y,priv,phone,email,addr,salary)
61             database.WriteData(order,d)
62             messagebox.showinfo("Successfully Registered", "You can log in now!")
63             rootreg.destroy()
64             choose()
65
66
67
68 def reg(r):
69     r.destroy()
70     rootreg = Tk()

```

Fig (17): login.py file


```

1 #import tkinter as tk
2 #from tkinter import messagebox
3 #import tables
4 #import database
5 from pathlib import Path
6 import store_data
7 import login
8 #import session
9
10 sizeofdb = Path('mangement.db').stat().st_size
11
12
13 if sizeofdb <= 0:
14     database.SetTables()
15     store_data.start()
16 else:
17     x = database.ReadData("SELECT * FROM branch_data")
18     if len(x) == 0:
19         store_data.start()
20     else:
21         login.choose()
22         #session.start(1,"admin",0)
23         #session.start(2,"desha",2)
24
25
26

```

Fig (18): Main.py file

```

1214 showFrame = tk.Frame(root, width=1000, height=550, bg="#318352")
1215 showFrame.place(x=300, y=200)
1216 if priv == 2:
1217     tk.Button(showFrame, text="Buy\Books", command=lambda: sell_items(showFrame, root), width=8, height=3, fg="#0F242E", bg="#3F5955",
1218             font=('calibri', 16, 'bold')).grid(column=1, row=0)
1219     tk.Button(showFrame, text="View\Books", command=lambda: view_items(showFrame, root), width=8, height=3, fg="#0F242E", bg="#3F5955",
1220             font=('calibri', 16, 'bold')).grid(column=0, row=0)
1221     tk.Button(showFrame, text="Cart", command=lambda: viewCart(showFrame, root.id), width=8, height=3, fg="#0F242E", bg="#3F5955",
1222             font=('calibri', 16, 'bold')).grid(column=1, row=1)
1223     tk.Button(showFrame, text="Buy\Tickets", command=lambda: sellTickets(showFrame, root.id), width=8, height=3, fg="#0F242E", bg="#3F5955",
1224             font=('calibri', 16, 'bold')).grid(column=0, row=1)
1225     tk.Button(showFrame, text="View\Authors", command=lambda: viewAuth(showFrame, root), width=8, height=3, fg="#0F242E", bg="#3F5955",
1226             font=('calibri', 16, 'bold')).grid(column=0, row=2)
1227     tk.Button(showFrame, text="View\Categories", command=lambda: viewCate(showFrame, root), width=8, height=3, fg="#0F242E", bg="#3F5955",
1228             font=('calibri', 16, 'bold')).grid(column=1, row=2)
1229     tk.Button(showFrame, text="View\Facilities", command=lambda: viewFacU(showFrame, root), width=8, height=3, fg="#0F242E", bg="#3F5955",
1230             font=('calibri', 16, 'bold')).grid(column=0, row=3)
1231     tk.Button(showFrame, text="View\Languages", command=lambda: viewLang(showFrame, root), width=8, height=3, fg="#0F242E", bg="#3F5955",
1232             font=('calibri', 16, 'bold')).grid(column=1, row=3)
1233 else if priv ==1:
1234     tk.Button(showFrame, text="Add\Books", command=lambda: additen(showFrame, root), width=8, height=3, fg="#0F242E", bg="#3F5955",
1235             font=('calibri', 16, 'bold')).grid(column=0, row=0)
1236     tk.Button(showFrame, text="sell\Books", command=lambda: sell_items(showFrame, root), width=8, height=3, fg="#0F242E", bg="#3F5955",
1237             font=('calibri', 16, 'bold')).grid(column=1, row=0)
1238     tk.Button(showFrame, text="View\Books", command=lambda: view_items(showFrame, root), width=8, height=3, fg="#0F242E", bg="#3F5955",
1239             font=('calibri', 16, 'bold')).grid(column=0, row=1)
1240     tk.Button(showFrame, text="View\Users", command=lambda: users(showFrame, root.data), width=8, height=3, fg="#0F242E", bg="#3F5955",
1241             font=('calibri', 16, 'bold')).grid(column=1, row=1)
1242     tk.Button(showFrame, text="Cart", command=lambda: viewCart(showFrame, root.id), width=8, height=3, fg="#0F242E", bg="#3F5955",
1243             font=('calibri', 16, 'bold')).grid(column=0, row=2)
1244     tk.Button(showFrame, text="Add\Categories", command=lambda: addCategory(showFrame, root), width=8, height=3, fg="#0F242E", bg="#3F5955",
1245             font=('calibri', 16, 'bold')).grid(column=1, row=2)
1246     tk.Button(showFrame, text="Add\Author", command=lambda: addAuthor(showFrame, root), width=8, height=3, fg="#0F242E", bg="#3F5955",
1247             font=('calibri', 16, 'bold')).grid(column=0, row=3)
1248     tk.Button(showFrame, text="Add\Publisher", command=lambda: addPublisher(showFrame, root), width=8, height=3, fg="#0F242E", bg="#3F5955",
1249             font=('calibri', 16, 'bold')).grid(column=1, row=3)
1250     tk.Button(showFrame, text="Add\Languages", command=lambda: addLanguage(showFrame, root), width=8, height=3, fg="#0F242E", bg="#3F5955",
1251             font=('calibri', 16, 'bold')).grid(column=0, row=4)
1252     tk.Button(showFrame, text="Add\Invents", command=lambda: addinvent(showFrame, root), width=8, height=3, fg="#0F242E", bg="#3F5955",
1253             font=('calibri', 16, 'bold')).grid(column=1, row=4)
1254     tk.Button(showFrame, text="Add\InFaculty", command=lambda: addfaculty(showFrame, root), width=8, height=3, fg="#0F242E", bg="#3F5955",
1255             font=('calibri', 16, 'bold')).grid(column=0, row=5)
1256     tk.Button(showFrame, text="Add\InTickets", command=lambda: addTickets(showFrame, root), width=8, height=3, fg="#0F242E", bg="#3F5955",
1257             font=('calibri', 16, 'bold')).grid(column=1, row=5)
1258     tk.Button(showFrame, text="sell\InTickets", command=lambda: sellTickets(showFrame, root.id), width=8, height=3, fg="#0F242E", bg="#3F5955",
1259             font=('calibri', 16, 'bold')).grid(column=0, row=6)
1260
1261

```

Fig (19): session.py file

```

File Edit Selection View Go Run Terminal Help
store_data.py - Python - Visual Studio Code

store_data.py > ...
6
7 def Omername(name, phone, address, root):
8     x = name.get() # get() to get variable value [mustafa]
9     n = x.strip().capitalize()
10    y = phone.get().strip()
11    z = address.get()
12    data = (n, y, z)
13    if n == "" or y == "" or z == "":
14        messagebox.showerror("Error", "All Fields Are Required")
15    else:
16        order = "Insert into branch_data(branch_name,phone,address) values(?,?,?)"
17        database.WriteData(order,data)
18        messagebox.showinfo("Success", "Admin username is admin\nAdmin password is admin")
19        root.destroy()
20        login.choose()
21
22 def start():
23     root = tk.Tk()
24     root.title("Library Data")
25     root.geometry("800x600")
26     window_height = 600
27     window_width = 800
28     root.iconbitmap("icon.ico")
29     screen_width = root.winfo_screenwidth()
30     screen_height = root.winfo_screenheight()
31
32     x_coordinate = int((screen_width/2) - (window_width/2))
33     y_coordinate = int((screen_height/2) - (window_height/2))
34
35     root.geometry("{}x{}".format(window_width, window_height, x_coordinate, y_coordinate))
36     root.resizable(False, False)
37     root.configure(bg="#318352")
38     rootframe=tk.Frame(root,width= 600 , height = 500 ,bg="#318352")
39     rootframe.place(relx=0.5 , rely=0.5 , anchor = tk.CENTER)
40     tk.Label(rootframe, text="Please enter Library Data",bg="#318352", fg="#F5DEB3",
41             font=('calibri', 20, 'bold')).place(x=100, y=20)
42     tk.Label(rootframe, text="Enter Library Name",bg="#318352", fg="#F5DEB3",
43             font=('calibri', 20, 'bold')).place(x=50, y=100)
44     name = tk.StringVar()
45     tk.Entry(rootframe, textvariable=name, width=20,borderwidth=0,highlightthickness=0,bg="#595959", fg="#F5DEB3",
46             font=('calibri', 20, 'italic')).place(x=300, y=100)
47
48     tk.Label(rootframe, text="Enter Phone",bg="#318352", fg="#F5DEB3",
49             font=('calibri', 20, 'bold')).place(x=50, y=150)
50     phone = tk.StringVar()
51     tk.Entry(rootframe, textvariable=phone, width=20,borderwidth=0,highlightthickness=0,bg="#595959", fg="#F5DEB3",
52             font=('calibri', 20, 'italic')).place(x=300, y=150)
53
54     tk.Label(rootframe, text="Enter Address",bg="#318352", fg="#F5DEB3",

```

Fig (20): store_data.py file

```

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tables.py - Python - Visual Studio Code

tables.py > Table
1 import tkinter as tk
2 class Table:
3     def __init__(self, root, total_rows, total_columns, lst, authors, languages, categories, publishers, faculties):
4         ids = ("ID", "Book Name", "Author Name", "Language", "Faculty", "Category", "Publisher", "Price", "Edition", "Copies")
5         for j in range(total_columns):
6             if j == 0:
7                 self.e = tk.Entry(root, width=5,bg="#3F5955", fg="#0F242E",borderwidth=1,
8                                 font=('calibri', 16, 'bold'))
9                 self.e.grid(row=0, column=j)
10                self.e.insert(tk.END, ids[j])
11            elif j == 1:
12                self.e = tk.Entry(root, width=30,bg="#3F5955", fg="#0F242E",borderwidth=1,
13                                font=('calibri', 16, 'bold'))
14                self.e.grid(row=0, column=j)
15                self.e.insert(tk.END, ids[j])
16            elif j==2:
17                self.e = tk.Entry(root, width=15,bg="#3F5955", fg="#0F242E",borderwidth=1,
18                                font=('calibri', 16, 'bold'))
19                self.e.grid(row=0, column=j)
20                self.e.insert(tk.END, ids[j])
21            else:
22                self.e = tk.Entry(root, width=10,bg="#3F5955", fg="#0F242E",borderwidth=1,
23                                font=('calibri', 16, 'bold'))
24                self.e.grid(row=0, column=j)
25                self.e.insert(tk.END, ids[j])
26
27        for i in range(total_rows):
28            for j in range(total_columns):
29                if j == 0:
30                    self.e = tk.Entry(root, width=5,bg="#3F5955", fg="#0F242E",borderwidth=1,
31                                    font=('calibri', 16, ''))
32                    self.e.grid(row=i+1, column=j)
33                    self.e.insert(tk.END, lst[i][j])
34                elif j == 1:
35                    self.e = tk.Entry(root, width=30,bg="#3F5955", fg="#0F242E",borderwidth=1,
36                                    font=('calibri', 16, ''))
37                    self.e.grid(row=i+1, column=j)
38                    self.e.insert(tk.END, lst[i][j])
39                elif j == 2:
40                    x="NULL"
41                    for k in authors:
42                        if k[0] ==lst[i][2]:
43                            x=k[1]
44                    self.e = tk.Entry(root, width=15, bg="#3F5955", fg="#0F242E",borderwidth=1,font=('calibri', 16, ''))
45                    self.e.grid(row=i+1, column=2)
46                    self.e.insert(tk.END, x)

```

Fig (21): tables.py file

CHAPTER 5: Summary and Future Work

5.1: Summary

After we have completed the project we are sure the problems in the existing system would be overcome. The “LIBRARY MANAGEMENT SYSTEM” process allows the user to store the book details and the person's details. This software allow storing the details of all the data related to library. The implementation of the system will reduce the data entry time and provide readily calculated reports.

5.2: Future Work

Our project can be improved by many strategies. Take your library everywhere you go and get real-time updates of circulation on iPhone, iPad and Android devices. Users can conveniently access the library collections from an application or a website so they can buy the book they need online. Librarian can schedule programs using events calendar and share with members. Another strategy that free e-books can be available for reading on library website or application.

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