

Programming Assignment #1

Command Parser

February 19, 2017

1 Objective

- To develop a program that reads user commands from the command prompt and react upon these commands.

2 Submission Instruction

- You are expected to submit using the online submission system using the upload file(s) link.
- Instructions on how to test your program against the check tool hosted on a local server will be provided shortly.
- Note that the server is **locally hosted and can only be accessed when one is connected to the Facult of Engineering, Cairo University Local Area Network.**

**The submitted code file should be named A1.cpp
if your file has a different name, it will not be considered
in the evaluation**

Submission Deadline is March 2 @ 10PM [Firm deadline].

- Missing the deadline == No Marks for this assignment (No late submission)
- Submit even if your code is partially working
- Copying other people code even from previous years is forbidden and is checked by an automated system. Confirmed cases take a grade of -10 (minus 10) irrespective of who is the original code owner.
- Thinking with others is allowed and encouraged. Copying is what is not allowed.

3 Detailed Operation

- In all the following, a1.exe is assumed to be the name of your executable file

- Typically in the command prompt we write
a1.exe command [optional parameter(s)]
- Your task is to **identify** the command and its parameters if applicable then **return** the correct output or the proper error message.
- A List of the commands and their expected output is shown below.

3.1 print command

- This command should print all the passed arguments separated by single spaces (independent of number of spaces/tabs between them).
- **Command Line:** a1.exe print third year students are honest and clever
Expected output: third year students are honest and clever

3.2 reverse command

- This command should print the provided arguments in a reverse order separated by single spaces
- **Command Line:** a1.exe reverse Cats love rabbits but rabbits hate cats
Expected output: cats hate rabbits but rabbits love cats

3.3 upper command

- This command should print all the provided arguments with all characters lowercase
- **Command Line:** a1.exe upper cairo university
Expected output: CAIRO UNIVERSITY

3.4 shuffleWord command

- This command should shuffle the characters of a provided word by swapping every pair of characters
- **Command Line:** a1.exe shuffle structure
Expected output: tsurtercue

3.5 shuffleStatement

- This command should shuffle the words of the provided statements
- **Command Line:** a1.exe shuffleStatement Egypt has goodies
Expected output: has Egypt goodies

3.6 Delete

- This command should delete one of the provided arguments and print the remaining arguments. The argument to be deleted is identified by the first parameter given after delete
- **Command Line:** a1.exe delete 3 12 5 good 3 nice
Expected output: 12 5 3 nice
- Note that 3 represent an index for the third element in the list and the list starts at 12.
- Note also the list may contain any data type

3.7 Middle

- This command finds and prints the middle element(s) in a list of arguments. If the number is arguments after the command is even, then there are two middles.
- **Command Line:** `a1.exe middle 3 12 5 good 3 nice`
Expected output: 5 good

3.8 Add

- This command should add all the integer numbers after add and return the sum
- If the arguments are non-numeric integers then it should print an error message as described below in section 3.10.
- **Command Line:** `a1.exe add 4 5 6 2`
Expected output: 17

3.9 Random

- This command should generate a sequence of random numbers give a specific range (min and max numbers) and a seed value. The length of the sequence is passed as a parameter
- **Command Line:** `a1.exe random 10 1 10 4`
`a1.exe random sequenceLength minNumber maxNumber seedValue`

Expected output: 8 2 10 3 10 1 7 8 7 1
- Use `rand()` and `srand(...)` functions in this part

3.10 ERROR Handling

- You should check for the correctness of every command (e.g. number of arguments).
- You may use the following error messages to reflect the reason of not performing the command
 - “Undefined Command”
 - “Incorrect Number of Arguments”
 - “Incorrect Data Type”
- **Note that error messages are case sensitive.**

4 Additional Information

For a quick tutorial on parsing command arguments have a look at [this link](#) or [this link](#)