

Probability	Impact					
		Trivial	Minor	Moderate	Major	Extreme
	Rare					User adoption
	Unlikely					Lack of budget
	Moderate			Resources		Suppliers
	Likely					
	Very likely				Server down	Competitor

Suppliers: Avoid by making an insurance and informing period at the contract

Competitor: Avoid by not release the current version before designing a new version if they will appear after releasing, and speeding releasing the current version if they appear before releasing.

Lack of budget: Escalating to the upper manager

Server down: Avoid by making additional server that work if the first one is down

Resources: Avoid by making a tolerance in deadlines, good teams and build a cooperative management team

User adoption: Escalating to R&D team