

```
# Gaihtours - ETG API Workflow
## Complete Booking Flow Diagram
```

```

## ■ USER JOURNEY ■

### Step 1: SEARCH PAGE (SearchPage.jsx)

- User enters:
  - • Check-in / Check-out dates ■
  - • Number of guests (adults/kids) ■
  - • Region ID OR Test Hotel ■
  - • Residency (country code) ■

### [SEARCH HOTELS] Button Click

```
■ ETG API METHOD: POST /search/serp/region ■
■ OR /search/serp/hotels ■
■ ■
■ Request Payload: ■
■ { ■
■ region_id: 2540 (or ids: ['test_hotel_do_not_book']) ■
■ checkin: "YYYY-MM-DD", ■
■ checkout: "YYYY-MM-DD", ■
■ guests: [{adults: 2, children: []}], ■
■ residency: "us", ■
■ currency: "USD" ■
■ } ■
■ ■
■ Response: ■
■ { ■
■ hotels: [{ ■
■ id: "hotel_id", ■
■ name: "Hotel Name", ■
■ address: "Address", ■
■ star_rating: 4 ■
■ }] ■
■ } ■
```

```

```
■ ■
■ ■
▼
Navigate to Hotel Page (/hotel/:id)
Pass: searchParams + hotelData
```

```

Step 2: HOTEL PAGE (HotelPage.jsx)

■ Display: ■

■ • Hotel name & address ■

■ • Available room rates ■

Automatically calls on page load:

■

▼

■ ETG API METHOD: POST /search/hp/ ■

■ ■

■ Request Payload: ■

■ { ■

■ id: "hotel\_id", ■

■ checkin: "YYYY-MM-DD", ■

■ checkout: "YYYY-MM-DD", ■

■ guests: [{adults: 2, children: []}], ■

■ residency: "us" ■

■ } ■

■ ■

■ Response: ■

■ { ■

■ hotels: [{ ■

■ id: "hotel\_id", ■

■ name: "Hotel Name", ■

■ rates: [{ ■

■ room\_name: "Standard Double Room", ■

■ meal: "breakfast", ■

■ payment\_options: {...}, ■

■ match\_hash: "m-xxxxx" (for searching) ■

■ book\_hash: "h-xxxxx" (for booking) ■

■ }] ■

■ }] ■

■ } ■

■ User reviews rates and clicks ■

■ [BOOK NOW] button on desired rate ■

■

▼

■ ETG API METHOD: POST /hotel/prebook ■

■ ■

■ Request Payload: ■

```
■ { ■
■ hash: "h-xxxxx" (book_hash from selected rate) ■
■ } ■
■ ■
■ Purpose: Pre-validate availability & lock rate ■
■ ■
■ Response: ■
■ { ■
■ hotels: [{ ■
■ rates: [{ ■
■ book_hash: "h-xxxxx" (confirmed hash for booking) ■
■ room_name: "...", ■
■ payment_options: {...} ■
■ }] ■
■ }] ■
■ } ■
```

▼  
Navigate to Booking Page (/booking)  
Pass: rate + hotel + searchParams + bookHash

Step 3: BOOKING PAGE (BookingPage.jsx)

```
■ User enters: ■
■ • Guest names (first & last) ■
■ • Email address ■
■ • Phone number ■
```

[CONFIRM BOOKING] Button Click

■ ETG API METHOD 1: POST /hotel/order/booking/form/ ■

```
■ ■
■ Request Payload: ■
■ { ■
■ partner_order_id: "ord_1234567890", ■
■ book_hash: "h-xxxxx", ■
■ language: "en", ■
■ user_ip: "127.0.0.1" ■
■ } ■
■ ■
```

■ Purpose: Create booking order & get partner\_order\_id ■

```
■ ■
■ Response: ■
■ { ■
■ partner_order_id: "ord_1234567890", ■
```





**\*\*ETG API Method:\*\*** `POST /hotel/order/booking/finish/`  
**\*\*Result:\*\*** Booking submitted for processing  
---

**### \*\*6■■ Monitor Booking Status\*\***

**Your Step:** System polls for booking confirmation  
**\*\*ETG API Method:\*\*** `POST /hotel/order/booking/finish/status/` (repeated)  
**\*\*Result:\*\*** Final booking confirmation with order ID

---

**## Key Data Flow**

```

Search Params (dates, guests)

↓

Hotel List → Hotel ID

↓

Hotel Page → Rate (with book_hash)

↓

Prebook → Validated book_hash

↓

Create Booking → partner_order_id

↓

Finish Booking → Processing

↓

Poll Status → Confirmed ■

```

---

**## Important Notes**

1. **\*\*book\_hash vs match\_hash:\*\***

- `match\_hash` (starts with "m-"): Used for search/comparison
- `book\_hash` (starts with "h-"): Used for actual booking
- Always use `book\_hash` for prebook and booking steps

2. **\*\*Prebook is mandatory:\*\***

- Must call `/hotel/prebook` before creating a booking
- Validates availability and locks the rate temporarily

3. **\*\*Booking requires polling:\*\***

- After calling `/finish/`, you must poll `/finish/status/`
- ETG processes bookings asynchronously
- Poll every 2 seconds until `percent: 100` or timeout

4. **\*\*All dates in ISO format:\*\***

- Check-in/Check-out: "YYYY-MM-DD"
- Example: "2025-12-01"

5. **\*\*Guest structure:\*\***

- Must match the original search criteria
- Each room must have all guests with first\_name and last\_name