

1. Scrum is.....
a- Lightweight b- Simple to understand c-Difficult to master **d -all of the above**
2. Definition of Scrum.....
a- A framework within which people can address complex adaptive problems
b- it is a framework within which you can employ **similar** processes and techniques
c- makes clear the relative efficacy of your product management
d- **a,c**
3. The Scrum framework consists of
a-Scrum Teams b- events c-artifacts and rules **d -all of the above**
4. Uses of Scrum.....
a- initially developed for managing and developing products
b- develop software, hardware, embedded software
c- Release products and enhancements, as frequently as many times per day
d- **-all of the above**
5. The Scrum Team consists of
a- Product Owner b- the Development Team c- Scrum Master **d -all of the above**
6. Scrum Teams are
e- **self-organizing** b- available c-cross-functional **d- a,c**
7.is responsible for maximizing the value of the product resulting from work of the Development Team
a- Scrum Team b- **Product Owner** c- Development Team d-none of the above
8.is the sole person responsible for managing the Product Backlog
a- Scrum Team b- **Product Owner** c- Development Team d-none of the above
9. Which statement best describes a Product Owner's responsibility?
a- Directing the Development Team.
b-**Optimizing the value of the work the Development Team does.**
c-Keeping stakeholders at bay
10. Which statement best describes Development Team's responsibility?
a- are self-organizing. B-cross-functional c-have specialized skills and areas of focus **d-all**
11. Aincrement is required at the Sprint Review
a-**"Done"** b-"simple" c-"test" d-none of the above
12. Scrum recognizes in the Development Team
a- sub-teams b - teams c- individual-teams d-**none of the above**
13. Scrum team =.....
a-**3-9 people** b- 4-9 people c- 9-12 people d- 5-10 people
14. The Scrum Master is.....
a- is responsible for promoting and supporting Scrum as defined in the Scrum Guide.
b- a servant-leader for the Scrum Team.
c- helps everyone change these interactions to maximize the value created by the Scrum Team
d- **all of the above**
15. The Scrum Master serves the Development Team in.....
a- Finding techniques for effective Product Backlog management
b- **Coaching the Development Team in self-organization and cross-functionality**
c- Planning Scrum implementations within the organization

- d- All of the above
- 16. The Scrum Master serves the Product Owner in.....
 - a- Finding techniques for effective Product Backlog management
 - b- Coaching the Development Team in self-organization and cross-functionality
 - c- Planning Scrum implementations within the organization
 - d- All of the above
- 17. Scrum Master Service to the Organization in.....
 - a- Finding techniques for effective Product Backlog management
 - b- Coaching the Development Team in self-organization and cross-functionality
 - c- Planning Scrum implementations within the organization
 - d- All of the above
- 18. The heart of Scrum is a....
 - a-sprint
 - b- Product Owner
 - c- Development Team
 - d- organization
- 19. Sprints are limited to
 - a-one calendar month
 - b-three calendar months
 - c- four calendar months
- 20.has the authority to cancel the Sprint
 - a-sprint
 - b- Product Owner
 - c- Development Team
 - d- organization
- 21. Sprint Planning is time-boxed to
 - a- maximum of eight hours for a one-month Sprint.
 - b- As long as needed.
 - c- 4 hours and longer as needed.
 - d- 1 day.
- 22. When might a Sprint be abnormally cancelled?
 - a-When the sales department has an important new opportunity
 - b- When the Sprint Goal becomes obsolete.
 - c- When it becomes clear that not everything will be finished by the end of the Sprint
 - d- When the Development Team feels that the
- 23. What can be delivered in the Increment resulting from the upcoming Sprint?
 - a-sprint planning
 - b- sprint goal
 - c- Development Team
 - d- organization
- 24.can assess what it can accomplish over the upcoming Sprint.
 - a-sprint
 - b- Product Owner
 - c- Development Team
 - d- organization
- 25.is an objective that will be met within the Sprint through the implementation of the Product Backlog
 - a-sprint planning
 - b- sprint goal
 - c- Development Team
 - d- organization
- 26.is created during the Sprint Planning meeting
 - a-sprint goal
 - b- Product Owner
 - c- Development Team
 - d- organization
- 27. The Daily Scrum is a event for the Development Team.
 - a- 4 hours time-boxed
 - b- day time-boxed
 - c- 15-minute time-boxed
- 28. Why is the Daily Scrum held at the same time and same place?
 - a- The place can be named.
 - b- The Product Owner demands it.
 - c- The consistency reduces complexity.
- 29.optimizes the probability that the Development Team will meet the Sprint Goal.
 - a- Daily Scrum
 - b- Product Owner
 - c- Development Team
 - d- Scrum Master

30. ensures that the Development Team has the meeting.
a- Daily Scrum b- Product Owner c- Development Team d- Scrum Master
31.is responsible for **conducting** the Daily Scrum.
a- Daily Scrum b- Product Owner c- Development Team d- Scrum Master
32. teaches the Development Team to keep the Daily Scrum within the 15-minute time-box
a- Daily Scrum b- Product Owner c- Development Team d- **Scrum Master**
33.is an internal meeting for the Development Team
a- **Daily Scrum** b- Product Owner c- Development Team d- Scrum Master
34.is held at the end of the Sprint to inspect the Increment and adapt the Product Backlog if needed.
a- **Sprint Review** b- Sprint Retrospective c- Product Backlog d- Sprint Backlog
35. During the Scrum Team and stakeholders collaborate about what was done in the Sprint
a- **Sprint Review** b- Sprint Retrospective c- Product Backlog d- Sprint Backlog
36. is an opportunity for the Scrum Team to inspect itself and create a plan for improvements to be enacted during the next Sprint.
a- Sprint Review b- **Sprint Retrospective** c- Product Backlog d- Sprint Backlog
37. occurs after the Sprint Review and prior to the next Sprint Planning. This is at most a three-hour meeting for one-month Sprints.
a- Sprint Review b- **Sprint Retrospective** c- Product Backlog d- Sprint Backlog
38. is an ordered list of everything that is known to be needed in the product
a- Sprint Review b- Sprint Retrospective c- **Product Backlog** d- Sprint Backlog
39. The Product Backlog is
a- **dynamic** b- static c- necessary d- all of the above
40. is the set of Product Backlog items selected for the Sprint
a- Sprint Review b- Sprint Retrospective c- Product Backlog d- **Sprint Backlog**