

# Embedded SW Design

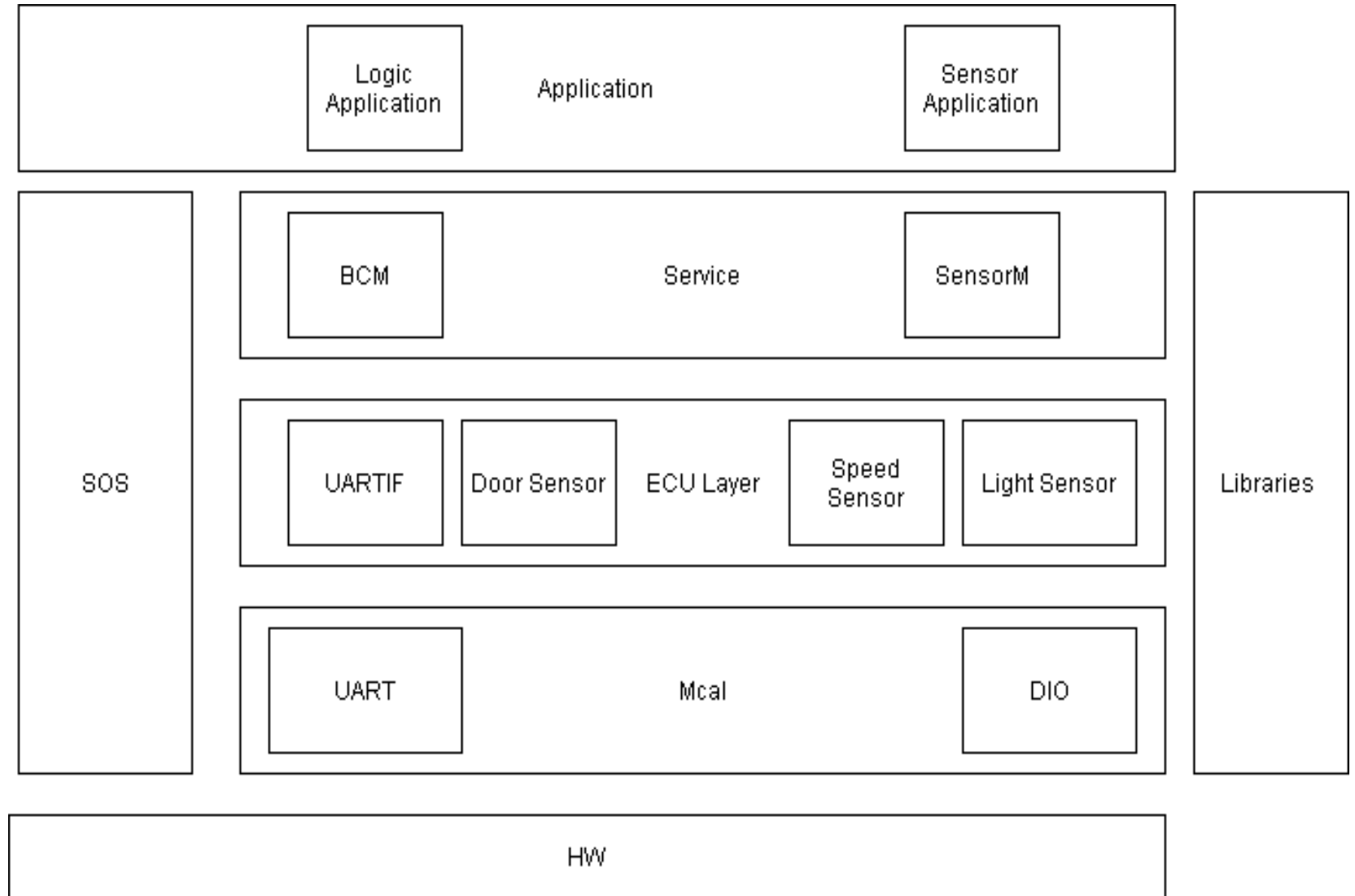
FINAL PROJECT

# System Description

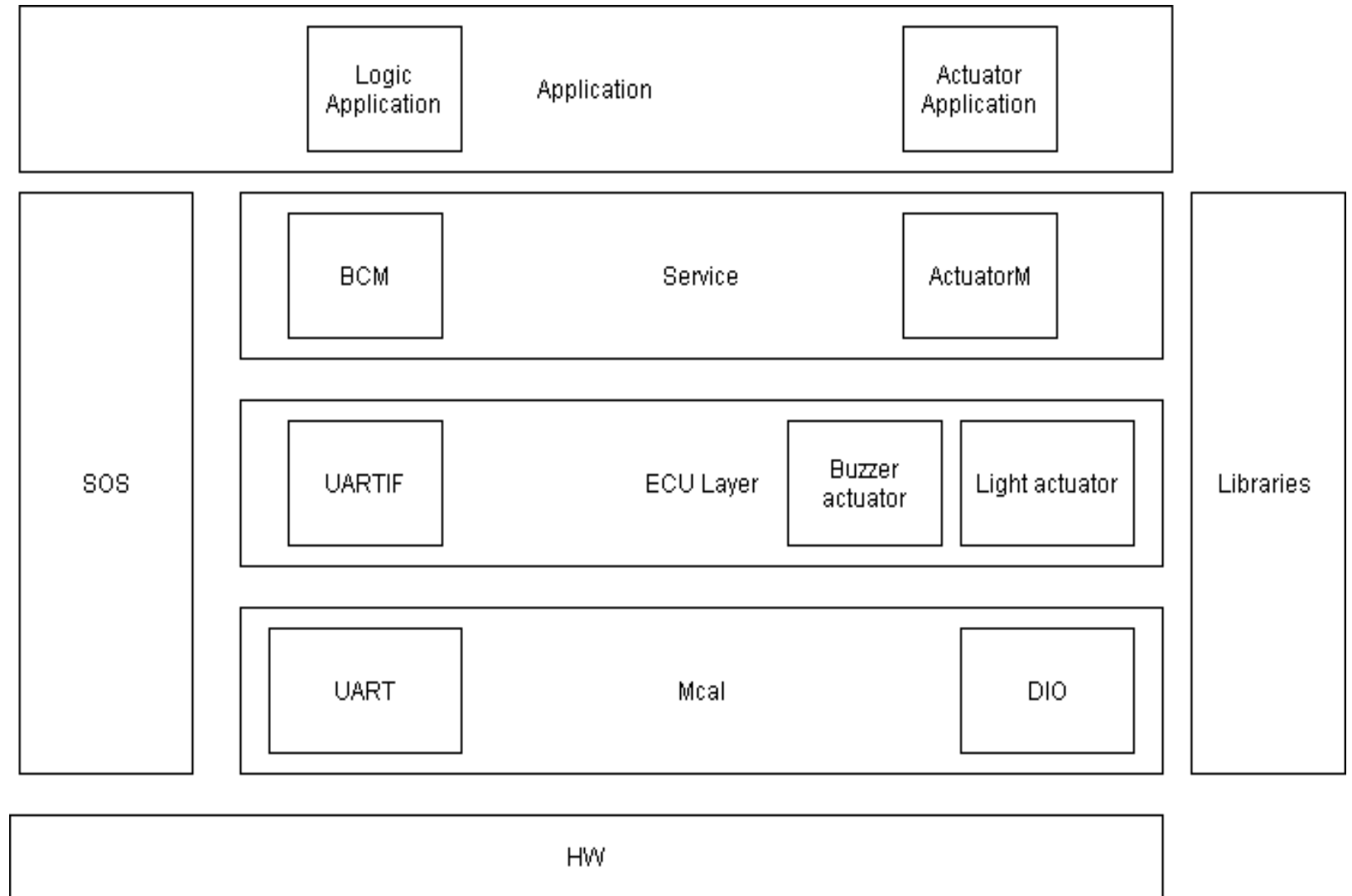
This system is supposed to take reading from 3 sensors on ECUA and send the reading results to ECUB by UART communication that take action based on these reading which are setting and resetting buzzer and light.

# Static Analysis

# Layered Architecture ECUA



# Layered Architecture ECUB



# Folder Structure ECUA



## **ECUA**



### **application**



#### **Logic SWC**



#### **Sensor SWC**



### **Service**



#### **BCM**



#### **SensorM**



### **ECUAL**



#### **UARTIF**



#### **Light Sensor**



#### **DoorSensor**



#### **SpeedSensor**



### **MCAL**



#### **UART**



#### **External Interrupts**



#### **DIO**



### **Infrastructure**

# Folder Structure ECUB



## **ECUB**



### **application**



#### **Logic SWC**



#### **Actuator SWC**



### **Service**



#### **BCM**



#### **ActuatorM**



### **ECUAL**



#### **UARTIF**



#### **Light Actuator**



#### **Buzzer Actuator**



### **MCAL**



#### **UART**



#### **External Interrupts**



#### **DIO**



### **Infrastructure**

# SW Data Type Tables



# DIO Data types :

Name	DIO_PinType
Type	Enumeration
Range	0-31
Description	it define the pin number used in the API

Name	DIO_LevelType
Type	Enumeration
Range	0-1
Description	: it define the level used on the pin.

# BCM Data types :

Name	BCM_ConfigType
Type	Struct
Range	none
Description	Configuration of the BCM.
Content	BCM_BufferSize BCM_BuadRate

Name	BCM_DataType
Type	uint8
Range	none
Description	data sent or received by BCM.

# SensorM Data types :

Name	SensorM_ConfigType
Type	Struct
Range	none
Description	Configuration of the SensorM.
Content	SensorM_NumSensors SensorM_Mode

# ActuatorM Data types :

Name	ActuatorM_ConfigType
Type	Struct
Range	none
Description	Configuration of the ActuatorM.
Content	ActuatorM_NumSensors ActuatorM_Mode

# SW Layers

# MCAL Layer

# DIO APIs:

- DIO\_Init()
- DIO\_Read()
- DIO\_Write()

## DIO\_cfg.h:

```
typedef enum {  
    PORTA, PORTB  
}DIO_PortType;
```

```
typedef enum{  
    PINA0,PINA1,PINA2,PINA3,PINA4,PINA5,PINA6,PINA7,PINB0,PINB1,PINB  
2,PINB3,PINB4,PINB5,PINB6,PINB7  
}DIO_PinType;
```

```
typedef uint8 DIO_DataType
```

```
typedef struct{  
    DIO_PortType Port;  
    DIO_PinType Pin;  
    DIO_DataType Data;  
}DIO_ConfigType;
```



# Dio.h:

```
#include "DIO_cfg.h"
```

```
DIO_Init(DIO_ConfigType *Cfg) ;
```

```
DIO_Read(DIO_PinType Pin ,DIO_DataType * copy_u8Data);
```

```
DIO_Write(DIO_PinNum Pin,DIO_DataType copy_u8Data);
```

# APIs Pseudo Code:

```
#include "DIO.h"
```

```
error_status DIO(DIO_ConfigType cfg){
```

```
    Configure the Port and Pin Directions;
```

```
}
```

```
error_status DIO_Read(DIO_PinType Pin,DIO_DataType * readValue){
```

```
    *readValue=Portx;
```

```
}
```

```
error_status DIO_Write(DIO_PinType Pin,DIO_DataType readValue){
```

```
    Portx=writeValue;
```

```
}
```

# APIs Description:

Function name:	DIO_Init
Arguments:	<ul style="list-style-type: none"><li>• Input: Pin( DIO_PinType ).</li><li>• Output: none.</li><li>• Input/output: none.</li></ul>
Return	E_OK(0),E_NOK(1)
Description	initialize the DIO module
Synchronous / Asynchronous	synchronous
Reentrant/Non-Reentrant	Non-Reentrant

# APIs Description:

Function name:	DIO_Read
Arguments:	<ul style="list-style-type: none"><li>• Input: Pin(DIO_PinType)</li><li>• Output: Level(DIO_LevelType)</li><li>• Input/output: none</li></ul>
Return	E_OK(0),E_NOK(1)
Description	Reads the pin value
Synchronous / Asynchronous	synchronous
Reentrant/Non-Reentrant	Reentrant

# APIs Description:

Function name:	DIO_Write
Arguments:	<ul style="list-style-type: none"><li>• Input: Pin ( DIO_PinType ), Level ( DIO_LevelType ).</li><li>• Output: none.</li><li>• Input/output: none.</li></ul>
Return	E_OK(0),E_NOK(1)
Description	Set the Pin value .
Synchronous / Asynchronous	synchronous
Reentrant/Non-Reentrant	Reentrant

# UART APIs:

- UART\_Init()
- UART\_Start()
- UART\_Stop()

# UART\_cfg.h:

```
typedef enum {  
    UART0, UART1  
}UART_ChannelType;
```

```
typedef enum{  
    PRE_1,PRE_8,PRE_256  
}UART_PrescalerType;
```

```
typedef uint32 UART_Freq ;
```

```
typedef struct{  
    UART_ChannelType Channel;  
    UART_Freq freq;  
    UART_PrescalerType Pre;  
}UART_ConfigType;
```

# UART.h:

```
#include "UART_cfg.h"
```

```
UART_Init();
```

```
UART_Send();
```

```
UART_Receive();
```



# APIs Pseudo Code:

```
#include "UART.h"
error_status UART_Init(Config){

    Configure the UART;
}

error_status UART_Send(void){

    Check buffer full;
    Put data on Uart Send Register ;
}

error_status UART_Receive(void){

    Check buffer empty;
    Get data from Receive Buffer;
}
```

# APIs Description:

Function name:	UART_Init
Arguments:	Input:Config (UART_ConfigType)
Return	E_OK(0),E_NOK(1)
Description	Intialize the UART
Synchronous / Asynchronous	synchronous
Reentrant/Non-Reentrant	Non-Reentrant

# APIs Description:

Function name:	UART_Send
Arguments:	Input:UART_DataType
Return	E_OK(0),E_NOK(1)
Description	Send Data
Synchronous / Asynchronous	synchronous
Reentrant/Non-Reentrant	Reentrant

# APIs Description:

Function name:	UART_Receive
Arguments:	Output:UART_DataType
Return	E_OK(0),E_NOK(1)
Description	Receive Data
Synchronous / Asynchronous	synchronous
Reentrant/Non-Reentrant	Reentrant

# ECU Layer

- Light Sensor
- Door Sensor
- Speed Sensor
- Buzzer actuator
- Light actuator
- UART interface

## xSensor APIs:

- xSensor\_Init()
- xSensor\_Start()
- xSensor\_Stop()

## xSensor\_cfg.h:

```
typedef enum {  
    X0, X1, X2, X3  
} xSensor_ChannelType;
```

```
typedef uint32 Sensor_Speed
```

```
typedef struct {  
    xSensor_ChannelType Channel;  
    xSensor_Speed freg;  
} xSensor_ConfigType;
```

# XSensor header Files:

```
#define "xSensor_cfg.h"
```

```
xSensor_Init()
```

```
xSensor_Start()
```

```
xSensor_Stop()
```



# APIs Pseudo Code:

```
error_status xSensor_Init( Config){  
  
    Configure the Sensor;  
}  
error_status  
    xSensor_Start(void){ start  
        Sensor;  
}  
error_status  
    xSensor_stop(void){ Stop  
        Sensor;  
}
```

# APIs Description:

Function name:	xSensor_Init
Arguments:	<ul style="list-style-type: none"><li>• Input: Config(xSensor_ConfigType).</li><li>• Output: none.</li><li>• Input/output: none.</li></ul>
Return	E_OK(0),E_NOK(1)
Description	Init Sensor
Synchronous / Asynchronous	synchronous
Reentrant/Non-Reentrant	Non-Reentrant

# APIs Description:

Function name:	xSensor_Start
Arguments:	none
Return	E_OK(0),E_NOK(1)
Description	readSensor
Synchronous / Asynchronous	synchronous
Reentrant/Non-Reentrant	Reentrant

# APIs Description:

Function name:	xSensor_Stop
Arguments:	none
Return	E_OK(0),E_NOK(1)
Description	Stops the Sensor
Synchronous / Asynchronous	synchronous
Reentrant/Non-Reentrant	Reentrant

# Service Layer

- BCM
- SensorM
- ActuatorM

# BCM APIs:

- BCM\_Init
- BCM\_Send
- BCM\_Setup\_RxBuffer
- BCM\_RxMainFunction
- BCM\_TxMainFunction

BCM\_cfg.h:

```
Typedef uint8 ComM_DataType  
#define BCM_BUFFER_SIZE 1000  
#define BCM_HEADER_SIZE 2
```

## BCM header Files:

- `uint8_t BCM_Init();`
- `uint8_t BCM_Send();`
- `uint8_t BCM_Setup_RxBuffer();`
- `uint8_t BCM_RxDispatcher();`
- `uint8_t BCM_TxDispatcher();`



# APIs Pseudo Code:

```
uint8_t BCM_Init(){
    UART_init(&uartConfig);
    UART_TX_SetCallBack(functionTx);
    UART_RX_SetCallBack(functionRx);
    return 1;
}

uint8_t BCM_Send(uint8_t * arr,uint32_t size){

    UART_sendByte(ptBuffer[tPostion]);

}

uint8_t BCM_Setup_RxBuffer(uint8_t * arr,uint32_t size){
    arr=internalBuffer;

}

uint8_t BCM_RxDispatcher(){
    if(rPostion==rSize-1) return 1;
    else return 0;
}

uint8_t BCM_TxDispatcher(){

    if(tPostion==tSize-1) return 1;
    else return 0;
}
```

# APIs Description:

Function name:	BCM_Init
Arguments:	none
Return	E_OK(0),E_NOK(1)
Description	Initialize BCM
Synchronous / Asynchronous	synchronous
Reentrant/Non-Reentrant	Non-Reentrant

# APIs Description:

Function name:	BCM_SetupRxBuffer
Arguments:	Output: BCM_DataType Data
Return	E_OK(0),E_NOK(1)
Description	Receive Data
Synchronous / Asynchronous	synchronous
Reentrant/Non-Reentrant	Reentrant

# APIs Description:

Function name:	BCM_Send
Arguments:	Input:BCM_dataType Data
Return	E_OK(0),E_NOK(1)
Description	Sends Data
Synchronous / Asynchronous	synchronous
Reentrant/Non-Reentrant	Reentrant

# MotorM: APIs:

- **ActuatorM\_Init()**
- **ActuatorM\_SetValue()**

# MotorM\_cfg.h:

```
typedef uint32  actuator_ID  
#define NUMBER_OF_ACTUATORS 2  
Typedef uint32  actuator_Status
```

# ActuatorM header Files:

```
#include "ActuatorM_Cfg.h"
```

```
ActuatorM_Init()
```

```
ActuatorM_SetValue()
```

# APIs Pseudo Code:

```
#include "ActuatorM.h"
```

```
error_status ActuatorM_Init( void){
```

```
    Configure the Actuator.
```

```
}
```

```
error_status ActuatorM_SetValue(){
```

```
    Set actuator value.
```

```
}
```



# APIs Description:

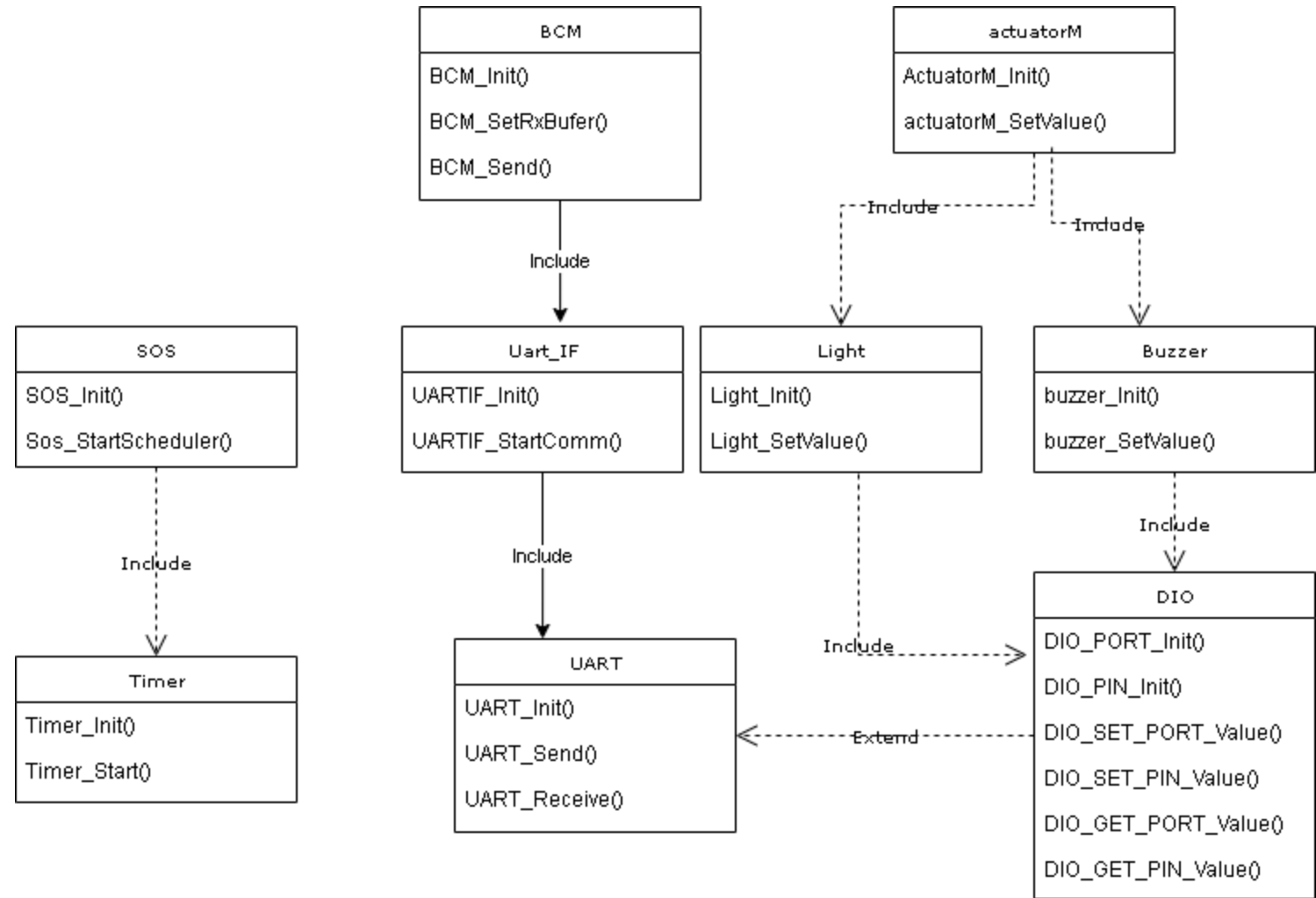
Function name:	ActuatorM_Init()
Arguments:	none
Return	E_OK(0),E_NOK(1)
read the pin value	Init actuator manager
Synchronous / Asynchronous	synchronous
Reentrant/Non-Reentrant	Reentrant

# APIs Description:

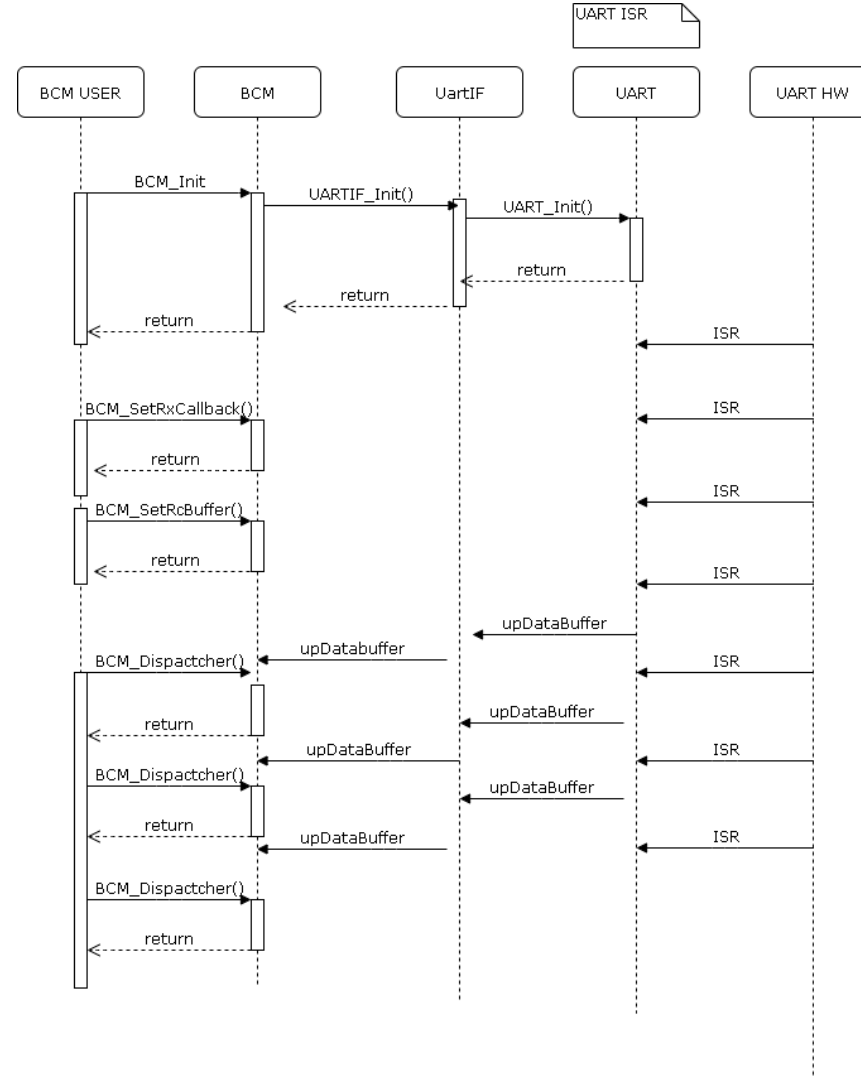
Function name:	Actuator_SetValue
Arguments:	<ul style="list-style-type: none"><li>• Input: status(ActuatorM_DataType).</li><li>• Output:none.</li><li>• Input/output: none.</li></ul>
Return	E_OK(0),E_NOK(1)
Description	Set the value of actuator
Synchronous / Asynchronous	synchronous
Reentrant/Non-Reentrant	Reentrant

# Dynamic Analysis

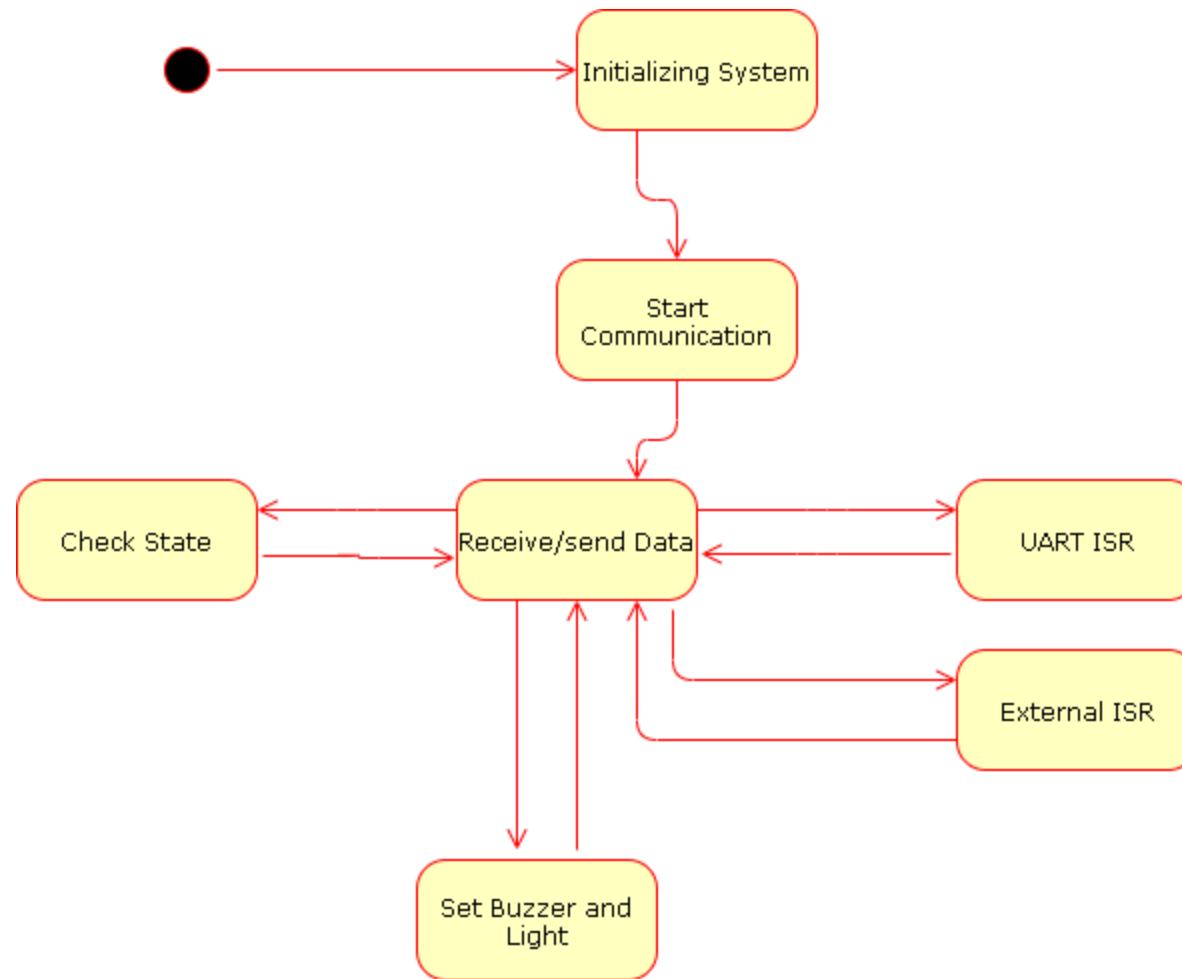
# Class Diagram



# Sequence Diagram



# State Diagram



# Design Patterns

- Interrupt Pattern : UART , Light Sensor, Speed Senosr , Door Sensor.
- Hardware Proxy Pattern : UART\_IF.
- Debouncing Pattern : Light Sensor, Speed Senosr , Door Sensor.
- Observer Pattern: Buzzer actuator , Light actuator.

# Tasks ECUA

- LogicTask

(Periodicity:50ms,Deadline:50ms,Execution Time:10ms,Priority:1).

- SensorTask

(Periodicity:20ms,Deadline:20ms,Execution Time:5ms,Priority:2).



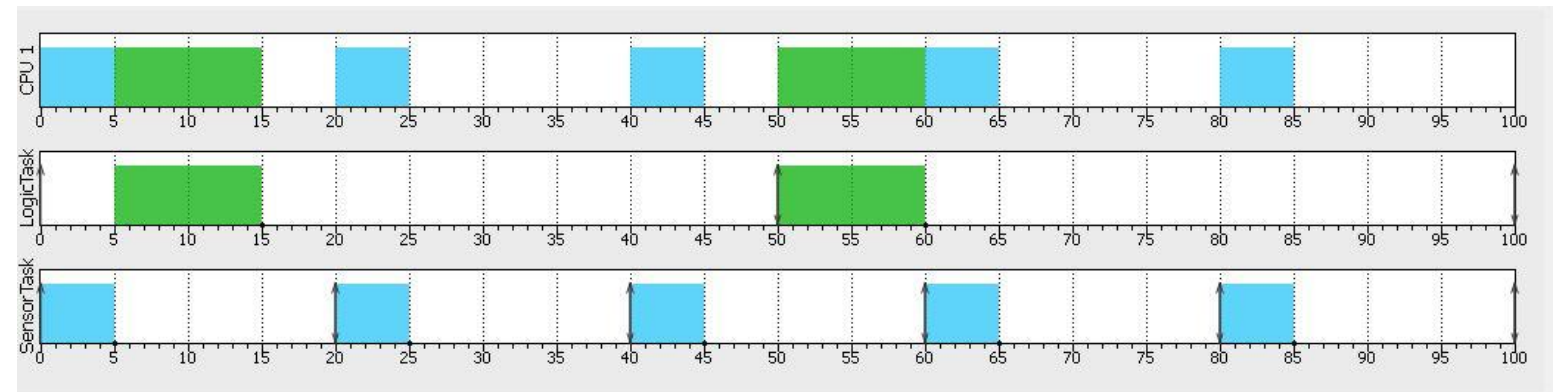
# CPU Load ECUA

Observation Window:

from 0.00 to 100.00 ms

	Total load	Payload
CPU 1	0.4500	0.4500
Average	0.4500	0.4500

# ECUA Gantt Chart



# Tasks ECUB

- LogicTask

(Periodicity:30ms,Deadline:30ms,Execution Time:10ms,Priority:2).

- ActuatorTask

(Periodicity:20ms,Deadline:20ms,Execution Time:5ms,Priority:1).

# CPU Load ECUB

Observation Window:

from 0.00 to 100.00 ms

	Total load	Payload	System load
CPU 1	0.6500	0.6500	0.0000
Average	0.6500	0.6500	0.0000

# ECUB Gantt Chart

