JSDPL01

- 1- Using constructor DP Display the area and perimeter of an object created from using Rectangle Constructor that has width and height properties and 2 extended methods calculating area, perimeter. Override .toString() function to display a message declaring the width, height, area and perimeter of the created object. Create Class Property that counts numbers of created objects and Class method to retrieve it.
- 2- Create your Company structure from employees with different departments (developing, Testing ,Quality controls and Designers)
 - Using factory DP create Array OF Employees and display their data -make sure each time has only one Team lead
 - --separate each type in different files
- with using Prototype DP to create object of Student Data
 (Name,Age,Track,Array OF Courses ,Array Of Degress) then
 -create different instance of Students which different data
 and display it