

# Recurrent Neural Networks(RNN)

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# Introduction

- Understanding something doesn't require to start from scratch
- Example:
  - Reading an essay doesn't require us to understand each word from scratch.
  - Movie sequence.

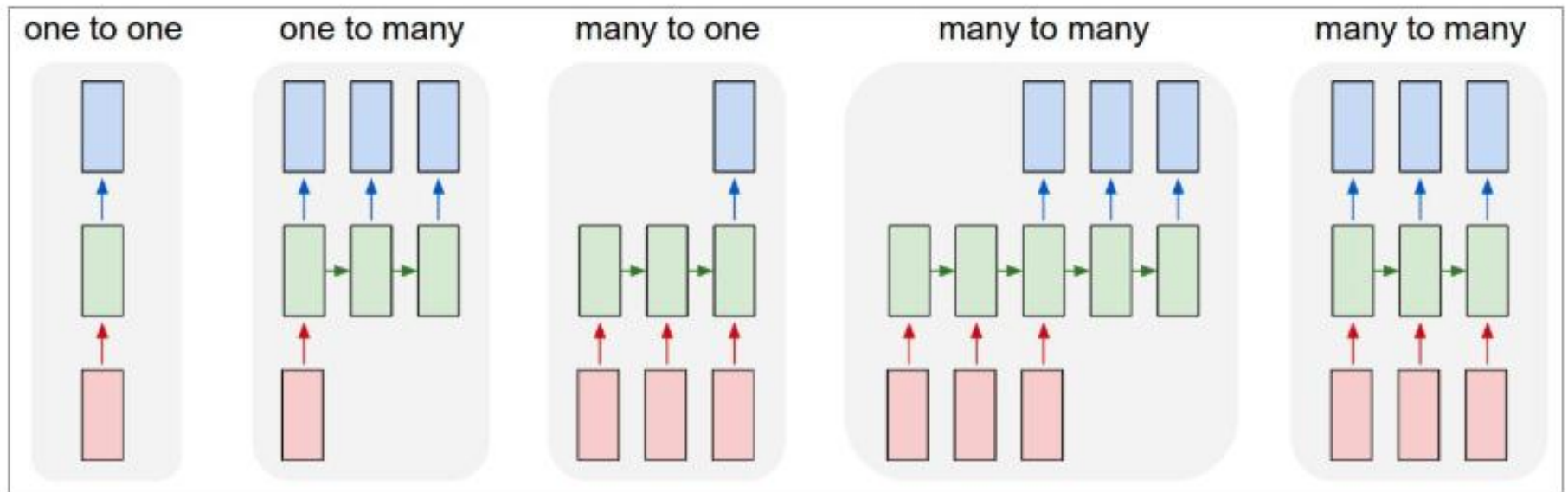
# Introduction

- Traditional neural networks fails to capture impact of sequence in understanding.
- Vanilla neural networks
  - Fixed-sized vector as input (e.g. an image)
  - Fixed-sized vector as output (e.g. probabilities of different classes)
  - Fixed amount of computational steps!!!!

# Introduction

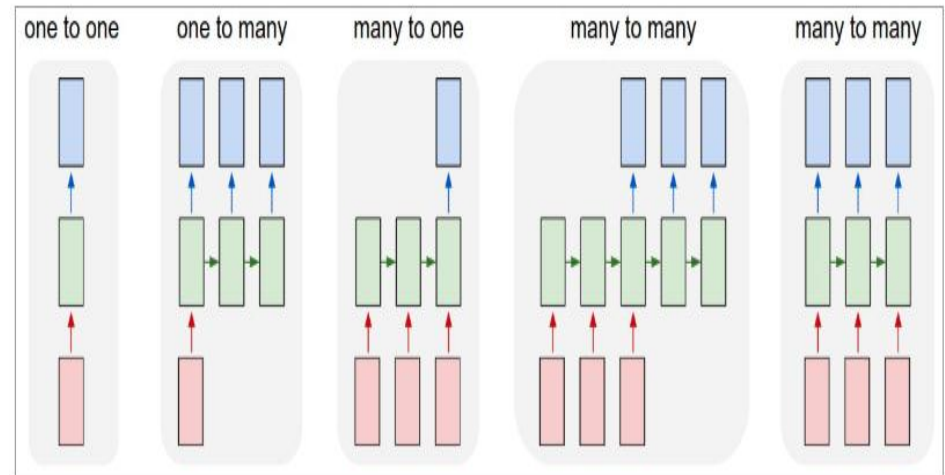
- Does Vanilla NN works in every case?
- What if
  - Variable size input (e.g. text message)
  - Variable size output (e.g. Generate a caption)
- Imagine you want to classify what kind of event is happening at every point in a movie.
  - Do you need information about previous events ?

# Introduction

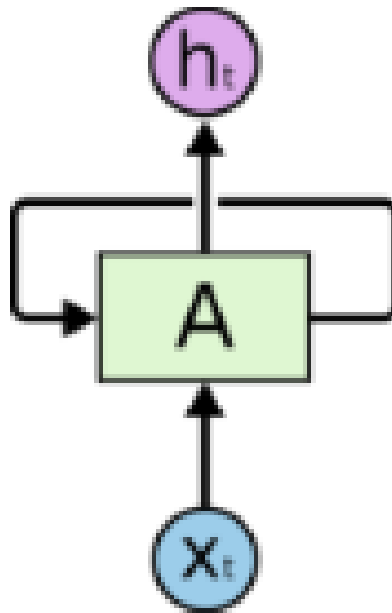


# Introduction

- Image classification
- Image captioning
- Sentiment analysis
- Machine Translation
- Video classification



# Recurrent Neural Networks



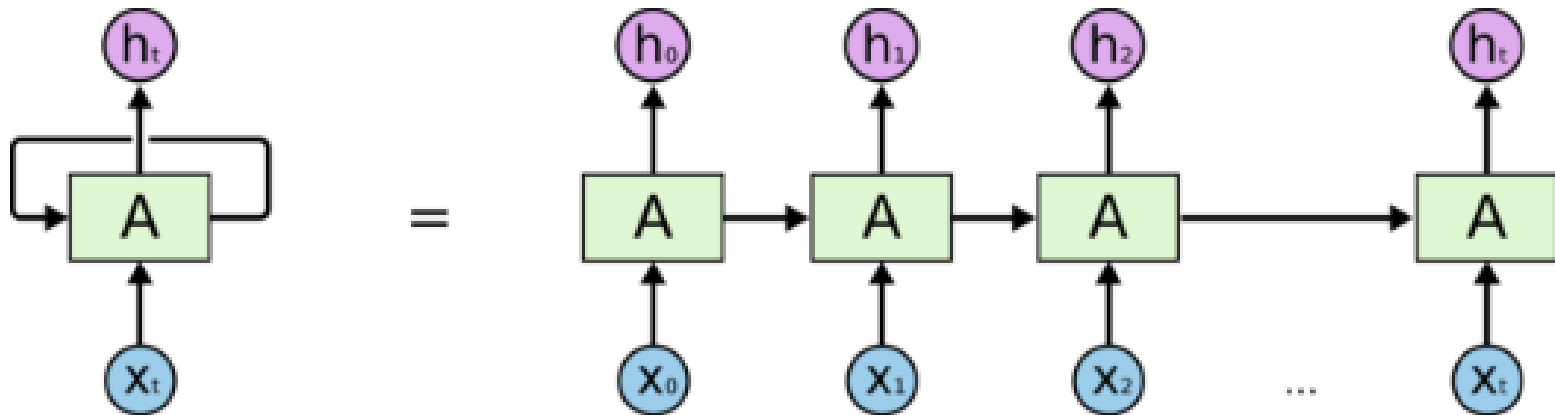
**Recurrent Neural Networks have loops.**

# Recurrent Neural Networks

- Networks with loops
  - Allows information to persist
- Can be thought of as multiple copies of the same network
- Each copy passes a message to a successor.



# Recurrent Neural Networks



An unrolled recurrent neural network.

# Recurrent Neural Networks

- Chain-like nature
- Reveals that recurrent neural networks are intimately related to sequences and lists
- Applied to variety of problems
  - speech recognition, language modeling, translation, image captioning

# Understanding RNN

- Problem:
  - Given a sequence of letters predict the next letter from vocabulary.
  - Here, vocabulary = {h,e,l,o}
  - Given “hell” need to predict o.

# Understanding RNN

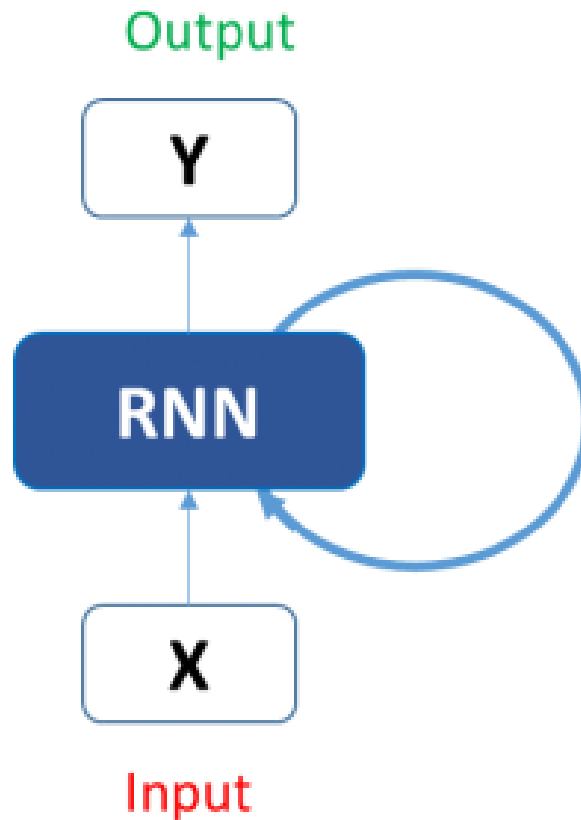
- Real World Problem:
  - Given a sequence of words predict the next word from vocabulary to make a meaningful sentence.
  - A bit complex to start with
  - Let's consider a smaller problem

# Understanding RNN

- Problem:
  - Given a sequence of letters predict the next letter from vocabulary.
  - Here, vocabulary = {h,e,l,o} (Very small for simplicity)
  - Given “hell” need to predict o.

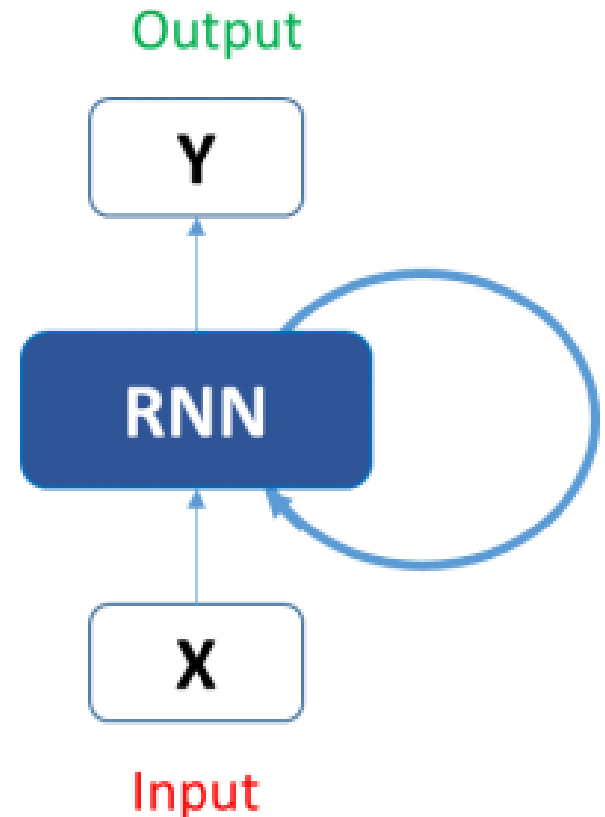
# Understanding RNN

- Structure of network



# Understanding RNN

- RNN block applies recurrence formula to the input vector and its previous state.



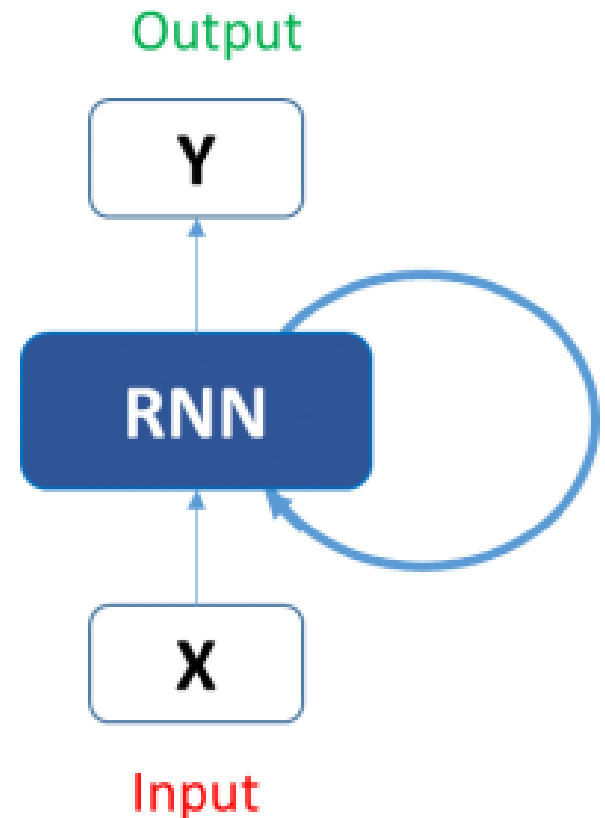
# Understanding RNN

- Each input letter corresponds to a time steps of the input.
- For example, if at time  $t$ , the input is “e”, at time  $t-1$ , the input was “h”.
- The recurrence formula is applied to  $e$  and  $h$  both. and we get a new state.



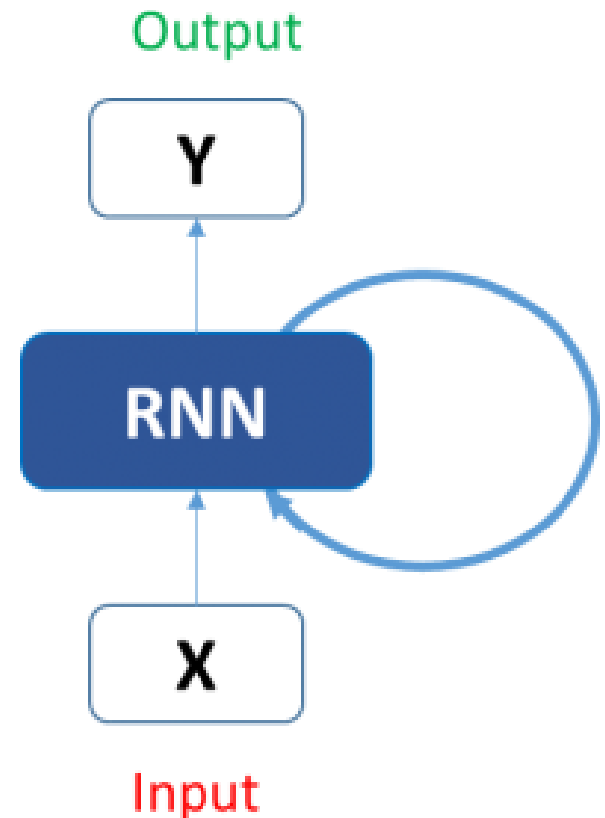
# Understanding RNN

- This RNN's parameters are the three matrices -
  - $W_{hh}$  : Matrix based on the Previous Hidden State
  - $W_{xh}$  : Matrix based on the Current Input
  - $W_{hy}$  : Matrix based between hidden state and output



# Understanding RNN

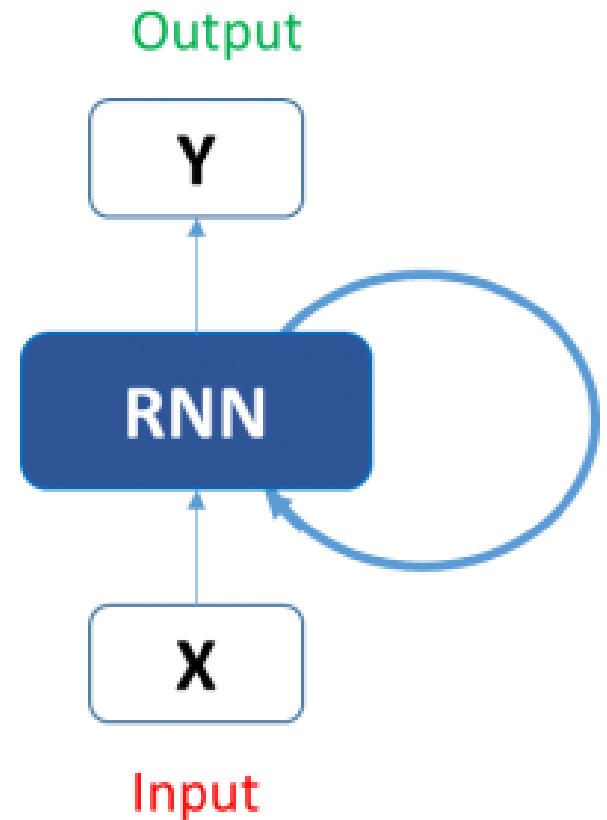
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# Understanding RNN

- Recurrence Formula

$$h_t = f(h_{t-1}, x_t)$$

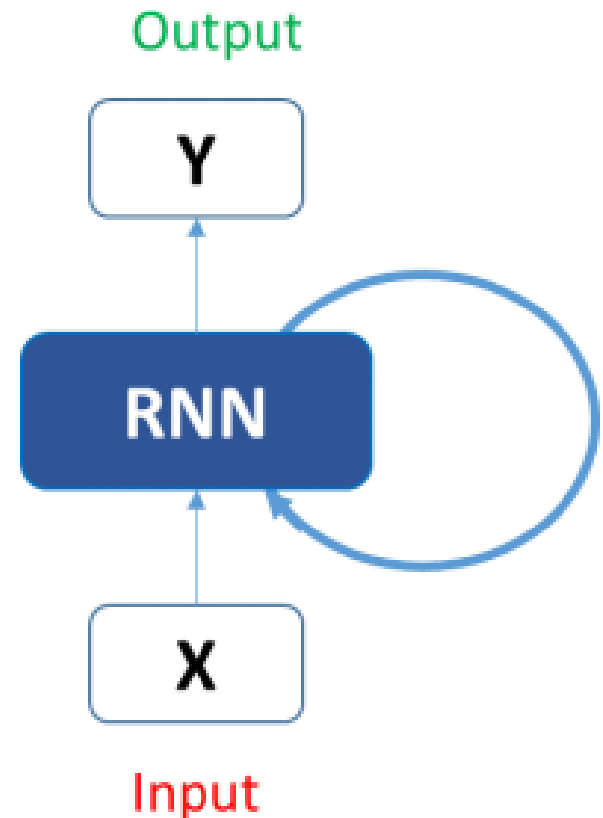


# Understanding RNN

- Recurrence Formula

$$h_t = f(h_{t-1}, x_t)$$

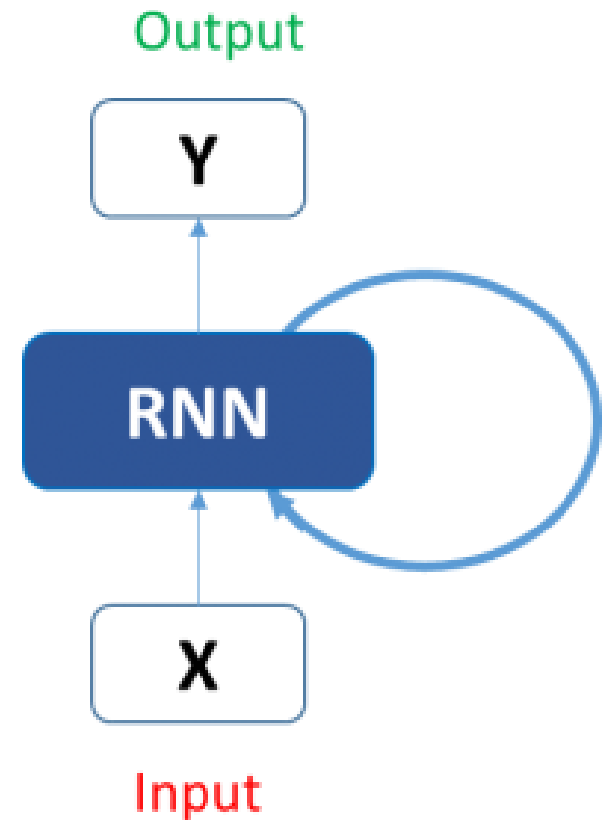
- $h_t$  is new state
- $h_{t-1}$  is old state
- $x_t$  is the current input



# Understanding RNN

- Recurrence Formula

$$h_t = \tanh (W_{hh}h_{t-1} + W_{xh}x_t)$$

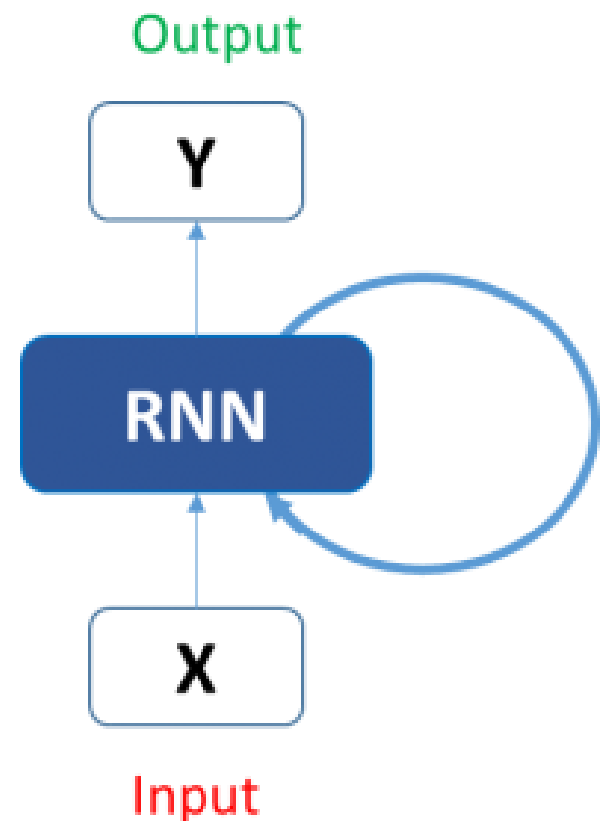


# Understanding RNN

- Recurrence Formula

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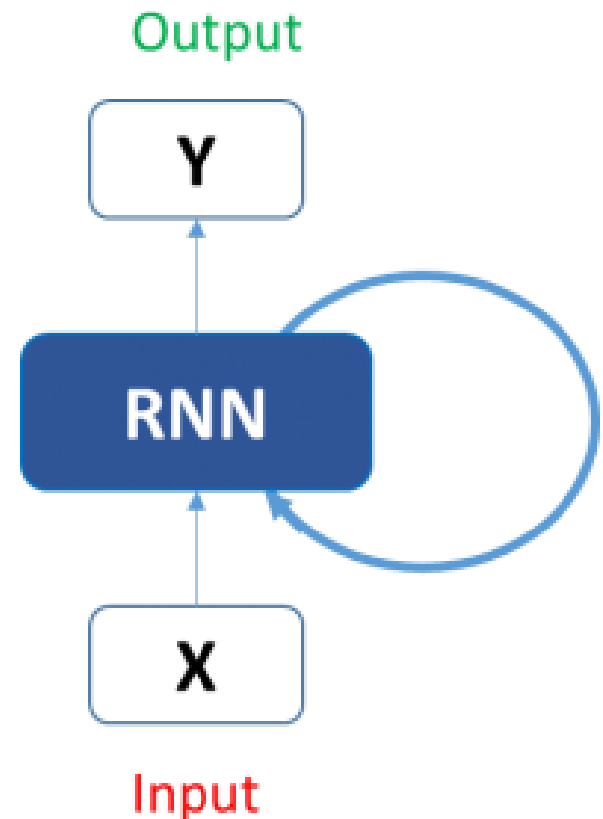
- Just taking the immediate previous state into consideration
- For longer sequences the equation can involve multiple such states.



# Understanding RNN

- Once the current state is calculate the output can be calculated

$$y_t = W_{hy}h_t$$

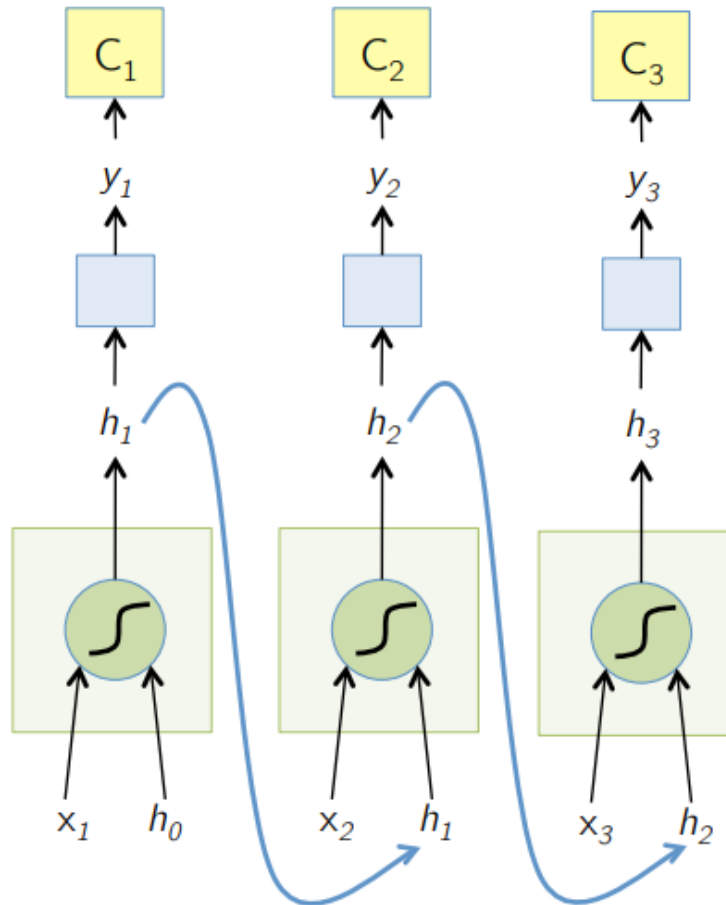


# Understanding RNN

- Summary
  - A single time step is supplied to the network
  - Calculate current state
  - Current state becomes previous state for the next time step
  - Go as many time steps as required
  - After all time step compute the final output
  - Compare with actual output and compute error
  - Backpropagate error.



# Visualizing RNN



# Backpropagating RNN

- Backpropagation Through Time (BPTT)
  - Unroll the network
  - In case of an RNN, if  $y_t$  is the predicted value  $\bar{y}_t$  is the actual value, the error is calculated as a cross entropy loss –

$$E_t(\bar{y}_t, y_t) = -\bar{y}_t \log(y_t)$$

$$E(\bar{y}, y) = -\sum \bar{y}_t \log(y_t)$$

# Backpropagating RNN

- Backpropagation Through Time (BPTT)
  - Cross entropy error is computed using the current output and the actual output
  - Network is unrolled for all the time steps
  - The gradient is calculated for each time step with respect to the weight parameter
  - Now that the weight is the same for all the time steps the gradients can be combined together for all time steps
  - The weights are then updated for both recurrent neuron and the dense layers

# Problems with RNN

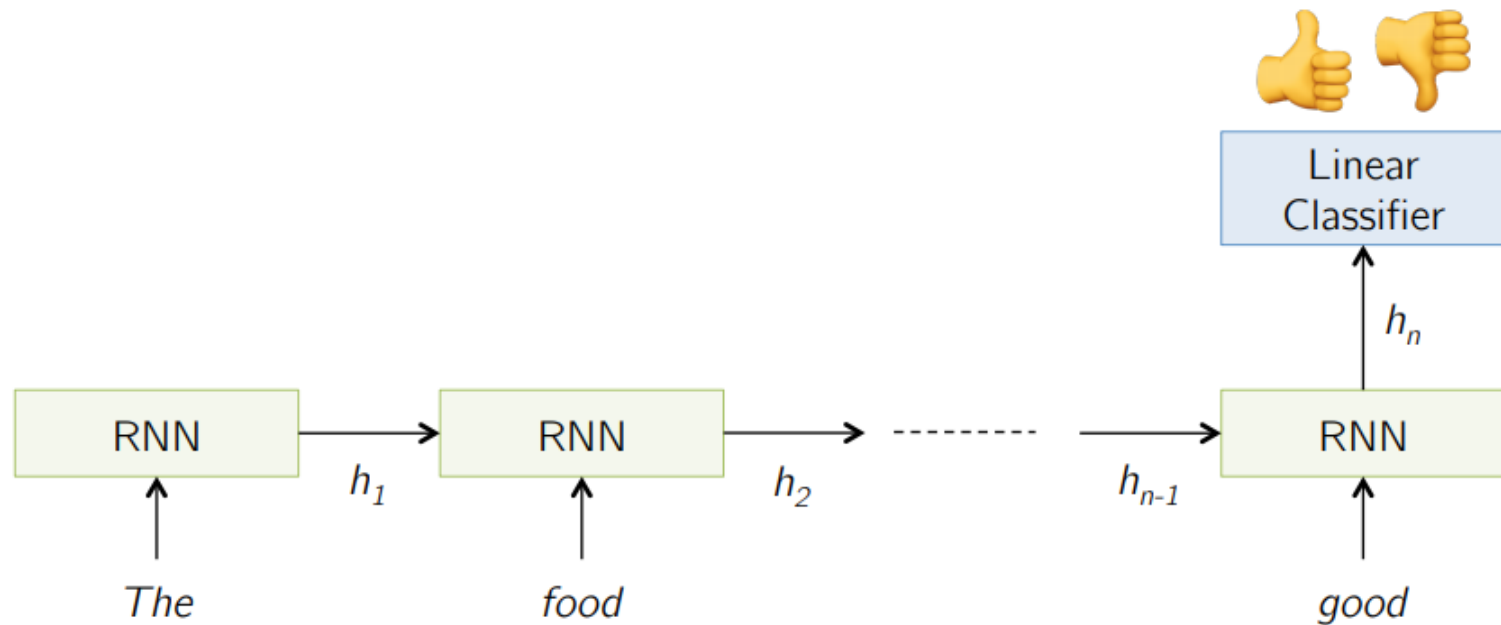
- Understanding long range dependencies

- Vanishing Gradient  $\frac{\partial C_t}{\partial h_1} = \left( \frac{\partial C_t}{\partial y_t} \right) \left( \frac{\partial y_t}{\partial h_1} \right)$
- Exploding Gradient  $= \left( \frac{\partial C_t}{\partial y_t} \right) \left( \frac{\partial y_t}{\partial h_t} \right) \left( \frac{\partial h_t}{\partial h_{t-1}} \right) \dots \left( \frac{\partial h_2}{\partial h_1} \right)$

# Applications

- Sentiment Classification
  - restaurant review from Yelp! OR
  - movie review from IMDB OR
  - Classify as positive or negative
- Inputs: Multiple words, one or more sentences
- Outputs: Positive / Negative classification

# Applications



# Reference

- <https://medium.com/explore-artificial-intelligence/an-introduction-to-recurrent-neural-networks-72c97bf0912>
- <https://www.analyticsvidhya.com/blog/2017/12/introduction-to-recurrent-neural-networks/>
- [http://cs231n.stanford.edu/slides/2018/cs231n\\_2018\\_lecture10.pdf](http://cs231n.stanford.edu/slides/2018/cs231n_2018_lecture10.pdf)

# Reference

- [http://slazebni.cs.illinois.edu/spring17/lec02\\_rnn.pdf](http://slazebni.cs.illinois.edu/spring17/lec02_rnn.pdf)