

Frontend	React JS
3D Animation	Three JS
Backend	Node JS

Styling	Tailwind CSS
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Jersey	shirt_baked.glb
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Logo texture	png/jpg/png file
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Full texture	png/jpg/png file
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shadows:

temporal	true
frames	60
alphatest	0.85
scale	10
rotation	$[\text{Math.PI} / 2, 0, 0]$
position	$[0, 0, -0.14]$

Lights:

amount	4
radius	9
intensity	0.25
ambient	0.5
position	$[7, 5, -10]$

We used a glb file to represent our jersey in 3D. [Drive link](#)

Most of these glb files are not free for use. That's why we only worked with one glb jersey file. We would like to add more jersey and shape to it and make it more efficient in a way that we can make our own design with our all preferred shapes and jersey.

We are taking png/jpg files for logo and full texture. We would like to extend the work so that any pdf/word file also works here.

Changing shadows and lights brings some significant changes. Anyone exploring these are welcomed.

The outlook of our project is:

## Homepage



## Customizer Page



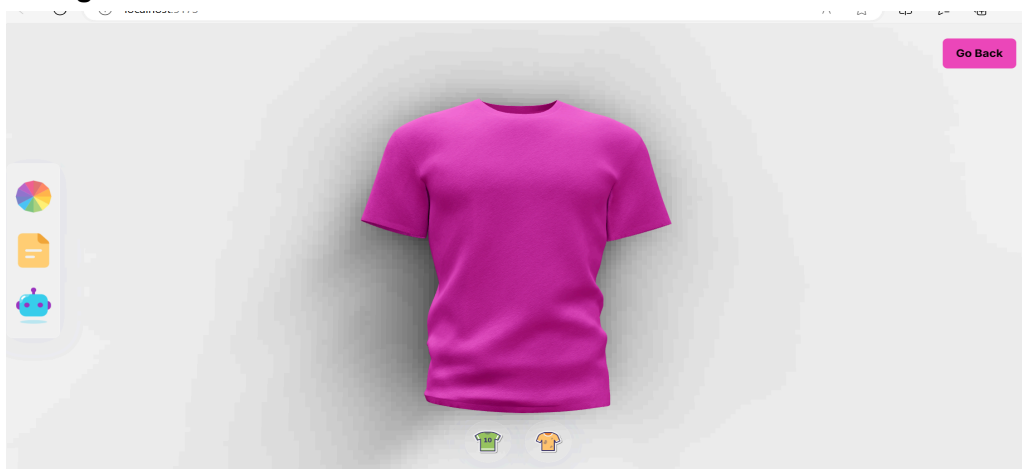
## Color change



## Logo change



## No logo



## Full Texture



## Ask AI for assistance

