

Software Testing Assignment-2

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Requirements

Functional Requirements:

- 1. Users should be able to create, edit, and delete individual tasks with ease.
- 2. Each task includes a title, description, and contextual details to clarify its purpose.
- 3. Each task should have an associated status (e.g., pending, in progress, completed) to provide clear workflow feedback.
- 4. Users can attach dates to tasks, ensuring they are aware of deadlines and upcoming priorities.
- 5. Provide timely notifications and reminders that help keep the user aware of time-sensitive items without causing excessive disruption.
- 6. The system should be suitable for small teams
- 7. Users should be able to assign or share tasks with others
- 8. There should be a login and register system.

Non-Functional Requirements:

9. The software is web-based.

Quality Models

1. Usability

- **Definition:** The system should be easy to use, intuitive, and accessible.
- Sub-characteristics:
 - **Learnability:** Users should quickly understand how to create and manage tasks.
 - **Operability:** The interface should be simple and responsive.

■ User Interface Aesthetics: A clean, distraction-free UI.

Quality Measures:

- User satisfaction surveys (e.g., target: 80% positive feedback).
- Average time taken to complete a task (target: <10 seconds).

2. **Reliability**

o **Definition:** The system should function without crashes or data loss.

Sub-characteristics:

- **Fault Tolerance:** The system should handle failures gracefully.
- **Availability:** The system should be accessible with minimal downtime.
- **Recoverability:** Users should not lose tasks due to unexpected failures.

Quality Measures:

- System uptime (target: 99.9%).
- Task data recovery rate (target: 100% after unexpected shutdowns).

3. **Performance Efficiency**

 Definition: The system should respond quickly and not consume excessive resources.

Sub-characteristics:

- **Time Behavior:** Task updates should be near-instantaneous.
- **Resource Utilization:** The application should run efficiently on various devices.

Quality Measures:

- Response time for task updates (target: <1 second).
- CPU and memory usage benchmarks.

4. Maintainability

o **Definition:** The codebase should be structured for easy updates and fixes.

Sub-characteristics:

- **Modularity:** Clear separation between UI, logic, and database layers.
- **Testability:** Automated tests should be easy to implement.

Quality Measures:

- Code coverage in unit tests (target: 80%).
- Number of critical bugs in new releases (target: <2 per update).

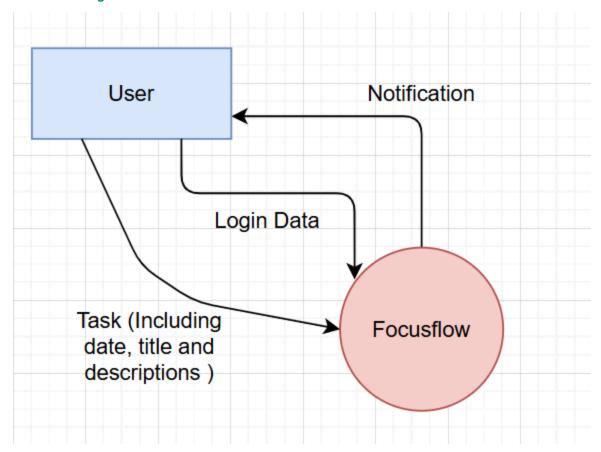
2. Testability Measures (Ensuring Quality)

To improve **testability**, the following practices should be implemented:

- **Automated Testing:** Unit, integration, and UI tests.
- Mocking & Stubbing: Simulate interactions with external services.
- **Logging & Monitoring:** Track performance issues and errors.
- **Version Control & CI/CD Pipelines:** Ensure smooth deployments.

System Context & Use Cases

I. Context Diagram



II. Use Case Diagram

