

Mahsan Nourani

HUMAN-COMPUTER INTERACTION · HUMAN-CENTERED AI/XAI · VISUAL ANALYTICS

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Education

University of Florida

Gainesville, Florida

PH.D. STUDENT IN COMPUTER SCIENCE

Aug 2018 - present

- GPA: 3.80 / 4.0
- Advised by Dr. Eric D. Ragan
- Expected Graduation Date: May 2022

Texas A&M University

College Station, Texas

PH.D. STUDENT IN COMPUTER SCIENCE (TRANSFERRED)

Aug 2017 - Aug 2018

- Advised by Dr. Eric D. Ragan

University of Tehran

Tehran, Iran

B.E. IN INFORMATION TECHNOLOGY (COMPUTER ENGINEERING)

Sep 2012 - June 2017

- GPA in Major: 3.70 / 4.0
- Thesis: "Teaching Turn Taking Skill to Autistic Children by means of Video Games"
- Advised by Dr. Hadi Moradi

Publications

PEER-REVIEWED JOURNAL PAPERS

- Fabian Bolte, **Mahsan Nourani**, Eric D Ragan, and Stefan Bruckner. Splitstreams: A visual metaphor for evolving hierarchies. In *IEEE Transactions on Visualization and Computer Graphics (TVCG)*, 2020

PEER-REVIEWED CONFERENCE PAPERS

- **Mahsan Nourani**, Joanie T. King, and Eric D. Ragan. The role of domain expertise in user trust and the impact of first impressions with intelligent systems. In *Eighth AAAI Conference on Human Computation and Crowdsourcing (HCOMP)*, 2020
- Donald R. Honeycutt, **Mahsan Nourani**, and Eric D. Ragan. Soliciting human-in-the-loop user feedback for interactive machine learning reduces user trust and impressions of model accuracy. In *Eighth AAAI Conference on Human Computation and Crowdsourcing (HCOMP)*, 2020
- Qing Li, Sharon Lynn Chu, Nanjie Rao, and **Mahsan Nourani**. Understanding the effects of explanation types and user motivations on movie recommender system use. In *Eighth AAAI Conference on Human Computation and Crowdsourcing (HCOMP)*, 2020
- **Mahsan Nourani**, Samia Kabir, Sina Mohseni, and Eric D Ragan. The effects of meaningful and meaningless explanations on trust and perceived system accuracy in intelligent systems. In *Proceedings of the AAAI Conference on Human Computation and Crowdsourcing*, volume 7, pages 97–105, 2019

WORKSHOP PAPERS, EXTENDED ABSTRACTS, AND PRESENTATIONS

- **Mahsan Nourani**, Donald R Honeycutt, Jeremy E Block, Chiradeep Roy, Tahrira Rahman, Eric D Ragan, and Vibhav Gogate. Investigating the importance of first impressions and explainable ai with interactive video analysis. In *CHI '20 Extended Abstracts, Honolulu, HI, USA*, 2020
- Chiradeep Roy, Mahesh Shanbhag, **Mahsan Nourani**, Tahrira Rahman, Samia Kabir, Vibhav Gogate, Nicholas Ruoizzi, and Eric D Ragan. Explainable activity recognition in videos. In *IUI Workshops*, 2019
- Chiradeep Roy, Mahsan Nourani, Mahesh Shanbagh, Samia Kabir, Tahrira Rahman, Eric D Ragan, Nicholas Ruoizzi, and Vibhav Gogate. Explainable activity recognition in videos using dynamic cutset networks. *3rd Workshop of Tractable Probabilistic Modeling (TPM 2019)*, 2019

Technical Skills

Programming Languages	C/C++, Python, JAVA, C#, Ruby
Web and Visualization	HTML/CSS, JavaScript, D3.js, Bootstrap, React.js, Material-UI
Machine Learning	Scikit-Learn, Matplotlib, OpenCV, PyTorch, Jupyter notebook, Weka, NVIDIA DIGITS
Human-centered Research	User-centered design, Controlled user study, Empirical methods & statistical analysis, Usability testing
Data Analysis	R, MaxQDA, Miro
Technology	Ubuntu, Linux/Unix, Shell Script, MacOS, Windows
Database	Microsoft SQL Server, My SQL, PostgreSQL
Miscellaneous	Adobe Illustrator, Adobe Photoshop, LaTeX, Amazon MTurk

Research Experience and Notable Projects

GRADUATE-LEVEL RESEARCH AND PROJECTS

eXplainable Artificial Intelligence (XAI)

Gainesville, Florida

AUG. 2017 - PRESENT (DARPA XAI GRANT)

- (WIP) Created a visualization tool for the **global visualization** and debugging of a DNN to study the effectiveness of explanation scope.
- Created web-based interactive systems for an **explainable** video activity recognition system, and utilized the system to conduct controlled experiments and A/B testing to study user behaviours, such as perception of model's accuracy and **mental model**.
- Designed and conducted user studies to determine the effects of explanations in an image classifier on **user trust**.
- Studied the correlation between explanations, user **cognitive biases**, user trust, and deception in explainable AI/ML systems.
- Technologies: HTML/CSS, JavaScript, Bootstrap, D3.js, React.js, Material-UI, and MySQL

Trust and Expertise in Automation

Gainesville, Florida

JAN. 2019 - PRESENT

- Studying trust in AI/ML systems, mainly focusing on explainable and **interpretable models** and how they can affect trust.
- Studying **Domain expertise** and knowledge and how they affect user behaviour, such as trust, user mental models, and cognitive biases.
- Designed and conducted user studies to determine the effects of domain expertise in an image classifier scenario on **user trust**.

Analytical Provenance Visualization & Segmentation

Gainesville, Florida

MAY 2019 - PRESENT

- Conducted and designed a controlled behavioral user study to understand how humans **summarize analytical provenance** data.
- Mentored an undergraduate research intern in NSF REU program for prototyping a visual interface for this project.

SplitStreams for Visualizing Hierarchies over Time

Gainesville, Florida

FEB. 2019 - FEB. 2020

- Conducted **user studies** through Amazon Mechanical Turk to evaluate the method usefulness and user performance in comparison to current techniques.

FashionNXT Social Network

College Station, Texas

FEB. 2018 - MAY. 2018

- Designed and implemented the interface for a fashion-based social network using bootstrap and JavaScript in a ruby on rails application. The project was done for a real-world customer as part of the Software Engineering Course.

UNDERGRADUATE-LEVEL RESEARCH AND PROJECTS

Teaching Turn Taking Skill to Autistic Children

Tehran, Iran

OCT. 2016 - AUG. 2017

- B.E. Senior project in association with Advanced Robotics and Intelligent Systems (ARIS) Lab under supervision of Professor Hadi Moradi.
- Developed a video game designed specifically for children with Autism disorder to help them learn to wait for their turns in a social situation. The game was designed based on a Robot Parrot designed in the ARIS Lab, targeting users who did not have access to the robot.

Stock Market Website

Tehran, Iran

FEB. 2016 - JUN 2016

- Designed and developed a multi-user web-based stock market with user profiles and functionalities such as purchasing/selling stocks.
- Technologies: Java, PostgreSQL, JavaScript, Angular.js, HTML/CSS, and Bootstrap.

Accident Report System

Tehran, Iran

JUN. 2015 - SEP. 2015

- Designed and developed a windows application for a company's HR to keep record of employees' insurance and accidents within the company.
- Technologies: C#, WPF Framework, and MS SQL Server.

Perceptual Video Coding with the Focus on the distance and size of the distortion

Tehran, Iran

AUG. 2014 - MAR. 2015

- The purpose of the experiment was to find perceptual patterns for higher compression rates. As an undergraduate researcher, I developed a tool to generate videos with mutant distortion using WPF, C#.

Teaching Experience

Introduction to Computer Systems and Programming

University of Tehran

TEACHING ASSISTANT

Fall 2015

- Lead project supervisor and designer.
- Lab coordinator.
- Mentored 200+ undergraduate first-year students and supervised 10 teaching assistants.

Advanced Programming

University of Tehran

TEACHING ASSISTANT

Fall 2014 - Spring 2015

- Homework designer and lecturer of extra-credit classes

Data Structures and Algorithm

University of Tehran

TEACHING ASSISTANT

Spring 2015 - Fall 2015

- Homework designer and in charge of extra-credit assignments and activities.

Probability and Statistics

University of Tehran

GRADER

Fall 2015

- Homework Grader.

Honors & Awards

2020	Awardee , Outstanding Achievement Award, College of Engineering.	Gainesville, Florida
2016	Winner , 4th Iran Game Developers Cup (team participation).	Kashan, Iran
2012	Ranked 542th , Nationwide University Entrance Exam in Mathematics and Physics-(Top 0.1%).	Tehran, Iran
2012	Ranked 242th , Nationwide University Entrance Exam in English and Foreign Languages-(Top 0.4%).	Tehran, Iran
2011	Semi-finalist , National Olympiads of Literature.	Tehran, Iran
2009	Winner , Best Junior Literary and Cultural Researcher in Tehran, Ministry of Education.	Tehran, Iran

Presentations

IEEE Visualization and Visual Analytics Conference

Virtual, Earth

CONFERENCE PRESENTATION FOR ACCEPTED PAPER

Oct. 2020

- Co-presented journal paper, “*Splitstreams: A Visual Metaphor for Evolving Hierarchies*”

The Eighth AAAI Conference on Human Computation and Crowdsourcing (HCOMP)

Virtual, Earth

CONFERENCE PRESENTATION FOR ACCEPTED PAPER

Oct. 2020

- Presented full paper, “*The Role of Domain Expertise in User Trust and the Impact of First Impressions with Intelligent Systems*”

University of Florida affiliated Virtual CHI

Gainesville, Florida

CONFERENCE PRESENTATION FOR ACCEPTED PAPER

May. 2020

- Presented the CHI 2020 short abstract, “*Investigating the Importance of First Impressions and Explainable AI with Interactive Video Analysis*”

The UFII Student Data Analysis Seminar (SDAS)

Gainesville, Florida

RESEARCH PRESENTATION

Oct. 2019

- Presented full paper, “*The Effects of Explanation Meaningfulness on Trust and Perception of Accuracy*”
- Presented follow-up work and current research focus and projects and the results of these studies.

The Seventh AAAI Conference on Human Computation and Crowdsourcing (HCOMP)

Skamania Lodge, Washington

CONFERENCE PRESENTATION FOR ACCEPTED PAPER

Oct. 2019

- Presented the paper accepted in HCOMP'19, “*The Effects of Explanation Meaningfulness on Trust and Perception of Accuracy*”

Service Activities

2020	Organizer and chair , First IEEE Workshop on TRust and EXpertise in Visual Analytics (TREX).
2020	Organizer and chair , University of Florida affiliated Virtual CHI Presentation Day.
2020	Program Committee , IEEE VIS TREX Workshop.
2020	Reviewer , ACM CHI, VISxAI and TREX Workshops (IEEE VIS).

Volunteer Experiences

Nov. 2019	Event Coordinator , Codelt Day Event.	Belle Glade, Florida
May 2019	Mentor , NSF IMHCI-REU Program.	Gainesville, Florida
2016	Journalist & Interviewer , ACM Student Chapter F1 Magazine.	Tehran, Iran
[2014-17]	Student Body & Member , Game Club Student Chapter.	Tehran, Iran