Functional Programming

1. Only final data structures.

My code does not use mutable data structures. Strings and lists are created and modified, but there are no in-place modifications. Strings and tuples in Python are examples of immutable data structures. Once a string or tuple is created, its content cannot be modified. Any operation that seems to modify it actually creates a new object. The use of immutable data structures (strings, tuples) contributes to immutability.

For example, I use "characters" which is a string, which is immutable. My code doesn't modify the existing string; instead, it creates a new string by concatenating different character sets based on the conditions.

```
characters = string.ascii_lowercase
if use_upper:
characters += string.ascii_uppercase
if use_digits:
characters += string.digits
if use_special:
characters += string.punctuation
```

2. Side-effect-free functions.

I use Functions like "generate_password", "generate_pronounceable_password", "check_password_strength", and "generate_passphrase" which are pure functions and don't have side effects. They take input parameters and return results without modifying external state.

For example, given "check_password_strength" function:

```
def check_password_strength(password):
    upper_case_letters = any(char.isupper() for char in password)
    lower_case_letters = any(char.islower() for char in password)
    has_digits = any(char.isdigit() for char in password)

special_characters = any(char in string.punctuation for char in password)

score = 0

if upper_case_letters:
    score += 1

if lower_case_letters:
    score += 1

if has_digits:
    score += 1

if special_characters:
    score += 1

return score
```

- The function doesn't modify any external state or variables. It doesn't interact with the global state or modify any variables outside its scope.
- The function doesn't perform any input/output operations like reading or writing to files, databases, or the console.
- The function doesn't have any observable side effects; it only returns the calculated strength score.

3. The use of higher-order functions.

Functions like "generate_passphrase" take another function "random. choice" as an argument. This is an example of a higher-order function.

```
def generate_passphrase(word_list, num_words=4, delimiter=' '):
    passphrase = [random.choice(word_list) for _ in range(num_words)]
    return delimiter.join(passphrase)
60
```

Another example of my code where a higher-order function is indirectly involved, is the "main" function that is shown below:

```
def main():
    word_list = ["apple", "banana", "cherry", "dog", "elephant", "flower", "giraffe", "honey", "ice", "jungle"]

while True:
    print("Password Generator")
    print("1. Generate Random Password")
    print("2. Generate Passphrase")
    choice = int(input("Choose an option (1/2): "))

if choice == 1: ...

elif choice == 2: ...

another = input("Generate more passwords/passphrases? (y/n): ").strip().lower()
    if another != 'y':
        break

if __name__ == "__main__":
        main()
```

In this part of my code, "input" is a higher-order function because it takes a function "strip" as an argument. The "strip" function is applied to remove leading and trailing whitespaces from the user's input.

4. Functions as parameters and return values.

The "generate_passphrase" function takes a list of words and a function "random.choice" as parameters. It generates a passphrase based on these parameters. And the "generate_passphrase" function returns a string generated based on the input parameters.

```
def generate_passphrase(word_list, num_words=4, delimiter=' '):
    passphrase = [random.choice(word_list) for _ in range(num_words)]
    return delimiter.join(passphrase)
60
```

5. Use closures / anonymous functions.

I use functions like "secrets.choice" and "random.choice", which can be considered as functions passed as parameters. These functions encapsulate behavior and contribute to the closure concept.