Below are clean, copy-pasteable templates for all creator-curated assets beyond **P1 — Image-Schema Bank**. Each section includes minimal examples, comments, and required fields so your engineers can validate them immediately. Keep IDs stable and unique across files.

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# 1) `bible/metaphors.yml` (primary metaphors & bipolar pairs)

```yaml
version: "0.1.0"
metaphors:
  # PRIMARY metaphor maps (SOURCE → TARGET)
  - id: life_is_travel
    type: primary              # primary | bipolar
    definition: "We understand life in terms of a journey (source→path→goal)."
    source: path               # must exist in schemas.yml
    target: life               # conceptual target (free text)
    affect:                    # optional – evaluator uses these priors
      novelty: 0.4             # 0..1
      tension: 0.3
      warmth: 0.2
    lexicon:                   # optional lexical cues (lemmas) with weights 0..1
      en: [{lemma: "journey", w: 0.8}, {lemma: "road", w: 0.6}]
      fa: [{lemma: "سفر", w: 0.8}, {lemma: "راه", w: 0.6}]
    coactivate_schemas: [path, container]
    examples:
      text: ["we cross the years like bridges"]
      visual: ["stairs", "tunnel", "bridge"]

  # BIPOLAR pair (two poles on a conceptual axis)
  - id: raw_cooked
    type: bipolar
    definition: "Meaning unfolds along the RAW↔COOKED axis (readiness/
pressure)."
    bipolar: [raw, cooked]
    axis: readiness            # name your axis for clarity
    affect:
      threat: 0.6
      warmth: 0.2
    lexicon:
      en: [{lemma: "raw", w: 0.9}, {lemma: "uncooked", w: 0.7}, {lemma:
"cooked", w: 0.7}]
      fa: [{lemma: "خام", w: 0.9}, {lemma: "پخته", w: 0.7}]
    coactivate_schemas: [container, pressure, balance]
    examples:
```

```yaml
      text: ["her voice still raw in the sealed room"]

# Optional global constraints for the metaphor store
constraints:
  max_active_bipolar_axes: 2
  disallowed_pairs:
    - [life_is_travel, raw_cooked]   # if you want some combos blocked
```

## 2) `bible/frames.yml` (frame inventory & compatibility)

```yaml
version: "0.1.0"
frames:
  - id: journey
    definition: "Movement from origin toward a goal under conditions."
    core_roles: [traveler, source, path, goal]
    allowed_schemas: [path, container, boundary]
    required_schemas: [path]
    allowed_metaphors: [life_is_travel, raw_cooked]
    disallowed_metaphors: []
    gates_allowed: [bridge, tunnel, stairs]    # world gates specific to this
frame
    viewpoint_defaults: {person: "3rd", tense: "present", distance: "medium"}
    examples:
      text: ["she moves along the narrow stair toward a darker hall"]

  - id: union_separation
    definition: "Things join or part; thresholds change relation."
    core_roles: [whole, part, boundary]
    allowed_schemas: [part_whole, container, boundary, force_dynamics]
    required_schemas: [part_whole]
    allowed_metaphors: [raw_cooked]
    gates_allowed: [door, threshold]

# Global frame constraints
constraints:
  max_metaphors_per_frame: 3
  max_schemas_per_scene: 6
```

## 3) `bible/blend_rules.yml` (vital relations & safe operators)

```yaml
version: "0.1.0"
# Vital relations available to the blending engine
vital_relations:
  - id: identity
  - id: role
  - id: time
  - id: cause_effect
  - id: space
  - id: part_whole
  - id: intention

# Which blend operators are allowed and their soft costs (lower is cheaper)
operators:
  - id: projection
    safe: true
    cost: 0.1
  - id: composition
    safe: true
    cost: 0.2
  - id: completion
    safe: true
    cost: 0.2
  - id: elaboration
    safe: true
    cost: 0.25

compression_preferences:
  allow: [identity, role, cause_effect, time]
  prefer: [role, cause_effect]
  disallow: []

constraints:
  max_blend_depth: 2
  banned_schema_pairs:
    - [balance, verticality]     # example only; remove if not needed
  banned_metaphor_pairs: []

scoring:
  penalty:
    banned_pair: 1.0
    depth_overflow: 0.8
    frame_incompatibility: 0.7
```

```
reward:
  frame_compat: 0.4
  schema_alignment: 0.3
```

# 4) `data/gold/labels.jsonl` (~200 labeled snippets)

Each line is one JSON object. Keep it bilingual if useful ( `lang: en|fa` ).

```
{"id":"ex_0001","lang":"en","text":"we cross the narrow bridge at
dusk","labels":{"schemas":[{"id":"path","spans":[[3,8],[20,26]]}],"metaphors":
[{"id":"life_is_travel","spans":[[0,2]]}],"frame":{"id":"journey"},"viewpoint":
{"person":"3rd","tense":"present","distance":"close"},"attention":[{"span":
[20,26],"w":0.8},{"span":[11,17],"w":0.5}],"explosion":{"beat":
4}},"curator":"Mahyar","confidence":0.85}
{"id":"ex_0002","lang":"fa","text":"اتاق هنوز خام است","labels":{"schemas":
[{"id":"container","spans":[[0,4]]}],"metaphors":[{"id":"raw_cooked","spans":
[[10,13]]}],"frame":{"id":"union_separation"},"viewpoint":
{"person":"3rd","tense":"present","distance":"near"},"attention":[{"span":
[10,13],"w":0.9}],"explosion":{"beat":3}},"curator":"Mahyar","confidence":0.9}
```

**Field notes** - `spans` are character offsets `[start, end)` within `text` . - `attention` weights in `0..1` (sum need not be 1). - `explosion.beat` $\in$ `{1..6}` mapping to your beats config. - Include `curator` and `confidence` for provenance.

# 5) `prompts/templates/*.md` (prompt building blocks)

Create multiple small, composable templates. Use handlebars-style placeholders.

`prompts/templates/system.md`

```
You are SV Composer, a world-aware co-poet. Obey the World Bible and keep one
coherent frame.
Never invent frames/schemas/metaphors not provided. Output the next beat only.
```

`prompts/templates/retrieval_context.md`

```
# WORLD CONTEXT
Schemas: {{schemas}}
Frame: {{frame}}
Metaphors: {{metaphors}}
Viewpoint hint: {{viewpoint}}
Lexical cues: {{lexicon}}
```

prompts/templates/compose_beat.md

```
# BEAT: {{beat.name}}
Goal: {{beat.goal}}
Constraints: {{beat.constraints}}
Expectation so far: {{expectation}}
Write 1–2 lines that satisfy the goal and constraints.
```

prompts/templates/style_rules.md

```
- Keep language concise, sensory, and cinematic.
- Avoid neon/gore/comedy; respect one-move camera rule if shot planner is
enabled.
- Use bilingual residue only as trace, not decoration.
```

prompts/templates/critic.md

```
Check the candidate against:
- frame fit, schema coverage, metaphor coherence, expectation progress.
Return PASS/FAIL with reasons and a single suggested fix if FAIL.
```

---

# 6) `config/beats.yml` (beat pacing for the stepwriter)

```
version: "0.1.0"
beats:
  - name: hook
    order: 1
    goal: "establish a concrete image and implicit tension"
    min_chars: 40
```

```yaml
    max_chars: 140
    expectation_target: 0.2
    constraints:
      allow_schemas: [container, path]
      disallow_metaphors: []

- name: setup
  order: 2
  goal: "clarify space/roles; prepare the axis (if bipolar)"
  min_chars: 40
  max_chars: 160
  expectation_target: 0.4

- name: development
  order: 3
  goal: "intensify pressure or progress; center→periphery shift"
  min_chars: 40
  max_chars: 160
  expectation_target: 0.6

- name: turn
  order: 4
  goal: "semantic explosion: reveal counter-pole or hidden cause"
  min_chars: 30
  max_chars: 140
  expectation_target: 0.85

- name: reveal
  order: 5
  goal: "stabilize meaning with one precise detail"
  min_chars: 30
  max_chars: 120
  expectation_target: 0.9

- name: settle
  order: 6
  goal: "leave a quiet after-image; no new metaphors"
  min_chars: 20
  max_chars: 100
  expectation_target: 1.0
```

## 7) `config/thresholds.yml` (evaluator pass/fail)

```yaml
version: "0.1.0"
evaluator:
  frame_fit_min: 0.70          # cosine/LLM-critic hybrid
  schema_cov_min: 0.60         # proportion of targeted schemas realized
  metaphor_diversity_min: 0.40  # entropy across metaphors within piece
  attention_discipline_min: 0.65
  explosion_timing_range: [0.75, 0.95]  # acceptable expectation at turn
  max_lines: 8
  max_chars: 700
  trace_required: true
  penalties:
    frame_violation: 0.25
    banned_pair: 0.30
    over_length: 0.15
  weights:
    frame_fit: 0.35
    schema_cov: 0.25
    metaphor_diversity: 0.15
    attention_discipline: 0.15
    explosion_timing: 0.10
acceptance_rule: "weighted_sum >= 0.7 AND no_critical_violations"
```

## 8) `bible/camera_grammar.yml` (optional shot planner)

```yaml
version: "0.1.0"
defaults:
  one_move_only: true
  height_cm: 90            # low camera rule
  grade: "soft_suspense"   # grading preset name in your post pipeline

frame_mappings:
  journey:
    shot_types: [wide, medium]
    move: [dolly_forward, static]
    gates_allowed: [bridge, tunnel, stairs]
    lens_mm: [24, 35]
    dof: "medium"
    audio_cues: [hush, horn]
```

```
  union_separation:
    shot_types: [medium, close]
    move: [static, slow_push]
    gates_allowed: [door, threshold]
    lens_mm: [35, 50]
    dof: "shallow"

motif_overrides:
  # If RAW pole detected, bias to closer shot and fixed camera
  raw_cooked: {
    raw:  {shot_types: [close], move: [static], dof: "shallow"},
    cooked:{shot_types: [medium], move: [slow_push], dof: "medium"}
  }
constraints:
  disallow:
    - {frame: journey, shot: close}          # keep distance in travel
  max_shots: 1                                # enforce one-move micro-scene
```

## Quality checklist (before handing to engineering)

- **IDs** are unique and stable across files.
- **Ranges** respected: weights/affects in `0..1`; beats in correct order; thresholds sensible.
- **Cross-refs** valid: `allowed_schemas` exist in `schemas.yml`; `allowed_metaphors` exist in `metaphors.yml`.
- **Examples** present: at least one text example per frame/metaphor for dev tests.
- **Licensing & provenance**: if you drew from external sources, add a short `provenance` block.

Tip: deliver each file in a separate commit with message like `data(metaphors): seed primary & bipolar sets v0.1` so Codex can validate incrementally.