

# Elia Gatti

Master's Student in Computer Science | Software Developer

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## Work Experience

### Dedagroup - Software Developer

May 2024 - Sept 2024

- Developed and maintained backend (Java, Spring) and frontend (HTMX) features for 'TEN', a web-based treasury services application.
- Managed the application's deployment to a new Linux server environment, migrating from a legacy Windows setup.
- Technologies:** Java, HTMX, SQL, Shell scripting.

## Projects

### DWT-SVD Digital Watermarking Tool

- Winner** of the "Capture the Mark" university competition.
- Implemented** a novel algorithm (Python, OpenCV) by embedding singular values (SVD) within high-entropy Discrete Wavelet Transform (DWT) blocks.
- Engineered** a parallel automated attack suite using binary search and regional masking to test resilience, optimizing detection thresholds via ROC analysis.

### GPU Computing: Sparse Matrix-Vector Multiplication (SpMV)

- Optimized SpMV kernels** (C/CUDA) to analyze parallel computing performance on CPU (AMD EPYC) and GPU (NVIDIA A30).
- Engineered** a Hybrid Adaptive CUDA kernel to dynamically switch strategies and maximize GPU utilization.
- Benchmarked** all implementations, measuring Execution Time, Memory Bandwidth (GB/s), and GFLOPS.

### P2P Key-Value Storage System

- Engineered** a distributed P2P Key-Value storage system in Java 21 using the Akka framework (v2.6).
- Guaranteed** Sequential Consistency and high availability using a Quorum Consensus protocol.
- Enforced** data reliability through configurable replication across designated consecutive nodes.

### MPEG-DASH Performance Analysis (Bachelor's Thesis)

- Analyzed** MPEG-DASH protocol performance under simulated (Mininet SDN) and real-world (AWS) network conditions.
- Deployed** a custom Node.js/dash.js client-server to stream video and capture performance metrics.
- Performed** data-analysis using Python (Pandas, NumPy) and prepared multimedia assets with Bash/FFmpeg.

### HPC Project: Parallel MST Implementation

- Developed** a hybrid parallel Minimum Spanning Tree (MST) algorithm using **MPI and OpenMP**.
- Analyzed** Speedup, Efficiency, and Scalability on cluster configurations up to **32 nodes**.

## MovieMatch (Microservices Project)

- **Designed** a scalable, service-oriented web app for movie search and personalized recommendations.
- **Engineered** a **15-service microservices architecture** (Python/FastAPI), deployed via Docker Compose.
- **Implemented** features including AI-generated quizzes, streaming availability, and a unified JSON API structure.

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## Crosstrack Italia - Flutter Application

- **Developed** a cross-platform (Flutter/Dart) mobile app for motocross track discovery and management.
- **Implemented** core features: map visualization (OpenStreetMaps), user authentication, and track management.
- **Utilized** Firebase (Firestore, Auth) for backend and Riverpod 2.0 with Freezed for responsive state management.

## Education

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2024 – Present    **Master's Degree in Computer Science**  
2020 – 2024    **Bachelor's Degree in Computer Science**  
*Grade: 101/110*

**University of Trento**  
**University of Trento**

## Skills

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### Languages

Java, Python, C/CUDA, Dart, Shell Scripting, SQL

### Frameworks & Libs

Spring, FastAPI, Akka, Flutter, Riverpod, NumPy

### Tools & Platforms

Docker, Git, Linux, Firebase, Mininet, PBS Schedulers

### Concepts

Microservices, Distributed Systems, HPC (MPI, OpenMP), GPU Computing

### Human Languages

Italian (Native), English (B2 Professional Proficiency)