#### NAME

ovs-dpctl - administer Open vSwitch datapaths

## **SYNOPSIS**

ovs-dpctl [options] command [switch] [args...]

## **DESCRIPTION**

The **ovs-dpctl** program can create, modify, and delete Open vSwitch datapaths. A single machine may host any number of datapaths.

This program works only with datapaths that are implemented outside of **ovs-vswitchd** itself, such as the Linux and Windows kernel-based datapaths. To manage datapaths that are integrated into **ovs-vswitchd**, such as the userspace (**netdev**) datapath, use **ovs-appctl**(8) to invoke the **dpctl**/\* commands, which are documented in **ovs-vswitchd**(8).

A newly created datapath is associated with only one network device, a virtual network device sometimes called the datapath's "local port". A newly created datapath is not, however, associated with any of the host's other network devices. To intercept and process traffic on a given network device, use the **add-if** command to explicitly add that network device to the datapath.

If **ovs-vswitchd**(8) is in use, use **ovs-vsctl**(8) instead of **ovs-dpctl**.

Most **ovs-dpctl** commands that work with datapaths take an argument that specifies the name of the datapath. Datapath names take the form [type@]name, where name is the network device associated with the datapath's local port. If type is given, it specifies the datapath provider of name, otherwise the default provider **system** is assumed.

The following commands manage datapaths. Do not use commands to add or remove or modify datapaths if **ovs-vswitchd** is running because this interferes with **ovs-vswitchd**'s own datapath management.

# **add-dp** *dp* [netdev[,option]...]

Creates datapath dp, with a local port also named dp. This will fail if a network device dp already exists.

If netdevs are specified, ovs-dpctl adds them to the new datapath, just as if add-if was specified.

# del-dp dp

Deletes datapath dp. If dp is associated with any network devices, they are automatically removed.

# **add-if** *dp netdev*[,*option*]...

Adds each netdev to the set of network devices datapath dp monitors, where dp is the name of an existing datapath, and netdev is the name of one of the host's network devices, e.g. **eth0**. Once a network device has been added to a datapath, the datapath has complete ownership of the network device's traffic and the network device appears silent to the rest of the system.

A *netdev* may be followed by a comma-separated list of options. The following options are currently supported:

#### type=type

Specifies the type of port to add. The default type is **system**.

#### port no=port

Requests a specific port number within the datapath. If this option is not specified then one will be automatically assigned.

key=value

Adds an arbitrary key-value option to the port's configuration.

**ovs–vswitchd.conf.db**(5) documents the available port types and options.

# **set-if** *dp port*[,*option*]...

Reconfigures each *port* in *dp* as specified. An *option* of the form *key=value* adds the specified key-value option to the port or overrides an existing key's value. An *option* of the form *key=*, that is, without a value, deletes the key-value named *key*. The type and port number of a port cannot be

changed, so **type** and **port\_no** are only allowed if they match the existing configuration.

# del-if dp netdev...

Removes each *netdev* from the list of network devices datapath *dp* monitors.

# dump-dps

Prints the name of each configured datapath on a separate line.

#### $[-s \mid --statistics]$ show [dp...]

Prints a summary of configured datapaths, including their datapath numbers and a list of ports connected to each datapath. (The local port is identified as port 0.) If **-s** or **--statistics** is specified, then packet and byte counters are also printed for each port.

The datapath numbers consists of flow stats and mega flow mask stats.

The "lookups" row displays three stats related to flow lookup triggered by processing incoming packets in the datapath. "hit" displays number of packets matches existing flows. "missed" displays the number of packets not matching any existing flow and require user space processing. "lost" displays number of packets destined for user space process but subsequently dropped before reaching userspace. The sum of "hit" and "miss" equals to the total number of packets datapath processed.

The "flows" row displays the number of flows in datapath.

The "masks" row displays the mega flow mask stats. This row is omitted for datapath not implementing mega flow. "hit" displays the total number of masks visited for matching incoming packets. "total" displays number of masks in the datapath. "hit/pkt" displays the average number of masks visited per packet; the ratio between "hit" and total number of packets processed by the datapath.

If one or more datapaths are specified, information on only those datapaths are displayed. Otherwise, **ovs-dpctl** displays information about all configured datapaths.

## DATAPATH FLOW TABLE DEBUGGING COMMANDS

The following commands are primarily useful for debugging Open vSwitch. The flow table entries (both matches and actions) that they work with are not OpenFlow flow entries. Instead, they are different and considerably simpler flows maintained by the Open vSwitch kernel module. Do not use commands to add or remove or modify datapath flows if **ovs-vswitchd** is running because it interferes with **ovs-vswitchd**'s own datapath flow management. Use **ovs-ofctl**(8), instead, to work with OpenFlow flow entries.

The dp argument to each of these commands is optional when exactly one datapath exists, in which case that datapath is the default. When multiple datapaths exist, then a datapath name is required.

# [-m | --more] [--names | --no-names] dump-flows [dp] [filter=filter] [type=type] [pmd=pmd] Prints to the console all flow entries in datapath dp's flow table. Without -m or --more, output omits match fields that a flow wildcards entirely; with -m or --more, output includes all wildcarded fields.

If **filter**=*filter* is specified, only displays the flows that match the *filter*. *filter* is a flow in the form similar to that accepted by **ovs-ofctl**(8)'s **add-flow** command. (This is not an OpenFlow flow: besides other differences, it never contains wildcards.) The *filter* is also useful to match wildcarded fields in the datapath flow. As an example, **filter='tcp,tp\_src=100'** will match the datapath flow containing 'tcp(src=80/0xff00,dst=8080/0xff)'.

If **pmd**=*pmd* is specified, only displays flows of the specified pmd. Using **pmd**=-*1* will restrict the dump to flows from the main thread. This option is only supported by the **userspace datapath**.

If **type=***type* is specified, only displays flows of the specified types. This option supported only for **ovs-appetl dpctl/dump-flows**. *type* is a comma separated list, which can contain any of the following:

```
ovs - displays flows handled in the ovs dptc - displays flows handled in the tc dpdpdk - displays flows fully offloaded by dpdk
```

```
offloaded - displays flows offloaded to the HW
non-offloaded - displays flows not offloaded to the HW
partially-offloaded - displays flows where only part of their processing is done in HW
all - displays all the types of flows
```

By default all the types of flows are displayed. **ovs-dpctl** always acts as if the **type** was *ovs*.

**add-flow** [dp] flow actions

```
[--clear] [--may-create] [-s | --statistics] mod-flow [dp] flow actions
```

Adds or modifies a flow in dp's flow table that, when a packet matching flow arrives, causes actions to be executed.

The **add-flow** command succeeds only if *flow* does not already exist in *dp*. Contrariwise, **mod-flow** without **--may-create** only modifies the actions for an existing flow. With **--may-create**, **mod-flow** will add a new flow or modify an existing one.

If **-s** or **--statistics** is specified, then **mod-flow** prints the modified flow's statistics. A flow's statistics are the number of packets and bytes that have passed through the flow, the elapsed time since the flow last processed a packet (if ever), and (for TCP flows) the union of the TCP flags processed through the flow.

With **—clear**, **mod–flow** zeros out the flow's statistics. The statistics printed if **—s** or **—-statistics** is also specified are those from just before clearing the statistics.

NOTE: flow and actions do not match the syntax used with ovs-ofctl(8)'s add-flow command.

# **Usage Examples**

Forward ARP between ports 1 and 2 on datapath myDP:

```
ovs-dpctl add-flow myDP \
   "in_port(1),eth(),eth_type(0x0806),arp()" 2
ovs-dpctl add-flow myDP \
   "in_port(2),eth(),eth_type(0x0806),arp()" 1
```

Forward all IPv4 traffic between two addresses on ports 1 and 2:

```
ovs-dpctl add-flow myDP \
"in_port(1),eth(),eth_type(0x800),\
ipv4(src=172.31.110.4,dst=172.31.110.5)" 2

ovs-dpctl add-flow myDP \
"in_port(2),eth(),eth_type(0x800),\
ipv4(src=172.31.110.5,dst=172.31.110.4)" 1
```

```
add-flows [dp] file mod-flows [dp] file del-flows [dp] file
```

Reads flow entries from *file* (or **stdin** if *file* is –) and adds, modifies, or deletes each entry to the datapath. Each flow specification (e.g., each line in *file*) may start with **add**, **modify**, or **delete** keyword to specify whether a flow is to be added, modified, or deleted. A flow specification without one of these keywords is treated based on the used command. All flow modifications are executed as individual transactions in the order specified.

# [-s | --statistics] del-flow [dp] flow

Deletes the flow from dp's flow table that matches flow. If -s or --statistics is specified, then del-flow prints the deleted flow's statistics.

```
[-m | --more] [--names | --no-names] get-flow [dp] ufid:ufid
```

Fetches the flow from dp's flow table with unique identifier ufid. ufid must be specified as a string of 32 hexadecimal characters.

## **del-flows** [dp]

Deletes all flow entries from datapath dp's flow table.

## DATAPATH FLOW CACHE COMMANDS

The following commands are useful for debugging and configuring the datapath flow cache settings.

#### **cache-get-size** [dp]

Prints the current cache sizes to the console.

## cache-set-size dp cache size

Set the *dp*'s specific *cache* to the given *size*. The cache name can be found by using the **cache-get-size** command.

## CONNECTION TRACKING TABLE COMMANDS

The following commands are useful for debugging and configuring the connection tracking table in the datapath.

The *dp* argument to each of these commands is optional when exactly one datapath exists, in which case that datapath is the default. When multiple datapaths exist, then a datapath name is required.

**N.B.**(Linux specific): the *system* datapaths (i.e. the Linux kernel module Open vSwitch datapaths) share a single connection tracking table (which is also used by other kernel subsystems, such as iptables, nftables and the regular host stack). Therefore, the following commands do not apply specifically to one datapath.

# ipf-set-enabled [dp] v4|v6

# ipf-set-disabled [dp] v4|v6

Enables or disables IP fragmentation handling for the userspace connection tracker. Either **v4** or **v6** must be specified. Both IPv4 and IPv6 fragment reassembly are enabled by default. Only supported for the userspace datapath.

# ipf-set-min-frag [dp] v4|v6 minfrag

Sets the minimum fragment size (L3 header and data) for non-final fragments to *minfrag*. Either **v4** or **v6** must be specified. For enhanced DOS security, higher minimum fragment sizes can usually be used. The default IPv4 value is 1200 and the clamped minimum is 400. The default IPv6 value is 1280, with a clamped minimum of 400, for testing flexibility. The maximum fragment size is not clamped, however, setting this value too high might result in valid fragments being dropped. Only supported for userspace datapath.

# ipf-set-max-nfrags [dp] maxfrags

Sets the maximum number of fragments tracked by the userspace datapath connection tracker to *maxfrags*. The default value is 1000 and the clamped maximum is 5000. Note that packet buffers can be held by the fragmentation module while fragments are incomplete, but will timeout after 15 seconds. Memory pool sizing should be set accordingly when fragmentation is enabled. Only supported for userspace datapath.

# $[-m \mid --more]$ ipf-get-status [dp]

Gets the configuration settings and fragment counters associated with the fragmentation handling of the userspace datapath connection tracker. With **-m** or **--more**, also dumps the IP fragment lists. Only supported for userspace datapath.

# [-m | --more] [-s | --statistics] dump-conntrack [dp] [zone=zone]

Prints to the console all the connection entries in the tracker used by *dp*. If **zone**=*zone* is specified, only shows the connections in *zone*. With **––more**, some implementation specific details are included. With **––statistics** timeouts and timestamps are added to the output.

# **flush-conntrack** [dp] [**zone=**zone] [ct-tuple]

Flushes the connection entries in the tracker used by *dp* based on *zone* and connection tracking tuple *ct-tuple*. If *ct-tuple* is not provided, flushes all the connection entries. If **zone**=*zone* is specified, only flushes the connections in *zone*.

If *ct-tuple* is provided, flushes the connection entry specified by *ct-tuple* in *zone*. The zone defaults to 0 if it is not provided. The userspace connection tracker requires flushing with the original pre-

NATed tuple and a warning log will be otherwise generated. An example of an IPv4 ICMP *ct-tu-ple*:

"ct\_nw\_src=10.1.1.1,ct\_nw\_dst=10.1.1.2,ct\_nw\_proto=1,icmp\_type=8,icmp\_code=0,icmp\_id=10"

An example of an IPv6 TCP ct-tuple:

"ct\_ipv6\_src=fc00::1,ct\_ipv6\_dst=fc00::2,ct\_nw\_proto=6,ct\_tp\_src=1,ct\_tp\_dst=2"

## $[-m \mid --more]$ ct-stats-show [dp] [zone=zone]

Displays the number of connections grouped by protocol used by *dp*. If **zone**=*zone* is specified, numbers refer to the connections in *zone*. With **—more**, groups by connection state for each protocol.

# ct-bkts [dp] [gt=threshold]

For each countrack bucket, displays the number of connections used by *dp*. If **gt**=*threshold* is specified, bucket numbers are displayed when the number of connections in a bucket is greater than *threshold*.

# ct-set-maxconns [dp] maxconns

Sets the maximum limit of connection tracker entries to *maxconns* on *dp*. This can be used to reduce the processing load on the system due to connection tracking or simply limiting connection tracking. If the number of connections is already over the new maximum limit request then the new maximum limit will be enforced when the number of connections decreases to that limit, which normally happens due to connection expiry. Only supported for userspace datapath.

#### ct-get-maxconns [dp]

Prints the maximum limit of connection tracker entries on dp. Only supported for userspace datapath.

# ct-get-nconns [dp]

Prints the current number of connection tracker entries on dp. Only supported for userspace datapath.

## ct-enable-tcp-seq-chk [dp]

# ct-disable-tcp-seq-chk [dp]

Enables or disables TCP sequence checking. When set to disabled, all sequence number verification is disabled, including for TCP resets. This is similar, but not the same as 'be\_liberal' mode, as in Netfilter. Disabling sequence number verification is not an optimization in itself, but is needed for some hardware offload support which might offer some performance advantage. Sequence number checking is enabled by default to enforce better security and should only be disabled if required for hardware offload support. This command is only supported for the userspace datapath.

# ct-get-tcp-seq-chk [dp]

Prints whether TCP sequence checking is enabled or disabled on dp. Only supported for the userspace datapath.

# **ct**-**set**-**limits** [dp] [**default**=default\_limit] [**zone**=zone,**limit**=limit]...

Sets the maximum allowed number of connections in a connection tracking zone. A specific *zone* may be set to *limit*, and multiple zones may be specified with a comma-separated list. If a perzone limit for a particular zone is not specified in the datapath, it defaults to the default per-zone limit. A default zone may be specified with the **default**=*default*\_*limit* argument. Initially, the default per-zone limit is unlimited. An unlimited number of entries may be set with **0** limit.

# **ct-del-limits** [*dp*] **zone**=*zone*[,*zone*]...

Deletes the connection tracking limit for *zone*. Multiple zones may be specified with a commaseparated list.

# **ct**-**get**-**limits** [*dp*] [**zone**=*zone*[,*zone*]...]

Retrieves the maximum allowed number of connections and current counts per-zone. If *zone* is given, only the specified zone(s) are printed. If no zones are specified, all the zone limits and

counts are provided. The command always displays the default zone limit.

#### **OPTIONS**

-1

#### --timeout=secs

Limits **ovs-dpctl** runtime to approximately *secs* seconds. If the timeout expires, **ovs-dpctl** will exit with a **SIGALRM** signal.

#### $-\mathbf{v}[spec]$

# --verbose=[spec]

Sets logging levels. Without any *spec*, sets the log level for every module and destination to **dbg**. Otherwise, *spec* is a list of words separated by spaces or commas or colons, up to one from each category below:

- A valid module name, as displayed by the **vlog/list** command on **ovs-appctl**(8), limits the log level change to the specified module.
- syslog, console, or file, to limit the log level change to only to the system log, to the console, or to a file, respectively. (If --detach is specified, ovs-dpctl closes its standard file descriptors, so logging to the console will have no effect.)

On Windows platform, **syslog** is accepted as a word and is only useful along with the **—-syslog-target** option (the word has no effect otherwise).

• **off**, **emer**, **err**, **warn**, **info**, or **dbg**, to control the log level. Messages of the given severity or higher will be logged, and messages of lower severity will be filtered out. **off** filters out all messages. See **ovs-appctl**(8) for a definition of each log level.

Case is not significant within spec.

Regardless of the log levels set for **file**, logging to a file will not take place unless **—-log-file** is also specified (see below).

For compatibility with older versions of OVS, any is accepted as a word but has no effect.

#### \_x

## --verbose

Sets the maximum logging verbosity level, equivalent to --verbose=dbg.

# -vPATTERN:destination:pattern

# --verbose=PATTERN:destination:pattern

Sets the log pattern for *destination* to *pattern*. Refer to **ovs-appctl**(8) for a description of the valid syntax for *pattern*.

## **-vFACILITY:** facility

# --verbose=FACILITY:facility

Sets the RFC5424 facility of the log message. *facility* can be one of **kern**, **user**, **mail**, **daemon**, **auth**, **syslog**, **lpr**, **news**, **uucp**, **clock**, **ftp**, **ntp**, **audit**, **alert**, **clock2**, **local0**, **local1**, **local2**, **local3**, **local4**, **local5**, **local6** or **local7**. If this option is not specified, **daemon** is used as the default for the local system syslog and **local0** is used while sending a message to the target provided via the **—syslog—target** option.

# --log-file[=file]

Enables logging to a file. If *file* is specified, then it is used as the exact name for the log file. The default log file name used if *file* is omitted is /usr/local/var/log/openvswitch/ovs-dpctl.log.

# --syslog-target=host:port

Send syslog messages to UDP *port* on *host*, in addition to the system syslog. The *host* must be a numerical IP address, not a hostname.

## --syslog-method=method

Specify *method* how syslog messages should be sent to syslog daemon. Following forms are supported:

- **libc**, use libc **syslog**() function. Downside of using this options is that libc adds fixed prefix to every message before it is actually sent to the syslog daemon over **/dev/log** UNIX domain socket.
- unix:file, use UNIX domain socket directly. It is possible to specify arbitrary message
  format with this option. However, rsyslogd 8.9 and older versions use hard coded parser
  function anyway that limits UNIX domain socket use. If you want to use arbitrary message format with older rsyslogd versions, then use UDP socket to localhost IP address instead.
- udp:ip:port, use UDP socket. With this method it is possible to use arbitrary message format also with older rsyslogd. When sending syslog messages over UDP socket extra precaution needs to be taken into account, for example, syslog daemon needs to be configured to listen on the specified UDP port, accidental iptables rules could be interfering with local syslog traffic and there are some security considerations that apply to UDP sockets, but do not apply to UNIX domain sockets.
- null, discards all messages logged to syslog.

The default is taken from the **OVS\_SYSLOG\_METHOD** environment variable; if it is unset, the default is **libc**.

-h
--help Prints a brief help message to the console.
-V
--version

Prints version information to the console.

## **SEE ALSO**

ovs-appctl(8), ovs-vswitchd(8)