
PGLEc MPP

February 24, 2017

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Lecturer:
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Course:
Theoretische aspecten van de
Programmatuur

1 Creating the formula $(x1 + 1) \cdot (x2 + 1)$

```
setZero;  
  
x=y; succ;  
  
x=y; succ;  
  
//Set the x1 to 2  
x1=y;  
  
x=y; succ;  
  
//Set the x2 to 3  
x2=y;
```

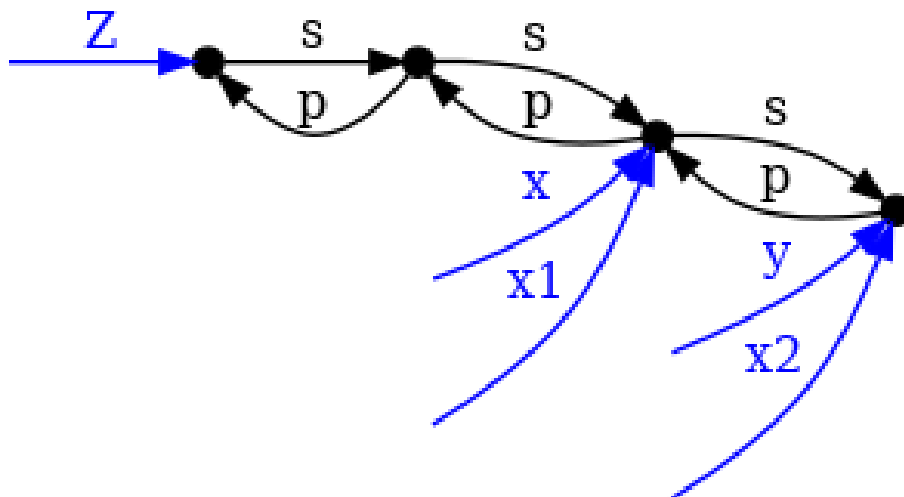


Figure 1: Initial state $x1 = 2$ and $x2 = 3$ before the algorithm.

```
// (x1 + 1)
x=x1; succ; x1=y;

// (x2 + 1)
x=x2; succ; x2=y;
```

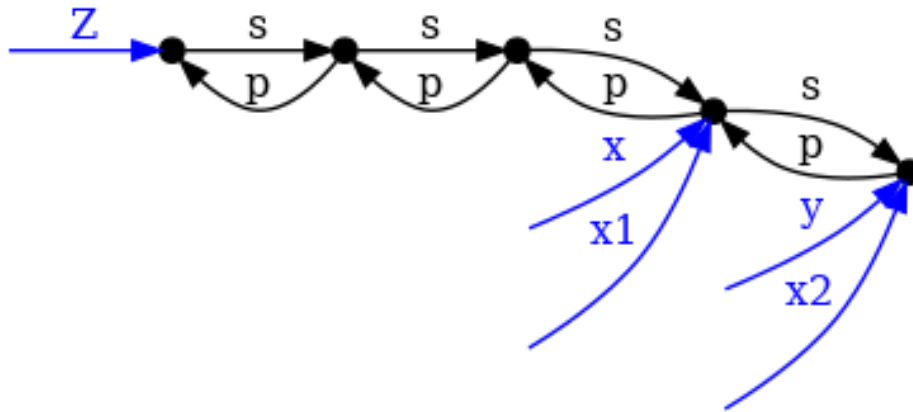


Figure 2: State after calling succ on both $x1$ and $x2$.

```
// init for multiply;
One = Z.s;
x3 = x1;
x4 = x2;
y = x2;

// Start multiply loop;
L1;
-x3==One{;
    //decrement the down-wards counter by 1;
    x3 = x3.p;

    // Set variables of ready for the addition;
    x1 = x4;
    x2 = y;

    add;

    // Loop until x3 is equal to 1;
    ##L1;
};
};
```

