

```
dataset_tfreords
{
    uint8 Data[ ];
    int32 Frames;
    int32 Height;
    int32 Width;
    int32 Channels;
    int32 Label;
    string name;
};
```

dataset_tfreords

User Input

**Model
Definition
Block**

Model.preprocessing

Model Object

**Input Data
Block**

Processed
Clips

**Execution
Block**

