Image processing in Python by pillow



What is pillow?

- pillow is Python's image library based on PIL (Python Image Library)
- PIL is the Python Imaging Library by Fredrik Lundh and Contributors
- pillow can be used for image processing like creating images, thumbnails, converting image format, rotating, resizing, image filters and ...
- pillow is a replacement for PIL for future usage since 2011

Why pillow?

- pillow supports a large number of image file formats including BMP, PNG, JPEG, and TIFF
- It needs very little code to make a desktop app
- It is lightweight image processing tools that is great in editing, creating & saving images.

1. How to install and use the pillow

```
In the pip write => pip install pillow
Using pillow => import PIL.Image as MyImg
```

2. Most common methods of pillow

- Open and show the image
- Save image with different formats
- Get image Attributes like: Format, Size, Color Mode
- Make image thumbnail
- Resize image

- Rotate image with rotate method
- Crop image
- Rotate and flip image
- Add filters to image like Blur, Contour, Edge enhance ..
- Get image info
- Split image bands
- Adding watermark
- ...

3. Most common pillow methods

• Open and show the image

```
import PIL.Image as MyImg
#----open & show ----
img: MyImg.Image = MyImg.open("me.png")
img.show()
#------
```

• Save image with different format

```
import PIL.Image as MyImg
```

```
#-----open image -----
img: Mylmg.lmage = Mylmg.open("me.png")
#-----save image -----
#----- BMP, PNG, JPEG, TIFF -----
img.save("me1.bmp" ) #Simple save method
img.save("me2.jpg", "jpeg" ) #Save method with format
```

Get image Attributes like: Format, Size, Color Mode

```
import PIL.Image as MyImg
#-----open image -----
img: MyImg.Image = MyImg.open("me.png")
#----
print("Type: " , type(img)) => 'PIL.PngImagePlugin.PngImageFile'
print("Size: " , img.size) => (600,450)
print("Format: " , img.format) => PNG
print("Color Mode: " , img.mode) => => RGBA
```

#-----

.....

Resize image

```
import PIL.Image as MyImg
#-----open image -----
img: MyImg.Image = MyImg.open("me.png")
#-----resize and save image -----
img_r=img.resize((200,200))
img_r.show()
img.save("me_resized.png")
```

Rotate image with rotate method

```
import PIL.Image as MyImg
#-----open image -----
img: MyImg.Image = MyImg.open("me.png")
#-----rotate and save image -----
img_rot=img.rotate(30)
img_rot.show()
img_rot.save("me_rotated.jpg")
```

.....

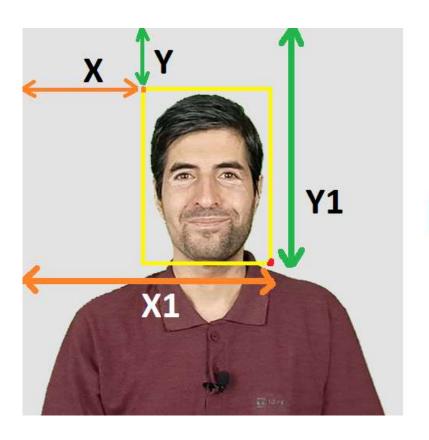
Image Thumbnail

```
import PIL.Image as MyImg
#-----open image -----
img: MyImg.Image =MyImg.open("me.png")
#-----build Thumbnail and save image -----
copy_img=img.copy()
copy_img.thumbnail((100,100))
copy_img.show()
copy_img.save("me_thumb.png")
```

Crop image

```
import PIL.Image as MyImg
#-----open image -----
img: MyImg.Image =MyImg.open("me.png")
#-----Crop and save image ------
# Crop box: 4 items tuple=>
# (X,Y,X1,Y1) => (X,Y,X+width,Y+height)
img_cropped=img.crop((30,20,300,150))
```

img_cropped.show() img_cropped.save("me_croped.png")





crop ((150,80,300,300)) (X,Y,X+width,Y+height)

• Rotate and Flip image

import PIL.Image as MyImg

#-----open image -----

```
img: Mylmg.lmage = Mylmg.open("me.png")
   #-----Rotate -Flip and save image -----
   tr image=img.transpose(Mylmg.ROTATE 90)
   tr_image=img.transpose(MyImg.ROTATE_180)
   tr_image=img.transpose(MyImg.ROTATE_270)
   #-----
   tr image=img.transpose(Mylmg.FLIP_LEFT_RIGHT)
   tr_image=img.transpose(MyImg.FLIP_TOP_BOTTOM)
   tr image.show()
   tr_image.save("me_transpose.png")

    Add filters to image like Blur, Contour, Edge enhance ...

   import PIL.Image as MyImg
   import PIL.ImageFilter as MyFilter
   #----- image -----
   img: Mylmg.lmage =Mylmg.open("me.png")
   #----- Blur filter and save image -----
```

```
blur_image=img.filter(MyFilter.BLUR)
blur_image=img.filter(MyFilter.BoxBlur(3))
blur_image=img.filter(MyFilter.GaussianBlur(radius=2))
blur_image.show()
blur_image.save("me_filter_blur.png")
#----- contour filter and save image -----
contour_image=img.filter(MyFilter.CONTOUR)
contour image.show()
contour_image.save( "me_filter_contour.png" )
#----- detail filter and save image -----
detail_image=img.filter(MyFilter.DETAIL)
detail_image.show()
detail_image.save( "me_filter_detail.png" )
#----- Edge Enhance filter and save image -----
EdgeEn_image=img.filter(MyFilter.EDGE_ENHANCE)
EdgeEn_image.show()
```

```
EdgeEn_image.save( "me_filter_EdgeEn.png" )
#---- Edge Enhance more filter and save image -----
EdgeEnMo_image=img.filter(MyFilter.EDGE_ENHANCE_MORE)
EdgeEnMo_image.show()
EdgeEnMo image.save( "me filter EdgeEnMo.png" )
#---- Emboss filter and save image -----
Emboss_image=img.filter(MyFilter.EMBOSS)
Emboss_image.show()
Emboss_image.save( "me_filter_Emboss.png" )
#---- Find Edge filter and save image -----
FindEdge image=img.filter(MyFilter.FIND EDGES)
FindEdge_image.show()
FindEdge_image.save( "me_filter_FindEdge.png" )
#---- Smooth filter and save image -----
Smooth_image=img.filter(MyFilter.SMOOTH)
Smooth image.show()
```

```
Smooth_image.save( "me_filter_Smooth.png" )
   #---- Smooth More filter and save image -----
   SmoothMo_image=img.filter(MyFilter.SMOOTH_MORE)
   SmoothMo image.show()
   SmoothMo_image.save( "me_filter_SmoothMo.png" )
   #----- Sharpen filter and save image -----
   Sharpen image=img.filter(MyFilter.SHARPEN)
   Sharpen_image.show()
   Sharpen_image.save( "me_filter_Sharpen.png" )

    Add simple text ( watermark ) to image

   import PIL.Image as MyImg
   import PIL.ImageDraw as MyImgDraw
   #----- image -----
   img: Mylmg.lmage =Mylmg.open("me.png")
   #-----Add text to image -----
```

```
dr = MyImgDraw.Draw(img)
dr.text((28, 36), "Hello, Python!", fill=(255, 0, 0))
#-----
img.show()
img.save("me_text_simple.png")
```

• Add text (Watermark) with custom font to image

```
import PIL.Image as MyImg
import PIL.ImageDraw as MyImgDraw
import PIL.ImageFont as MyImgFont
#-----open image -----
img: MyImg.Image =MyImg.open("me.png")
#----- Add text with custom font to image -----
MyFont = MyImgFont.truetype('Font/tahoma.ttf', 20)#otf, ttf
dr = MyImgDraw.Draw(img)
dr.text((0, 0), "Sample text", font=MyFont , fill =(255 ,0 , 0) )
#-------
img.show()
```

img.save("me_text_font.png")

• Using image.info

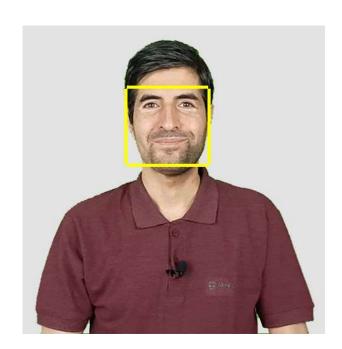
Returns a dictionary including data about the image.

Split and Merge image bands

```
import PIL.Image as MyImg
#-----open image -----
img: Mylmg.lmage =Mylmg.open("me.png")
ColorBands=img.split()
# r, g, b = img.split()
#-----
r: Mylmg.lmage=ColorBands[0]
r.save("me.red.png")
#----
g: Mylmg.lmage=ColorBands[1]
g.save("me.green.png")
#----
b: Mylmg.Image=ColorBands[2]
b.save("me.blue.png")
im=MyImg.merge("RGB", (r,g ,b ))
```

#---img.show()
img.save("me_merged.png")

Face recognition in Python by pillow



1. How to install & use the face detection in pillow

- 1. cmake => pip install cmake
- # A software tool for managing the build process of software
- 2. dlib => pip install dlib # machine learning library

optional => In the pip write => pip install pillow

3. face-recognition => pip install face-recognition

import face_recognition as FaceRec

import PIL.Image as MyPilImg

import PIL.ImageDraw as MyPillmgDraw

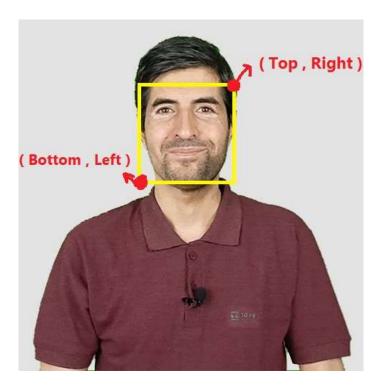
2. Load image to Numpy array

ImgeArray= FaceRec.load_image_file("Pics/me.png")

3. Detect face location by face-detection library

face_locations=FaceRec.face_locations(ImgeArray)

top , right , bottom , left => face_location



4. Load pillow image from Numpy array

pil_image : MyPillmg.fromarray(ImgeArray)

#pil_image: MyPilImg.lmage = MyPilImg.open("Pics/me.png")

5. Find location of faces in image & draw rectangle

```
#-----
for face_loc in face_locations:
    top , right , bottom , left = face_loc
    #------

draw = MyPilImgDraw.Draw(pil_image)
    draw.rectangle([right , top , left , bottom ] , outline="yellow", width=5)
```

6. Show and save image

```
pil_image.show()
pil_image.thumbnail((700,700)) #Optional
pil_image.save("Out/me_face_dt.png" )
```

7. Save each face in dedicated image file



import face_recognition as FaceRec
import PIL.Image as MyPilImg

#------load image -----ImageArray=FaceRec.load_image_file("Pics/school.jpg")
#------ detect faces ------face_locations=FaceRec.face_locations(ImageArray)
#----- Load pillow image from Numpy array ------#PilImage=MyPilImg.fromarray(ImageArray)
#------ Find location of faces in image & draw rectangle ---n=1

7. Detecting face landmarks (facial features)



facial features are about 9 items:

- chin
- left_eyebrow, right_eyebrow
- nose_bridge, nose_tip
- left_eye, right_eye
- top_lip, bottom_lip

import face_recognition as FaceRec

import PIL.Image as MyPilImg

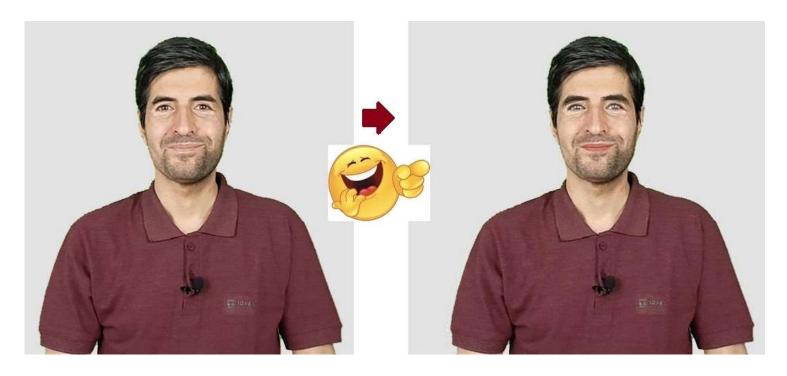
```
import PIL.ImageDraw as MyPillmgDraw
#-----load image -----
ImageArray=FaceRec.load image file("Pics/me.jpg")
# -- Find all facial features in all the faces in the image
face landmarks list = FaceRec.face landmarks(ImageArray)
#----- Load pillow image from Numpy array -----
Pillmage=MyPillmg.fromarray(ImageArray)
draw = MyPilImgDraw.Draw(Pillmage)
#-----Find all facial features and draw lines -----
for face landmarks in face landmarks list:
  # ---- Print the name of each facial feature in this image---
  for facial feature in face landmarks.keys():
      print("Feature name: ", facial feature)
  # ---- Draw each facial feature in the image with a line---
  for facial_feature in face_landmarks.keys():
      draw.line( face_landmarks[facial_feature] , width=5,fill="white" )
```

#----Show and save image -----

Pillmage.show()

Pillmage.save("Out/me_landmarks.jpg")

8. Add makeup to faces!



import face_recognition as FaceRec
import PIL.Image as MyPilImg
import PIL.ImageDraw as MyPilImgDraw

```
#-----load image -----
ImageArray=FaceRec.load image file("Pics/me 2021.jpg")
#----- Find all facial features in all the faces in the image----
face landmarks list=FaceRec.face landmarks(ImageArray)
#----- Load pillow image from Numpy array -----
Pillmage=MyPillmg.fromarray(ImageArray)
#-----
draw = MyPilImgDraw.Draw(PilImage, 'RGBA')
#-----
#print(face landmarks list)
for face landmark in face landmarks list:
  #----- add rouge makeup for lips!-----
  draw.polygon(face_landmark ["top_lip"], fill=(150, 0, 0, 64))
  draw.polygon(face landmark["bottom lip"], fill=(150, 0, 0, 64))
  #draw.line(face_landmark ['top_lip'], fill=(150, 0, 0, 30), width=2)
  #draw.line(face landmark ['bottom lip'], fill=(150, 0, 0, 30), width=2)
  # -----Thicker eyebrows! -----
  draw.polygon(face landmark ['left eyebrow'], fill=(68, 54, 39, 128))
  draw.polygon(face landmark ['right eyebrow'], fill=(68, 54, 39, 128))
  #draw.line(face landmark ['left eyebrow'], fill=(68, 54, 39, 150), width=5)
```