

# Working with Database in Android

# What is SQLite?

- SQLite is an **Open Source database**.
- SQLite supports standard relational database features like **SQL syntax, transactions and prepared statements**.
- The database requires **limited memory at runtime** (approx. 250 KByte) which makes it a good candidate from being embedded into other runtimes.
- SQLite supports the data types **TEXT** (similar to String in Java), **INTEGER** (similar to long in Java) and **REAL** (similar to double in Java).
- All other types must be converted into one of these fields before getting saved in the database.
- **SQLite itself does not validate if the types written to the columns are actually of the defined type**, e.g. you can write an integer into a string column and vice versa.

# Creating and updating database with SQLiteOpenHelper

- To create and upgrade a database in your Android application you need to create a subclass of the **SQLiteOpenHelper** class.
- In the constructor of your subclass, call the **super() method** of SQLiteOpenHelper, specifying the database name and the current database version.
- In this class you need to override the following methods to create and update your database.
  - **onCreate()** - is called by the framework, if the database is accessed but not yet created.
  - **onUpgrade()** - called, if the database version is increased in your application code.
- This method allows you to update an existing database schema or to drop the existing database and recreate it via the onCreate() method.

# SQLiteDatabase

- **SQLiteDatabase** is the base class for working with a SQLite database in Android and provides methods to open, query, update and close the database.
- More specifically SQLiteDatabase provides:  
the **insert()**, **update()** and **delete()** methods.
- In addition it provides the **execSQL()** method, which allows to execute an SQL statement directly.
- The object **ContentValues** allows to define **key/values**.
- The **key** represents the table column identifier and the **value** represents the content for the table record in this column.
- **ContentValues** can be used for inserts and updates of database entries.

# SQLiteDatabase

- Queries can be created via the `rawQuery()` and `query()` methods or via the `SQLiteQueryBuilder` class .
- `rawQuery()` directly accepts an SQL select statement as input.
- `query()` provides a structured interface for specifying the SQL query.
- `SQLiteQueryBuilder` is a convenience class that helps to build SQL queries.

# Steps to create SQLite database

## Column

## Data Type

productid

Integer / Primary Key/ Auto Increment

productname

Text

productquantity

Integer

- Create your Product class with all getter and setter methods to maintain single product as an object
- Create a new project by going to **File ⇒ New Android Project.**

- Once the project is created, create a new class in your project src directory and name it as **DatabaseHandler.java** ( **Right Click on src/package ⇒ New ⇒ Class**)
- Now extend your DBHandler.java class from **SQLiteOpenHelper**.
- public class DBHandler extends SQLiteOpenHelper {
- After extending your class from SQLiteOpenHelper you need to override two methods **onCreate()** and **onUpgrade()** in your main activity class.

```
public class Product {  
    private int _id;  
    private String _productname;  
    private int _quantity;  
    public Product() {  
        }  
  
    public Product(int id, String productname, int quantity) {  
        this._id = id;  
        this._productname = productname;  
        this._quantity = quantity;  
    }  
    public Product(String productname, int quantity) {  
        this._productname = productname;  
        this._quantity = quantity;  
    }  
    public void setID(int id) {  
        this._id = id;  
    }  
    public int getID() {  
        return this._id;  
    }  
    public void setProductName(String productname) {  
        this._productname = productname;  
    }  
    public String getProductName() {  
        return this._productname;  
    }  
    public void setQuantity(int quantity) {  
        this._quantity = quantity;  
    }  
    public int getQuantity() {  
        return this._quantity;  
    }  
}
```



```
import android.content.ContentValues;
import android.content.Context;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteDatabase.CursorFactory;
import android.database.sqlite.SQLiteOpenHelper;
public class MyDBHandler extends SQLiteOpenHelper {
    private static final int DATABASE_VERSION = 1;
    private static final String DATABASE_NAME = "productDB.db";
    private static final String TABLE_PRODUCTS = "products";

    public static final String COLUMN_ID = "_id";
    public static final String COLUMN_PRODUCTNAME = "productname";
    public static final String COLUMN_QUANTITY = "quantity";

    public MyDBHandler(Context context, String name,
        CursorFactory factory, int version) {
        super(context, DATABASE_NAME, factory, DATABASE_VERSION);
    }

    @Override
    public void onCreate(SQLiteDatabase arg0) {
        // TODO Auto-generated method stub
    }

    @Override
    public void onUpgrade(SQLiteDatabase arg0, int arg1, int arg2) {
        // TODO Auto-generated method stub
    }
}
```

```
@Override
public void onCreate(SQLiteDatabase db) {
    String CREATE_PRODUCTS_TABLE = "CREATE TABLE " +
        TABLE_PRODUCTS + "("
        + COLUMN_ID + " INTEGER PRIMARY KEY," +
        COLUMN_PRODUCTNAME
        + " TEXT," + COLUMN_QUANTITY + " INTEGER" +
        ")";
    db.execSQL(CREATE_PRODUCTS_TABLE);
}
```

```
@Override
public void onUpgrade(SQLiteDatabase db, int oldVersion, int
newVersion) {
    db.execSQL("DROP TABLE IF EXISTS " + TABLE_PRODUCTS);
    onCreate(db);
}
```

```
public void addProduct(Product product) {
    ContentValues values = new ContentValues();
    values.put(COLUMN_PRODUCTNAME, product.getProductName());
    values.put(COLUMN_QUANTITY, product.getQuantity());

    SQLiteDatabase db = this.getWritableDatabase();

    db.insert(TABLE_PRODUCTS, null, values);
    db.close();
}
```

```
public Product findProduct(String productname) {
    String query = "Select * FROM " + TABLE_PRODUCTS + " WHERE " + COLUMN_PRODUCTNAME
    + " = \"" + productname + "\"";

    SQLiteDatabase db = this.getWritableDatabase();

    Cursor cursor = db.rawQuery(query, null);

    Product product = new Product();

    if (cursor.moveToFirst()) {
        cursor.moveToFirst();
        product.setID(Integer.parseInt(cursor.getString(0)));
        product.setProductName(cursor.getString(1));
        product.setQuantity(Integer.parseInt(cursor.getString(2)));
        cursor.close();
    } else {
        product = null;
    }

    db.close();
    return product;
}
```

```
public class DatabaseActivity extends Activity {
    TextView idView;
    EditText productBox;
    EditText quantityBox;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_database);

        idView = (TextView) findViewById(R.id.productID);
        productBox = (EditText) findViewById(R.id.productName);
        quantityBox = (EditText) findViewById(R.id.productQuantity);
    }
    @Override
    public boolean onCreateOptionsMenu(Menu menu) {
        getMenuInflater().inflate(R.menu.activity_database, menu);
        return true;
    }
    public void newProduct (View view) {
        MyDBHandler dbHandler = new MyDBHandler(this, null, null, 1);

        int quantity =
            Integer.parseInt(quantityBox.getText().toString());

        Product product =
            new Product(productBox.getText().toString(), quantity);

        dbHandler.addProduct(product);
        productBox.setText("");
        quantityBox.setText("");
    }
}
```

```
public void lookupProduct (View view) {
    MyDBHandler dbHandler = new MyDBHandler(this, null, null, 1);

    Product product =
        dbHandler.findProduct(productBox.getText().toString());

    if (product != null) {
        idView.setText(String.valueOf(product.getID()));
        quantityBox.setText(String.valueOf(product.getQuantity()));
    } else {
        idView.setText("No Match Found");
    }
}

public void removeProduct (View view) {
    MyDBHandler dbHandler = new MyDBHandler(this, null, null, 1);

    boolean result = dbHandler.deleteProduct(
        productBox.getText().toString());

    if (result)
    {
        idView.setText("Record Deleted");
        productBox.setText("");
        quantityBox.setText("");
    }
    else
        idView.setText("No Match Found");
}
```

# Expected Questions

- Explain important folders and files of Android Project
- What is an Activity? Explain life cycle of an activity.
- Explain in brief about various building blocks of Android.
- Explain various Android layouts.
- Explain about different types of menus in Android.
- Explain about custom dialog with example.
- What is an Intent? What are different types of intent? Explain intent to start another activity?
- Explain about listview in Android.