

# MAITREYA SAVE

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## EDUCATION

<b>North Carolina State University</b>	Cum. GPA: 3.6/4.0 M.S. (Thesis) – Computer Science	<b>May 2020</b>
<b>University of Mumbai</b>	Cum. GPA: 3.7/4.0 B.E. – Computer Engineering	<b>May 2015</b>

## SKILLS

**LANGUAGES:** *Java, Kotlin, JavaScript, Python, WebGL, C, C++, R*

**FRAMEWORKS:** *Android Studio, Visual Studio, Unity 3D, Node JS, Firebase, R Studio, Git, J.D. Edwards*

**CONCEPTS:** *Object Oriented Programming, Android App Development, Game Engine Design, Computer Graphics, Analysis and Design of Algorithms, UI and UX, Game AI, Deep Learning, Machine Learning, ERP*

**CERTIFICATIONS:** *Oracle Java SE 8 Programmer, Coursera Deep Learning Specialization*

## EXPERIENCE

**Genesys, Android Developer**, Durham **Jun 2020 –Present**

- Worked on full-stack Android development for multiple apps.
- Implemented Kotlin coroutines to replace deprecated code (AsyncTask). Also responsible for updating old code throughout the GenesysCloud Android app.
- Arranged (and participated in) Android bug hunts. Writing thorough unit tests for new features and production-ready code.

**Genesys, Software Engineer – Mobile Apps Intern**, Durham **May 2019 – Apr 2020**

- Updated the UI of the GenesysCloud Android app to incorporate branding changes. More than **100** layout and activity files were updated.
- Learned and implemented Kotlin and Dagger injection in code. Migrated complete Java codebase to Kotlin.
- Improved UI features through design changes in the main app and fixed multiple bugs in the code.

**Larsen & Toubro Infotech, Software Engineer**, Mumbai **Jun. 2015 - Jul. 2017**

- Implemented add-on applications using Java to improve UX for **10,000+ users**.
- Fixed **45** critical issues in Business Functions by debugging them in Java and C.
- Conducted training sessions of JDE Cafe One implementation for **30 coworkers** to build foundations on how to create a custom User Interface using JDE Cafe One.
- Created a Global ERP Template which served as a base for all regional templates, that was deployed to **50+ countries**.
- Developed applications, reports and business functions based on the Global Template requirement.
- Constructed the entire **Collector Diary** module for **100+ users** using J.D. Edwards.

## PROJECTS

### THESIS | EMAIL VISUALIZATION

- Researching and analyzing different **Email Visualizations**.
- Prototyping email layouts to make the email interface more **user friendly**.

### GAME AI | ANALYSIS OF AI AGENT BEHAVIORS

- Analyzed and researched Game AI interaction with a user and how to make it an enjoyable experience.
- Implemented continuous evaluation metrics such as **Win/Loss Ratio, Percentage of Map Covered** and **Aggressive Decision Making**.

### ANDROID APP | TRAVEL ALARM

- Created an app to set alarms based on distance from a given destination using **Google Maps API**.
- Added extra **settings** to save favorite routes and tweak distance and alarm settings.