

Properties x +

Revolution1 > Sketch1

▼ Input Geometry

Profiles 1 Profile

Axis 1 Axis

▼ Behavior

Direction

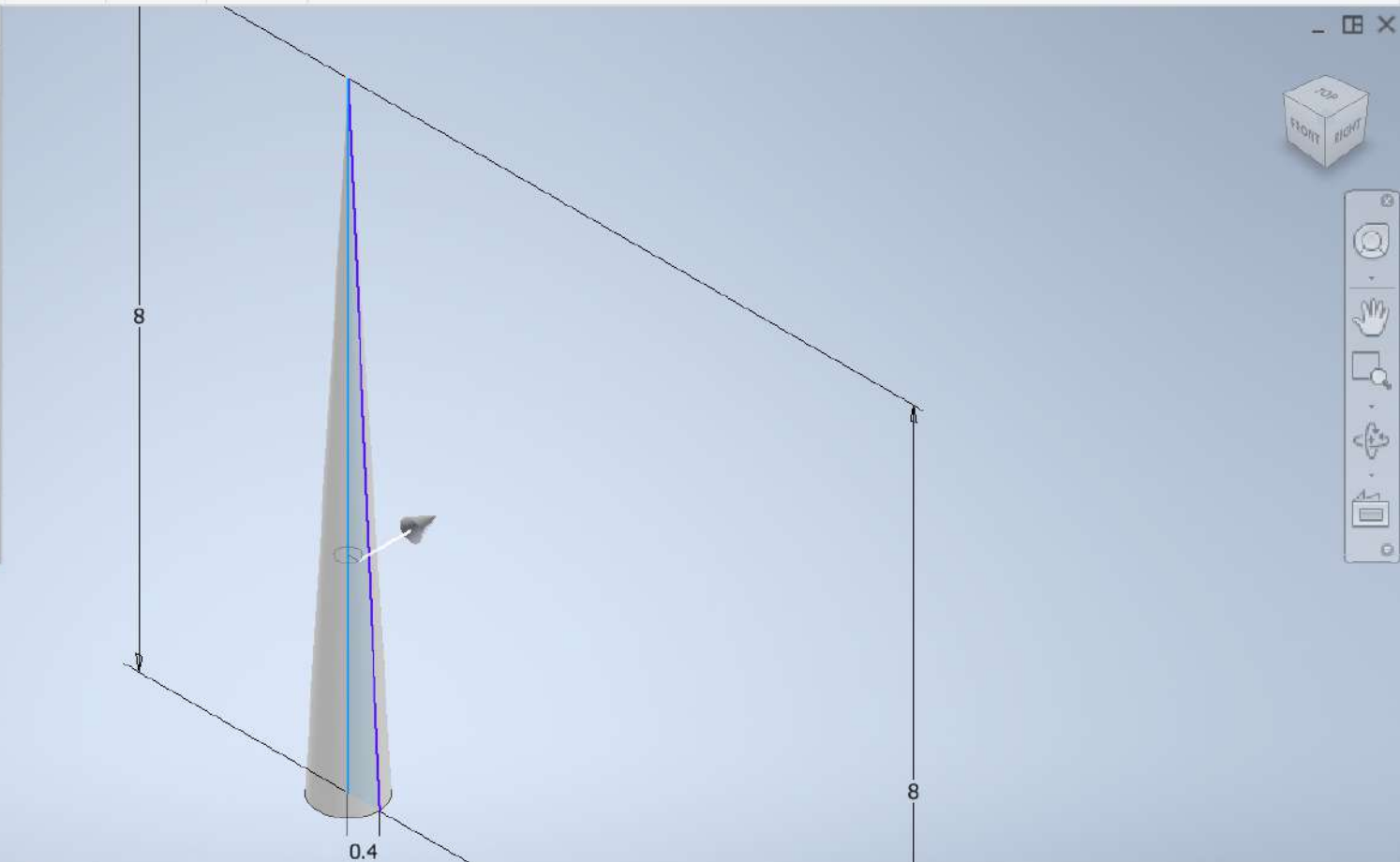
Angle A (360.00 deg)

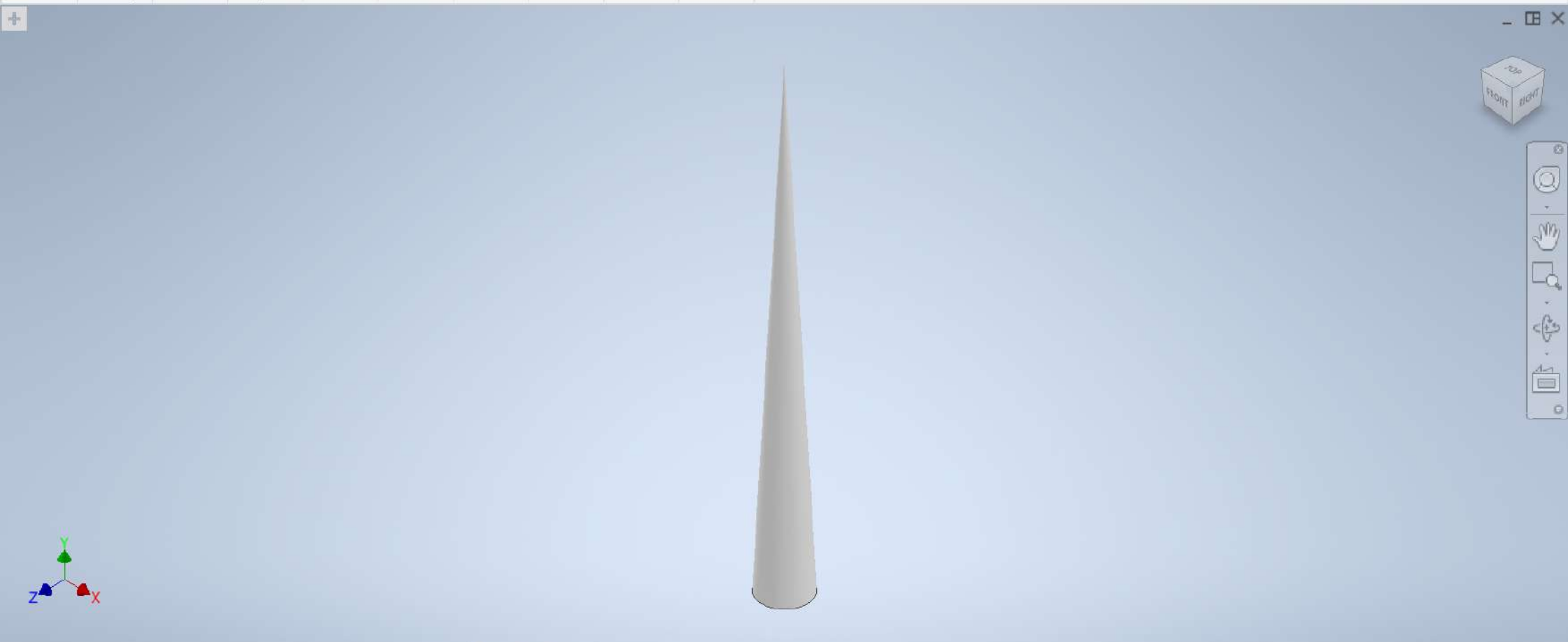
▼ Output

Body Name Solid1

► Advanced Properties

OK Cancel +





Model x +

- trianglef[1]
- Drawing Resources
- Sheet:1
 - Default Border
 - FRONT VIEW:trianglef[1].ip
 - TOP VIEW:trianglef[1].ip
 - RIGHT SIDE VIEW:trianglef[1].ip
 - trianglef[1]
 - ISOMETRIC PROJECTION:trianglef[1].ip

