

JAMES JOO

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SKILLS

LANGUAGES & FRAMEWORKS

ES6, HTML5, CSS3, jQuery, Ruby, Ruby on Rails, Express.js, AngularJS, Node.js,
React.js, Bootstrap, Skeleton, JSON

DATABASES & OTHER

NPM, MongoDB, Mongoose, AJAX, MySQL, PostgreSQL, bcrypt.js, RESTful API

DEPLOYMENT & VERSION MAINTENANCE

Heroku, Git, GitHub

WEB DEVELOPMENT EXPERIENCE

UCB | Project 1

A client-side game application inspired by popular trading card games such as
Hearthstone, Pokemon, Magic the Gathering, and Yu-Gi-Oh!

Technologies: ES6, jQuery, HTML5, CSS3

craftli | Project 2

A fullstack application designed in MVC structure to allow users to submit mock
LinkedIn profiles for others to view and edit, stored in mongoDB.

Technologies: Node.js, Express.js, jQuery, MongoDB/Mongoose, Bootstrap, EJS,
express-session

choiceVIP | Project 3

A MEAN stack application done primarily in paired-programming created to connect
users to user-created events with the ability to vet desiring participants.

Technologies: MongoDB, Express.js, AngularJS, Node.js, Bootstrap, jQuery, Mongoose

PAST EXPERIENCE

Head Bartender, Players 32, Manhattan, NY (Apr. 2014 — May 2015)

Oversee operations in all areas e.g. bar, lounge, hall, karaoke rooms
Delegate responsibility during highly populated events
Concoct classic and experimental cocktails
Train new staff

EDUCATION

General Assembly, (2017)

Web Development Immersive Remote