

## Quick Reference (What students saw)

**Domain:** all allowed inputs. **Range:** all outputs.  **$x$ -ints:**  $f(x) = 0$ .  **$y$ -int:**  $f(0)$ .

**Inc/Dec:** compare  $f(x_2)$  vs  $f(x_1)$  for  $x_2 > x_1$ . **AROC:**  $\frac{f(b) - f(a)}{b - a}$ .

1. (8 points) Domain & Range; intercepts.

**Solution:** Points:  $\{(-2, 1), (0, 3), (1, 3), (3, -1), (4, 0)\}$ .

Domain =  $\{-2, 0, 1, 3, 4\}$ , Range =  $\{1, 3, -1, 0\} = \{-1, 0, 1, 3\}$ .

$x$ -intercepts: where  $y = 0 \Rightarrow (4, 0)$  only.  $y$ -intercept: where  $x = 0 \Rightarrow (0, 3)$ .

2. (8 points) Table  $\rightarrow$  inc/dec/const.

**Solution:** Table  $\frac{x}{f(x)} \begin{array}{c|ccccc} -3 & -1 & 0 & 2 & 4 \\ \hline 5 & 4 & 4 & 3 & 3 \end{array}$ .

From  $x = -3$  to  $-1$ :  $5 \rightarrow 4$  (decreasing). From  $-1$  to  $0$ :  $4 \rightarrow 4$  (constant). From  $0$  to  $2$ :  $4 \rightarrow 3$  (decreasing). From  $2$  to  $4$ :  $3 \rightarrow 3$  (constant).

So  $f$  is **decreasing** on  $[-3, -1]$  and  $[0, 2]$ ; **constant** on  $[-1, 0]$  and  $[2, 4]$ ; not increasing anywhere.

Justification: for each step with  $x_2 > x_1$ , we compared  $f(x_2)$  to  $f(x_1)$ .

3. (10 points)  $f(x) = 4 - 2x$ .

**Solution:**  $x$ -int: set  $f(x) = 0 \Rightarrow 4 - 2x = 0 \Rightarrow x = 2 \Rightarrow (2, 0)$ .

$y$ -int:  $f(0) = 4 \Rightarrow (0, 4)$ .

AROC on  $[1, 4]$ :  $\frac{f(4) - f(1)}{4 - 1} = \frac{(-4) - 2}{3} = \frac{-6}{3} = -2$  (units: output per input; here “ $y$  per  $x$ ”).

4. (12 points)  $p(x) = \frac{x^2 - 9}{x - 3}$ .

**Solution:** Factor:  $x^2 - 9 = (x - 3)(x + 3)$ , so for  $x \neq 3$ ,  $p(x) = x + 3$ .

Domain: all real  $x$  *except*  $x = 3$  (denominator cannot be 0).

$y$ -int:  $p(0) = \frac{-9}{-3} = 3 \Rightarrow (0, 3)$ .

$x$ -ints: solve  $p(x) = 0 \Rightarrow \frac{x^2 - 9}{x - 3} = 0 \Rightarrow x^2 - 9 = 0 \Rightarrow x = \pm 3$ . But  $x = 3$  is not allowed, so the only  $x$ -int is  $x = -3 \Rightarrow (-3, 0)$ .

Is  $y = 6$  in the range? Since  $p(x) = x + 3$  for  $x \neq 3$ , getting  $y = 6$  would require  $x = 3$ , which is excluded. **So  $y = 6$  is not in the range.**

5. (10 points)  $q(x) = \sqrt{7 - x}$ .

**Solution:** Inside the root must be  $\geq 0$ :  $7 - x \geq 0 \Rightarrow x \leq 7$ . Domain =  $(-\infty, 7]$ .

Outputs are  $\geq 0$ : Range =  $[0, \infty)$ .

$x$ -int: set  $\sqrt{7 - x} = 0 \Rightarrow 7 - x = 0 \Rightarrow x = 7 \Rightarrow (7, 0)$ .

$y$ -int:  $q(0) = \sqrt{7} \Rightarrow (0, \sqrt{7})$ .

6. (8 points) AROC from a table.

**Solution:**  $[0, 2]$ :  $\frac{10 - 4}{2 - 0} = \frac{6}{2} = 3$  (units: output per input).

$[2, 5]$ :  $\frac{25 - 10}{5 - 2} = \frac{15}{3} = 5$ .

$[5, 6]$ :  $\frac{28 - 25}{6 - 5} = \frac{3}{1} = 3$ .

7. (10 points) Scoring pace.

**Solution:**  $[0, 16]$ :  $\frac{23 - 0}{16 - 0} = \frac{23}{16} \approx 1.44$  pts/min.

$[16, 32]$ :  $\frac{50 - 23}{32 - 16} = \frac{27}{16} = 1.6875$  pts/min.

Higher pace in the second half (larger average rate of change).

8. (8 points) Free throws  $F(n) = 0.75n$ .

**Solution:** Domain: nonnegative integers  $\{0, 1, 2, \dots\}$  (attempts).

Range:  $\{0.75n : n \in \mathbb{Z}_{\geq 0}\}$  (made shots).

AROC  $[20, 28]$ :  $\frac{0.75 \cdot 28 - 0.75 \cdot 20}{8} = \frac{0.75 \cdot 8}{8} = 0.75$  makes/attempt. Interpretation: about 0.75 made per attempt (i.e., 75%).

9. (8 points)  $s(x) = -3x + 1$  increasing or decreasing?

**Solution:** For  $x_2 > x_1$ ,

$$s(x_2) - s(x_1) = -3x_2 + 1 - (-3x_1 + 1) = -3(x_2 - x_1) < 0.$$

So  $s(x_2) < s(x_1)$  when  $x_2 > x_1$ : the function is **decreasing** on all real numbers.

10. (8 points) Intercepts from a table.

**Solution:**  $x$ -ints where  $y = 0$ :  $x = -2$  and  $x = 2 \Rightarrow (-2, 0), (2, 0)$ .

$y$ -int where  $x = 0$ :  $(0, 3)$ .

Increasing from  $x = -2$  to  $x = 0$  (values  $0 \rightarrow 2 \rightarrow 3$ ). Decreasing from  $x = 0$  to  $x = 2$  ( $3 \rightarrow 2 \rightarrow 0$ ).

11. (8 points) General AROC for  $r(x) = ax + b$ .

**Solution:**

$$\frac{r(x_2) - r(x_1)}{x_2 - x_1} = \frac{(ax_2 + b) - (ax_1 + b)}{x_2 - x_1} = \frac{a(x_2 - x_1)}{x_2 - x_1} = a.$$

So the average rate of change of a line on any interval is its slope  $a$  (constant).

12. (10 points) Score difference  $S(t) = 12 - 0.5t$ .

**Solution:**  $y$ -int:  $S(0) = 12 \Rightarrow (0, 12)$  meaning the home team leads by 12 at tip-off (or baseline time).

Tie: set  $S(t) = 0 \Rightarrow 12 - 0.5t = 0 \Rightarrow t = 24$  minutes.

$S$  is **decreasing** (slope  $-0.5$ ), meaning the visitors are catching up by 0.5 point per minute.